

Coolmay HMI Programming Manual

Shenzhen Coolmay Technology Co., Ltd

V20.91

Safety Precautions

(Always read these precautions before using this equipment.)



1. When the external power supply is abnormal or the control system malfunctions, in order to make sure the whole system being safely performed, please set a safety circuit outside it.
2. If the system cannot check out the abnormal conditions Of inputs and outputs, it cannot control output anymore. To ensure the element being operated safety, please design an external circuit and system.










1. Please read this manual before installation.
2. Do not disassemble the main box and the keyboard without authorization.
3. Please make a call to the after sale service center of Coolmay if you have any questions.

Precautions while testing and operating























1. Before performing the test operations of the user creation monitor screen (such as turning ON or OFF bit element, change the word element current value, changing the settings or current values of the timer or counter, and changing the buffer memory current value), read through the manual carefully and make yourself familiar with the operation method.
2. During test operation, never change the data of the elements which are used to perform significant operation for the system.
3. False output or malfunction can cause an accident.

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Chapter 1 Overview

1 MT series HMI

Thank you for choosing Coolmay HMI. MT series touch human-machine interface products have a user-friendly interface and high-speed hardware architecture to present you a really easy-to-use programmable input interface. Read this manual and make sure you understand the functions and performance of Coolmay HMI thoroughly in advance to ensure correct use.

At the same time, we look forward to your valuable suggestions to make MT series products have better functions.

2 Function Instruction

■ Supported PLCs

We support the following manufactures, Mitsubishi. Omron. Panasonic. Siemens. ModBus RTU. ModBus ASCII. ModBus TCP. LG. Delta. Fatek. Vigor and so on. As for new brands, we will supply relevant communication protocol for updating.(The brands referred above are reserved by the relevant manufactures)

■ Convenient operation and macro instructions

By operating macros can help PLC to deal with complicated computation, together with the communication macro, users can draft the communication protocol by themselves and then the element can communicate with certain system through COM port.

■ Quickly download program via USB

Download via USB Ver1.1/2.0 will shorten the download time

■ Supports two PLCs at the same time

It can support two communication ports at the same time, and can connect two

different or multiple controllers with the same communication protocol at same time.

■ on-line simulation

After program, you can directly use the PC to connect the controller to simulate whether the human-machine action is correct.

■ Ethernet communication port (Only available for MT60 series HMI as optional)

10/100BASE-T, ethernet communicate port provide fast data exchange function. Any TP can organize network to perform aggregate remote control. Data can also be uploaded in a short time via Ethernet.

■ Backup data by U disk (U disk file system must be FAT 32) or SD card (only MT60 series HMI support)

The data uploading and downloading function can be realized through the U disk or the SD card; the HMI program compiled on the computer can also be downloaded to the touch screen through the U disk or the SD card, so that HMI is not connected to the PC,

and the program is downloaded using the HMI software. The historical data and alarm messages can be transferred to SD card. The user can use card reader to read the messages.

■ Multiple security

Provide password protection to protect the intellectual property of programmer.

Provide password protection of using element of screen. The element can be used only when user's privilege level is higher than the status of the element.

■ Database storage function (only supported by MT60 series HMI)

In the software version of CoolMayHMI V5.81 (internal GUIRun V5.81) and higher version, modify the default data storage function (record buffer / alarm database) of the hmi and hmi/plc all-in-one (hmi part) to be stored in the SD card. If there is no

optional SD card (which cannot coexist with the built-in USB 2.0 port), it means that there is no storage function by default. If you need to use the storage function, you need to change the HMI database storage selection to RAM (U disk. Backup suppression ** minutes), and the external file system is U disk in FAT32 format.

3 Precautions

■ Temperature and humidity of working environment

The storage temperature is -20 ~ 70 ° C, the working environment temperature is 0-50 ° C, and the working environment humidity is 20% ~ 90% RH. If it is out of the range, its LCD screen is not guaranteed to allow normal display for a long time.

■ Prohibit random insertion

the COM port is forbidden to plug and unplug during the MT series operation; please turn off the power when connecting/disconnecting the communication cable !!

■ The best equipment

Please use PIII 500 or above, 128MB or more memory, WindowsXP / Windows 7 / Windows 8 / Windows 10 and other versions.

4 Naming Rule

1). MT60xx series

MT 6070 H - W - Y

① ② ③ ④ ⑤ ⑥

①Series: MT series HMI touch panel

②Version: MT60 series :based on wince system

MT90 series : NO Operating system

③LCD Size:

037: 3.5"

043: 4.3"

050: 5.0"

070: 7.0"

100: 10.2"

150: 15"

- ④H: Standard horizontal, HV: Standard vertical, Wince 5.0
 HA: upgraded horizontal, Wince 7.0 KH: different cutout size.













- ⑤Ethernet /CAN port: W- ethernet port (optional for MT60 series hmi)
 CAN-can port (optional for MT90 series hmi, change from rs485 port)







- ⑥Y: Audio port (optional)

Horizontal HMI model	Resolution
MT6037H/MT9037H	320*240
MT6043H/MT9043KH	480*272
MT6050H/MT9050KH/MT6070H/MT9070KH	800*480
MT6070HA/MT6100HA	1024*600
MT6150HA	1024*768

Vertical HMI model	Resolution
MT6043HV	272*480
MT6050HV/MT6070HV	480*800

5 HMI Parameters

Model		MT6037H	MT6043H	MT6050H	MT6070H	MT6100HA	MT6150HA	
Image	Front							
	Rear							
Specs	Dimension	88*88*25mm	134*102*32mm	146*88*25mm	212*148*40mm	275*194*36mm	365*290*36mm	
	Cutout size	72*72mm	120*94mm	137*72mm	194*138mm	262*180mm	352*279mm	
	Display size	73*56mm	97*56mm	108*65mm	154*87mm	222*125mm	304*228mm	
	Weight(kg)	About 0.3 kg	About 0.33 kg	About 0.33 kg	About 0.54 kg	About 0.7 kg	About 3.414 kg	
Display	Display	3.5" TFT	4.3" TFT	5" TFT	7" TFT	10.1" TFT	15.0" TFT	
	Resolution (pixels)	320*240	480*272	800*480	800*480	1024*600	1024*768	
	Brightness	300cd/m ²					450cd/m ²	
	Contrast ratio	400:1						
	Backlight	LED						
	Backlight time	60,000 h						
	Display color	65536 true colors						
Touch type	4-wire resistive panel							
Storage	ROM	128MB						
	RAM	64MB				128MB		
	CPU	ARM9 core 400MHz				CORTEX A8 720MHz-1GHz		
Operating system	WINCE 5.0				WINCE 7.0			
Interface	USB Host	USB 2.0×1 (USB port and can be connected to external USB flash drive, mouse, etc.)						
	USB DEVICE	Yes (Mini type B male port cable for program download)			Yes (Type B male port cable for program download)			
	Ethernet port	Optional						
	COM port	1 RS232 and 1 RS485						
	Protocol	Support MODBUS, free port and common PLC communication Protocol						
Calendar	Yes							
Input Voltage	Default as DC24±10%V, and DC12V/DC5V can be optional							
Consumption	100mA*24V	150mA*24V	150mA*24V	200mA*24V	280mA*24V	500mA*24V		
Protection Class	IP65 (front panel)							
Temperature	Ambient environment: 0~50°C Storage environment: -20~70°C							
Humidity	20%~90% RH							
Certification	CE							
Software	CoolMay HMI programming software Detailed info. refer to CoolMay HMI user manual , CoolMay HMI programming manual							

Model		MT9037H	MT9043(50)KH	MT9070KH
Image	Front			
	Back			
Regulation	Dimension	88*88*25mm	150*93*32mm	226*163*35.6mm
	Cutout size	72*72mm	143*86mm	217*154mm
	Display size	73*56mm	97*56mm	154*87mm
	Weight	about 0.3 kg	about 0.33 kg	about 0.7 kg
Display	Display	3.5" TFT	MT9043KH: 4.3" TFT MT9050KH: 5.0" TFT	7" TFT
	Resolution (pixels)	320*240	MT9043KH: 480*272 MT9050KH: 800*480	800*480
	Brightness	300cd/m ²		
	Contrast ratio	400:1		
	Backlight	LED		
	Backlight life	60,000 hours		
	Display color	65536 true colors		
Touch type	4-wire resistance panel			
storage	ROM	128MB		
	RAM	32MB		64MB
	CPU	ARM9 core 216MHz		ARM9 core 288MHz
Operating system		Null		
COM port	USB DEVICE	Yes (Mini type B male port cable for program download)		Yes (Type B male port cable for program download)
	COM port	1 RS232 and 1 RS485	Com1: RS232/RS485 (Either) Com2:RS232	Com1: RS232/RS485 Com2:RS485
	CAN port	NULL	CAN 2.0B is optional, change from com2	
	Protocol	Support MODBUS, free port and common PLC communication Protocol		
Calendar		Yes		
Output voltage		DC5V~DC24V		
Consumption		< 3W		< 8W
Protection class		IP65 (front panel)		
Temperature		Ambient environment: 0~50°C Storage environment: -20~70°C		
Humidity		20%~90% RH		
HMI software		CoolMay HMI Programming Software Detailed info. refer to CoolMay HMI User Manual , CoolMay HMI programming manual		

6 Hardware Specification

MT6037H



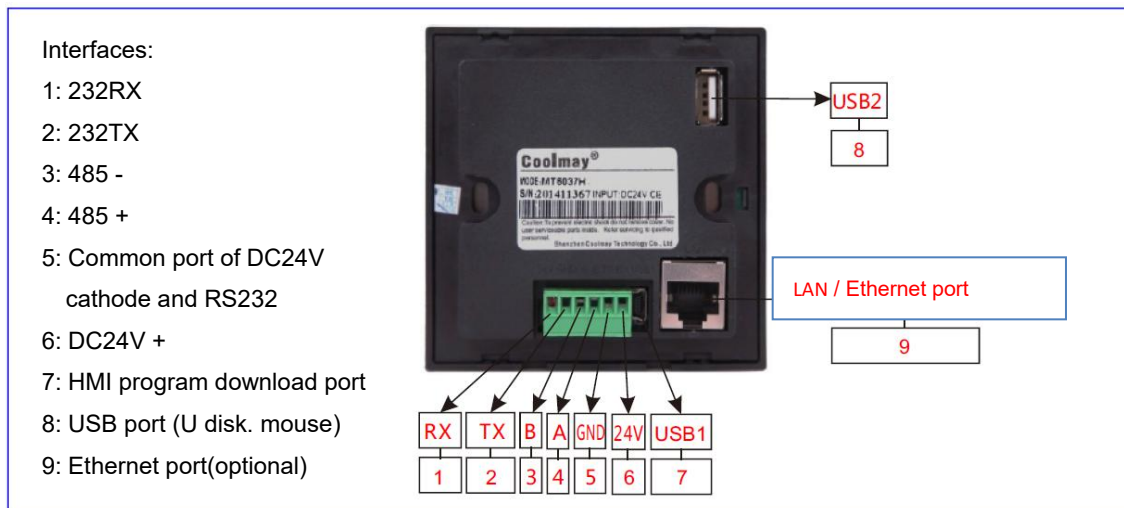
Black panel
(Black back case)



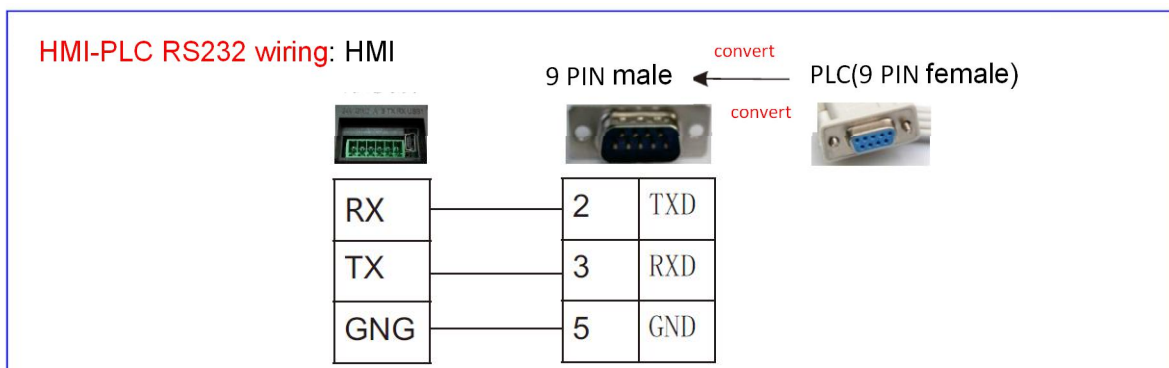
Silver brushed panel
(Black back case)



Golden brushed panel
(White back case)



black back case



MT6043H

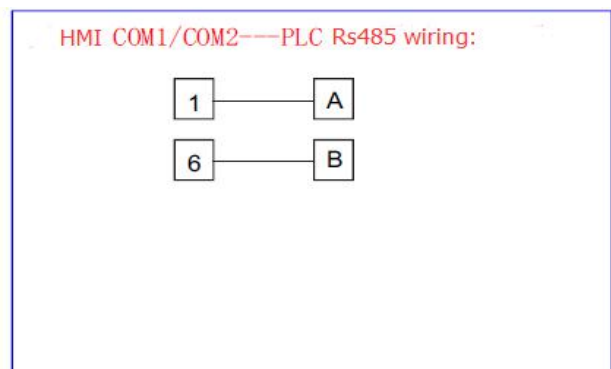
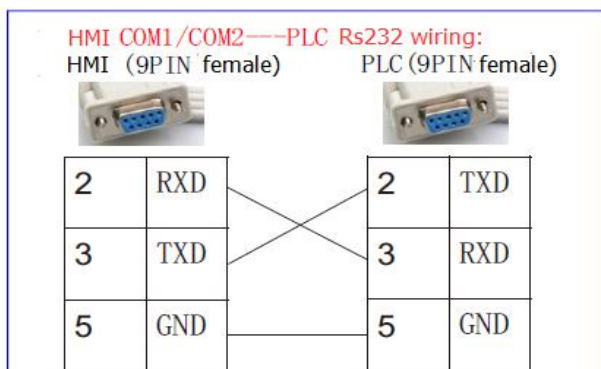


Gray panel

Interface definition:

1. GND
2. DC24V-
3. DC24V+
4. LAN(Optional)
5. Rs232/485
6. USB HOST(U disk, mouse)
7. HMI programming download port

FG	0V	DC 24	LAN(网口选择)	COM1/COM2	USB HOST	USB DEVICE
1	2	3	4	5	6	7



MT6050H(A)



Black panel (black back case)



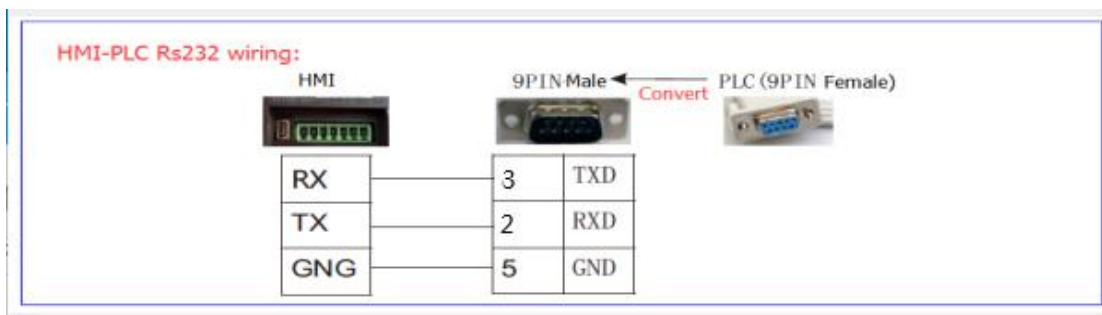
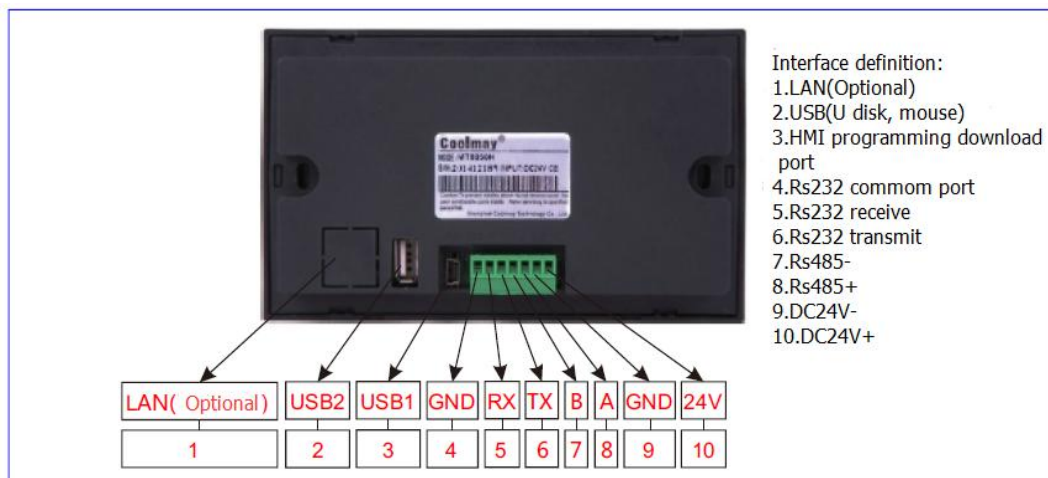
Silver brushed panel(black back case)



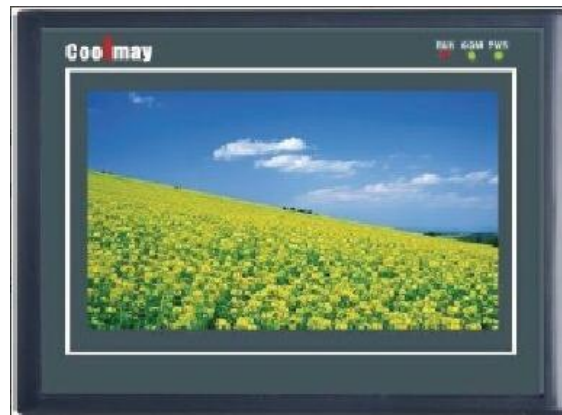
Golden brushed panel (White back case)



(white back case for reference)



MT6070H(A)

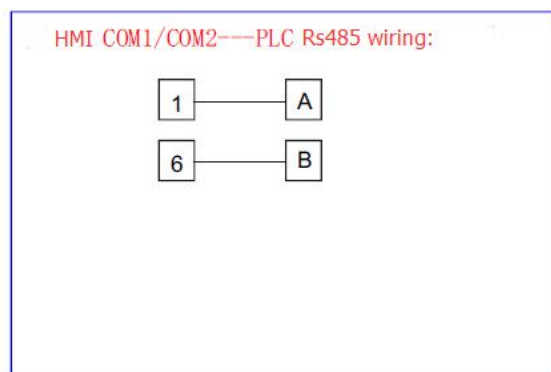
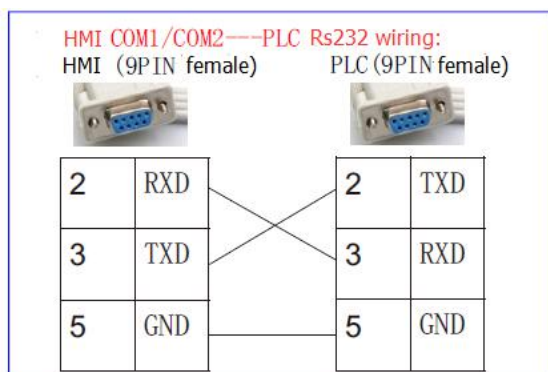


Gray panel

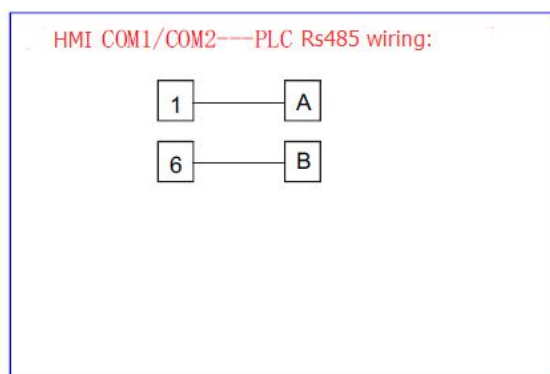
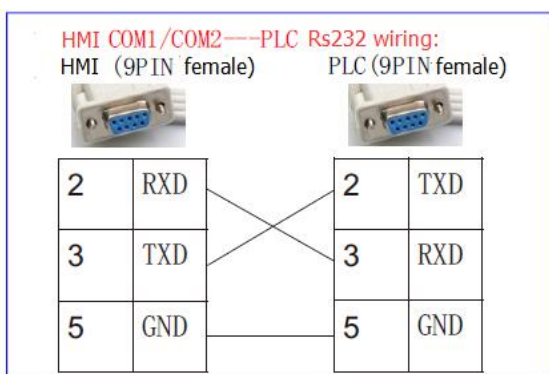
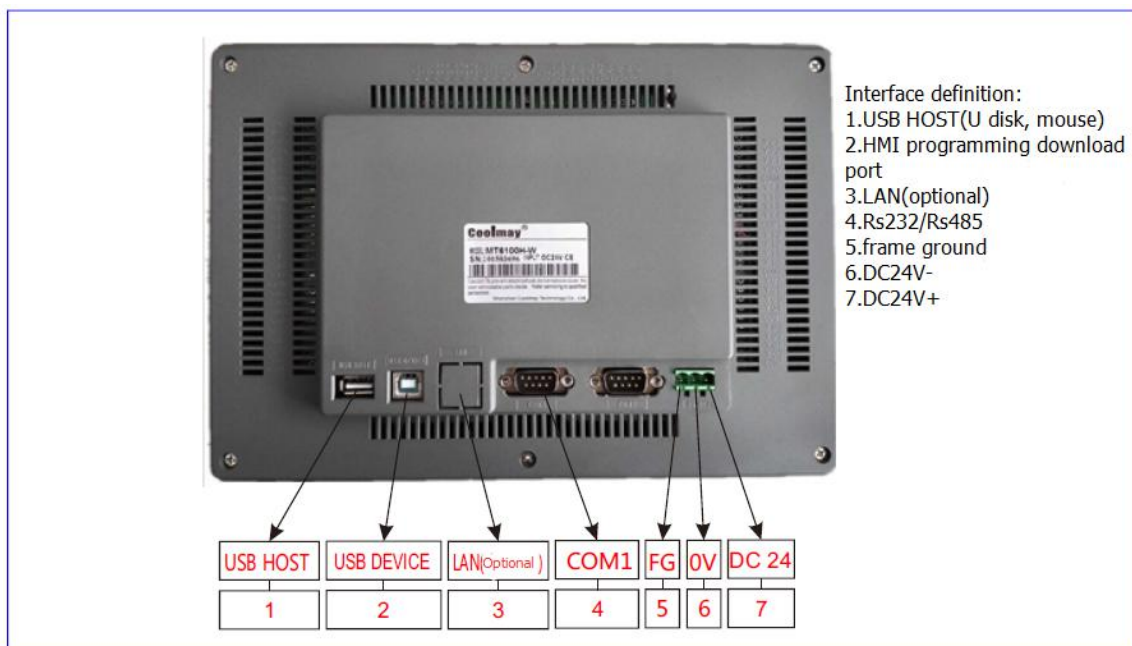
Interface definition:

1. Frame ground
2. DC24V-
3. DC24V+
4. LAN(Optional)
5. Rs232/Rs485
6. HMI programming download port
7. USB host

FG	0V	DC 24	LAN(optional)	COM2	USB DEVICE	USB HOST
1	2	3	4	5	6	7

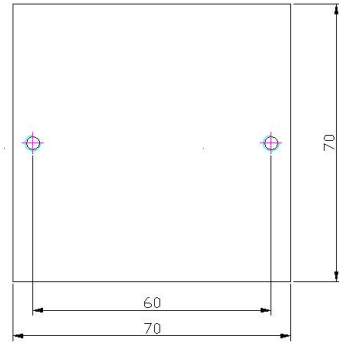


MT6100HA

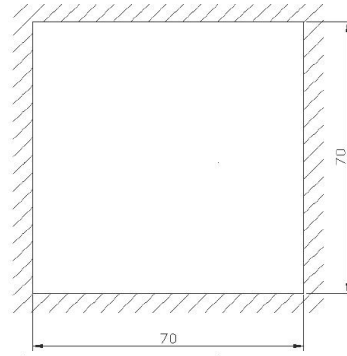


7 Installation

Dimensional drawing (MT6037H)

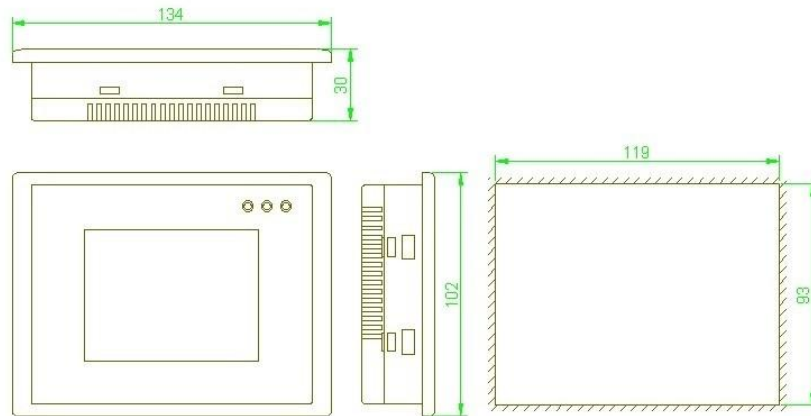


Wall Installation

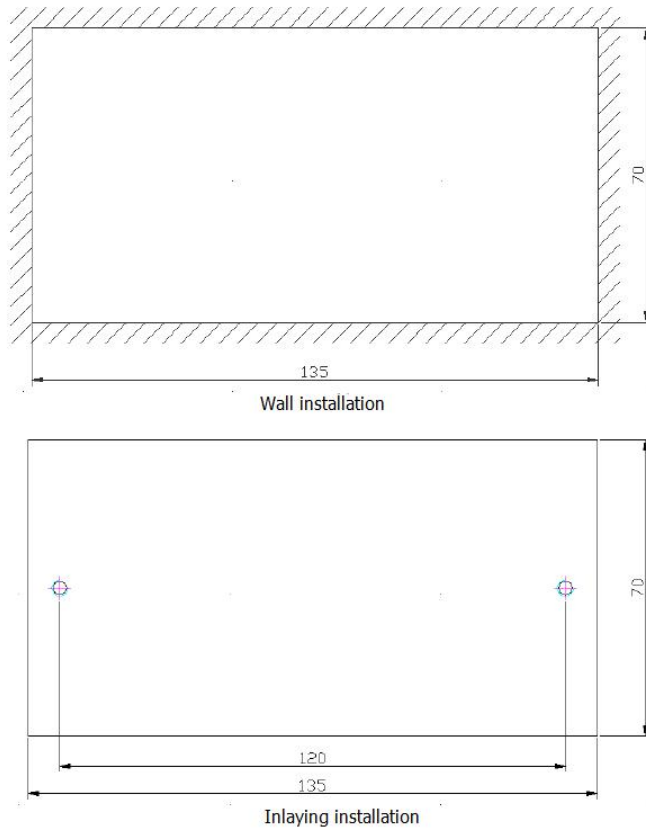


Inlaying Installation

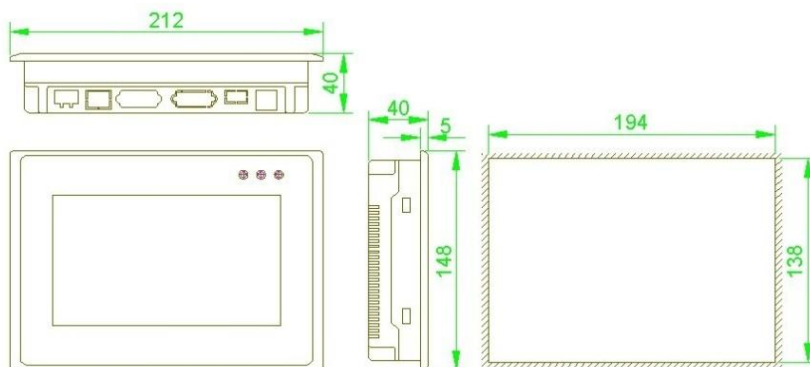
Dimensional drawing (MT6043H)

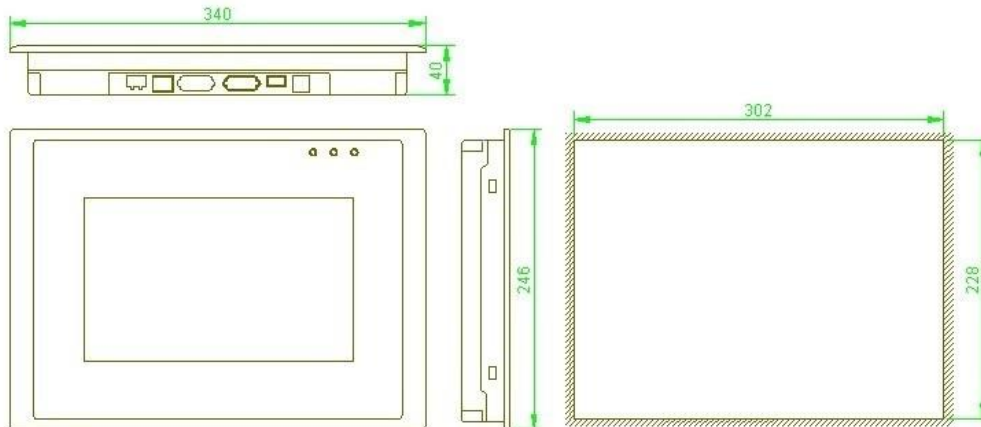
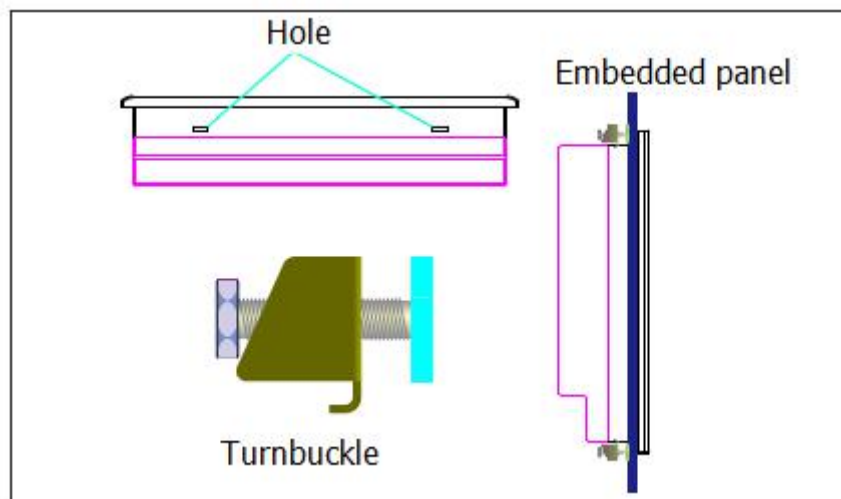


Dimensional drawing (MT6050H)



Dimensional drawing (MT6070H)



Dimensional drawing (MT6100HA)**Installation Fastening**

Chapter 2 CoolMay HMI software

1 Installation

(please download the latest version from the official website www.coolmayplc.com)

This chapter introduces how to install Coolmay HMI software and screen editing, users can design working frame they want. Detailed explains will be listed in the later chapters.

■ Hardware (recommended)

- 1>. PC host: CPU 80486 or higher
- 2>. Memory: 128MB or higher RAM
- 3>. Hard disk: Disc space available at least 100MB
- 4>. Display: VGA or SVGA
- 5>. Mouse: Compatible with Windows
- 6>. Printer: Compatible with Windows
- 7>. System: XP / Win7 / Win8 / Win10

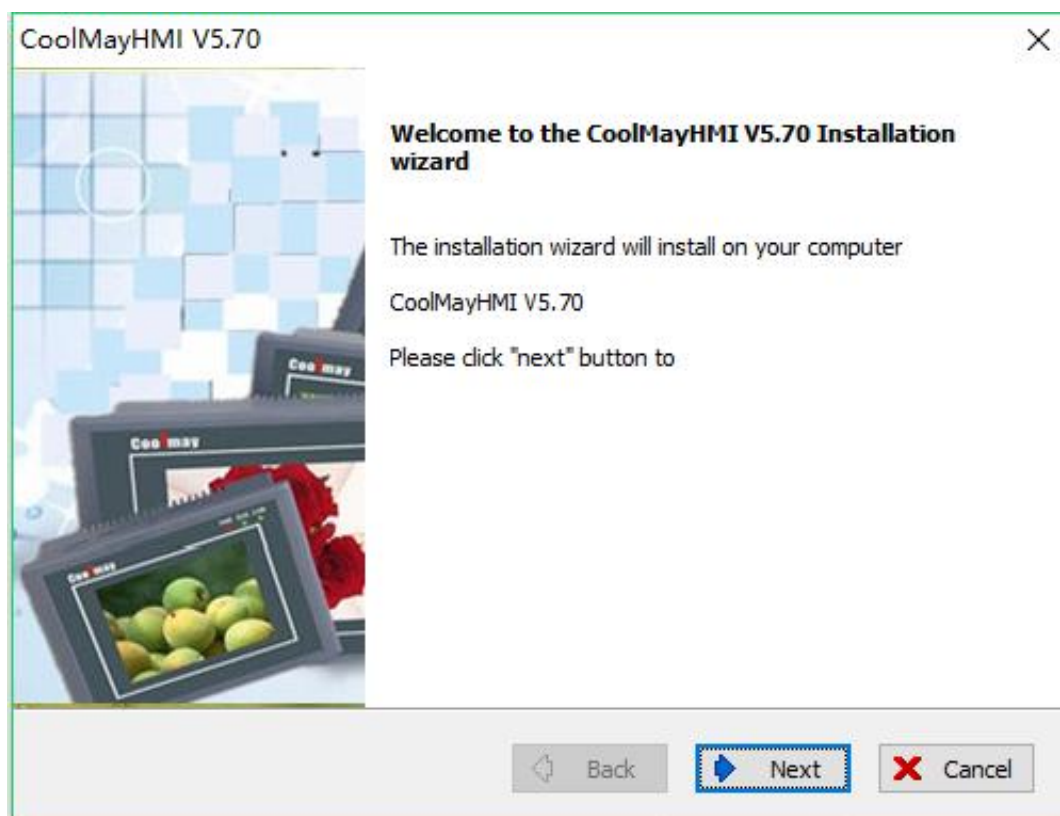
■ Software source

Download from the website : <http://www.coolmay.com/Download-159-36-41.html>

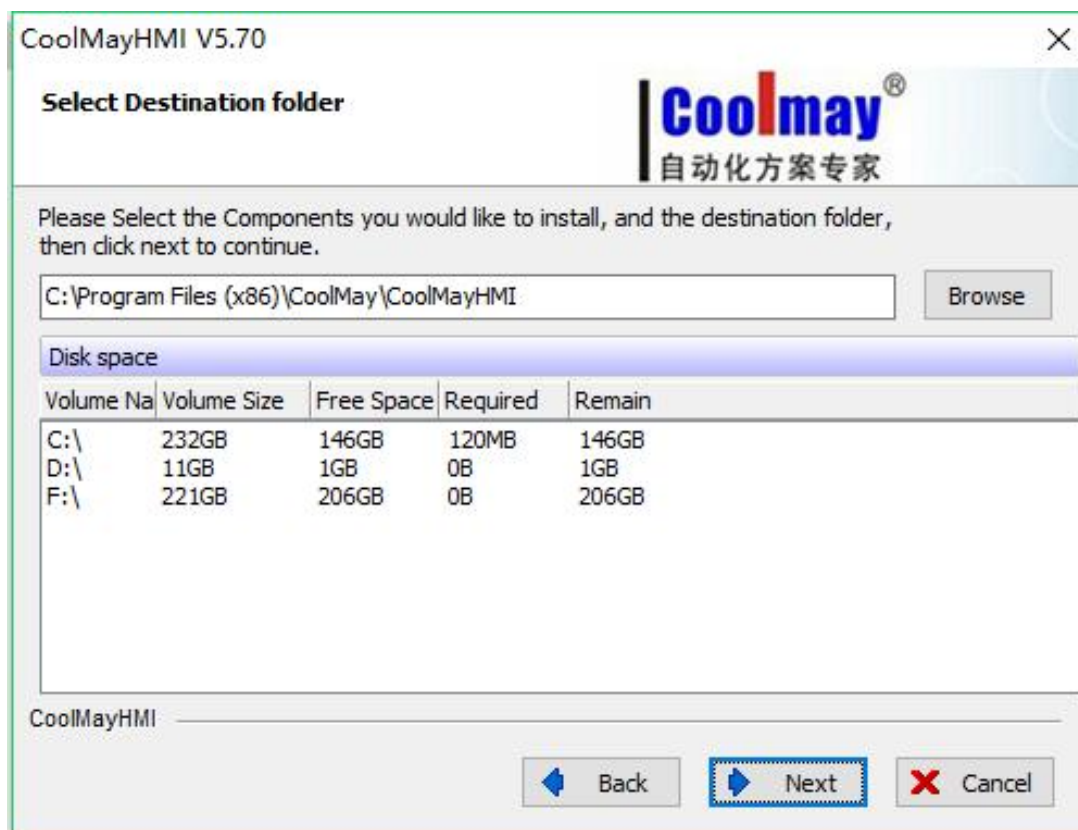
■Steps to Install CoolMayHMI V*.*.exe

Note: the software version is subject to the official website.

- Select [CoolMayHMI V*.*] in the installer window, start the installation program, run as administrator.
- Click [Next] in the welcome window



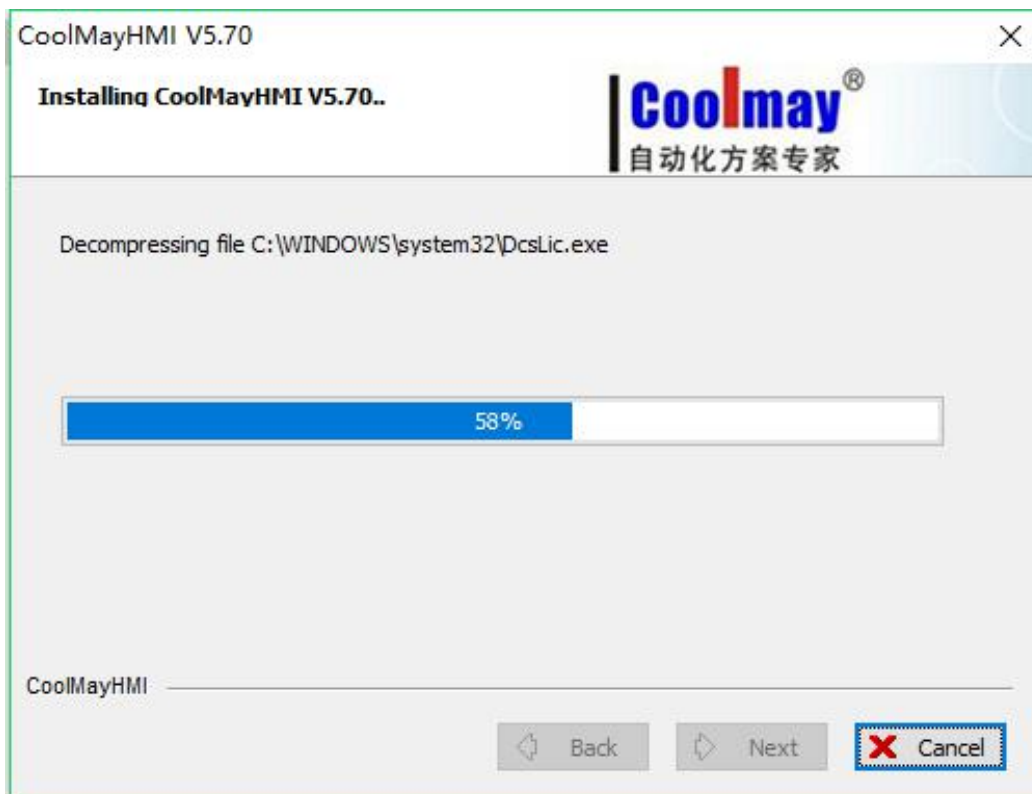
- Select a folder for installation, or use the default folder. Click [Next].



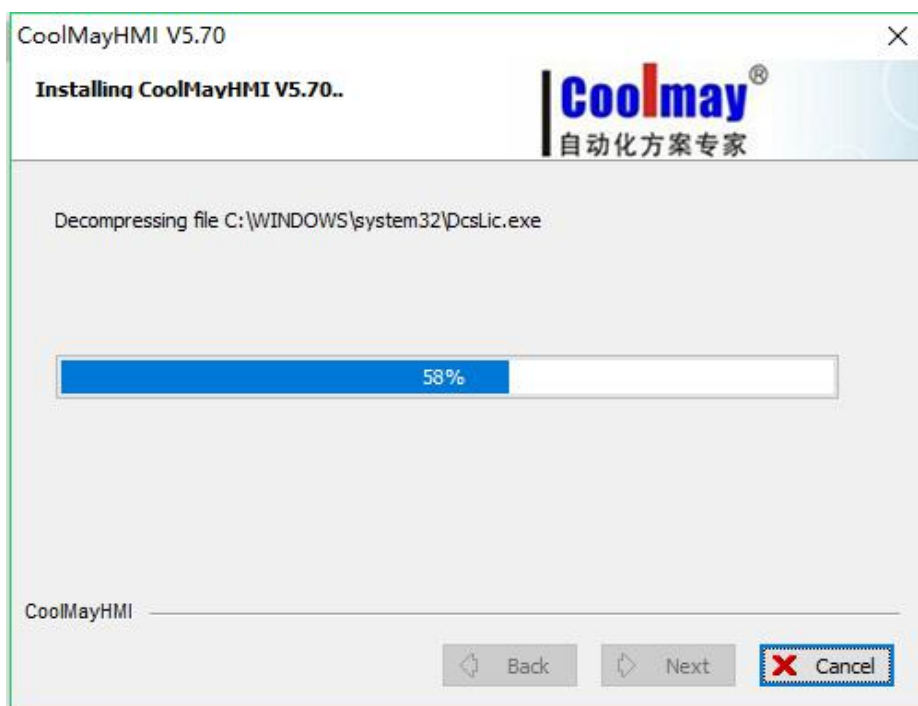
- Click [Next] to start installation.



- Installation progress



- Click [EXIT] to exit the installation wizard.



2 How to open CoolMayHMI

After installing CoolMayHMI , the shortcut icon

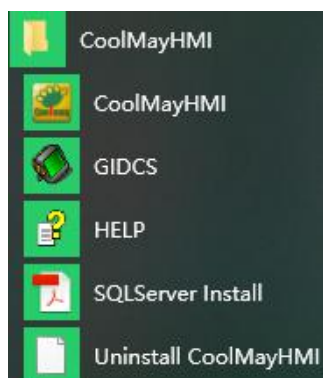


will be shown in the

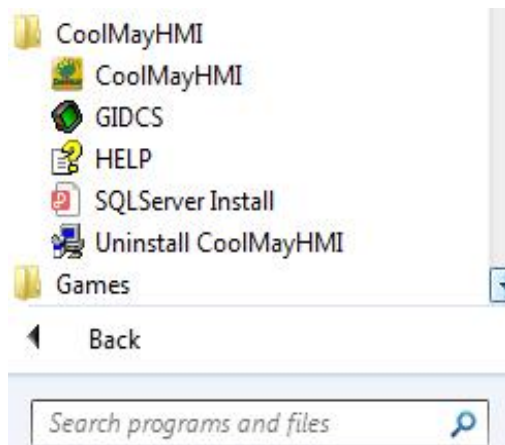
desktop.

Meantimes, The corresponding CoolMayHMI program group has also been added to the Windows Start menu:

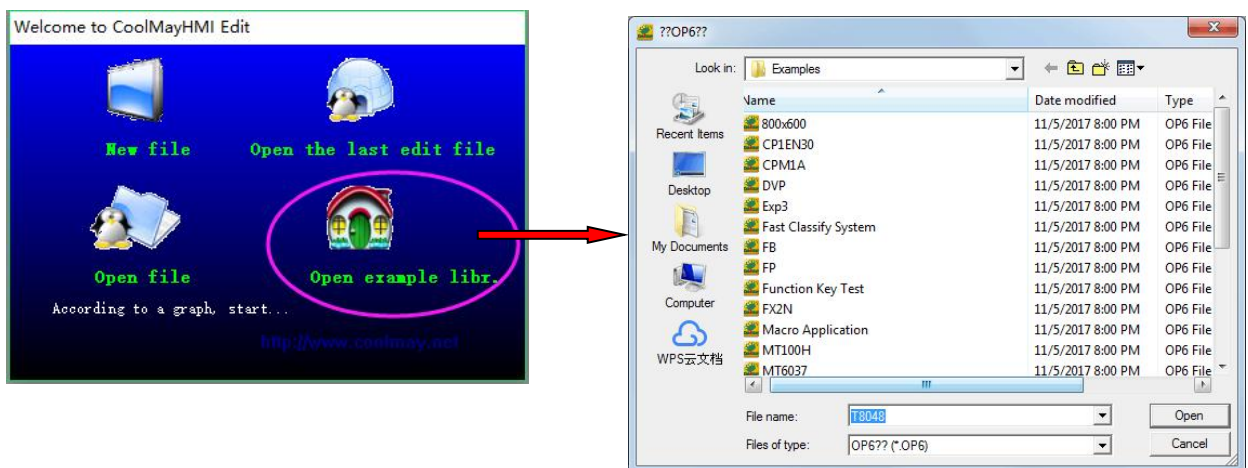
Win8 System:



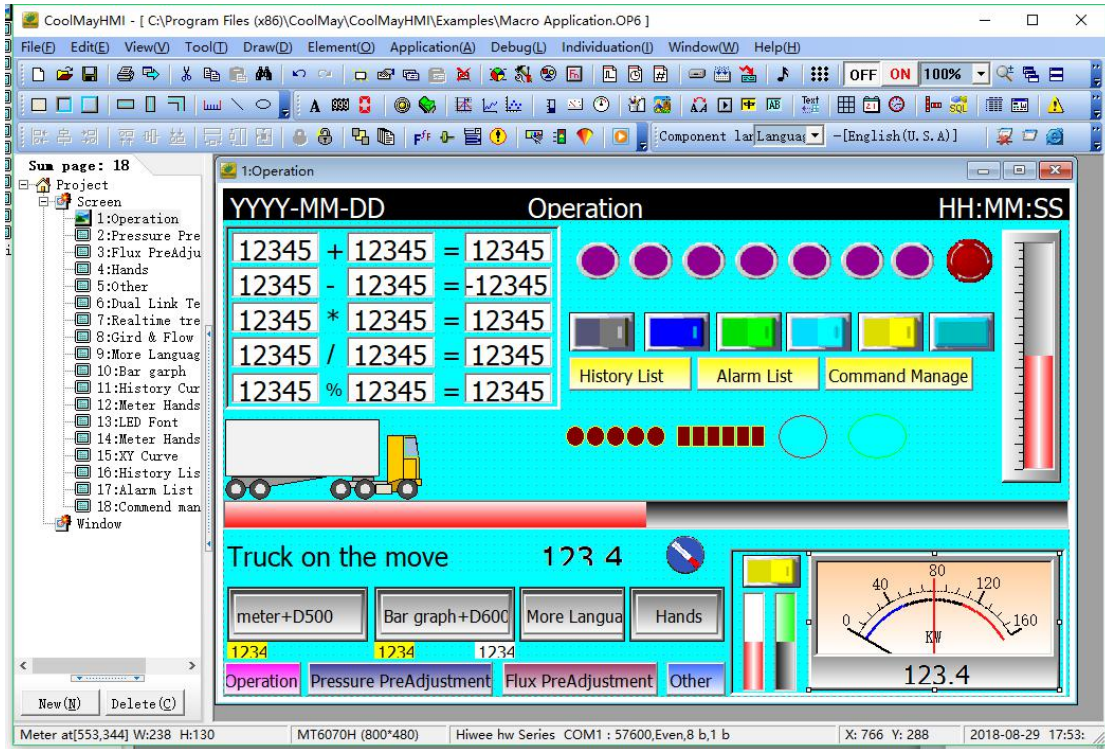
win7 System:



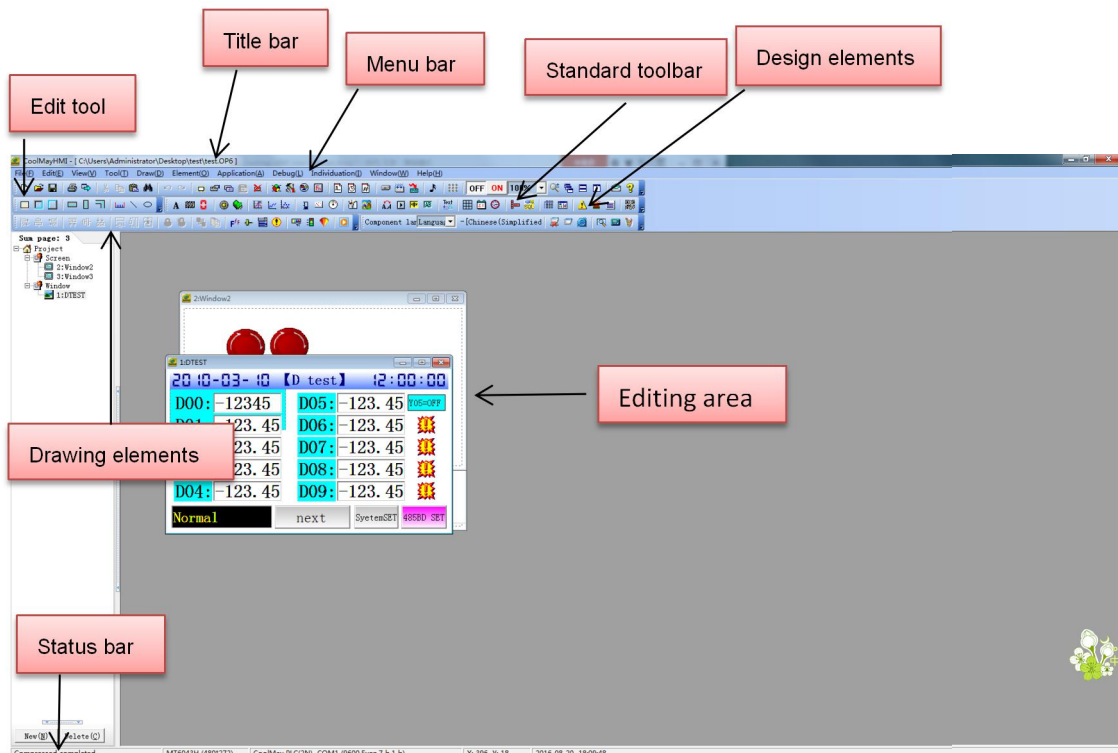
Take [Open examples] as an example: any of the above methods can run the configuration software. The welcome window will pop up when you start CoolMay HMI:



Click [Open examples] ,Exp3.OP6 ->the interface is as follows:



CoolMayHMI editing interface layout

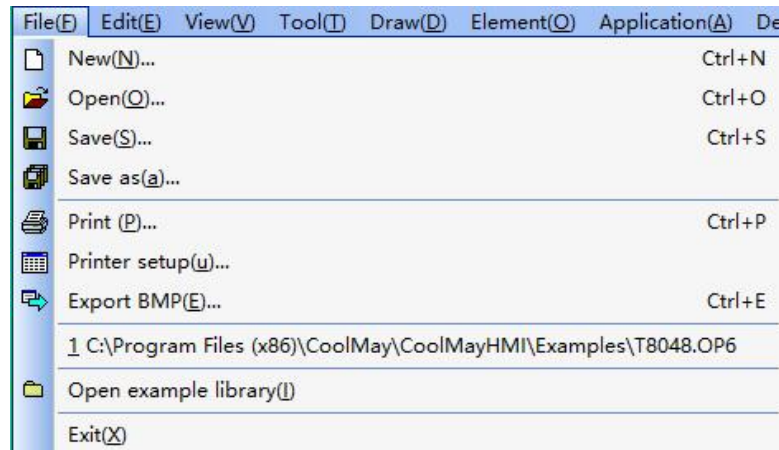


- Title bar: display the present route, file name, window number and name.
- Menu bar: display menus of every command and these menus are all dropdown menus.
- Standard toolbar: lay shortcut icons of commands. [Display file], [edite],[print] etc.
- Design elements: command button for element element
- Drawing element: command button for graphing elements
- Edit tool: command button for editing elements
- Image management: window of image management
- Screen editing area: windows for editing graphic elements
- Status bar: display the current state, HMI parameter, communication element


3 Run Menu

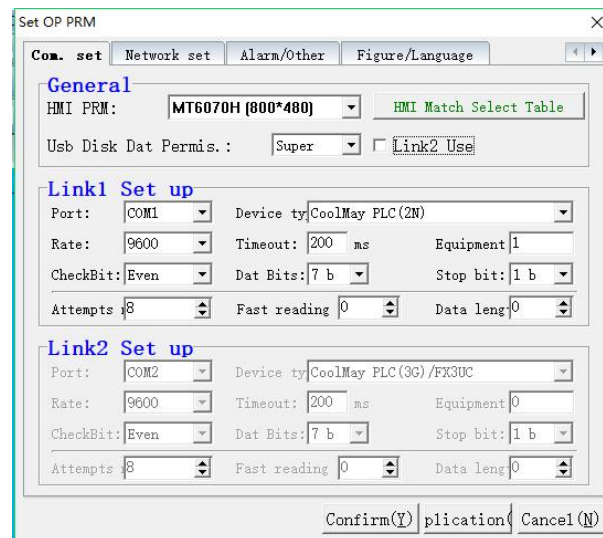
File(F) Edit(E) View(V) Tool(T) Draw(D) Element(O) Application(A) Debug(L) Individuation(I) Window(W) Help(H)

3.1 File



1) Create a new project file

Click [New], or click the icon  in the toolbar, or use the defaulted hotkey **Ctrl+N**.



Set HMI parameters, Link1/Link2 COM port and PLC model, then click [Confirm].

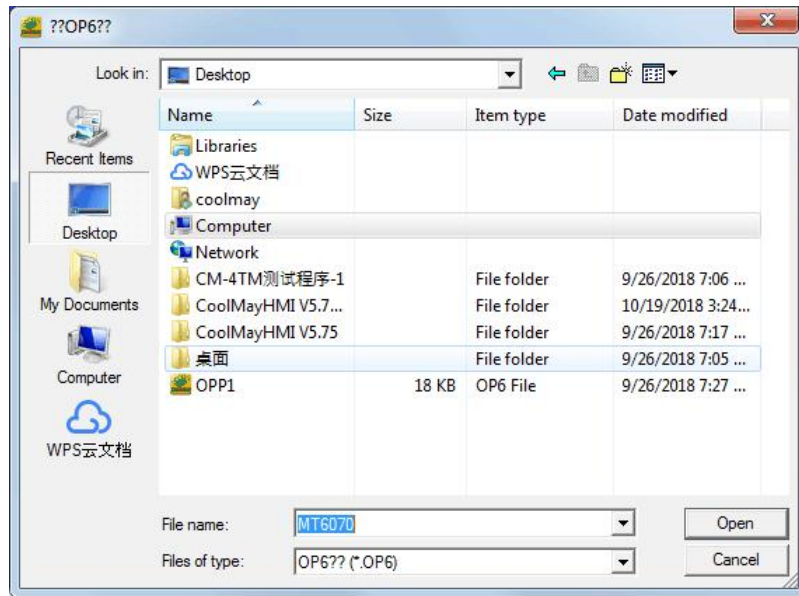
2) Open a project

Open an existed project, click[Open] in [File] dialog box,or click



in the

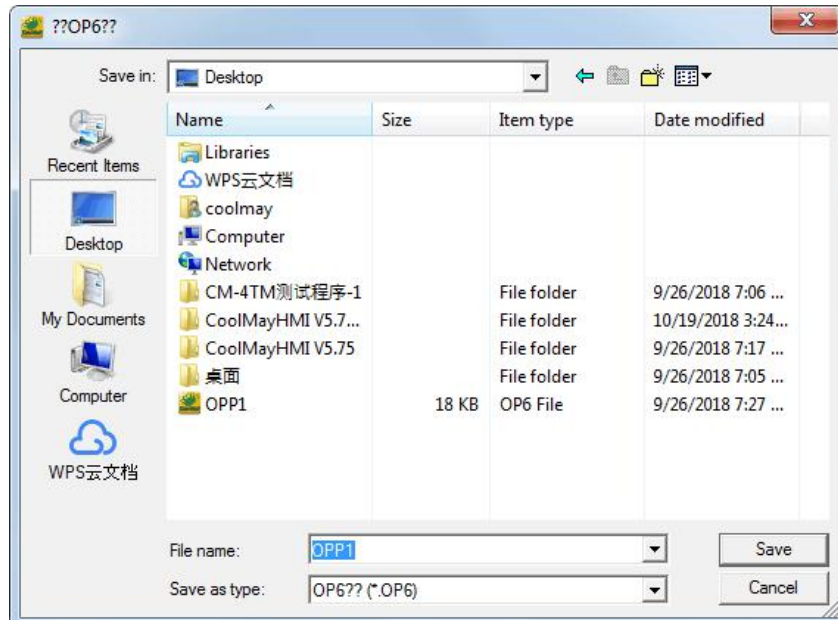
toolbar, or use the hotkey “Ctrl+O”.



Select the project file , click [Open] or double click the file.

3) Save a project file

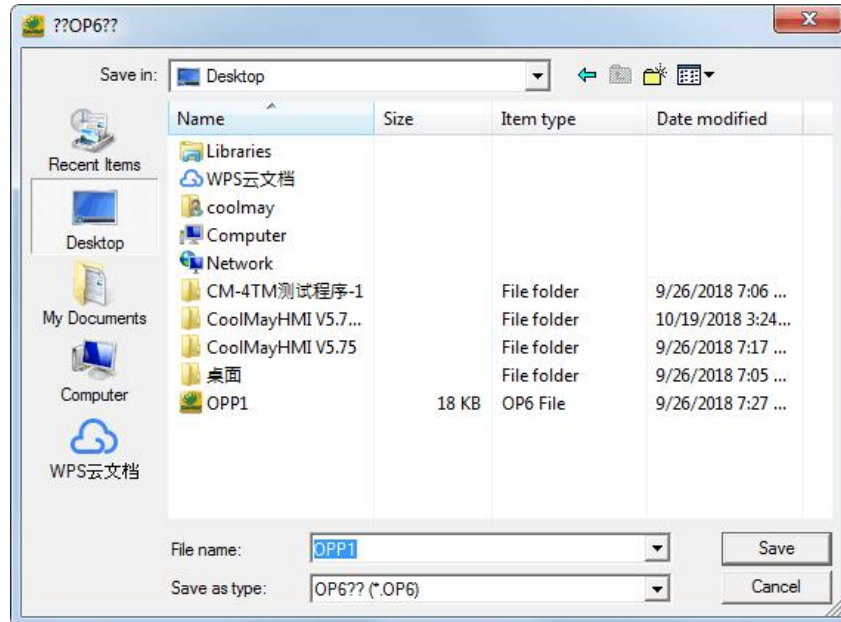
Click [Save] or the icon  in the toolbar, or use the default hotkey **Ctrl+S**.



When save a new project file, the save window pop up, entry the file name and click[save]. If the project file has been saved, no window pop up after click [save], just the latest information of the project file is saved then.


4) Save as a new project file

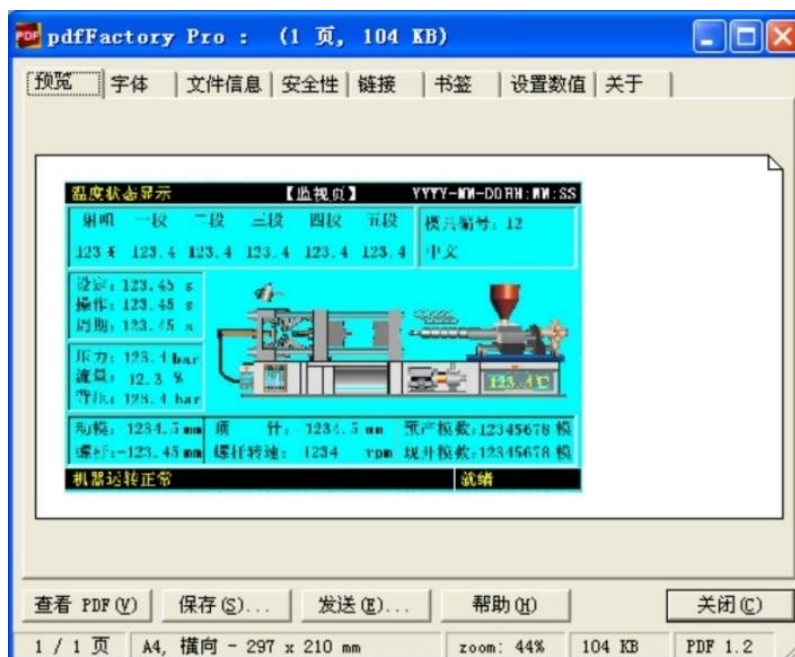
Click [Save as] in [File] dialog box, [Save as a new file] dialog box will pop up no matter the file is a new one or an old one.



After entering the new file name, click[Save], the file is saved as new project file.

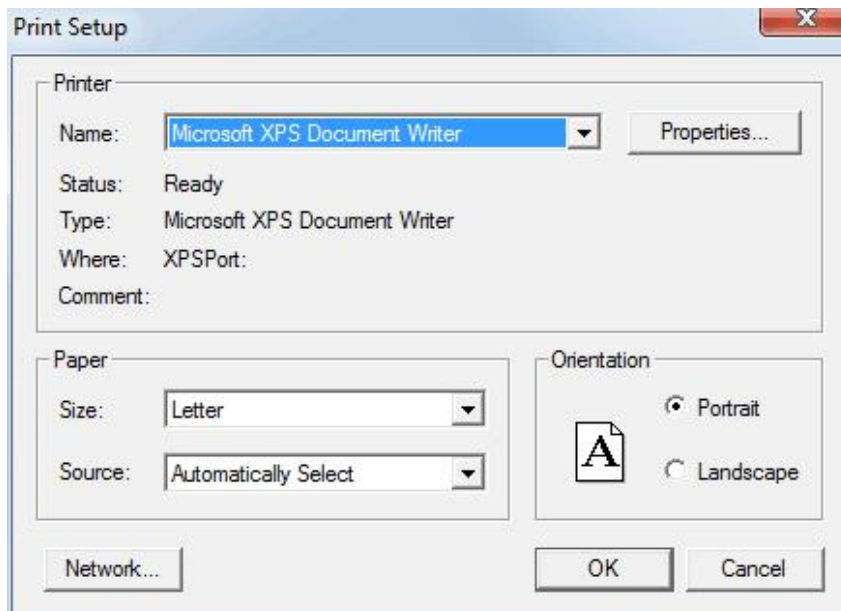
5) Printer

Click [Print] or the icon  in the toolbar, or use the defaulted hotkey **Ctrl+P**.




6) Printer settings

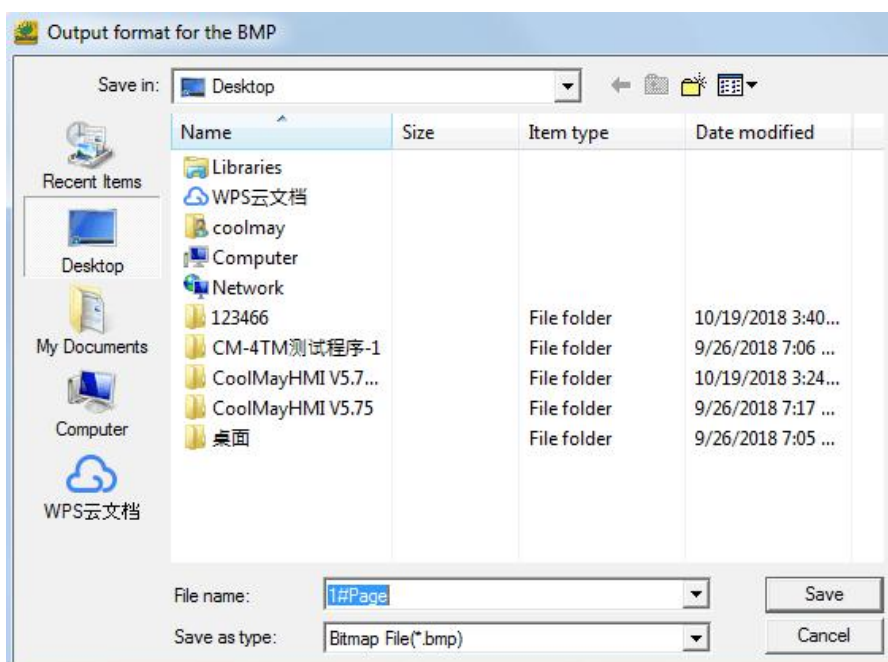
Select [Printer Settings] in the menu to open the following dialog box, then select a printer and set the parameters.



You can select a different printer connected to your computer by clicking the drop-down box next to the printer name.

7) Export Picture

Store the current screen in the disk with BMP form, select [Picture Export] in [File] dialog box or click  in the toolbar, or the defaulted hotkey **Ctrl+ E**.



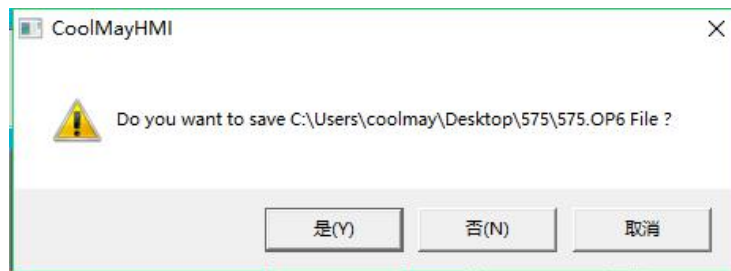
8) Route of project used recently

Recently accessed project path: Here is the most recently used project path, click to open the selected project project quickly.

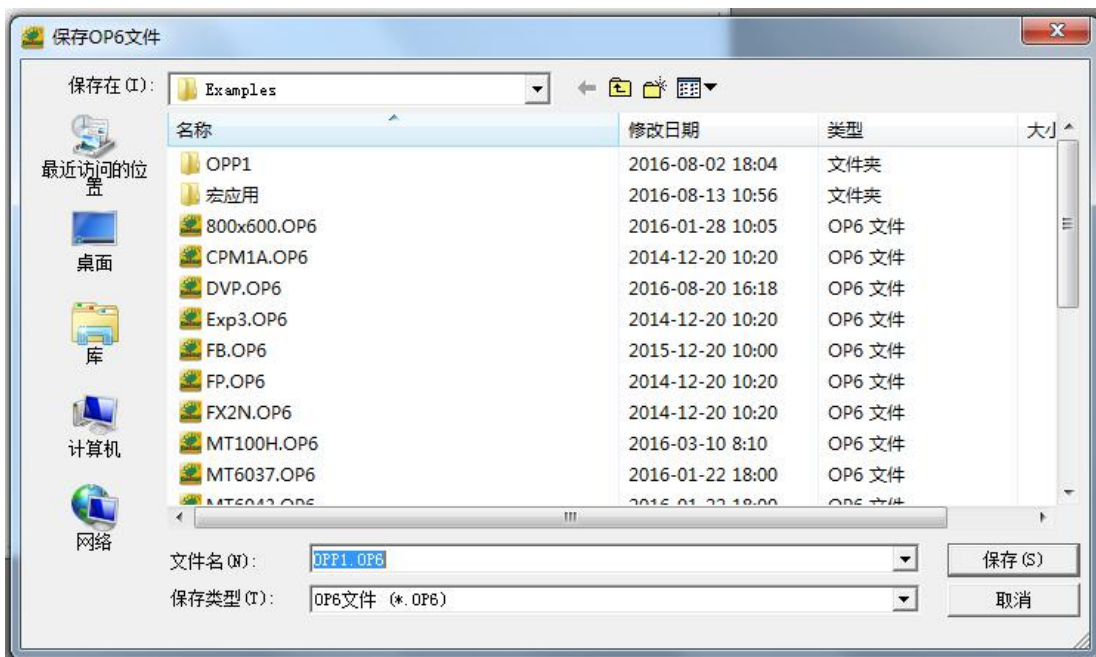
9) Exit

Select [Exit] in the [File] dialog box, or click [Close] in the main window, if the project file has been updated or hasn't been stored, then the following dialog pops up:

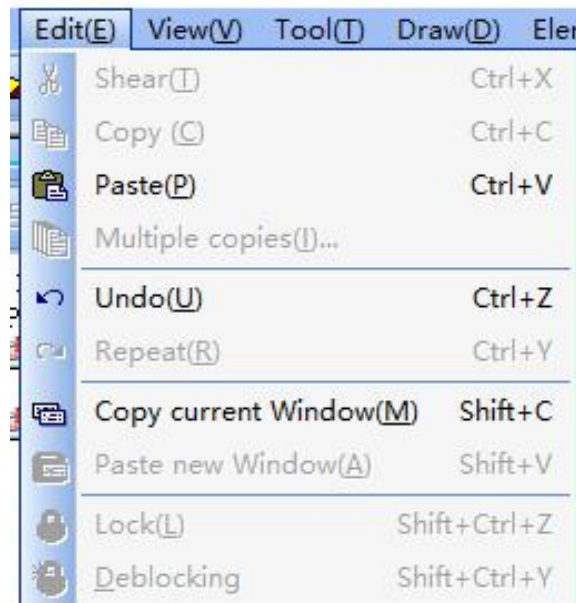
Click [Cancel],the project file won't be end. click [Yes] or [No], the project file will






be closed later. If it is a new project file, the dialog of [Save as another new file] will be open, click [Save] or [Cancel], the program will be closed.

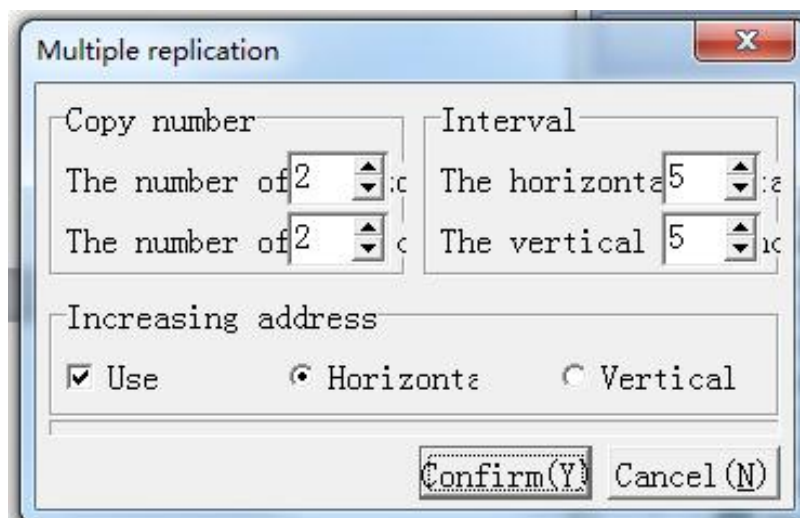


3.2 Edit (Quick Selection Tools)



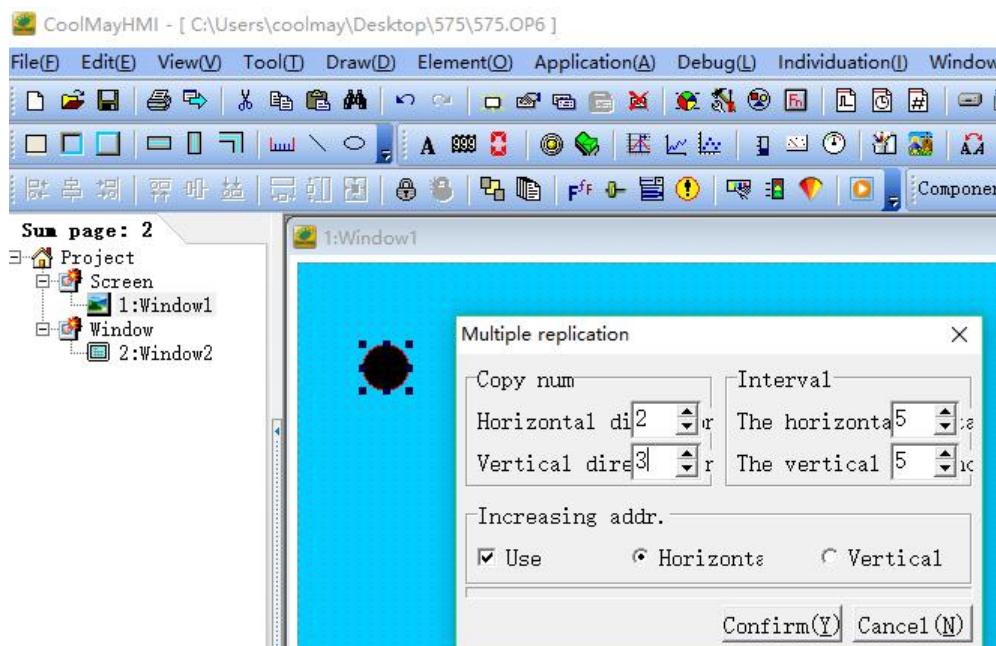
- 1) Shear Relocates the selected items to the clipboard, or click . Hotkey: **Ctrl+X**
- 2) Copy Copies the selected items to the clipboard or click . Hotkey: **Ctrl+C**
- 3) Paste Pastes the items in the clipboard at the selected location or click .
Hotkey: **Ctrl+Z**
- 4) Multiple copy

Select a certain element to operate multiple duplication. The below dialog box will pop up.

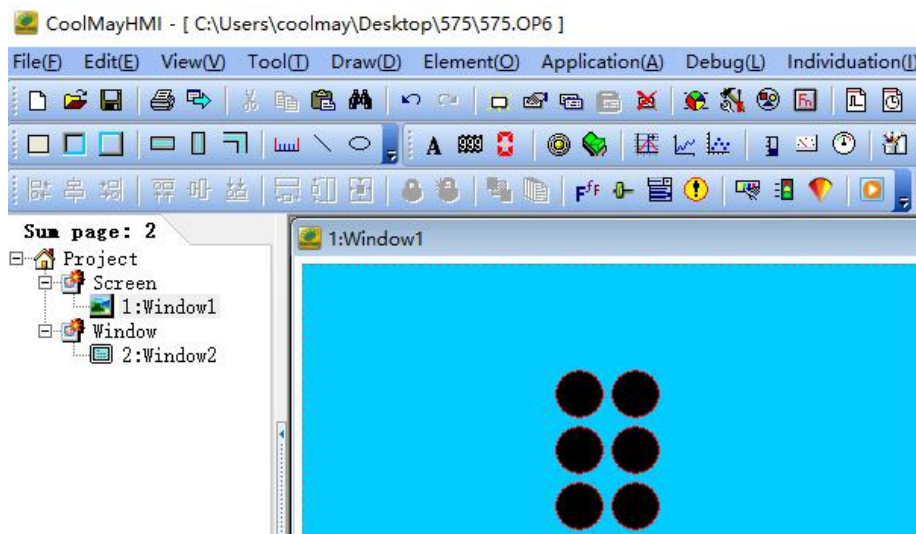




Set [Quantity in horizontal] and [Quantity in vertical], click [Confirm], get the module with the quantity of X*Y. Since the module itself is concluded in the matrix, the minimum quantity is 1. The interval is the same with the interval of elements. The new element will be auto separated after enter in and being duplicated. Incremental address is progressive increased horizontally or vertically as stated. If the unit is word, it will increase with the unit of word. If the unit is bit, it will increase with the bit unit.

Example: quantity in horizontal=2, quantity in vertical=2



Example: Click [Confirm] to complete.




- 5) Undo Return to the last operation or click . Hotkey: **Ctrl+Z**
- 6) Repeat Repeat the last cancel operation or click . Hotkey: **Ctrl+Y**
- 7) Copy current Window

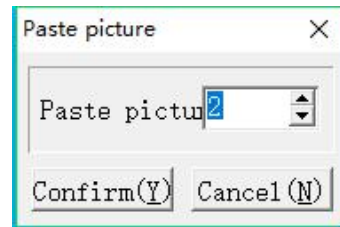
Copy the whole picture. If you click the picture on it at this time, the original picture will be pasted, similar to the copy of the text editing. The only difference is the whole picture. You can select the [Copy current picture] option under [Edit]. , or click the




. Hotkey **Shift+ C**.

- 8) Paste new window


Paste new screen image or click  Hotkey: **shift+ V**



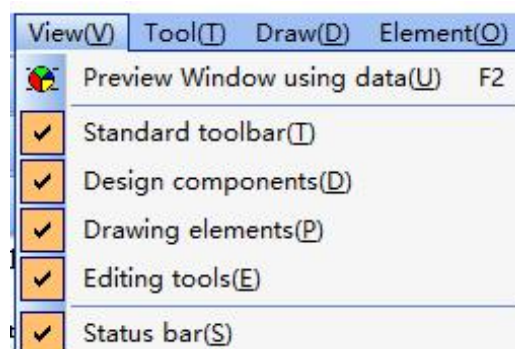
All the settings will remain the same, only the name will be assigned automatically.

- 9) Lock Lock the parts to prevent the layout from being moved and accidentally move the layout. You can select the [Lock] option under [Edit] or click .

Hotkey: **Shift + Ctrl + Z**

- 10) Deblocking Deblock the locked elements or click . Hotkey: **Shift + Ctrl + Y**

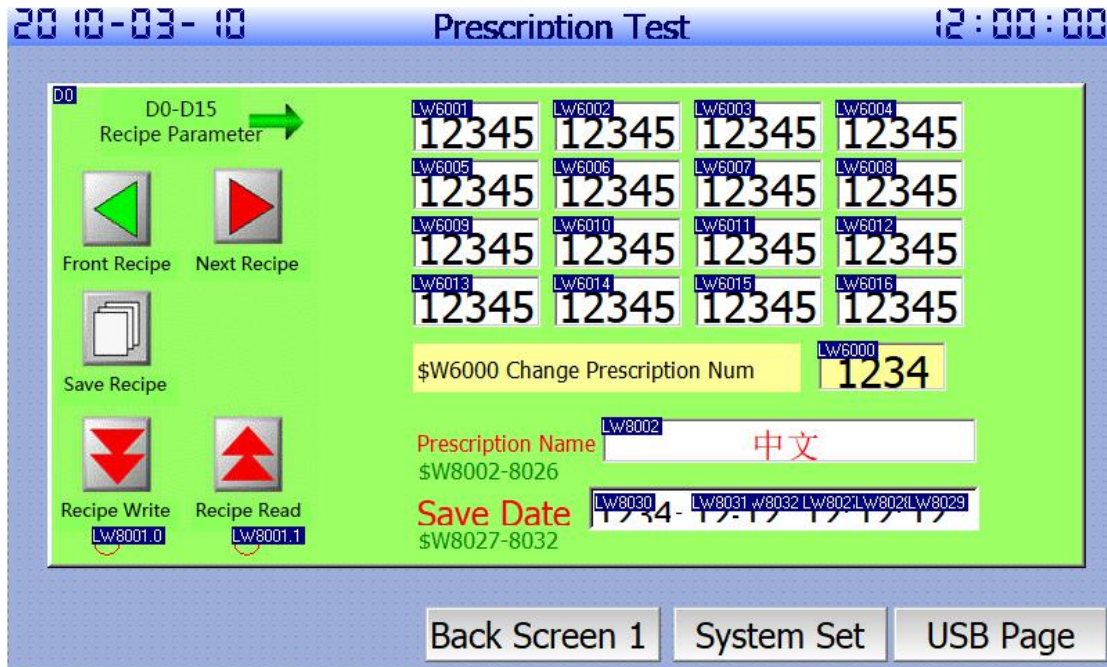
3.3 View



1) Preview Window using data

Display the data distribution of the screen which is used. Select [Preview Window






using data], or click the icon  in the toolbar. Hotkey: F2


























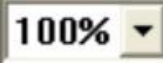






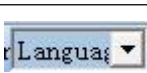





2) Standard Toolbar

Select whether display standard toolbar or not, see below figure:



Icon	Name	function
	New	Opens a new project file
	Open	Opens an existing project file
	Save	Save an project file
	print	Send the current project file to the printer
	Export BMP	Save the selected screen in the disk with image form(BMP)





	Cut	Relocates the selected items to the clipboard.
	Copy	Copies the selected items to the clipboard.
	Paste	Pastes the items in the clipboard at the selected location.
	undo	Turn back to the last operation
	repeat	Repeat the last operation
	Create new window	Create a new screen
	Modify the picture properties	Modify the screen attribute
	Copy current window	Copy the current current screen image
	Paste new window	Paste the screen image which is copied or cut.
	Delete	Deletes the selected screen image
	Preview window using data	Display the distribution condition of data used by the screen
	Set OP series	Set operation parameters of OP
	Bulk edit	Bulk modify all attributes of projects
	Set keyboard parameters	Set keyboard parameters
	Initial	Initial
	Clock	Clock
	Sub	Sub
	Target file path	Set login path of target file

	Compile	Compile a project
	download	Download project data via Ethernet in short time.
	Grid	Select whether to display the grids
	OFF	Bit unit means OFF
	ON	Bit unit means ON
	Preview scale	Select preview scale of screens
	Preview window using data	Preview data used by screen
	Cascade	Cascade MDI window
	Horizontal tiling	Tile MDI window horizontally
	Vertical tiling	Tile MDI window vertically
	Code convert	Open a code convert
	Help	Open online help
	Language selection	Select language
	Off-line simulation	No need to connect PLC while testing the compiled project on PC
	On-line simulation	Need to connect PLC while testing the compiled project on PC
	Ethernet monitoring	Construct network on PC to execute collective remote control
	Calculator	Open the calculator
	Draw	Open the drawing board

3) Design components

Select whether to display design element toolbar or not, please see the below figure.



	Text	Place a new text
	Register	Place a new register
	Indicator	Place a new indicator light
	Digital display	Place a new digital display unit
	bit operation switch	Place a new bit operation switch
	historical trend chart	Place a new history tendency chart
	Real-time trend chart	Please a new waveform chart
	Bar graph	Place a new bar graph
	Meter	Place a meter clock
	picture	Place a new picture
	GIF Picture	Place a new GIF picture
	Dynamic text	Place a new dynamic text
	Function key	Place a new function key

	Variable Text	Place a new variable text
	Letter combinations	Place new letter combinations
	Roll lamp	Place a new roll lamp
	Table	Place a new table unit
	Date	Place a new data unit
	Time	Place a new time unit
	Flow block	place a new flow block part
	SQL query	place a new SQL query component
	Data save	Place a new data save unit
	Historical data sheet	Place a new historical data sheet
	recipe data list	Place a new recipe data list
	Alarm record	Place a new alarm record list
	Real-time alarm table	Place a new real-time alarm table
	Amendment record list	Please a new amendment record list
	Memo	Place a new memo

4) Drawing Elements

Select whether to display drawing element toolbar.




	Rectangle	Place a new rectangle
	Concave rectangular	Place a new concave rectangle
	Convex rectangular	Place a new convex rectangle
	Horizontal pipe	Place a new horizontal pipe
	Vertical pipe	Place a new vertical pipe
	Pipeline joints	Place a pipeline joint
	Graduation	Place a new scale
	Line	Place a new line
	Ellipse	Place a new ellipse
















5) Editing Tools






Select whether to display editing toolbar or not, see the below figure.

Paragraph Styles; Font Names; Font Size; Font Color; Bold ; Italic; Underline;
AlignLeft; Center; Align Right; Bullets; Numbered List; Decrease Indent; Increase Indent.



	left justifying	Align selected units to the left
---	-----------------	----------------------------------

	center horizontally	Horizontally center selected unit
	Align Left	Align selected units to the right
	Align top edge	Align selected units to the top edge
	Center Vertically	Vertically center selected unit
	Align from Bottom	Align selected units to the bottom
	Same width	Set the select unit the same width with the standard ones
	Same height	Set the select unit the same height with the standard ones
	Same size	Set the select unit the same size with the standard ones
	Lock	lock elements, prevent well-adjusted pages from accidentally damage
	Deblocking	Deblock the locked units
	Pushed down to the bottom	Pushed selected units to the bottom
	Multiple copy	Select an unit and multiply copy it
	Static text	place a new static text element
	Slide block	place a new slide block part
	Drop-down box	Place a new drop-down box

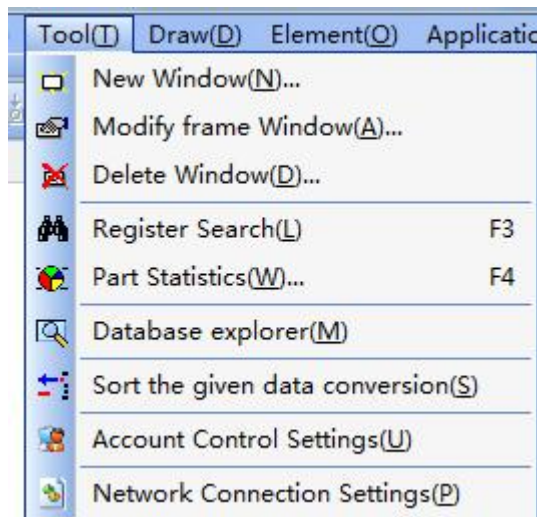
		component
	Dynamic alarm bar	Place a new dynamic alarm bar component
	Polymorphic button	Place a new polymorphic button component
	Multi-state indicator light	Place a new multi-state indicator unit
	Sector chart	Place a new pie chart component
	Audio playback	Place a new audio playback component

6) State Bar


Select whether to display the state bar or not, please see the below figure:

Compressed completed MT6070H (800*480) Mitsubishi FX3UC COM1 : 9600,偶数,7 b,1 b X: 746 Y: 457 2018/3/22 星期四 15:39:40

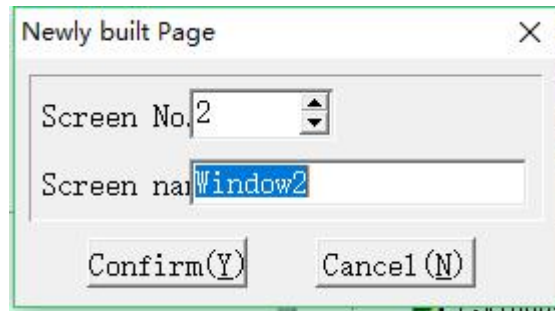
3.4 Tool



1) New Window


Add an edit screen, the screen name is decided by the user or defaulted by the system.click[New Window]in [Tool] dialog box or the icon , then the following

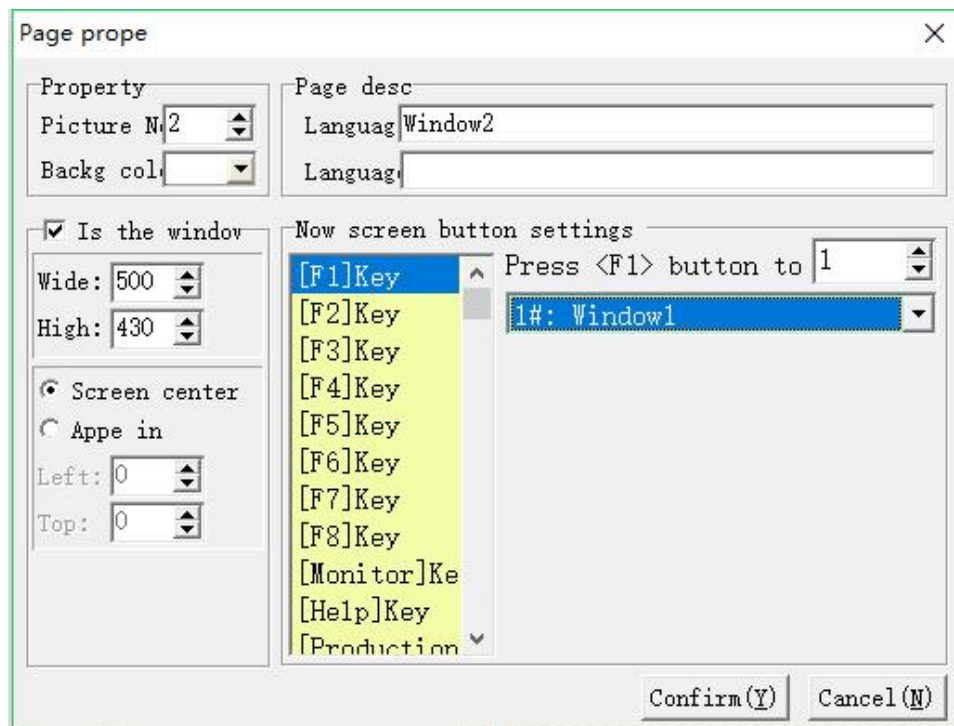
dialog appears.



Reset picture NO. and screen name, or use the default ones, then click[Confirm].

2) Modify frame Window

Click [Modify frame Window] or the icon , the following dialog appears.



Whether modify the page to a window and the width and height, the back color and description can be decided here.(The current screen button setting function is not supported at this time)


3) Delete Window

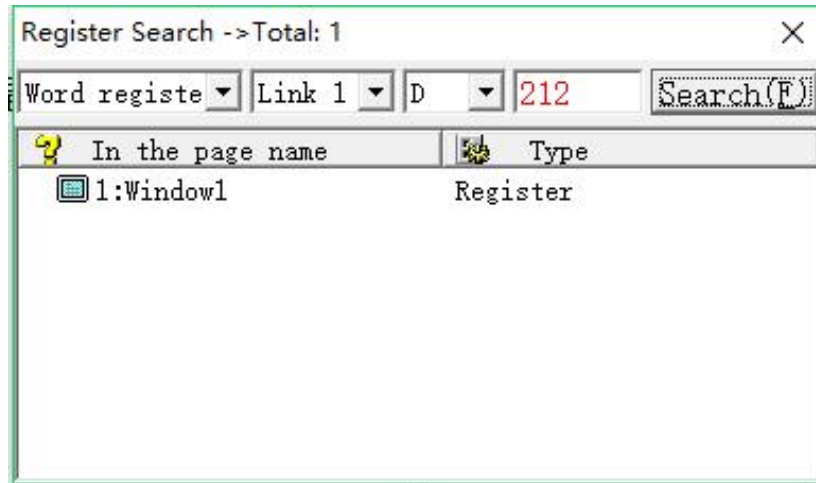
Delete the current page and relevant units (Note: when execute the operation, the deleted window cannot be withdraw. Please think twice before execution. Click

[Delete Window] or the icon . Then the following dialog will pop up.



4) Register Search

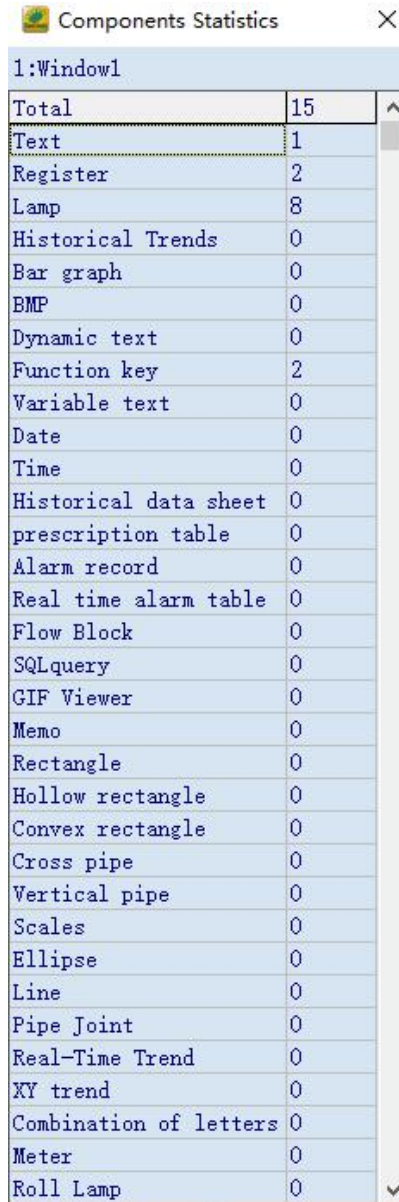
You can select the [Register Search] option under [Tools], or press the icon , Hotkey F3/Ctrl + F . After that, the register search dialog box will appear as shown below:



When using this function, first set the basic conditions of the registers you want to find, and then click the [Find] button. The searched component will be displayed in the output bar. Double-click an option in the output bar and the cursor will be automatically selected to the component.

5) Part Statistics

Collect statistics for the application of current window, click [Part Statistics], or use the hot key F4, as below figure:



1:Window1	
Total	15
Text	1
Register	2
Lamp	8
Historical Trends	0
Bar graph	0
BMP	0
Dynamic text	0
Function key	2
Variable text	0
Date	0
Time	0
Historical data sheet	0
prescription table	0
Alarm record	0
Real time alarm table	0
Flow Block	0
SQLquery	0
GIF Viewer	0
Memo	0
Rectangle	0
Hollow rectangle	0
Convex rectangle	0
Cross pipe	0
Vertical pipe	0
Scales	0
Ellipse	0
Line	0
Pipe Joint	0
Real-Time Trend	0
XY trend	0
Combination of letters	0
Meter	0
Roll Lamp	0

6) Database Explorer (Only MT60 Series HMI support this)

Search the historical data list. history tendency chart. alarm record list and other data stored in database storage area, which is exported by U disk. These data can be converted to excel and curve through database explorer.

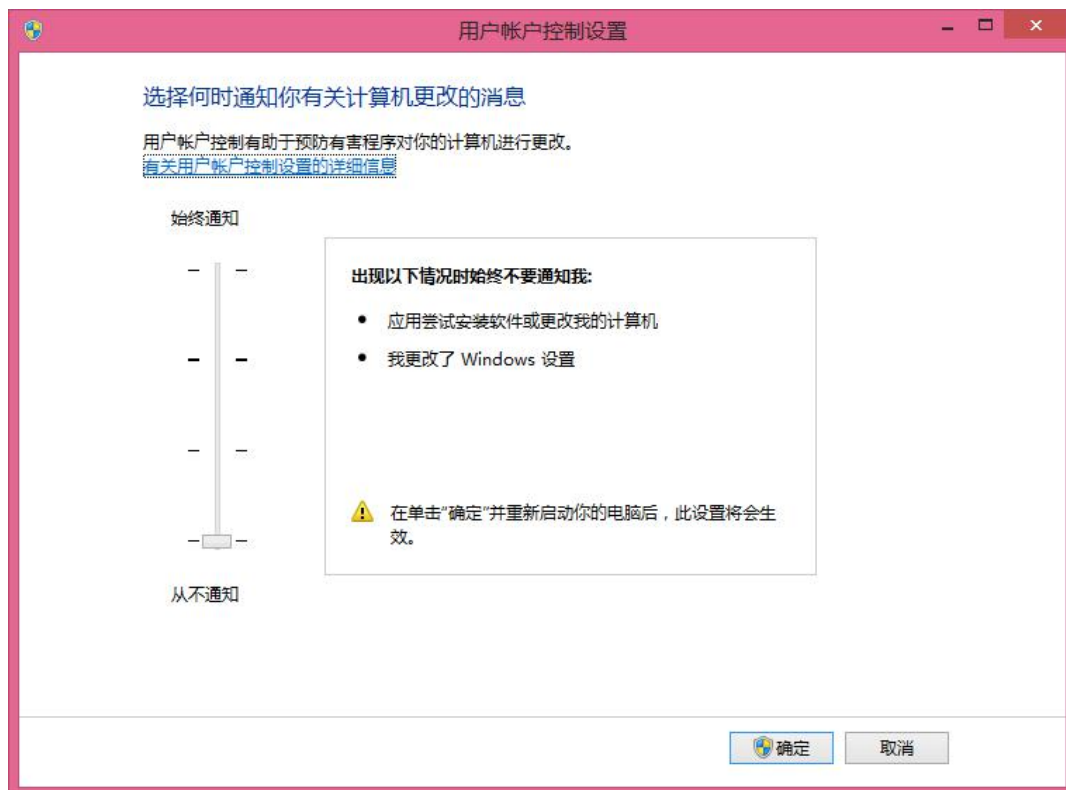
HMI Database Browser V1.66 - [G:\Buffer1_20180919.db]

Open Clear Sum Data: 1606 Reco#1 16bit Unsigned ExportXLS OutCurve

Data ID	Record Date	Record Time	Data0	Data1	Data2	Data3	Data4	Data5	Data6	Data7	Data8	Data9
0	2018-09-19	10:54:20	3542	3552	20430	20430	0	0	0	0	0	0
1	2018-09-19	10:54:49	3542	3552	20430	20430	0	0	0	0	0	0
2	2018-09-19	10:55:18	3542	3552	20430	20430	0	0	0	0	0	0
3	2018-09-19	10:55:48	3542	3552	20430	20430	0	0	0	0	0	0
4	2018-09-19	10:56:17	3542	3552	20430	20430	0	0	0	0	0	0
5	2018-09-19	10:56:46	3542	3552	20430	20430	0	0	0	0	0	0
6	2018-09-19	10:57:16	3542	3552	20430	20430	0	0	0	0	0	0
7	2018-09-19	10:57:45	3542	3552	20430	20430	0	0	0	0	0	0
8	2018-09-19	10:58:14	3542	3552	20430	20430	0	0	0	0	0	0
9	2018-09-19	10:58:44	3542	3552	20430	20430	0	0	0	0	0	0
10	2018-09-19	10:59:13	3542	3552	20430	20430	0	0	0	0	0	0
11	2018-09-19	10:59:42	3542	3552	20430	20430	0	0	0	0	0	0
12	2018-09-19	11:00:12	3542	3552	20430	20430	0	0	0	0	0	0
13	2018-09-19	11:00:41	3542	3552	20430	20430	0	0	0	0	0	0
14	2018-09-19	11:01:10	3542	3552	20430	20430	0	0	0	0	0	0
15	2018-09-19	11:01:40	3542	3552	20430	20430	0	0	0	0	0	0
16	2018-09-19	11:02:09	3542	3552	20430	20430	0	0	0	0	0	0
17	2018-09-19	11:02:39	3542	3552	20430	20430	0	0	0	0	0	0
18	2018-09-19	11:03:08	3542	3552	20430	20430	0	0	0	0	0	0
19	2018-09-19	11:03:39	3542	3552	20430	20430	0	0	0	0	0	0

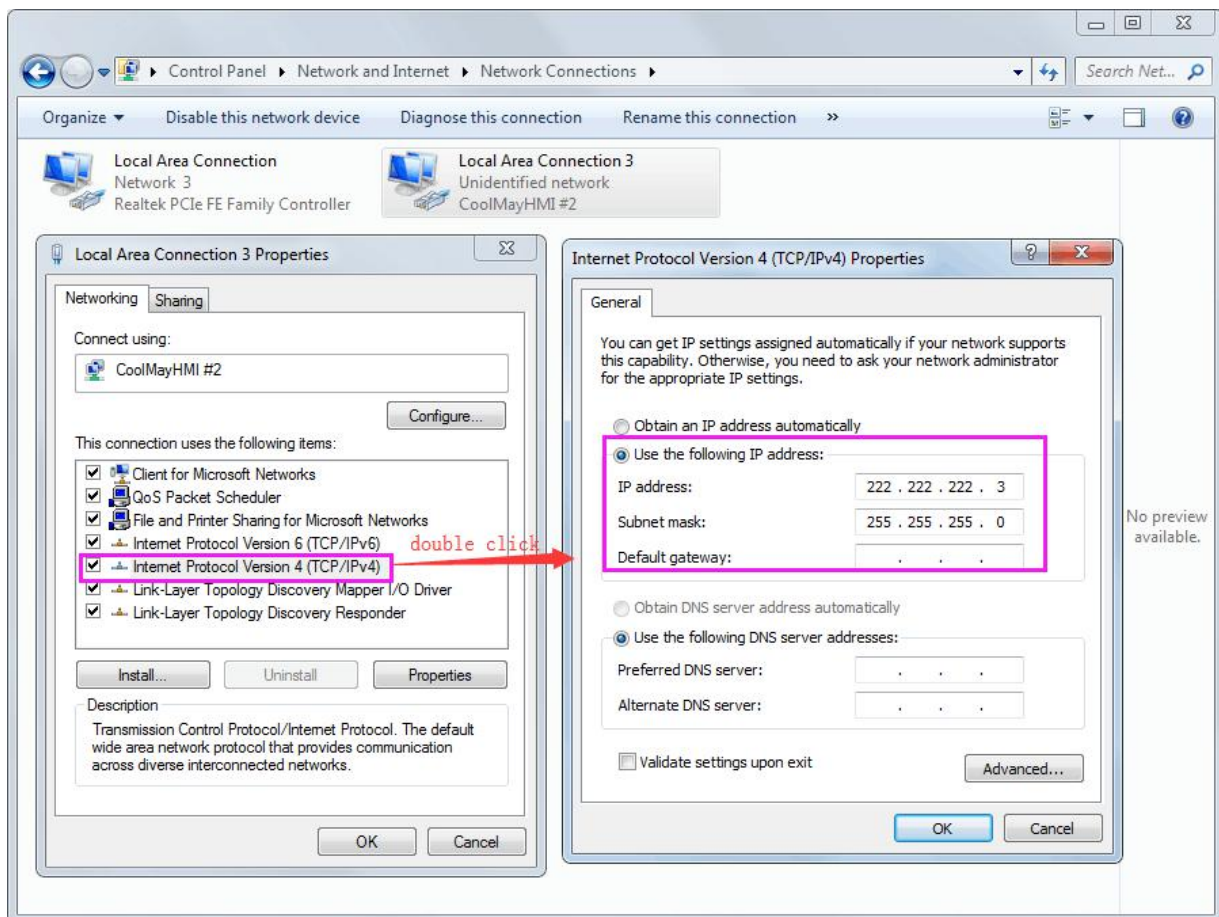
7) Account Control Settings

When used in computers with win7 and win8 / win10 system,account control settings need to be changed, move the cursor to never notify.

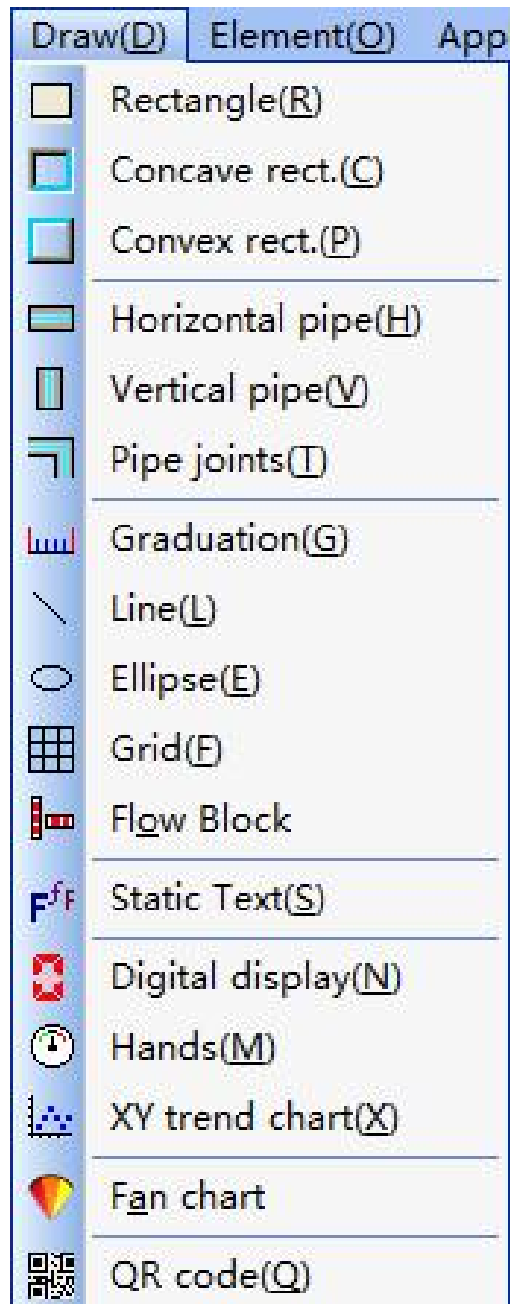


8) Network Connection Settings

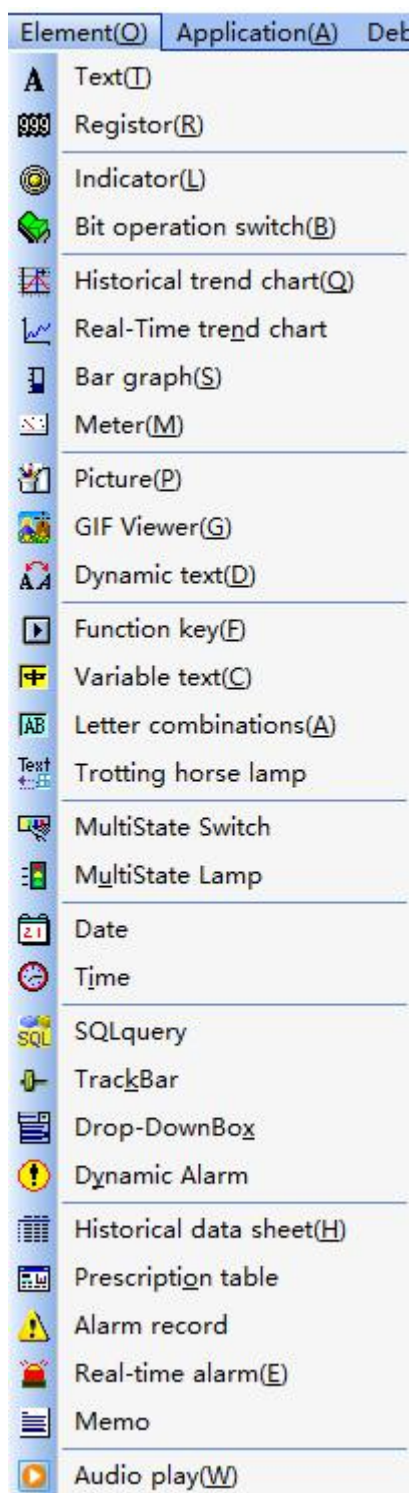
When HMI download cable well connected with a computer, local area connection named Coolmay HMI will be added automatically. Right click it, select property and the IP address can be checked. If it is obtain IP addresses automatically, it can be selected to use the following IP address, set it as 222.222.222.X. Set subnet mask as 255.255.255.0. For example, set IP address as 222.222.222.3, subnet mask as 255.255.255.0. If there isn't any automatic identification, please turn to Coolmay official website (www.coolmay.net) and check the driver installation steps of win7 32/64 and Win8, Win10 system touch screen comes with driver installation steps. Note: Win8, win10 systems must turn off digital signatures.



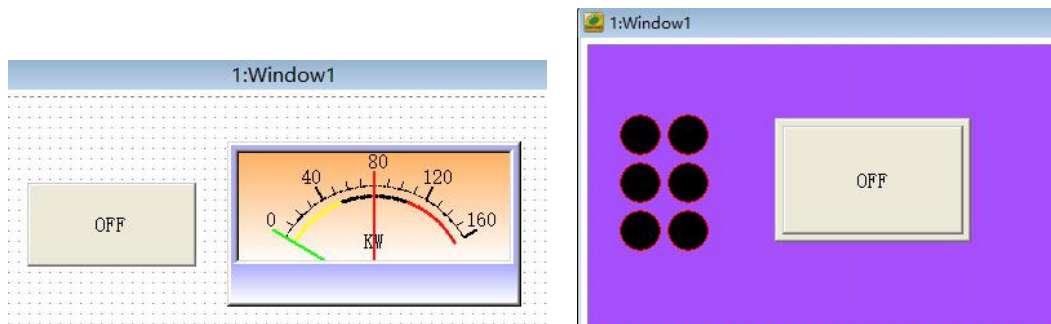
3.5 Drawing Menu



3.6 Element Menu




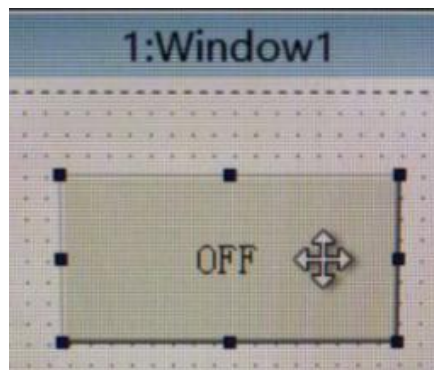
CoolMayHMI provides 46 types of components. For details, please refer to the above two pictures. You can directly select the components you need to edit through the menu. The component is placed in the screen editing area of CoolMayHMI, as shown in the figure.




Please refer to Chapter 3 for the setting of component properties for various classes.

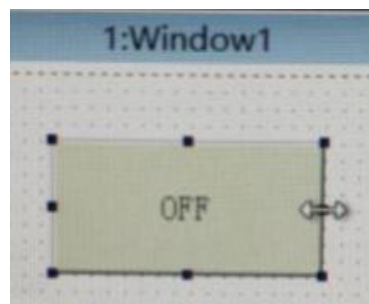
(1) Movement of components

The operation of the mouse, whether it is pressing the left button or the right button, is the same as using windows. When the mouse has a symbol  on the component, hold down the left mouse button to move the mouse to move the component.




(2) Change in component width

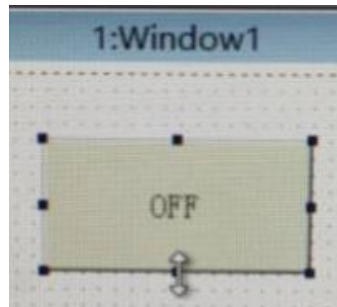
When the mouse moves over the symbol to become a symbol , hold down the left mouse button to move the mouse to change the left and right range of the component. Figure:




(3) Change in component height

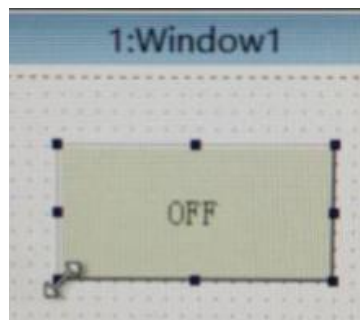


When the mouse moves over the symbol to become a symbol , hold down the left mouse button to move the mouse to change the left and right range of the component. Figure:




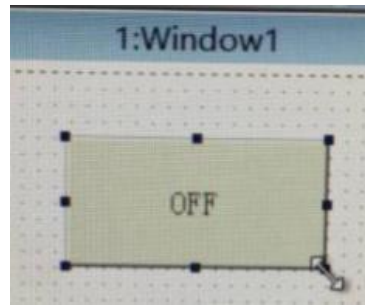
(4) The width and height of the component change simultaneously

When the mouse moves over the component to become a symbol , hold down the left mouse button to move the mouse to change the up, down, left, and right range of the component. Figure:



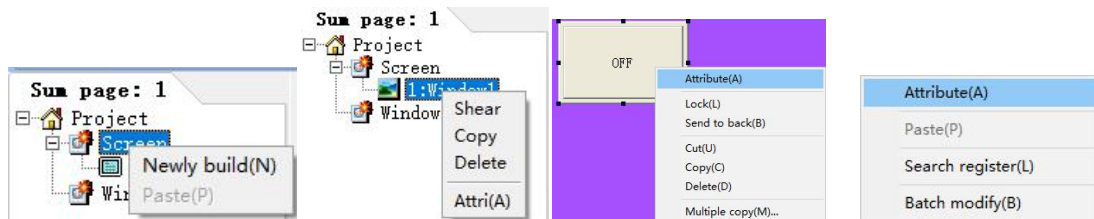
(5) The width and height of the component change simultaneously

When the mouse moves over the component to become a symbol , holding down the left mouse button to move the mouse can also change the up, down, left, and right range of the component. Figure:

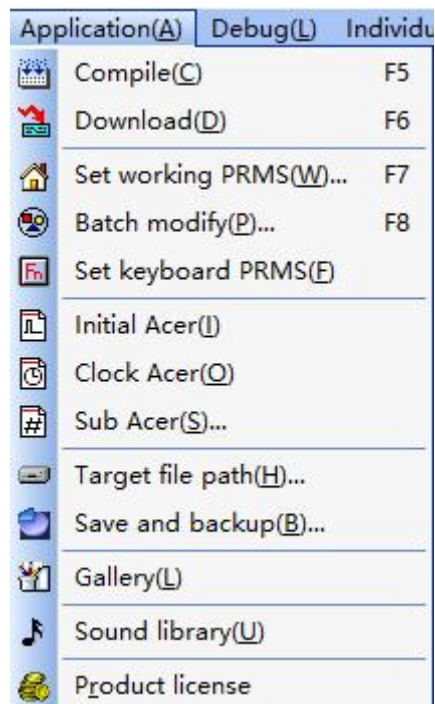


(6) Press the right mouse button

Clicking the right mouse button and clicking on different places will have different functions. Figure:




3.7 Application

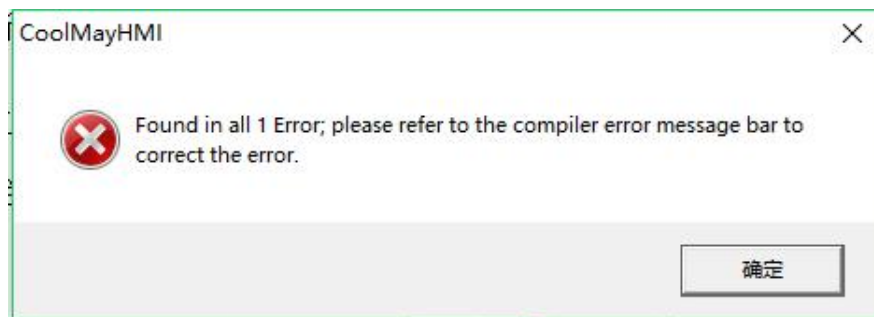


1) Compile

By selecting this item, the editing element can be compiled to the format which can

be accepted by HMI. If this item is a newly opened project, the file should be stored before compiling. If this item has a backup or it is an old file, users can compile directly. During the compiling process, messages can be exported to the output field. If there are errors, they will be listed at the same time to remind users. If an error occurs, the element file will not be generated. Users can click [Compile] or click the icon , or use the hotkey F5.


Compile Error:

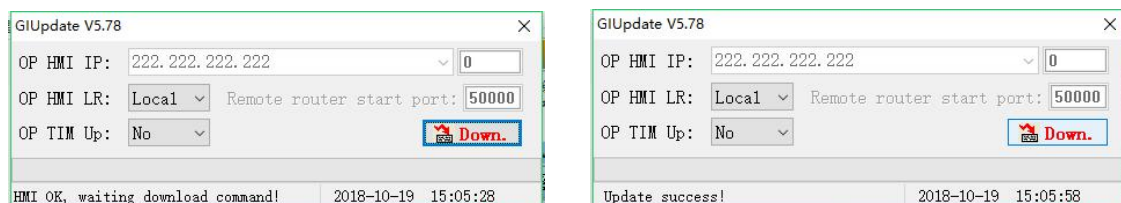


Compile message:




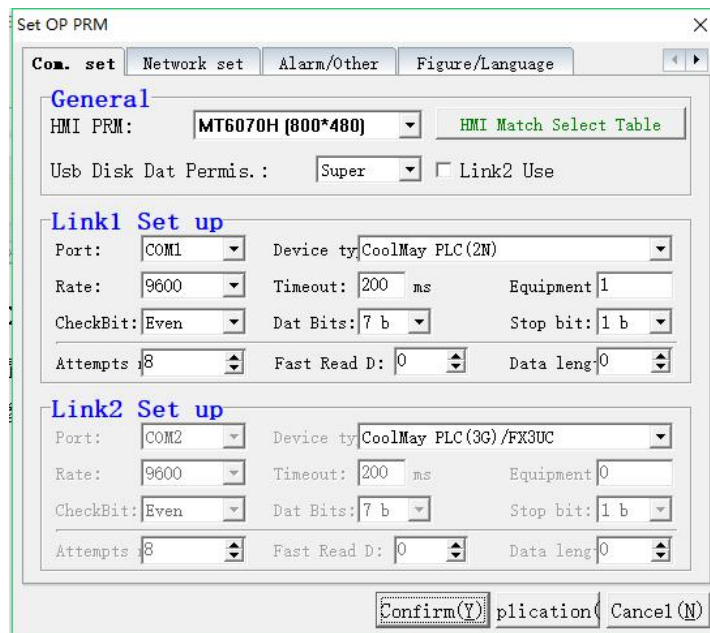
2) Download

Download window data to HMI, click it or click  in the toolbar, or use the defaulted hotkey F5. If the PC cannot be connected with HMI, error messages will pop up to remind users, such as the below diagram.



3) Parameter Settings

Set the working parameters of current project, click it or click  in the toolbar, or use the defaulted hotkey F7. Specific settings include communication settings, network settings, alarms/others, glyphs/language, record buffers, recipe settings, and other six areas. For details, please refer to "Chapter 5 System Control Area" Description.



- HMI parameter: select resolution according to different HMI.

HMI Match Select Table

HMI Simple Name	HMI Matching Type	Touch Screen PLC Integrated Machine Matching
MT6037H (320*240)	MT6037H	*
MT6043H (480*272)	MT6043H (A) /MT6043KH (A)	EX2N-43H (A) /EX2N-43KH (A) (480*272)
MT6043HV (272*480)	MT6043H (A) V /MT6043KH (A) V	EX2N-43H (A) V /EX2N-43KH (A) V (272*480)
MT6047H (480*320)	MT6047H	*
MT6070HV (480*800)	MT6070H (AS) V /MT6050H (A) V /MT6050KH (A) V /MT6100HV	EX2N-70H (AS) V /EX2N-50KH (A) V /EX2N-100HV (480*800)
MT6070H (800*480)	MT6070H (AS) /MT6050H (A) /MT6050KH (A) /MT6100H	EX2N-70H (AS) /EX2N-50KH (A) /EX2N-100H (800*480)
MT6080H (800*600)	MT6080H	*
MT6104H (1024*768)	MT6104H	*
MT6100HA (1024*600)	MT6100HA /MT6070HA	EX2N-100HA /EX2N-70HA (1024*600)
MT6100HAV (600*1024)	MT6100HAV /MT6070HAV	EX2N-100HAV /EX2N-70HAV (600*1024)
MT6185H (1366*768)	MT6185H	*
MT6185HV (768*1366)	MT6185HV	*
SoftOP (920*600)	SoftOP (920*600)	*
SoftOP (1152*768)	SoftOP (1152*768)	*
SoftOP (1266*702)	SoftOP (1266*702)	*
SoftOP (自定义)	SoftOP (自定义)	*

- Link2: choose whether to use Link2 communication function or not.

●COM port:Set the communication port for communication with man-machine,

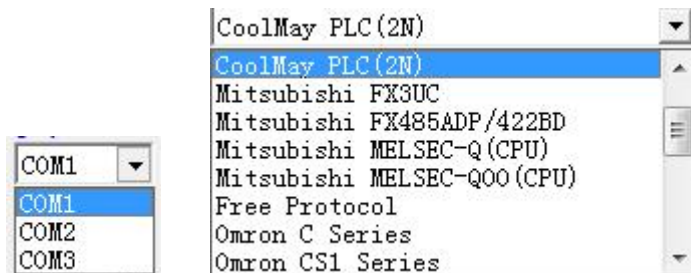
COM1 is 232 communication;

COM2 is 485 communication;

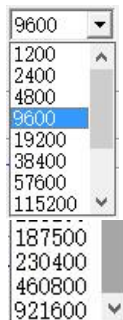
COM is temporarily not supported, it is empty;

CAN is can2.0 communication;

Ethernet is network port communication.

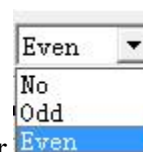


●Baud rate: 1200. 2400. 4800. 9600. 19200. 38400. 57600. 115200. 187500. 460800. 921600.



● Communication timeout: set “communicate timeout”, the default time is 200(ms) when communication with PLC.


● PLC ID: set PLC station number, from 1 to 255.

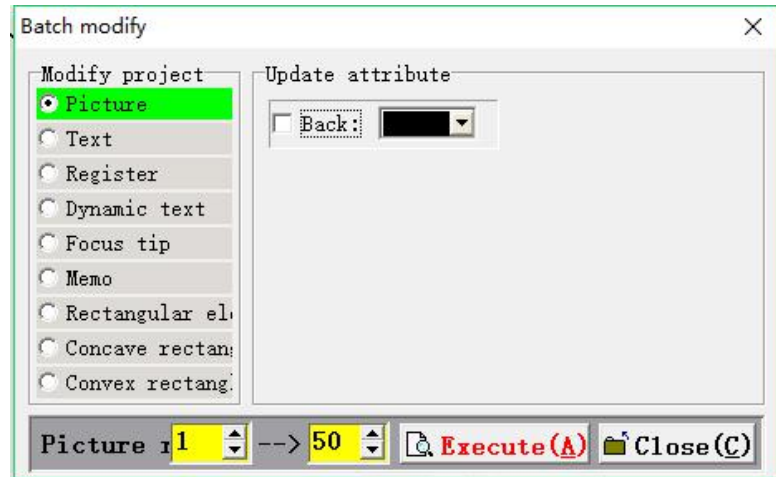


● Inspect bits: select NULL. odd number or even number.

- Data bits: select 6 bits, 7bits or 8 bits.
- Stop bits: select 1 bits or 2 bits.

4) Batch modify

Batch modify all attribute of each project,click [Batch modify] in [Application] dialog box,or click  in the toolbar, or use the defaulted hotkey F8.



◆ Modify Item

Select picture, text, register, dynamic text, focus hint, memo, rectangle element, concave rectangle element, convex rectangle element.


◆ Modify Property

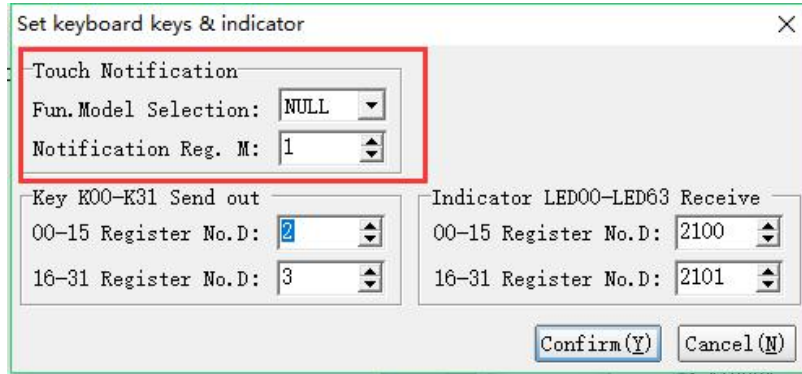
According to the change of the selected item, the content of the modified attribute is also different; after selecting the attribute that needs to be modified in batches, reset the new color or value, and press the “Execute” button to automatically modify the related attributes of all the components in the range of the screen.

◆ Screen scope


Set the effective range of bulk editing, set value:1-240.

5) Set keyboard keys and indicator


Set the communicate ID of keys and keyboard LED indicator. Click [Set keyboard keys and indicator] in [Application] dialog box, or click  in the toolbar. The below figure appears.




6) Initial

Compile initial macro, detailed information please refer to chapter four . Click [Initial] in [Application] , or click the icon  in the toolbar.


7) Clock

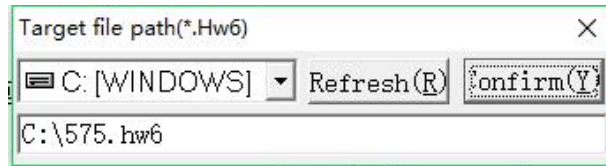
Compile clock macro, detailed information please refer to chapter four. Click [Clock] in [Application] , or click the icon  in the toolbar.

8) Sub

Compile sub macro, detailed information please refer to chapter four. Click [Sub] in [Application] , or click the icon  in the toolbar.

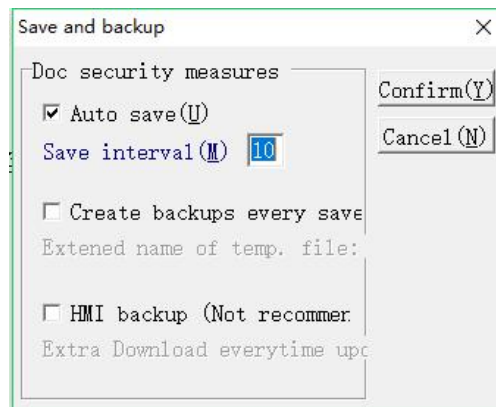
9) Target File Path

The output path of target file, the already compiled file will be stored here. Click [Target File Path] in [Application] dialog box, or click the icon  in the toolbar, then the following dialog will pop up.



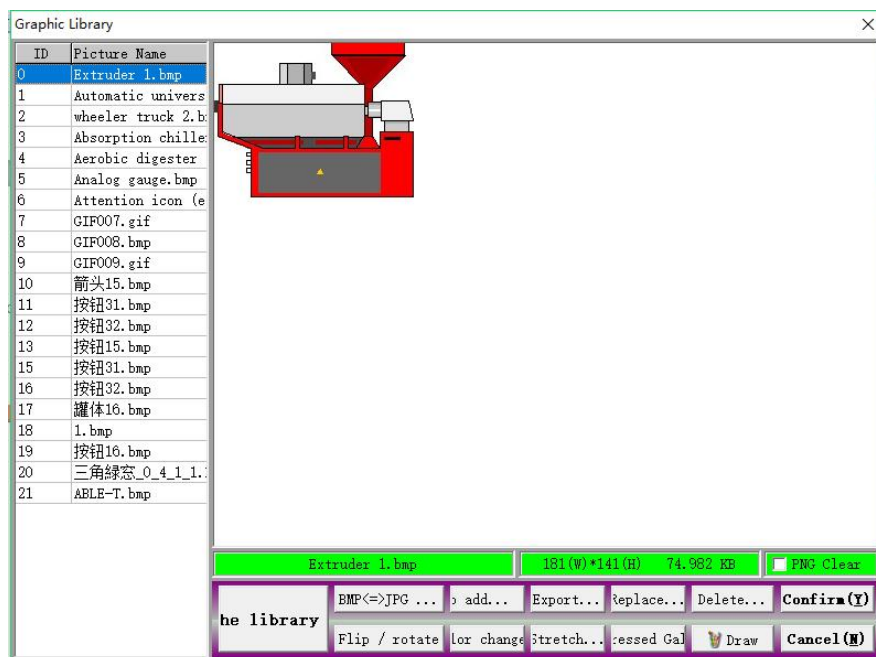
10) Save and Backup

Set whether autosave or not in fixed time, units: minute (m) ; select whether create backup “.bak” each time you save, You can directly select the [Save and Backup] option under [Application]. the following figure appears:




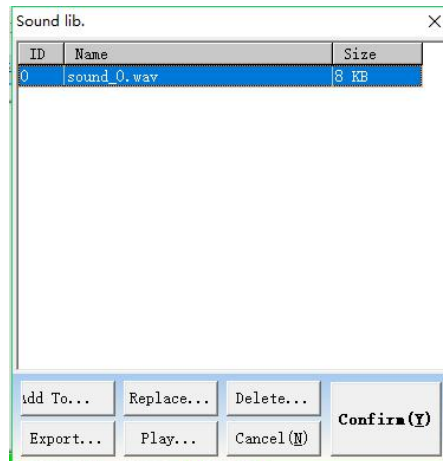
11) Gallery

Open the graphics library to view and select the images used by the project. You can directly select the [Gallery] option under [Application], and the following will appear:



12) Sound library (only MT60 series HMI support)

Open the sound library to view and select the sound files used by the project. You can directly select the [Sound Library] option under [Application], or directly click the icon  on the toolbar. After that, the picture will appear:



Note: The sound library needs to be used with audio playback components.

13) Product Authorization

The product authorization is used to specify the usage time of the human-machine interface. When the time is up, the lock screen setting of the human-machine interface must be unlocked by unlocking the password, so that the human-machine interface can be human-computer interaction again. (You can use the number of days and expiration time to lock the display unit.)

In the touch screen software, select the [Product Authorization] option under [Application]. After that, the picture will appear:

Product license

Function selection

No Need

By Deadline Execute time: 00:00

By Days

Notice set

Notification

Register M: 0

LetON LetOFF

Set period

Periods	Days set	Unlock Password	Reminder Statement
<input type="checkbox"/> Period 1	1	123^abc_ABC	The first phase arrives, please cont
<input type="checkbox"/> Period 2	1	123^abc_ABC	
<input type="checkbox"/> Period 3	1	123^abc_ABC	
<input type="checkbox"/> Period 4	1	123^abc_ABC	
<input type="checkbox"/> Period 5	1	123^abc_ABC23456	

Confirm(Y) Cancel(N)

Function selection- no: no product authorization function is used;

- ✧ Calculated by the due date: set to execute the product authorization function until the set date;
- ✧ Calculated by the number of days of use: that is, set to implement the product authorization function after several days;
- ✧ Execution time of the day: that is, when the expiration date is set, the product authorization function is executed.

Dynamic unlock password: Select ON, or ON + Px0. as shown below:

Application(A) Debug(L) Individuat

Compile(C) F5

Download(D) F6

Set working PRMS(W)... F7

Batch modify(P)... F8

Set keyboard PRMS(E)

Initial Acer(I)

Clock Acer(O)

Sub Acer(S)...

Target file path(H)...

Save and backup(B)...

Gallery(L)

Sound library(U)

Product license

ICM(M)

Product license

Function selection

No Need Execute time: 00:00

By Deadline Dynamic Pass: ON+P10

By Days Reminder Day: 0

Notice set

Notification

Register M: 0

LetON LetOFF

Set period

Init Set	Deadline	Vendor Code	Reminder Statement
2020-09-04	2020-09-04	ICM:123^abc_ABC#	Out of date, please contact supplier

[description of dynamic unlocking password]

1. After the first shutdown time / days, HMI will lock the screen and display a "random number".

2. According to the current "random serial number" fed back by the customer, the manufacturer uses the "password assistant" tool to input "Random number", "vendor code (secret key)" and "next time /

Confirm(Y) Cancel(N)

Product license ×

Function selection		Execute time: 00:00		Notice set	
<input type="radio"/> No Need		Dynamic Pass: ON+P10		<input checked="" type="checkbox"/> Notification	
<input checked="" type="radio"/> By Deadline		Reminder Day: 7		Register M: 10	
<input type="radio"/> By Days				<input type="radio"/> LetON	<input checked="" type="radio"/> LetOFF

Set period

Init Set	Deadline	Vendor Code	Reminder Statement
	2020-09-25	ICM:123^abc_ABC#	1st shutdown time, contact supplier.

[description of dynamic unlocking password]

1. After the first shutdown time / days, HMI will lock the screen and display a "random number".
2. According to the current "random serial number" fed back by the customer, the manufacturer uses the "password assistant" tool to input "Random number", "vendor code (secret key)" and "next time /

```

----- HELP -----
LW5690~LW5697 : Unlock Password Input
LW5698=5698 & LW5699=5699 : UID = LW5700 LW5701
MsgID=65526 : Confirm Password
MsgID=65527 : Early Termination

-----
LW8250 LW8251 : Unlock UID Showing
LW5702 LW5703 LW5704 : Next Termination Showing

```

As above picture: LW5690~LW5697: unlock password input

LW5698=5698 & LW5699=5699: UID = LW5700 LW5701 (The manufacturer can customize the random serial number, that is, a fixed UID can be set on hmi for easy management. Now LW8250=LW5700,LW8251=LW5701)

MsgID=65526: confirm password

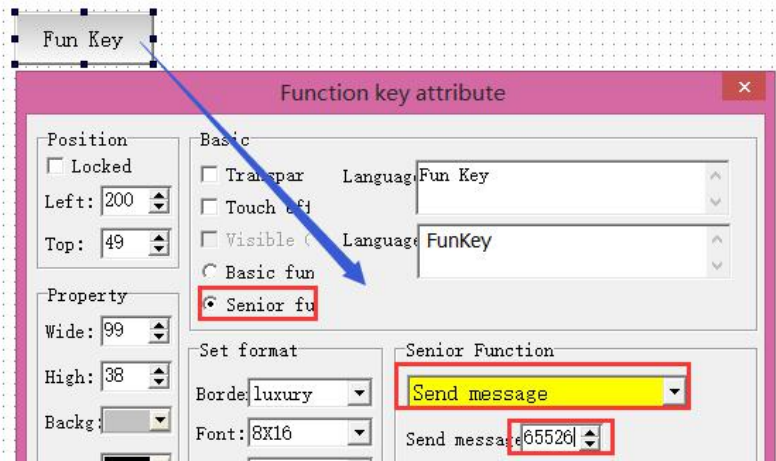
MsgID=65527: Early termination (The unlock mode is valid under "ON+Px")

LW8250,LW8251: Unlock UID Showing, namely random number.

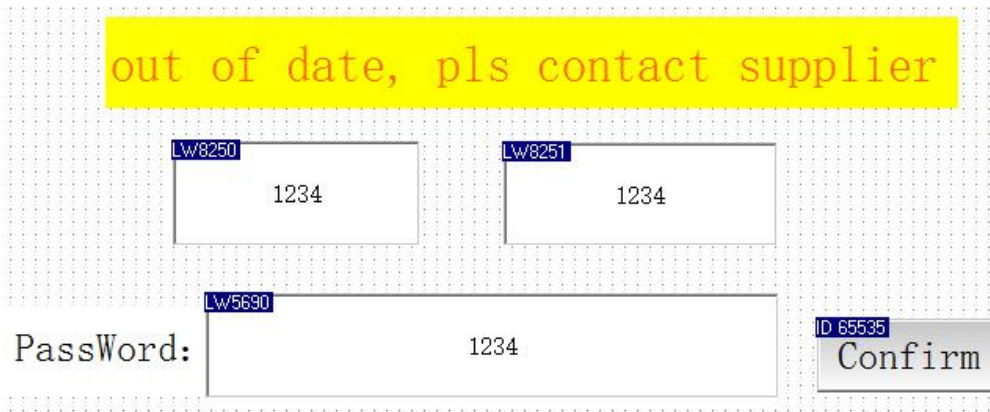
LW5702,LW5703,LW5704: Next Termination showing

LW5705 = 5705 Indicates all unlocking is completed, and those that are not unlocked= 0 (After all unlocking is completed, LW5702-LW5704 displays the last unlock date)

Among them, Px0 is a customer-defined expiration reminder page. If you select ON + P10, the user can set page 10 as the expiration reminder page in the program; this page places the device serial number register LW8250 / LW8251; the password input register:LW5690~LW5697; Confirm after inputting password:



Note ID65526 is fixed.
as picture:



Reminder days in advance: When ON / ON + Px0 is selected as the dynamic unlock password, you can set a few days before the expiration date to remind customers, the range is 0 ~ 7; reaching the reminder date will trigger a flag M. The corresponding flag bit is the last bit of the notification setting bit, for example: the notification bit is set to M10; then **Reminder days in advance** ON register is M11;



Period setting: Up to 5 periods can be set, which is equivalent to level 5

authorization. Each period can be set to use the number of days or deadline, password, reminder statement (displayed when the screen is locked).

Notification setting: After selecting the notification bit, when the authorization expires, the auxiliary relay in the PLC can be set to ON/ OFF. In this way, after the authorization expires, not only the touch screen can be locked, but also the auxiliary relay in the PLC can be controlled, so that the screen and the PLC can achieve the double locking effect at the same time.

14) ICM password assistant

Use with the dynamic unlock password in the product authorization, as shown below:



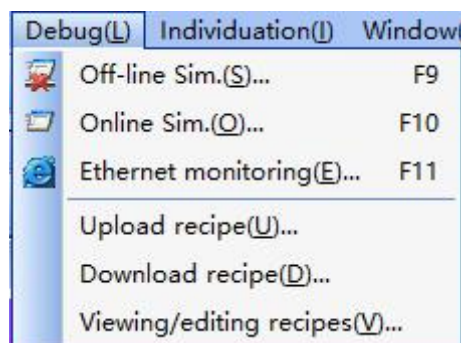
As picture show,

① When the serial number of the second device is an even, the next period is set according to the year, month, and day.


② When the serial number of the second device is odd, the next period is set according to the number of days.

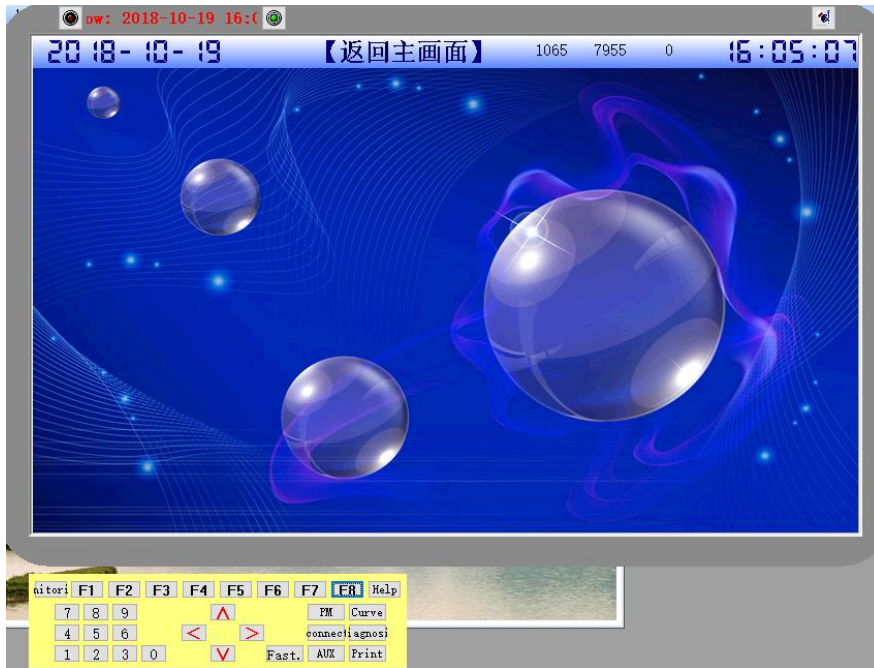
This is mainly used for customizing the device serial number (LW5700 LW5701). Pay attention to the distinction, and it is recommended that the same program should be set to calculate by date or by number of days. The two cannot be mixed.


3.8 Debug Menu

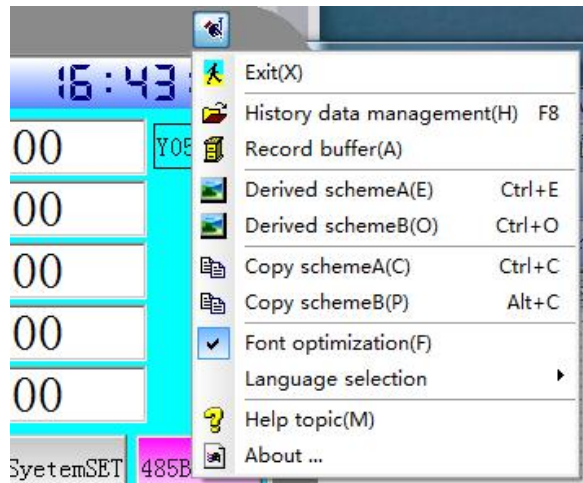


1) Off-line Simulation


This function is used to test the editing window, read-write address and macros. Simulate project operation on PC without any connection. click [Off-line Simulation] in [Simulation] dialog box, or the icon , or hotkey F9, the below figure will pop up:



Action menu of Off-line Simulation: Click the icon  in the top right corner of simulation.

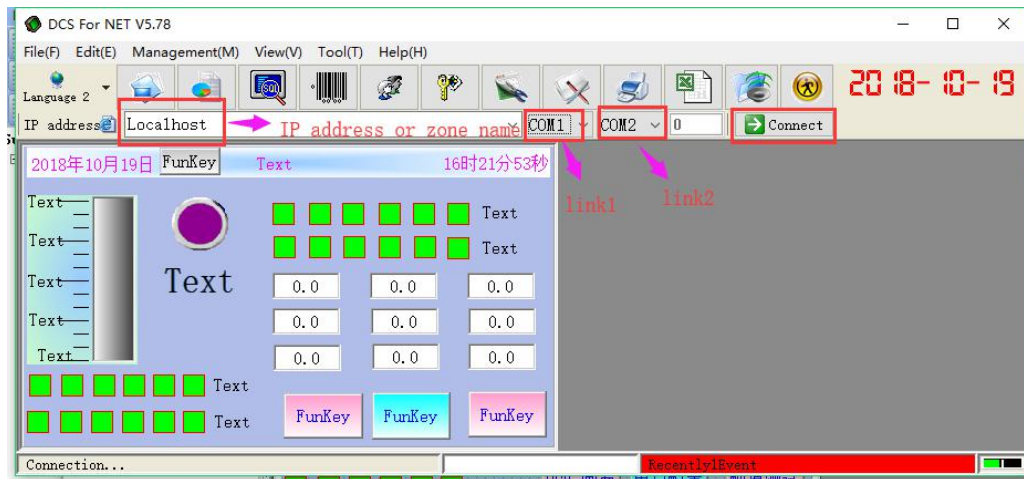


2) On-line Simulation

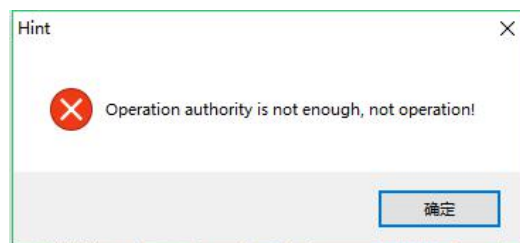
On-line simulation: Simulate project operation on PC and PLCs are directly connected with PC. Drive the connected PLCs through simulation on PC. Click [On-line Simulation] in [Simulation] dialog box, or click the icon , or use the defaulted hotkey F10.


Support for small systems within two sites of the same HMI. For details, please refer to the official website manual "[Introduction to the online simulation function of Coolmay configuration software](#)"

The execution situation please refer to the below figure.



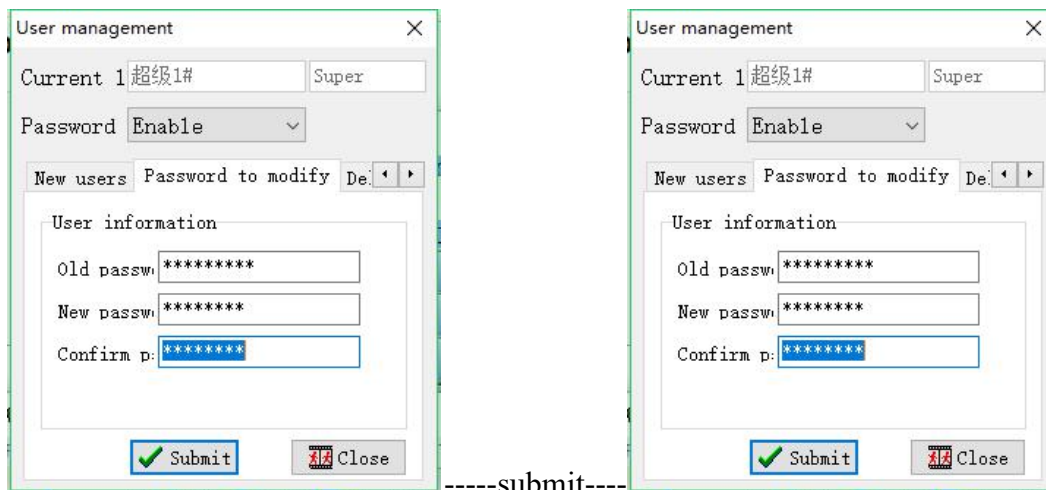
Note: During online simulation, the user password does not match the password set on the touch screen. Administrators must log in before modifying the encrypted register parameters.




Click the icon  in the toolbar, the following dialog box appears:



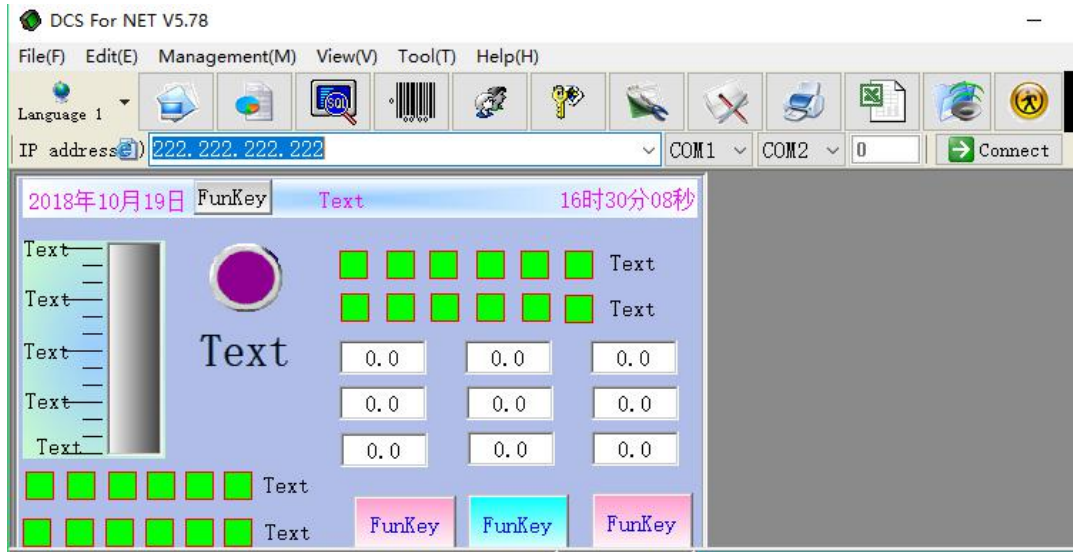
There is an initial administrator account, the user name “超级 1#” and the password “0000000”. Please modify the administrator account after first time starting the system. (Note: Only the super login can have the right to modify other level passwords)



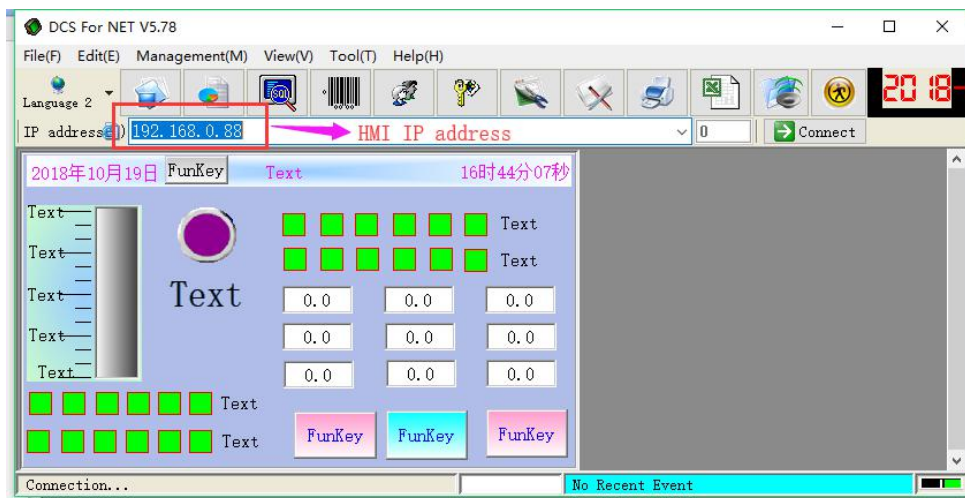
3) Ethernet monitoring

Conduct collectively remote control by constructing network on PCs. Click [Ethernet Monitoring] in [Monitoring] dialog box, or click the icon , or use the defaulted hotkey F11. The executed situation please refer to the below figure:


Among them, when using the hmi download cable for Ethernet monitoring, the IP address is set to "222.222.222.222",

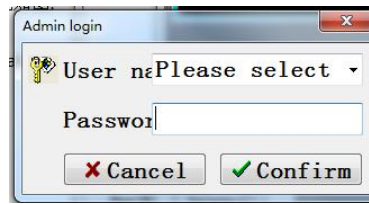


When using the touch screen network port monitoring, the IP address setting corresponds to the touch screen IP address (that is, the IP address of the network cable that is connected to the touch screen network port). For details, please refer to the official website manual "Coolmay HMI network port and computer communication setting steps".



During Ethernet monitoring, Administrator Login should be conducted before modifying the parameters.

Click the icon  in the toolbar, then the following dialog box will pop up:



There is an initial administrator account, the user name and the password are both lu0. Please modify the administrator account after first time starting the system.

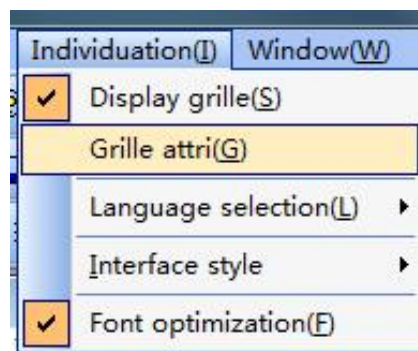
4) Watch the editing recipe

When using the recipe data, you can select the [View/Edit Recipe] option under [Debug] to export, import, and copy the recipe. The implementation time is as follows:

 A screenshot of the 'Recipe data view' dialog box. It has a 'Recipe data replication' section with 'Source recipe' set to '1' and 'Target recipe' set to '2', and a 'Start copying' button. Below this is a table with 7 columns: 'RECIPE:1' through 'RECIPE:6'. The first column contains recipe IDs like '\$W:6001', and the other columns contain values for different recipe parameters.

	RECIPE:1	RECIPE:2	RECIPE:3	RECIPE:4	RECIPE:5	RECIPE:6
\$W:6001	\$R1 111	\$R51 0	\$R101 0	\$R151 0	\$R201 0	\$R251 0
\$W:6002	\$R2 222	\$R52 0	\$R102 0	\$R152 0	\$R202 0	\$R252 0
\$W:6003	\$R3 333	\$R53 0	\$R103 0	\$R153 0	\$R203 0	\$R253 0
\$W:6004	\$R4 444	\$R54 0	\$R104 0	\$R154 0	\$R204 0	\$R254 0
\$W:6005	\$R5 555	\$R55 0	\$R105 0	\$R155 0	\$R205 0	\$R255 0
\$W:6006	\$R6 666	\$R56 0	\$R106 0	\$R156 0	\$R206 0	\$R256 0
\$W:6007	\$R7 777	\$R57 0	\$R107 0	\$R157 0	\$R207 0	\$R257 0
\$W:6008	\$R8 888	\$R58 0	\$R108 0	\$R158 0	\$R208 0	\$R258 0
\$W:6009	\$R9 999	\$R59 0	\$R109 0	\$R159 0	\$R209 555	\$R259 0
\$W:6010	\$R10 1010	\$R50 0	\$R110 0	\$R160 0	\$R210 0	\$R260 0

3.9 Individuation Menu

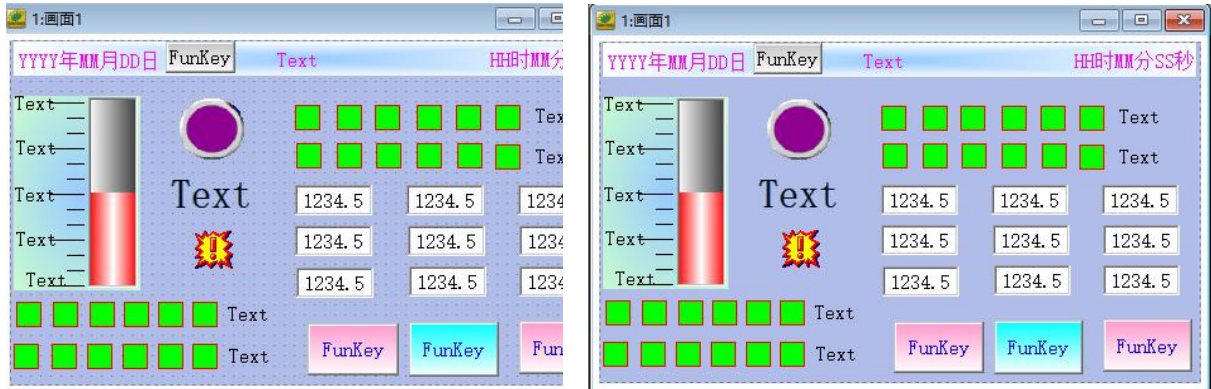


1) Display Grille

Select whether display grids, click [Display Grille] in [Individuation] dialog box,

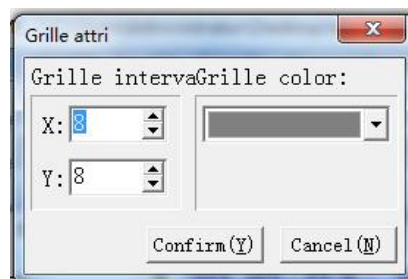


or click the icon , the two figures below are with grilles and without grilles.

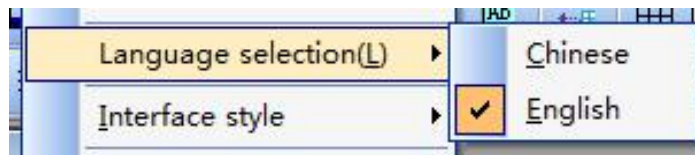


2) Grille Attribution

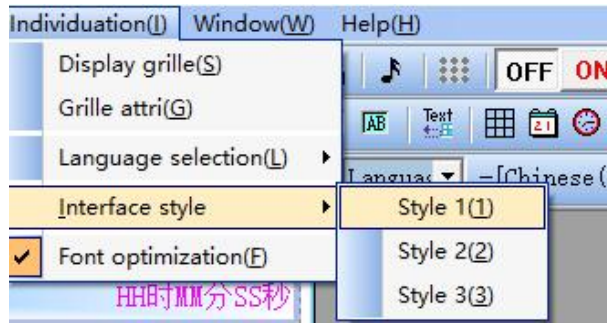
Set grid attribution, click [Grille Attribution] in [Personalized] dialog box, then the below figure will pop up:



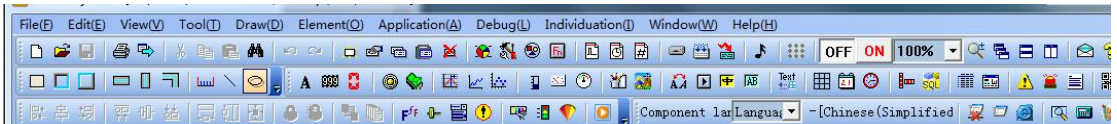
3) Language selection--Chinese or English



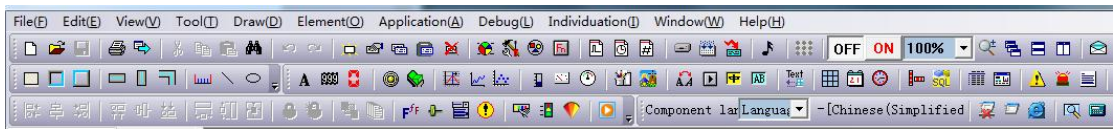
4) Interface style



Style 1



Style 2



Style 3

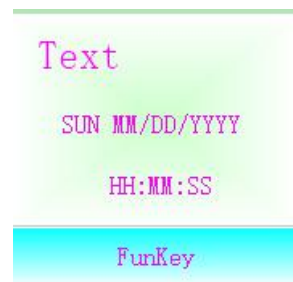


5) Font optimization

Select whether to optimize font.

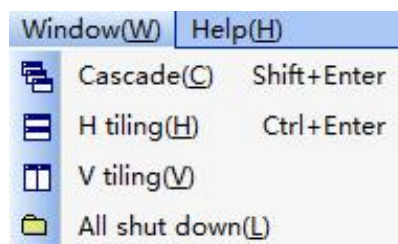


Before optimization




After optimization

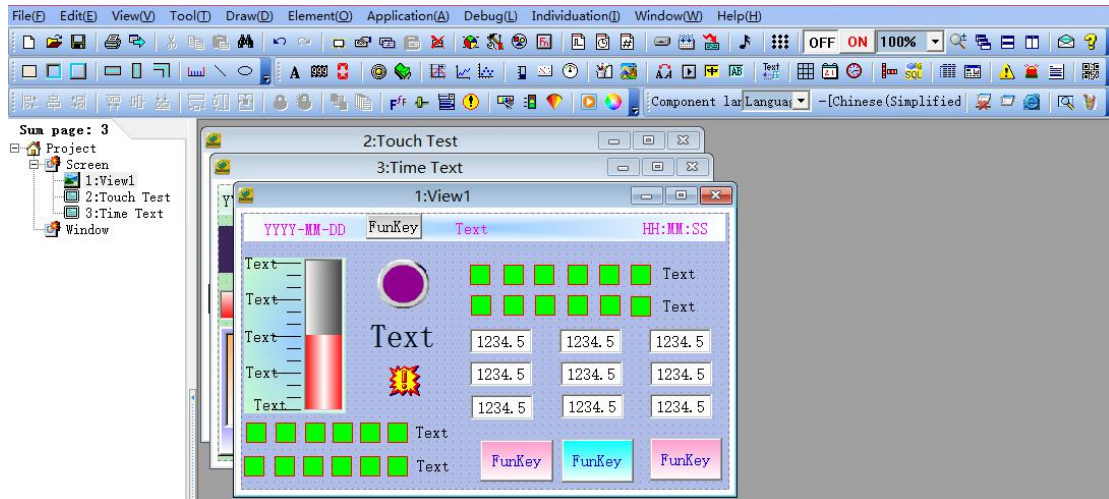
3.10 Window



1) Cascade

Screen images are displayed in the form of overlap,multiple images can be displayed at a time.All images will be displayed in the form of overlap after switching.Click

[Cascade] in [Window] dialog box, or click the icon  , or use the defaulted hotkey Shift+Enter. The effect images are as below:

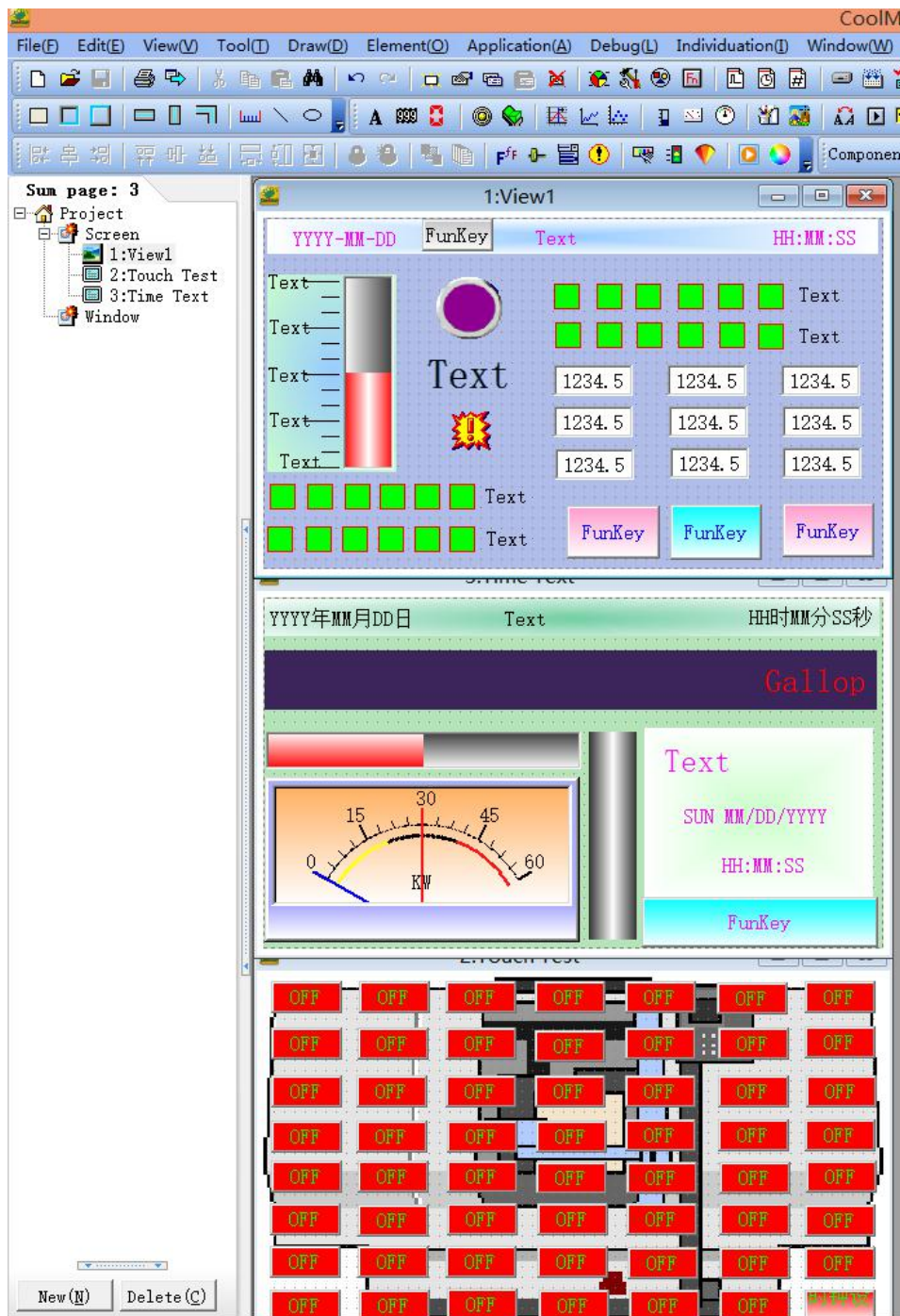


2) Horizontal tiling

Screen images are displayed in the form of tile horizontally. The height will shrink automatically in order to display all the images, so multiply images can be displayed simultaneously. Click [Horizontal tiling] in [window] dialog box, or click the icon



, or use the defaulted hotkey Ctrl+Enter. The effect image is as below:

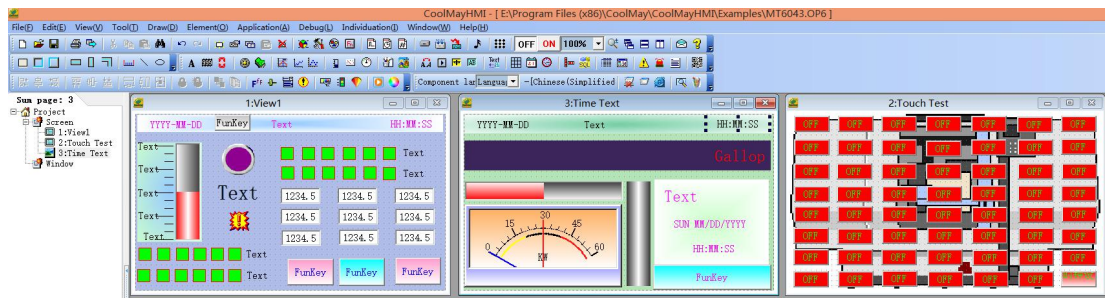


3) Vertical tiling

Screen images are displayed in the form of tile vertically. The width will shrink automatically in order to display all the images, so multiply images can be displayed at the same time. Click [Vertical tiling] in [Window] dialog box, or click the icon



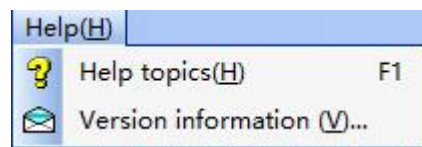
The effect image is as below:




4) All shut down

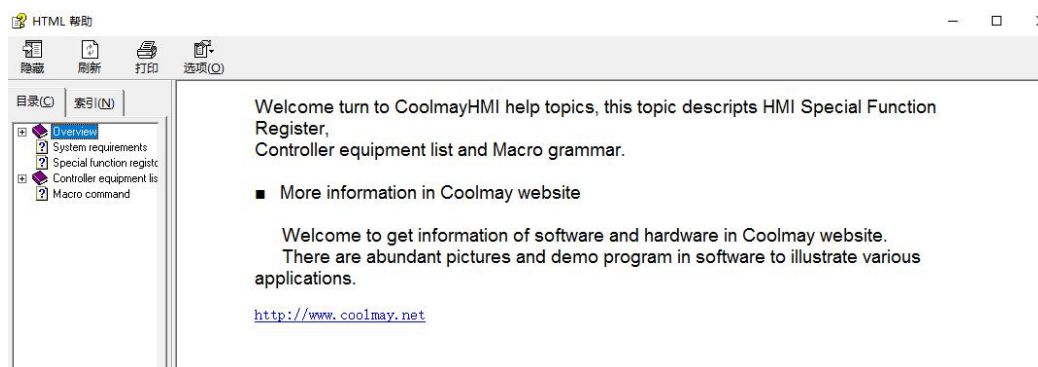
Close all MDI screen images. Click [All shut down] in [Window] dialog box.

3.11 Help Window



1) Help Topics

Click it and then ONLINE HELP will appear. If you have any questions to inquire, you can turn to here firstly. Click [Help Topics] in [Help], or click the icon  in the layout toolbar. The below figure will appear.



2) About CoolMayHMI

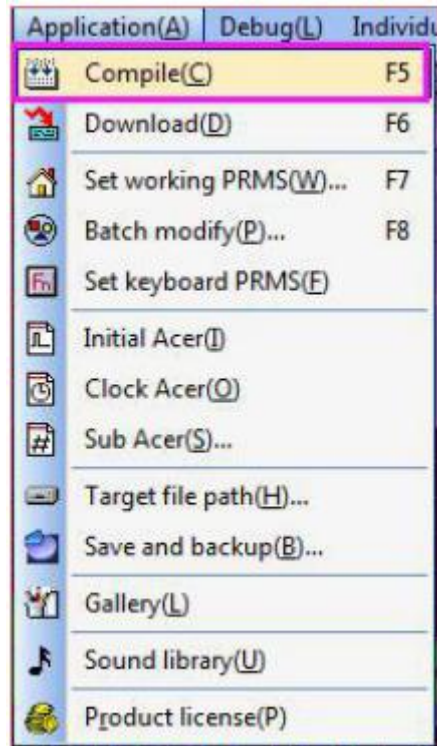
Display the version of CoolMayHMI, the latest version should be download in the official website (www.coolmay.net). Click [Version information], the below figure will appear.



4 Method for downloading HMI program

4.1 Online download procedures:

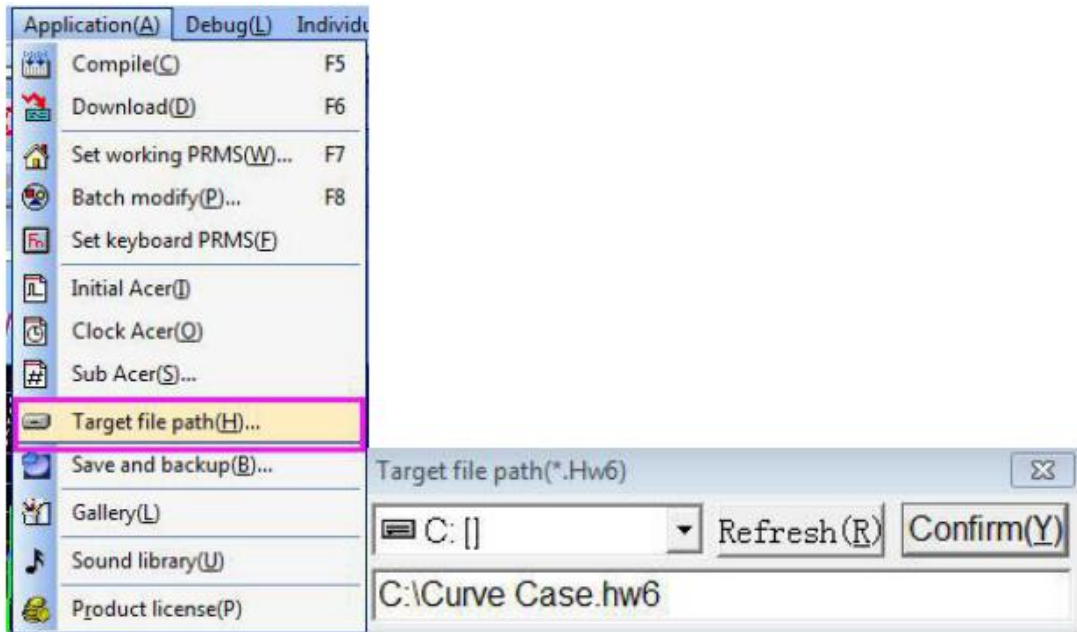
4.1.1 After saving the program, click on the application --- compile (shortcut F5)



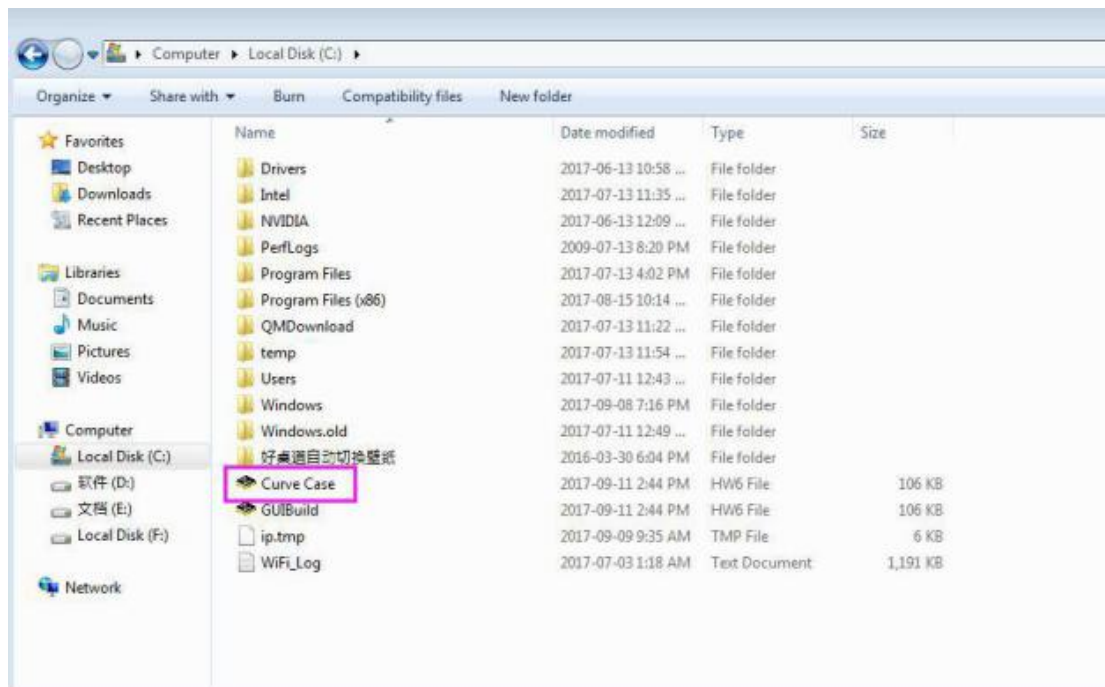
After the compiling you will be prompted to create the successful target file



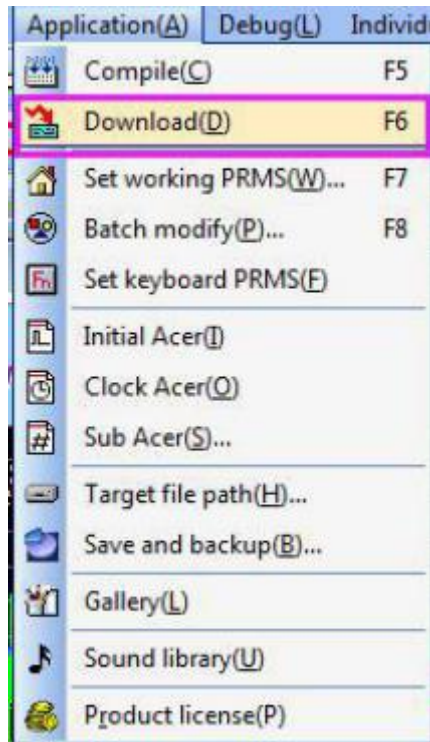
4.1.2 Under the destination file path(In the software application - the target file path to view the default disk, the default is in the C drive)



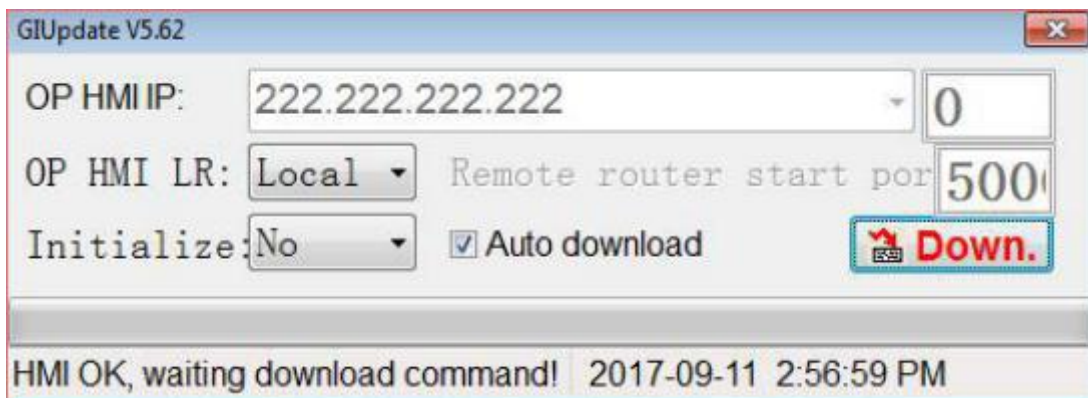
Confirm the C drive to generate a file which file name is the same as program name and the format is. hw6, as shown in the picture is test program.hw6:



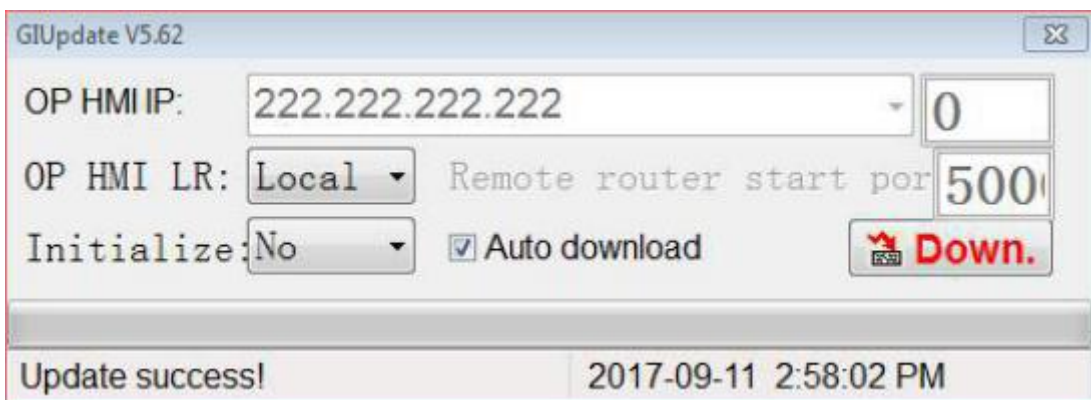
4.1.3 click on the application --- download(shortcut F6)



4.1.4 The download window will pop up. When the HMI connection OK, IP settings OK, then wait for the download command prompt, and then click Download



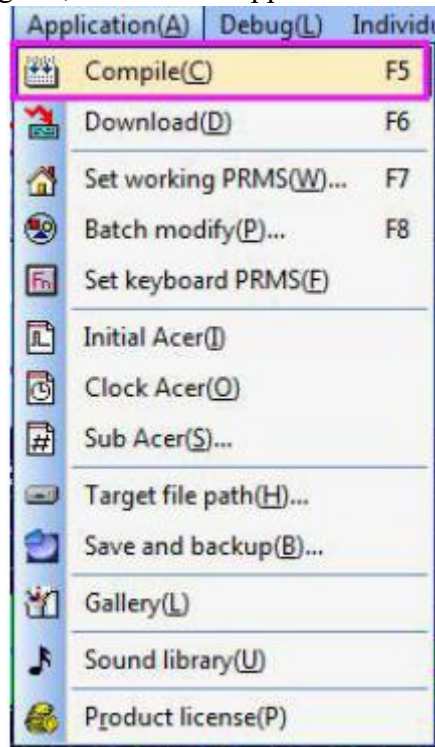
4.1.5 After downloading it will prompt you that the update is successful



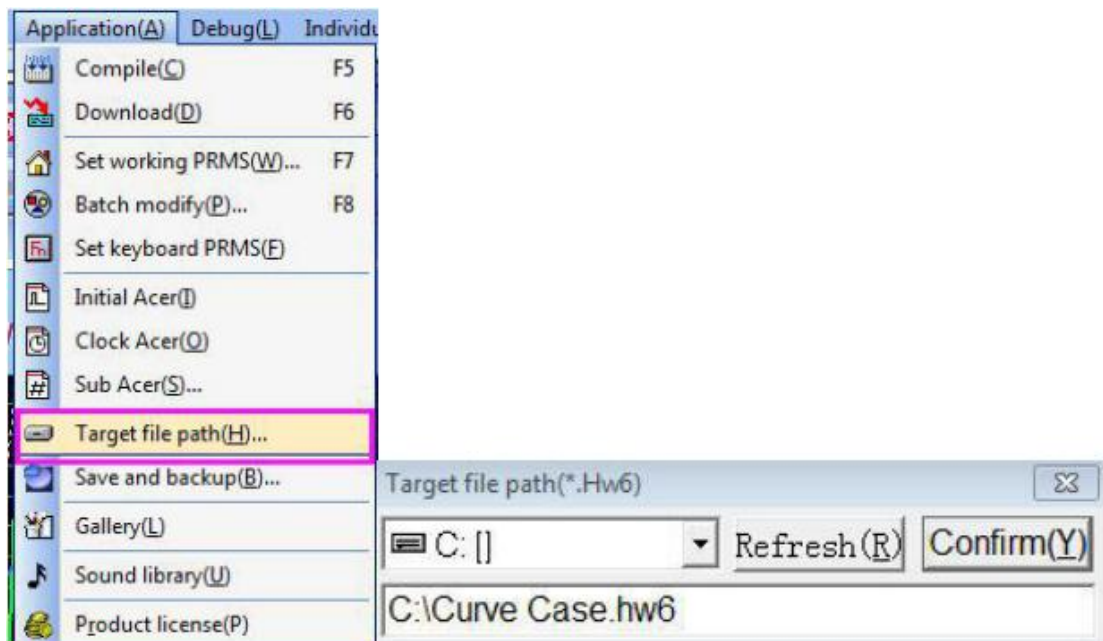
4.2 Downloading procedure by pendrive /U disk

(Only supported by MT60** series hmi)

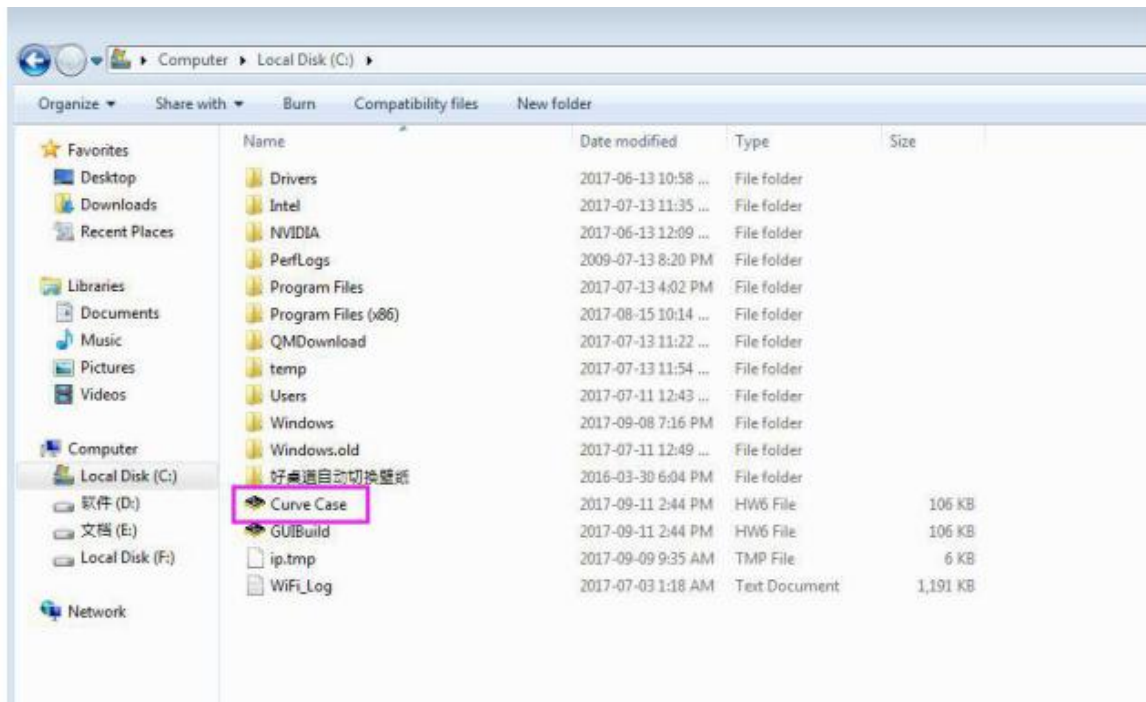
4.2.1 After saving the program, click on the application --- compile (shortcut F5)



4.2.2 Under the destination file path(In the software application - the target file path to view the default disk, the default is in the C drive)



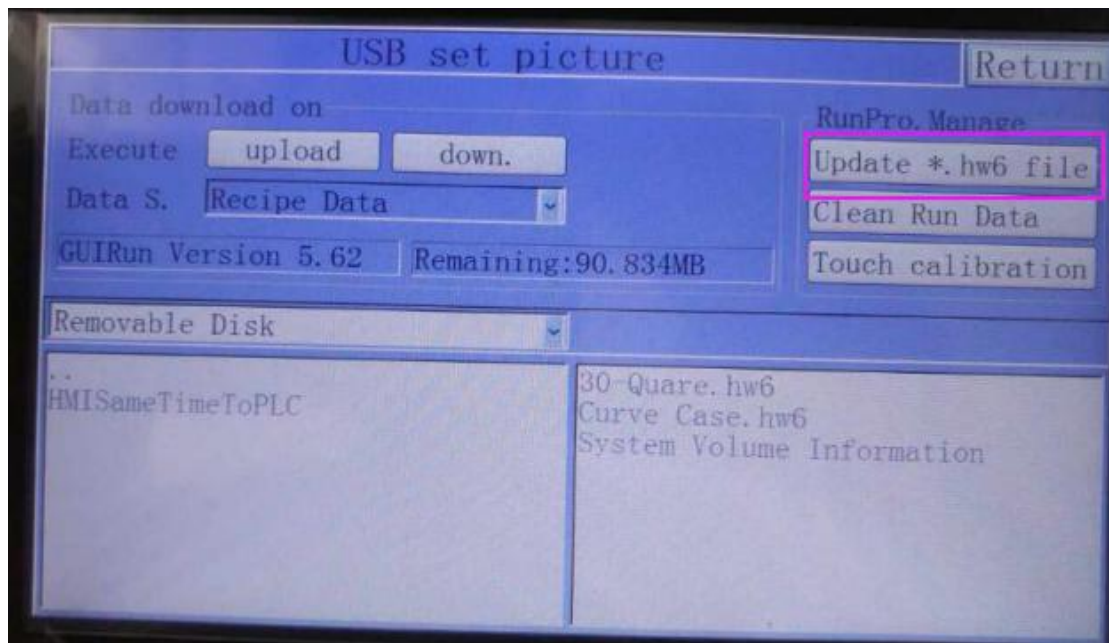
Confirm the C drive to generate a file which file name is the same as program name and the format is .hw6, as shown in the picture is test program.hw6:

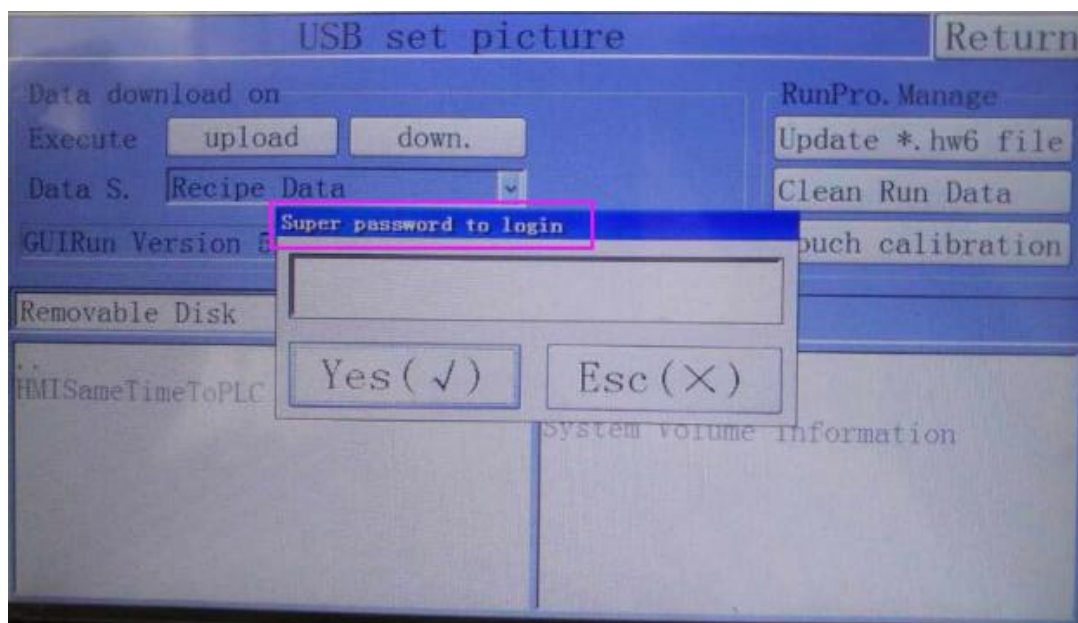


4.2.3 Copy the .hw6 file from the destination file path to the USB drive

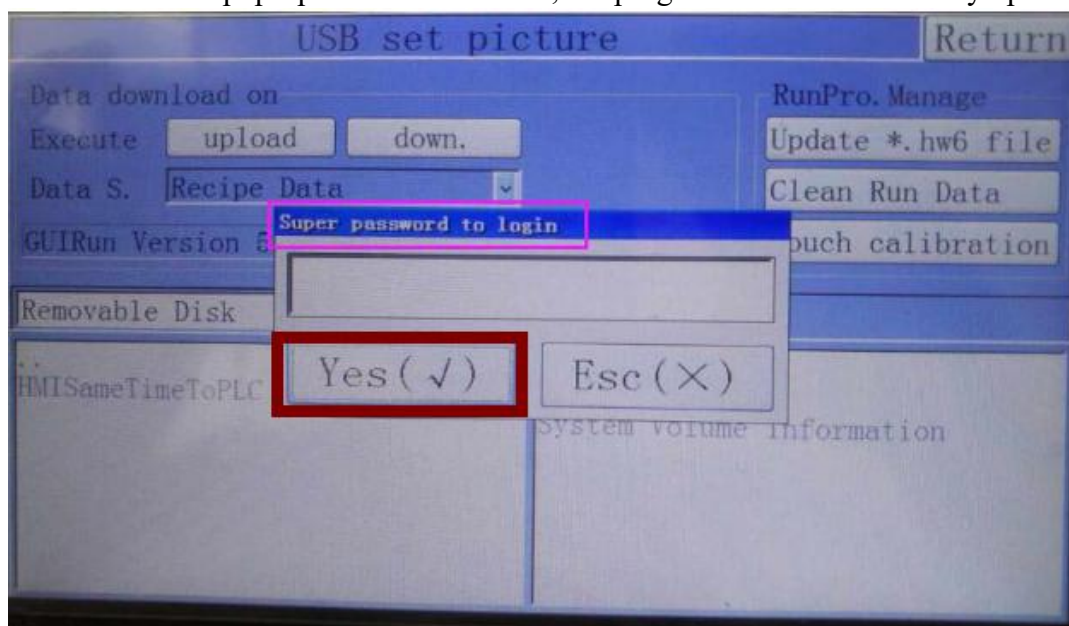
4.2.4 Insert USB drive into USB port, then will pop up the usb settings screen

4.2.5 Click update * .hw6 file, enter the default password 12345678, the default password is empty (direct confirmation); if you change the password, you need to enter the corresponding correct password





After confirmation, you can find. HW6 file in the lower right corner , then double-click the pop-up confirmation box , the progress bar is automatically updated.



4.3 MT60 serial hmi drive installation steps.

Manual to download:

- 1.win7 32/64
- 2.Win10

4.4 Solution for MT60 serial hmi program download problem.

http://www.coolmay.com/kindeditor/attached/file/20170828/20170828155536_9738.pdf

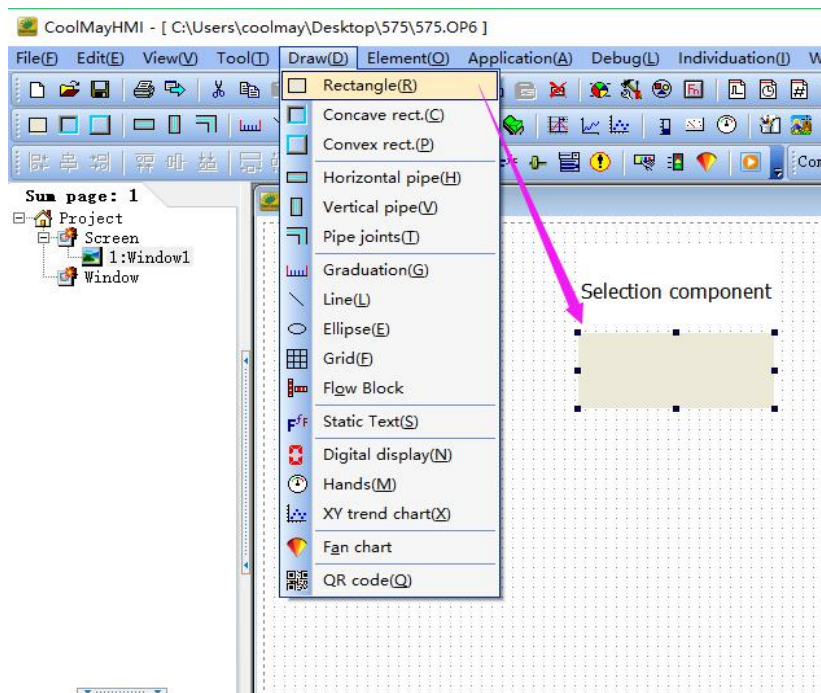
Chapter 3 Element Function

In order to let users understand that every element of CoolMayHMI has its own function, this chapter will give explanations to each of them.

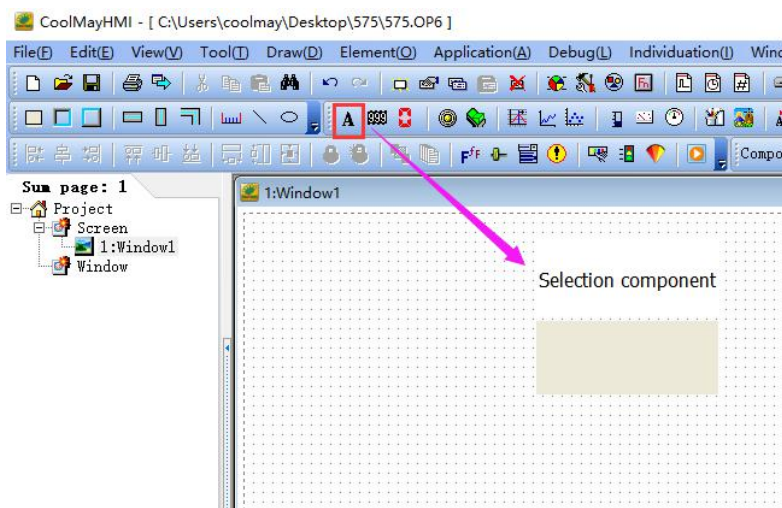
1 How to select element

There are two ways to start elements.

1). [Draw]»[Element], select the element and then start editing.

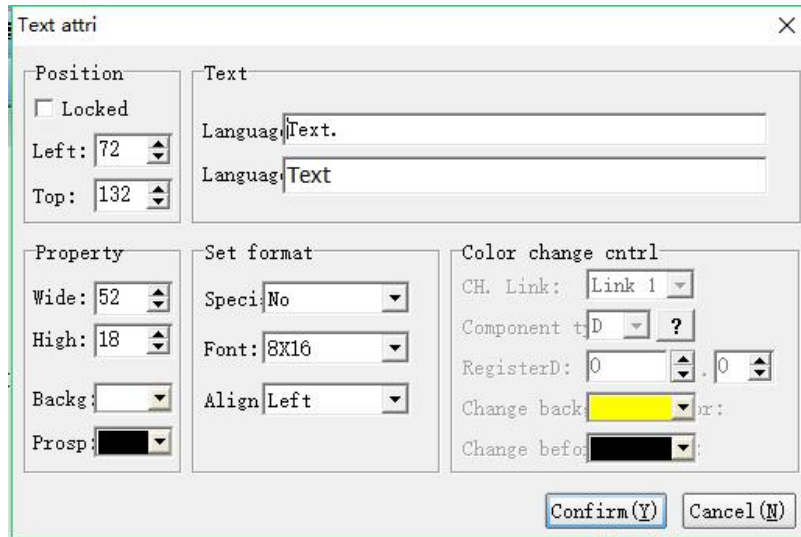


2). Click toolbar, select the element and then start editing.



2 Text **A**

Display text information, including Chinese characters. English letters. Unicode character set. text attributions are as below:



➤ Position

Locked: Lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of elements in the left page

Top: Coordinates of elements in the top page.

➤ Property

Width: width of elements

Height: height of elements

Background: background color of elements

Foreground: foreground color of elements

➤ Text Attribute

Language1 2 3 4 : Corresponding content which elements display when system language is selected “x”

➤ Format Setting

Special: Select the background format of the component, background transparency,

color control, and visibility control.

Font: Set the font size.

Align: Sets the alignment of the text to the component's outline.

►Color change control

This option is highlighted and configurable when the special option in the format setting is selected for color change control and visibility control.

Channel connection: Select the communication channel.

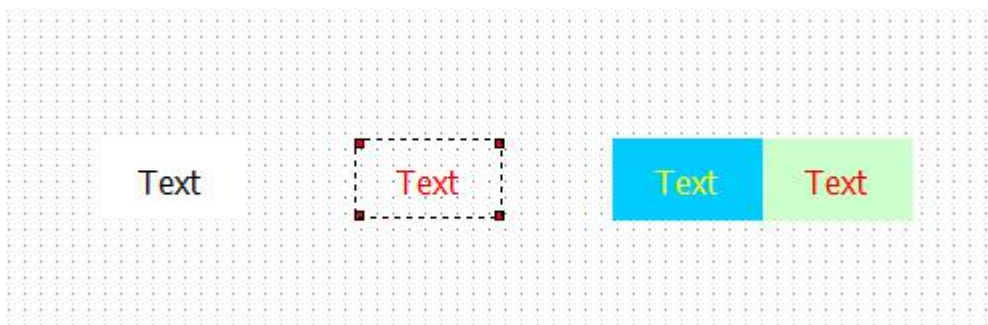
Component Type: Select the object type of the object that is controlled for visibility.

Register Number: Set the address of the register.

Change background color: When the color change condition satisfies the background color of the rear part.

Changing the foreground color: When the color changing condition satisfies the foreground color of the rear part.

►Examples:



background transparent without background transparent color changing conditions satisfied

3 Register

In the process of industrial control, the efficiency of the system can be reflected by the controller running parameters. Controller operations are displayed in the form of digital form is another advantage, which is an advantage of data presentation. Data input is to modify the parameters of the controller through HMI, it is another way of

HMI connection.

► Position

Locked: Lock elements, prevent well-adjusted pages from accidentally damage.

Background transparency: Check this function, the component background is transparent, that is, the background color is filtered out.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

► Property

Width: width of elements

Height: height of elements

Background: background color of elements

Prospect: foreground color of elements

► Registers

Channel connection: select communication channel.

element type: select element type

Register No.: set the address of registers

Data type: 16bit/32bit optional, SWAP indicates that the upper and lower bytes are interchanged.

Set Permit: register parameters can be set only when “permit” is set, otherwise it can only be displayed and cannot be modified.

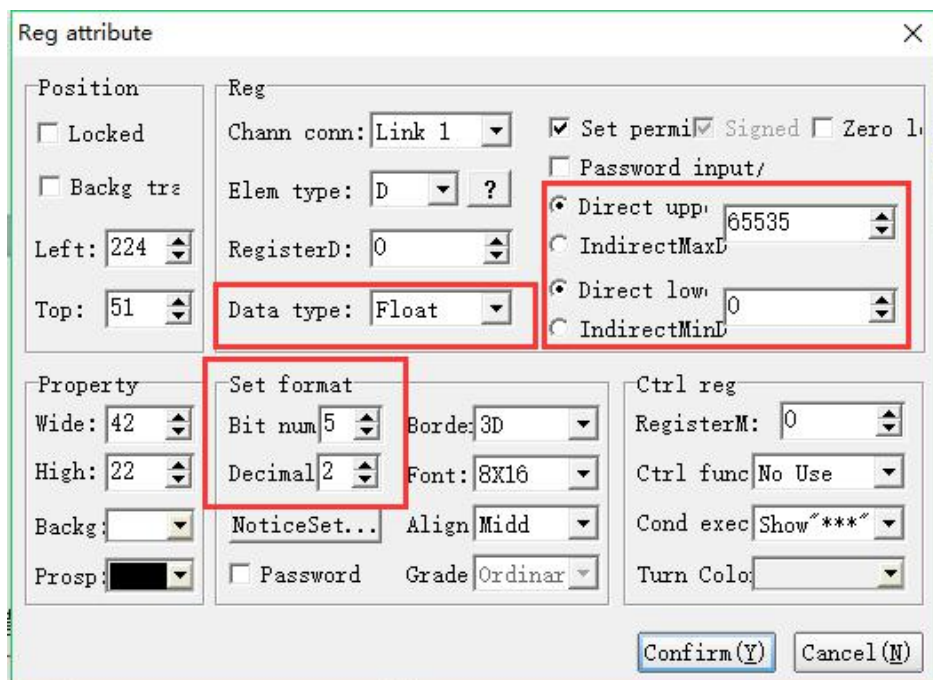
Signed number: Registers can be displayed as positive and negative numbers when selected.

Zero leader: When selected, the register display starts with 0.

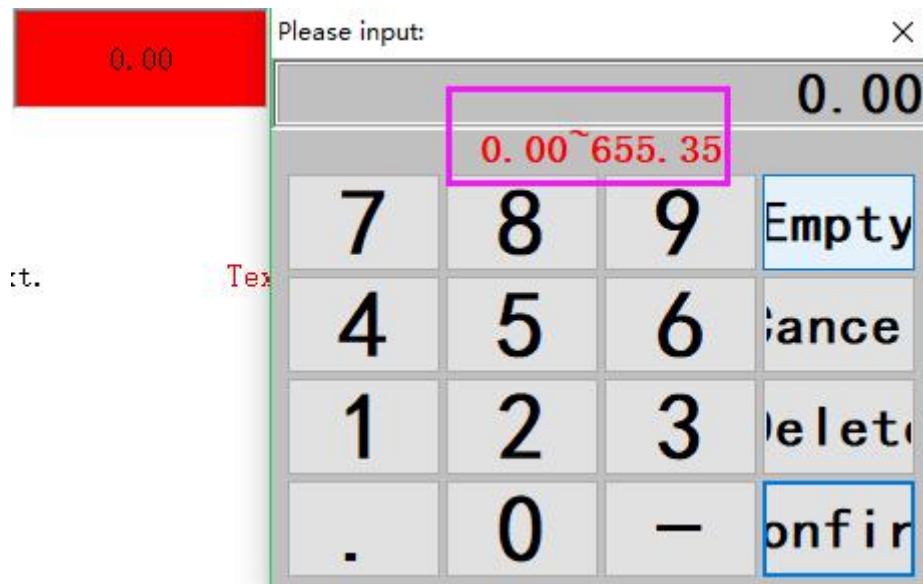
Direct upper and lower limits: Set the maximum and minimum values of the register data input, which are limited by the constant.

Indirect upper and lower limits: Set the maximum and minimum values of the register data input, which are limited by the values of other registers.

Note: If the data type is set to floating point number, the data set by the upper and lower limits contains the decimal point inside. For example, the number of digits is 5, the decimal place is 2, the upper limit is set to 65535, and the lower limit is 0. Then the maximum value of this register can be set to 655.35.



Offline simulation Display:

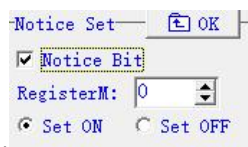


➤Set Format

Bit number: the bits of the maximum setting and display of register

Decimal: set the decimal of the register

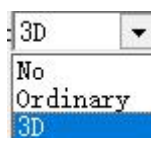
Notification setting: Set the relay action to be set when the register data



changes.

Background transparent: filter the background color

Password: only the correspond password be entered that the content of registers can be modified.

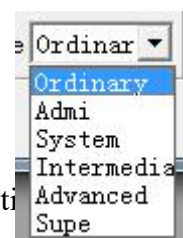


Border: select frame type

Font: set font size

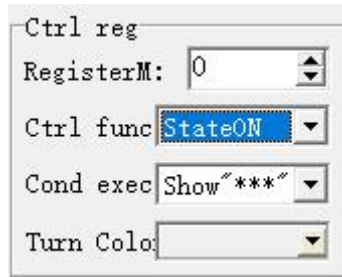
Align: alignment of value and frame of elements.

Grade: levels of password protection, it is effective only when password protection is used.



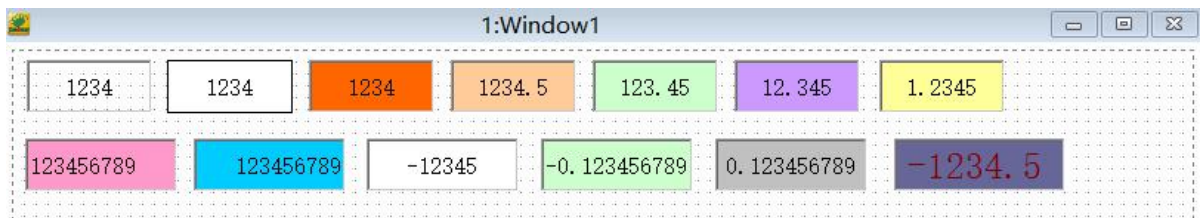
➤Controlled register

When register value meets the regulated conditions, this register will execute .



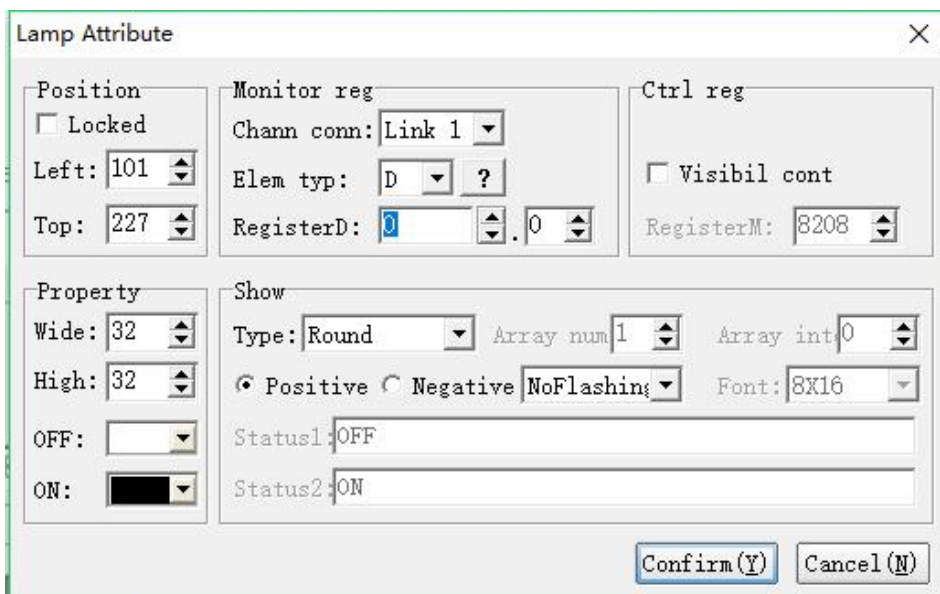
Above figure: When auxiliary contact M0=1, D0 will show“**** ”.

► **Examples:**



4 Indicators 

During operational process, in order to show clearly what operation the personal has made and the working conditions of devices, indicator light provide speedy prove of operation and testing.



► **Position**

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

►Property

Width: width of elements

Height: height of elements

OFF: displayed color when indicator light is OFF

ON: displayed color when indicator light is ON

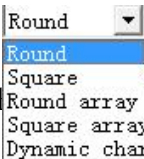
►Register

Channel connection: select communication channel

Element type: choose element type

Register No.: Set register address

►Show

Type: Select the shape of the indicator light  , select the status picture



, double click to select other indicator pictures:

ID	Picture Name
0	Extruder 1.bmp
1	Automatic univers
2	wheeler truck 2.b
3	Absorption chille
4	Aerobic digester
5	Analog gauge.bmp
6	Attention icon (e
7	GIF007.gif
8	GIF008.bmp
9	GIF009.gif
10	箭头15.bmp
11	按钮31.bmp
12	按钮32.bmp
13	按钮15.bmp
15	按钮31.bmp
16	按钮32.bmp
17	罐体16.bmp
18	1.bmp
19	按钮16.bmp
20	三角绿窓_0_4_1_1.
21	ABLE-T.bmp

Positive logic: When indicator light is power off, display OFF color. When indicator light is power on, display ON color.

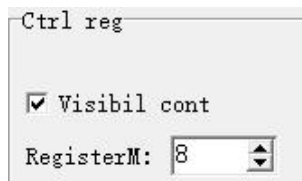
Negative logic: When indicator light is power off display ON color. When indicator light is power on, display OFF color.

Flash: set flicker interval or without flicker

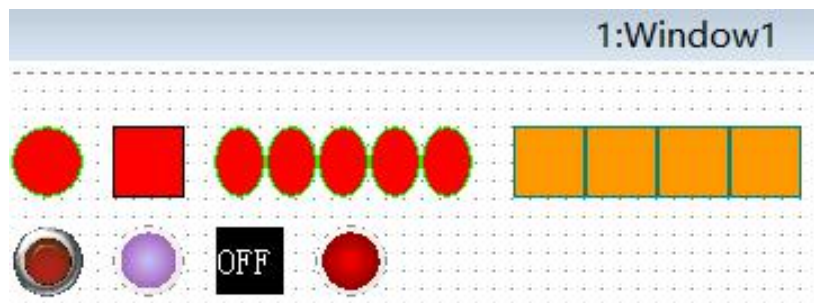


State 1 State 2: When the category is selected as a status character or a status picture, the corresponding characters and pictures can be set here.

➤ **Controlled register:** For example, display when set M5=ON



➤ **Examples:**

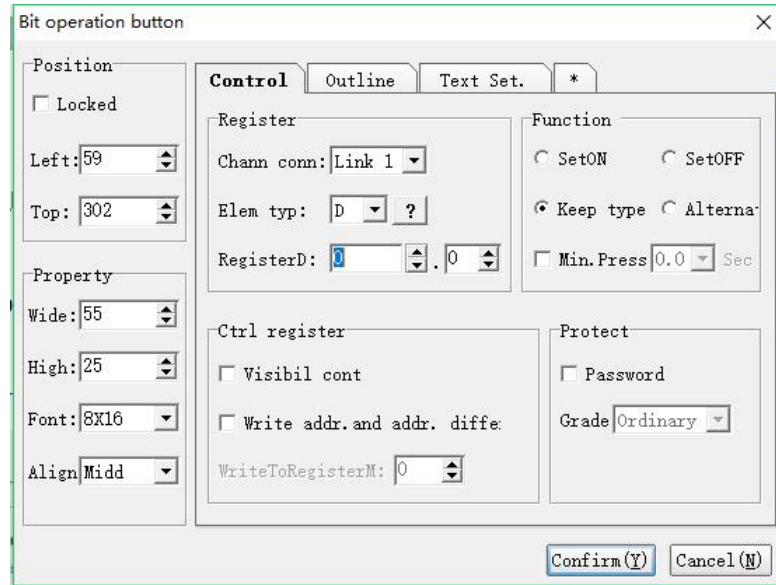


5 Bit operation switch

During operation, touch this button, HMI will immediately send out signals to PLC corresponding connection point ON or OFF.

There are four kinds of buttons for selecting: ON, OFF, alternative button, maintained button

1) Attribute of bit operation switch



➤ Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤ Property

Width: width of element

Height: height of element

Font: set font size

Align: alignment of text and frame of element

➤ Control Register

Channel connection: select communication channel

Element type: select element type

Register No.: Set register address

➤ Control Function

Set ON : Press the contact to set it ON, hands away or repress , it is still ON.

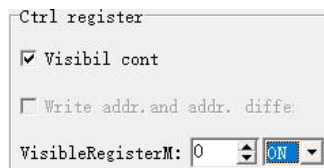
Set OFF: Press the contact to set it OFF, hands away or repress , it is still OFF.

Alternative: Press the contact ON, it is still ON when hands away; it is OFF when repress it

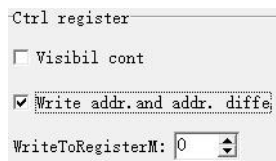
In turn: Press the button, the contact is ON. It is still OFF when hands away.

➤Control Register

Visibility control: When checked, this button is visible when M0=ON is set in this example.



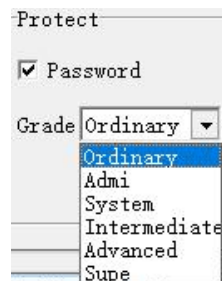
The write address is different from the monitor address: when checked, when the button is clicked, M0 is turned on or off; when M1 is turned on or off, the button reflects the M1 state.



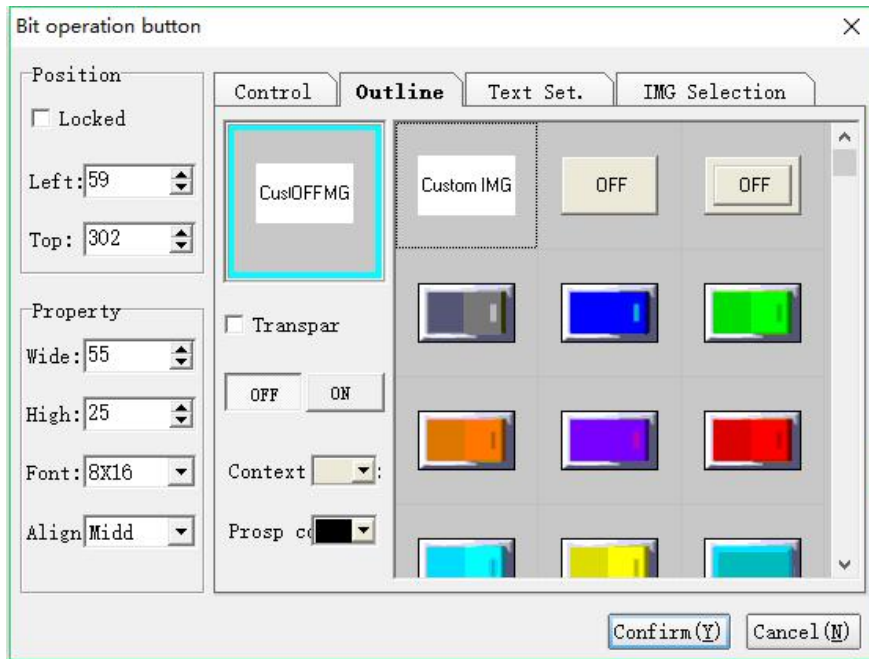
➤Control Protect

Password: Only when correspond password being entered can this button be operated successfully

Grade: password protection, operations will be effective only under password protection condition .



2) Attribute of bit operation switchII



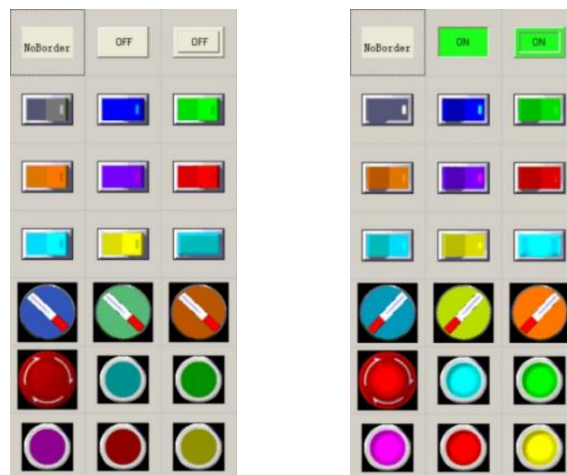
Control transparency: When checked, the button component displays a transparent state.

Background: The background color of the component.

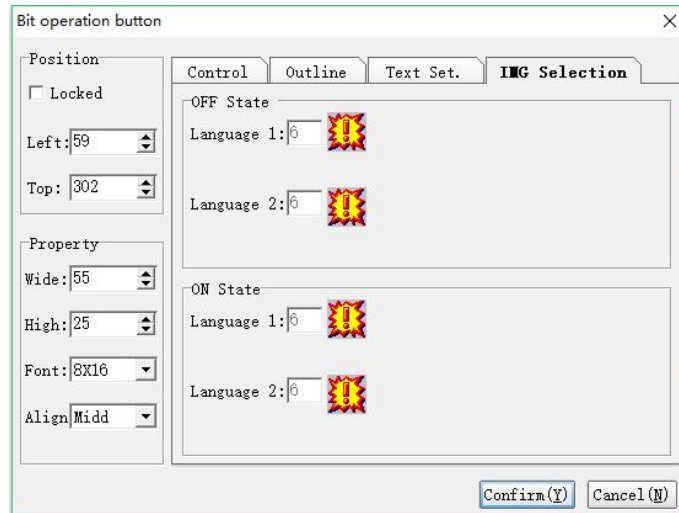
Foreground: The foreground color of the component.

Shape of the position operation switch: Select the shape effect displayed when the switch is in the OFF/ON state.

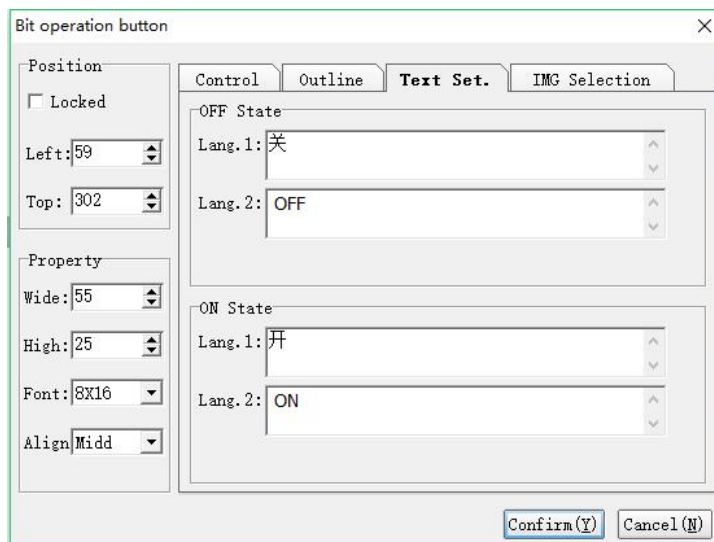
CoolMay provides 21*2 shape effects as below:




Select  , double click  , then add user-defined picture.



3) Attribute of bit operation switch III



When select  the characters displayed when the switch is in the state OFF/ON are determined by these two following attributes.

➤OFF state

Language 1 2 3 4: corresponding contents displayed by elements when system language is X.

➤ON state

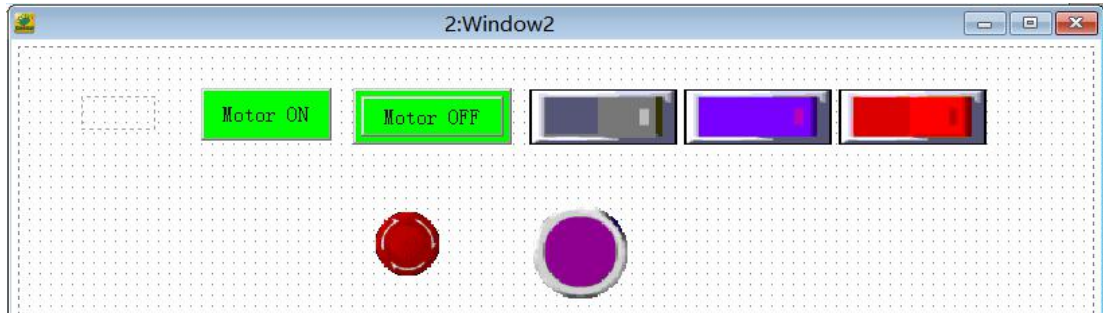
Language 1 2 3 4: corresponding contents displayed by elements when system language is X.

Note: The maximum length of language 1 is 50 strings; the maximum length of

languages 3/4 is 128strings;

MT90 series HMI uses UTF8 encoding format, the maximum length of language can only use 19 strings.

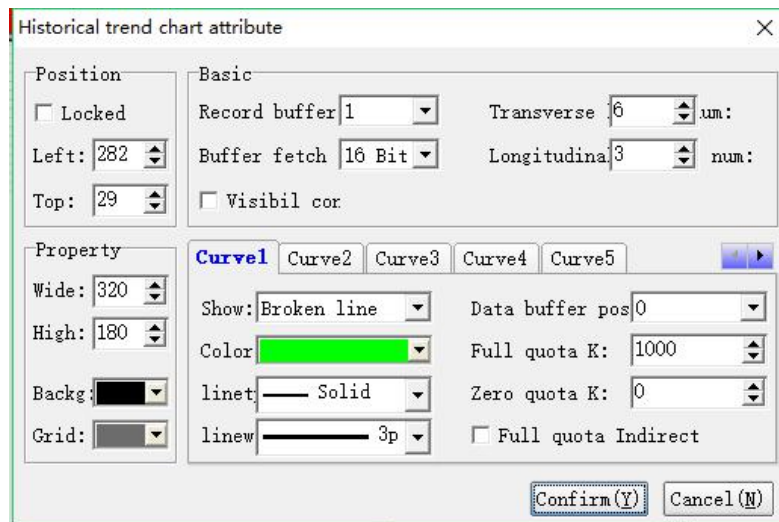
► **Example:**



6 Historical trend chart

(Only MT60 series touch screen supports downloading data)

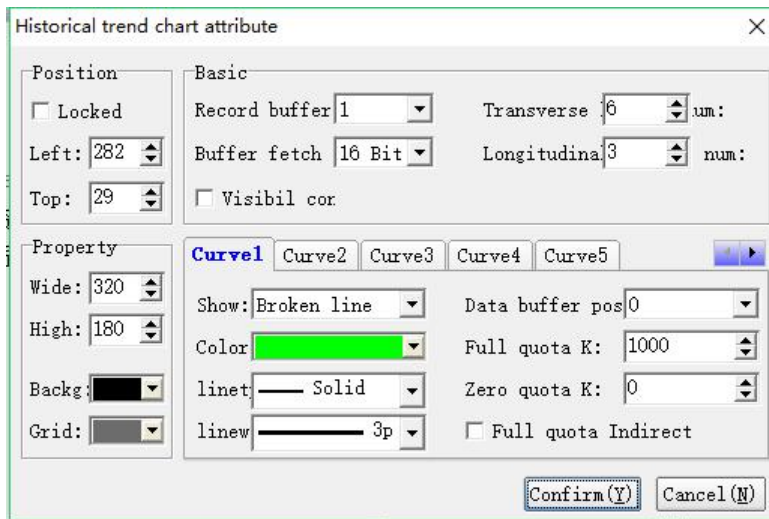
Historical trend graph: HMI can set sampling time and conditions to read numeric data of buffers which is designated by PLC, and store these data in the record buffer of HMI. After everlastingly and chronically sampling, the data will be convert to curve and displayed on the screen of HMI.



In the software version of CoolMayHMI V5.81 (internal GUIRun V5.81) and higher version, modify the default data storage function (record buffer / alarm database) of the hmi and hmi/plc all-in-one (hmi part) to be stored in the SD card. If there is no optional SD card (which cannot coexist with the built-in USB 2.0 port), it means that

there is no storage function by default. If you need to use the storage function, you need to change the HMI database storage selection to RAM (U disk. Backup suppression ** minutes), and the external file system is U disk in FAT32 format.

1) Historical trend chart attribute



➤ Position

Locked: Lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤ Property

Width: width of element

Height: height of element

Background: background color

Grid: color of grid

➤ Basic

Record buffer #: Recorder buffer #(1~12) is a location which can temporarily store historic data. The location and capacity of recorder buffer must be defined firstly.

Buffer type : 16bit or 32bit optional

Transverse grid number: the amount of horizontal grids

Longitudinal grid number: the amount of vertical grids

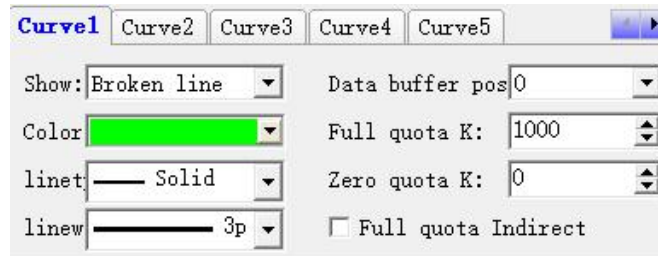
Visibil cor. : When you set register \$W=0, the trend chart will display, on the contrary the trend chart will be hided.



2) Historical trend chart attribute **Curve 1..5**

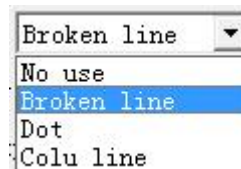


5 curves can be displayed simultaneously in one historic trend chart



➤ **Historical trend chart attribute** Attribute of curve 1..5

Display: select whether use this curve and select the display mode. As shown in figure

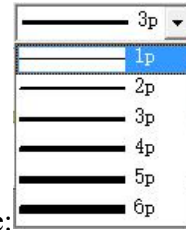


Color: color of curve

Line type: type of this curve, there are solid,dash and etc. As shown in



figure:



Line width: width of this curve, 1P to 6P optional. As shown in figure:

Data buffer position: This curve can show location of data origin in record buffer.

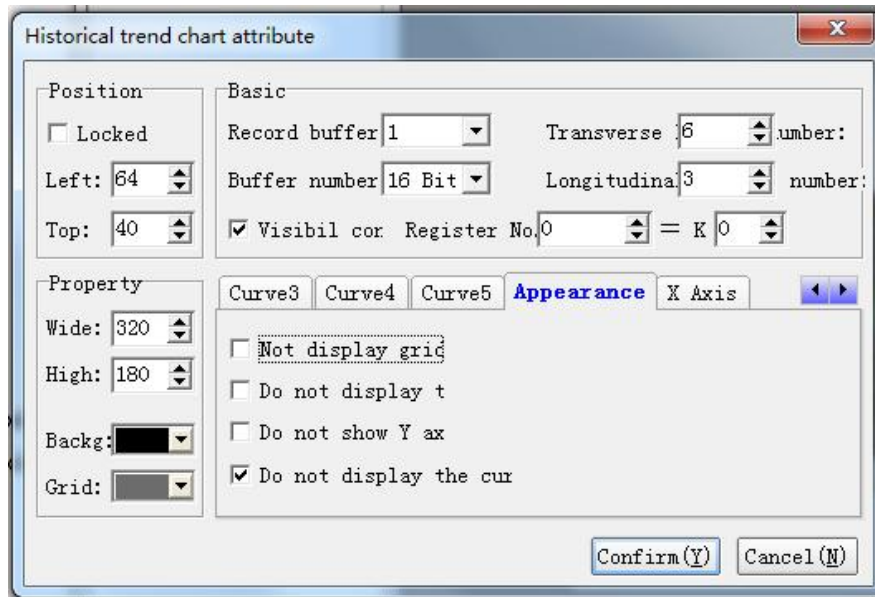
Show full quota: The maximum value showed by this curve, also it is the maximum value in Y axis. If data value is higher than this value, the maximum value will be displayed.

Show zero quota: The minimum value showed by this curve, also it is the minimum value in Y axis. If data value is lower than this value, the minimum value will be displayed.

Full Indirect Register: Check this function to display the full value using the data in the register.

3) Historical trend chart attribute Appearance

Curve4	Curve5	Appearance	X Axis	Y Axis
<input type="checkbox"/> Not display grid <input type="checkbox"/> Do not display the X axis <input type="checkbox"/> Do not show Y axis label <input checked="" type="checkbox"/> Do not display the current co				



➤ **Historical trend chart attribute** Appearance attribute

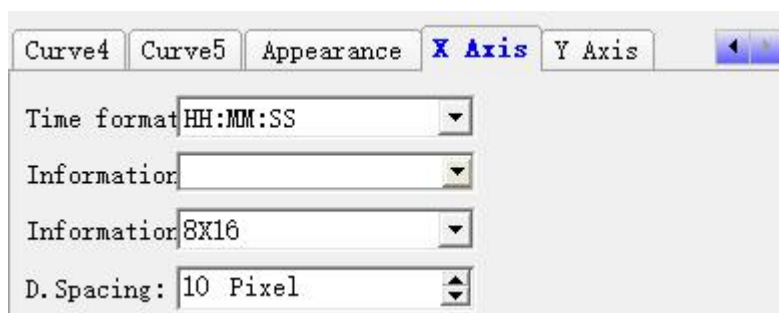
Do not display grid: select whether display grid

Do Not display X axis: select whether display annotation on X axis

Do not display Y axis: select whether display annotation on Y axis

Do not display the current value : select whether display the current value.

4) **Historical trend chart attribute** X axis 



➤ **Historical trend chart attribute** X axis attribute

Time format: select format of time displaying

Color: select color of time displaying

Font : select font of time displaying

D.Spacing: show distance of two point in X axis, 0~255.

5) Historical trend chart attribute Y axis 

➤ Historical trend chart attribute Y axis attribute

Curve4	Curve5	Appearance	X Axis	Y Axis
Maximum c:	1000	Color marl:		
Minimum c:	0	Mark font:	8X16	
Decimal d:	0			
Marked nu:	3			

Confirm (Y) Cancel (N)

Maximum coordinate: the maximum value on Y axis

Minimum coordinate: the minimum value on Y axis

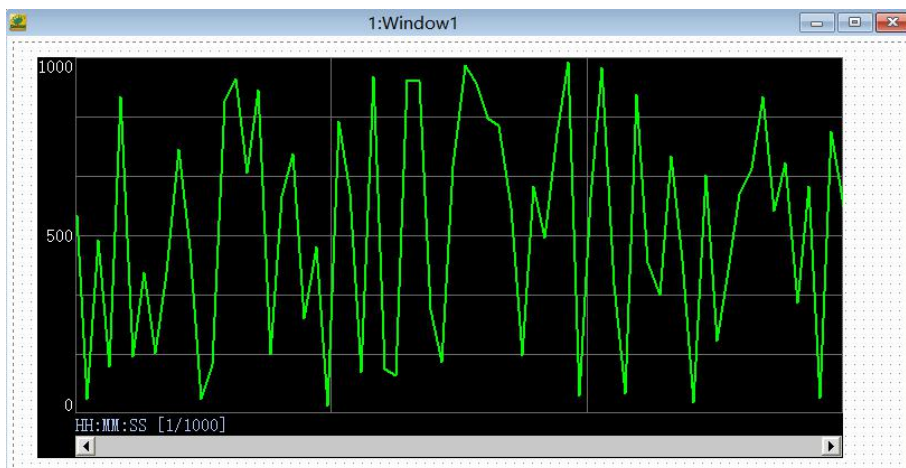
Decimal number: the number of decimal on Y axis

marked number: the number of marked points on Y axis

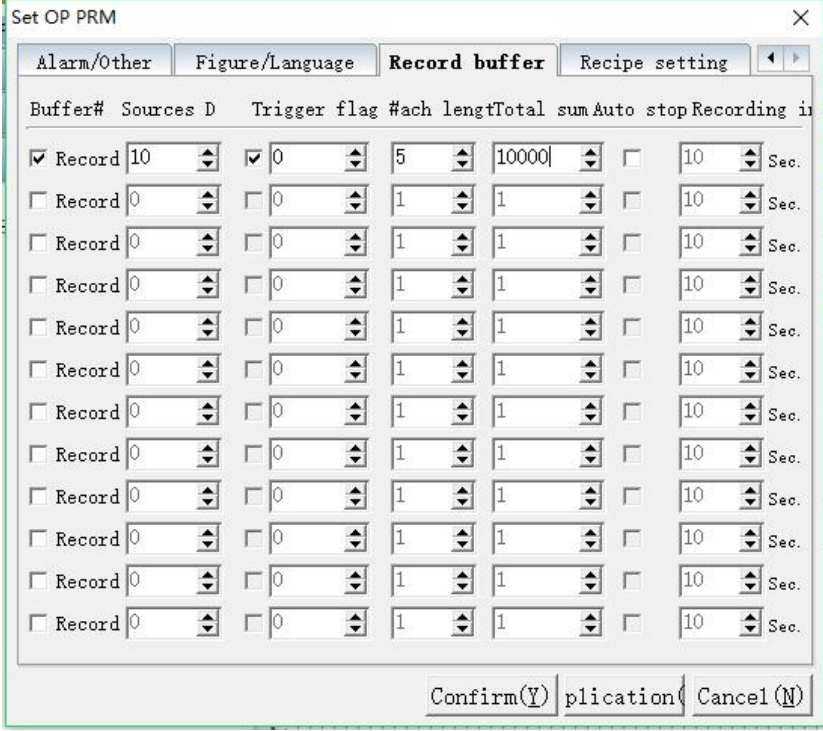
Color marked : color of marked points on Y axis

Mark font: the font of marked points on Y axis

➤ Example:



Record buffer setting



Buffer#	Sources D	Trigger flag	#ach	lengt	Total	sum	Auto stop	Recording i
<input checked="" type="checkbox"/> Record	10	<input checked="" type="checkbox"/> 0	5	10000	10	10	<input type="checkbox"/>	10 Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	10 Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	10 Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	10 Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	10 Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	10 Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	10 Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	10 Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	10 Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	10 Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	10 Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	10 Sec.

Confirm(Y) Application Cancel(N)

Buffer#: set location of record area

Source D: set the initial address of stored register, as shown in figure: the initial address is D8

Trigger flag#: set conditions for triggering, the address is a 32-bit register of the initial address of the fast reading area, as shown in figure:



Fast Read D: 8 Data leng: 10

the triggering flag is 0, the initial address of fast reading area is D8, so the address of triggering flag is D8.0

Each Length: represents the quantity of registers being stored from data resource D (including the initial address of data resource D)

Example: store D10-D14 these five register

Total sum: total quantity of storage

Automatically stop: When selected, the system will stop automatically after recording the whole quantity, otherwise it will be covered automatically.

Record intervals: save data according to time intervals and the unit is second.

Note: recording condition can only be trigger flag or record intervals.

7 Real-time trend chart

HMI can read continuous data of corresponding address and directly and real-time display them to users by figure. For example: If there are 50 points and you set 3 curves and then you can get 50X3, that is 150 word data and at meantime these data are processed in PLC program. Setting procedure can be referred to following figures, or you can download sample program from CoolMay official website.

1) Real time trend chart attribute

➤ Position

Locked: Lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤ Property

Width: width of element

Height: height of element

Background: background color

Grid: color of grid

➤ Basic attributes

Channel connection: select communication channel

Element type: select element type

Data resource: origin of collecting data

For example: If there are 50 display points, you can set 3 curves and address is D0, data type is 16bit, after these curves being triggered, there are 150 data being read.

The location of Y axis in first curve is D0~D49, in second curve is D50~D99, in third curve is D100~D149. Another example: If there are 50 display points, you can set two curves and address is D0, data type is 32bit, after these curves being triggered, there are $50 * 2 * 2 = 200$ data being read. The location of Y axis in first curve is D0~D99, in second curve is D100~D199.

Data type: 16bit or 32bit

Transverse grid number: the amount of horizontal grids

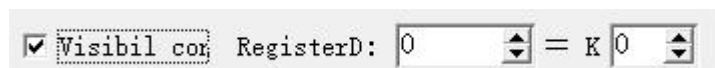
Longitudinal grid number: the amount of vertical grids

➤ Control attribute

Show points: points of data reading and display points on trend chart.

Clear triggered ID: When page send a matched ID, curve will be eliminated. Examples please refer to function key.

Visibility: When set register =Kxx, the chart will be displayed, otherwise the chart will be hided.

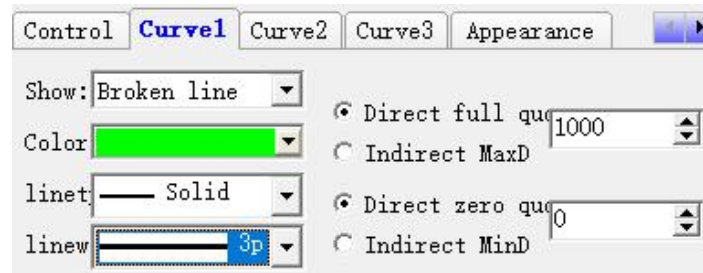


2) Real time trend chart attribute

Curve1...3

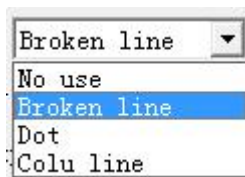


Three curves can be displayed in historic trend chart at the same time



3) Real time trend chart attribute Curve1. ...3

Display: select whether to use this curve and select the display mode



Color: color of this curve

Line type: type of this curve, for example: solid,dash and etc. As shown in

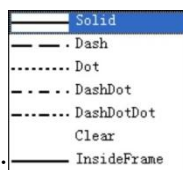


figure:

Line width:width of this curve, 1P to 6P optional. As shown in

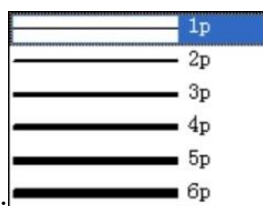


figure:

Full quota: The maximum value showed by this curve, also it is the maximum value in Y axis. If data value is higher than this value, this maximum value will be displayed.

Zero quota: The minimum value showed by this curve, also it is the minimum value in Y axis.

If data value is lower than this value, this minimum value will be displayed.

Indirect full credit value D: Indicates that the maximum value of the curve uses the data in the set register.

Indirect zero credit value D: Indicates that the maximum value of the curve uses the data in the set register.



3) Real time trend chart attribute. Appearance

➤ Real time trend chart attribute Attribute of appearance

No not display grid: select whether display network

No not show X axis: select whether display annotation on X axis

No not show Y axis: select whether display annotation on Y axis



4) Real time trend chart attribute X axis

➤ Real time trend chart attribute X axis attribute

Annotation: absolute time and relative value

Time format: format of displayed time, effective only when “absolute time” is selected.

Relative longitude: Relative longitude of time displaying, effective only when “relative time” is selected

Marked number: number of displayed annotations

Relative unit: Relative unit of time, effective only when “relative time” is selected

Decimal digits: Decimal digits of time displaying, effective only when “relative time” is selected

Color marked: Color of time displaying

Mark font: Font size of time annotation

5) Real time trend chart attribute

Y axis



Real time trend graph properties

Position		Basic	
<input type="checkbox"/> Locked	Chann conn: Link 1	Data type: 16 Bit	
Left: 120	Elem typ: D ?	Transverse 6	
Top: 134	DatSourceD: 0	Longitudinal 3	um:
Property		Curve2 Curve3 Appearance X Axis Y Axis	
Wide: 320	Maximum K: 1000	Color mark	
High: 180	Minimum K: 0	Mark font 8X16	
Backg: [Black]	<input type="checkbox"/> Max Use Indirect	Decimal di 0	
Grid: [Grey]	<input type="checkbox"/> Min Use Indirect	Marked num 3	
		Confirm(Y)	Cancel(N)

Max. Coodinate: the Max. Value that Y axis annotation

Min. Coodinate: the Min. Value that Y axis annotation

Maximum D:	1000
Minimum D:	0
<input checked="" type="checkbox"/> Max Use Indirect	
<input checked="" type="checkbox"/> Min Use Indirect	

Decimal Digits: decimal digits that Y axis annotation

Marked number: quantity of Y axis annotation

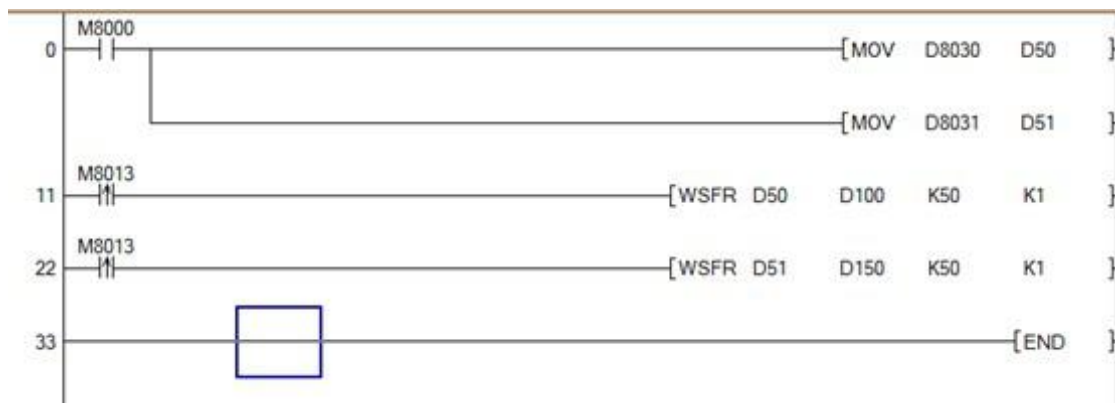
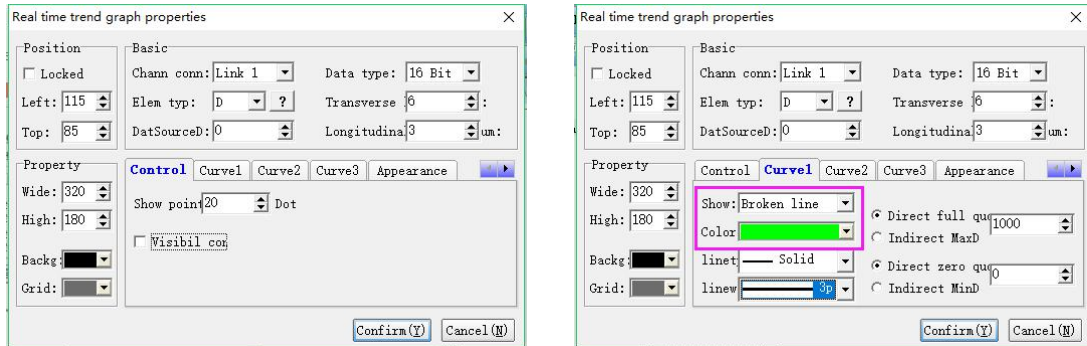
Color marked: color of Y axis annotation

Mark font: font size of Y axis annotation

Sample:

Set two curves which record analog D50 and D51. The first curve record D50,

occupying 50 register from D100-D149, the second curve record D51, occupying 50 registers from D150-D199. Program settings of HMI and PLC are as below, please download detailed sample program from the official website.



8 Bar graph

Bar graph is another form to display digit which can display data of analog such as temperature, pressure, flow and so on. Bar chart can show data by percentage way according to full and zero quota. Height and width can be designated optional

► Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page.

Top: Coordinates of the elements in the top page.

► Property

Width: width of elements

Height: height of elements

Background: background color

Prospect: foreground color

► Register

Channel connection: select communication connection

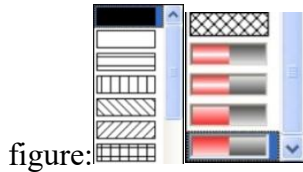
Element type: choose type of elements

Register : set register's address

Data type: select 16bit or 32bit

Show form: the direction of bar chart changes when the value of register gets larger, for example: up, down, left and right.

Display padding image: Padding image of bar chart as shown in



➤ Control

Full quota: The maximum value which bar chart can display

Zero quota: The minimum value which bar chart can display

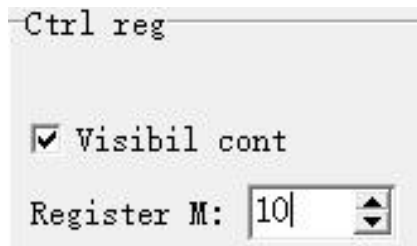
Indirect full credit D: indicates that the maximum value of the bar graph uses the data in the set register.

Indirect zero degree D: indicates that the minimum value of the bar graph uses the data in the set register.

➤ Controlled register attribute

Visibility Control: Check this function to indicate that the display and hiding of the bar graph requires a set of relays to control.

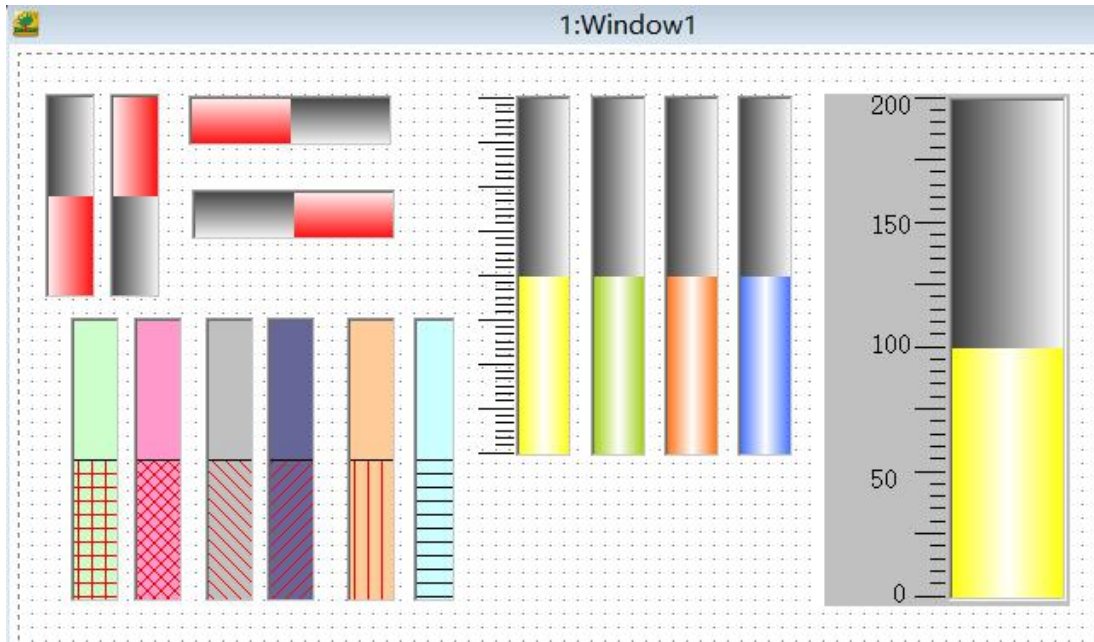
The legend shows that when the relay M10 is ON, the bar graph is visible.



➤ Range alarm attributes

Use range color change: Select this function to indicate the color change of the display range of the bar graph. It is used to warn the user that the pressure or flow is too low or too high, and take appropriate measures as soon as possible.

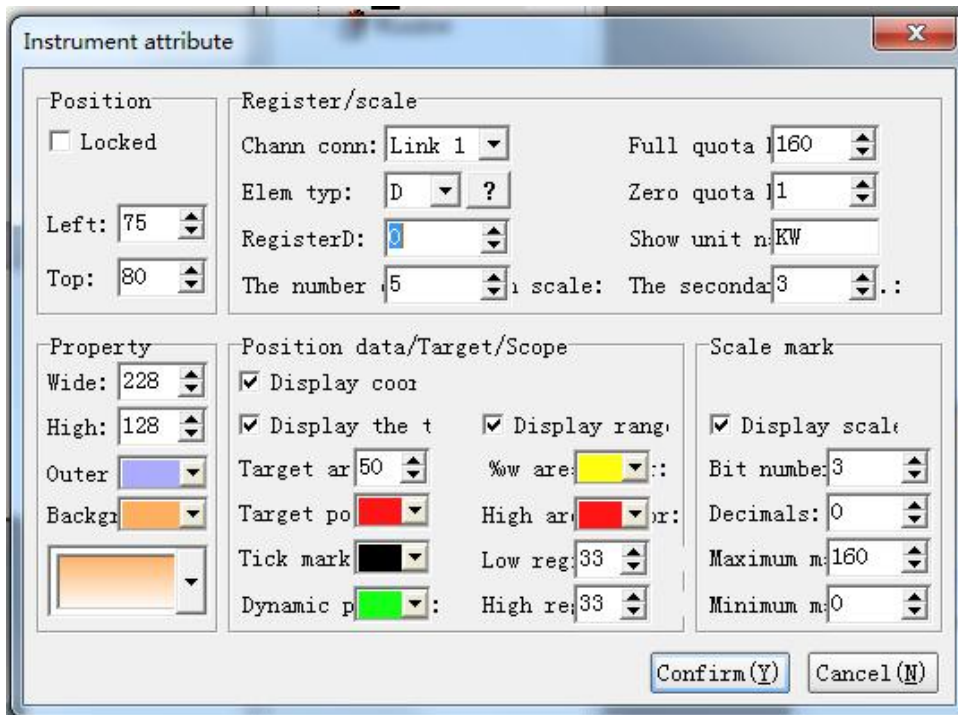
➤ Examples



9 Meter



Meter is another form to display digit which can display data of analog such as temperature, pressure, flow and so on.



➤ Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤ **Property**

Width: width of elements

Height: height of elements

Outer: frame color

background: background color

➤ **Register /scale**

Channel connection: Select the communication channel.

Component Type: Select the object type.

Register Number: Set the address of the register.

Full credit value K: The maximum value represented by the meter pointer.

Zero credit value K: The minimum value represented by the meter pointer.

Display unit name: Set the name of the display unit.

Major ticks: The number of major scales.

Minor scale: The number of scales assigned to each major scale.

➤ **Position data/Target/Scope**

Axis, mark range and target pointer can be selected not to display. When not displayed, their correspond attributes can not be used.

Target area: area displayed by target point

Target pointer: color of target pointer

Tick mark: color of scale mark

Dynamic pointer: Dynamic pointer color.

Low area color: color in low area

High area color:color in high area

Low area: percentage of low area

High area: percentage of high area

➤ Scale mark

When scale mark is not selected, the relevant attribute can not be used.

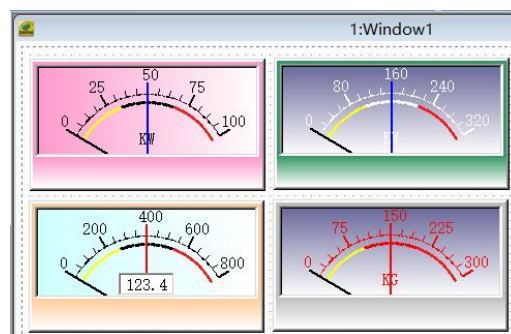
Bit number: The maximum digit of scale mark.

Decimals: decimals of scale mark .

Maximum mark: The maximum number of scale mark.

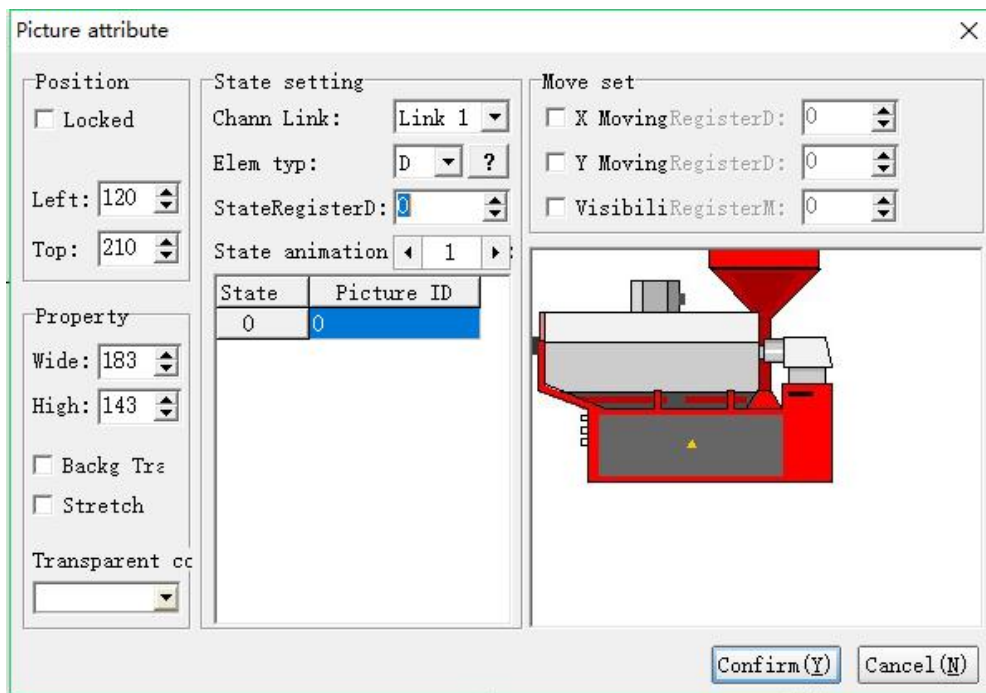
Minimum mark: The minimum number of scale mark.

➤ Examples:



10 Picture

Picture element is bitmap which can show the figure of machine so that operators can understand easily . Also, the bitmap can show factory logo and emblem to enhance product identity. Picture state and absolute location are controlled by three registers.



➤ Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤ Property

Width: width of elements

Height: height of elements

Background transparent : filter the transparent color which has already been selected

Stretch: when selected, images can automatically adjust width and height which has already been set.



Transparent color: select transparent color, also can be selected by color selection device

➤ State setting

Channel connection: select communication channel

Element type: select element type

State register D: display corresponding picture according to the value of register

State animation number: increase or decrease the number of animation through the buttons  and .

➤ Move

X moving: when selected, elements can horizontally move along the X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

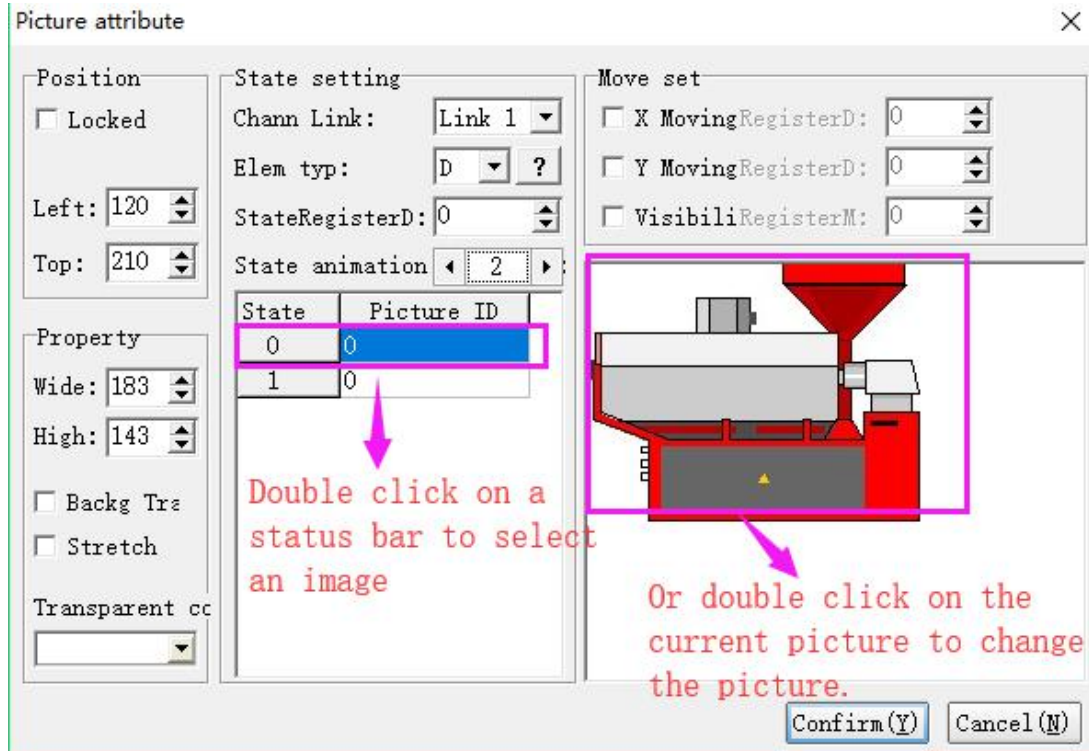
Y moving: when selected, elements are used as Y-axis vertical scroll. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Visibility: when auxiliary contact M is driven ON, the element will display. When driven OFF, the element will be hidden.

➤ Method of extracting picture

CoolMay provide two ways for extracting picture, as figure shows:

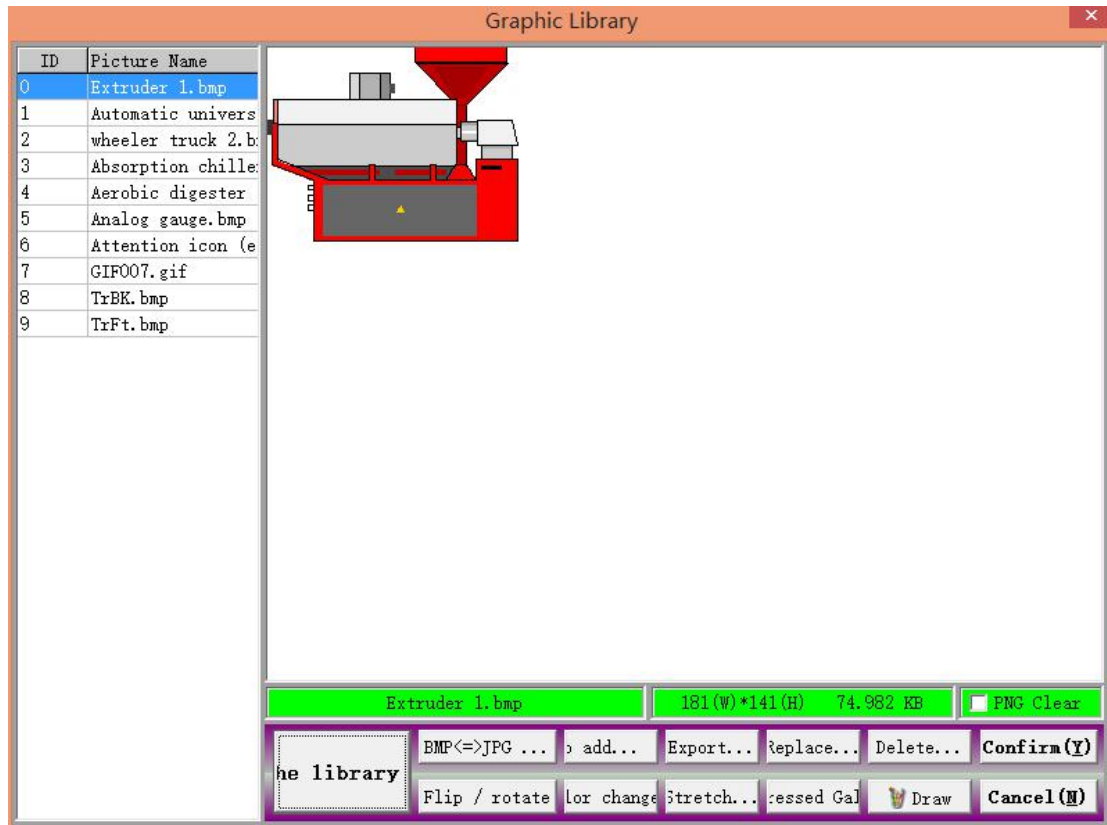
- 1) Double click the state to choose pictures



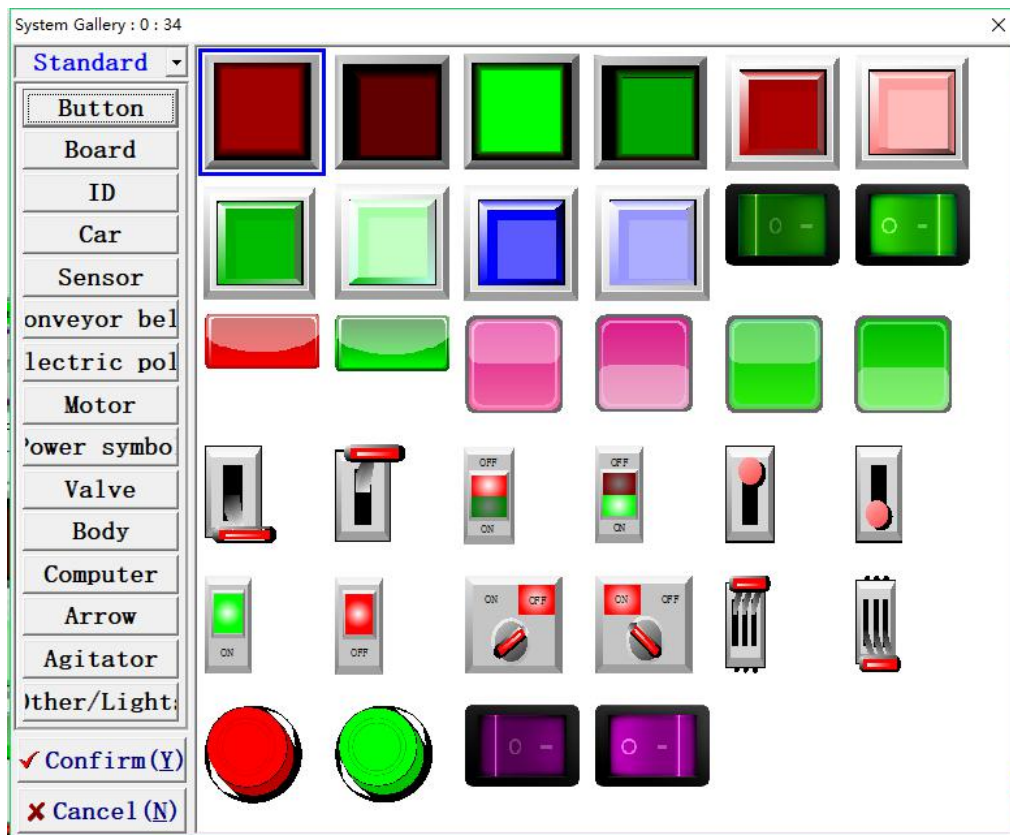
2) Right click the mouse of current picture for replacement

Graphic library

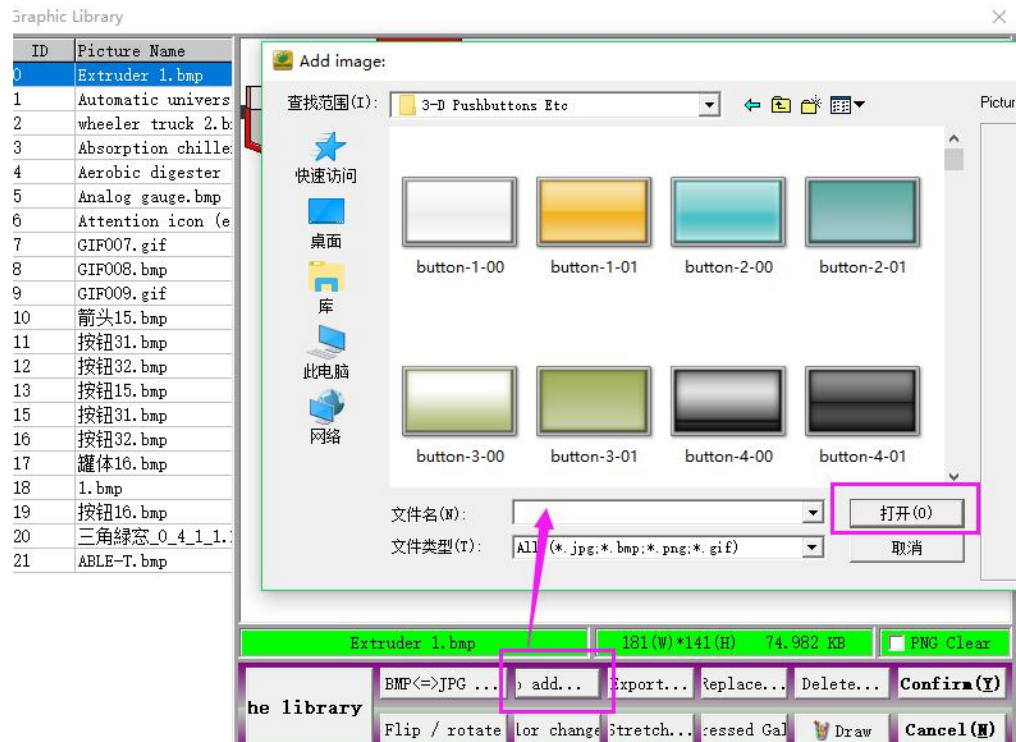
After selecting one of these two ways to extract picture, CoolMay HMI will pop-up picture library dialog box, which provide some functions such as selection, addition, derivation, substitution, deletion, conversion from BMP to JPG, overturn/rotation, color transposition, stretch, compressed graphic library.



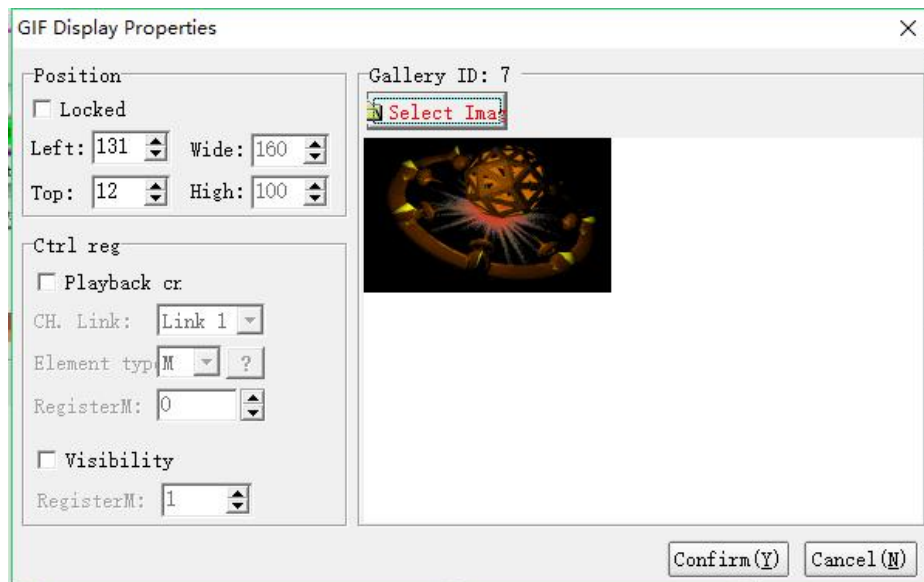
Added by the gallery, showing the gallery as shown:



Click "Add" to add an external image directly:



11 GIF Animation Components



Note: When use gif picture, please note the occupied memory.

1) Recommendation for MT60

* For 1M~3M GIF, only one GIF is placed on a page;

For less100K GIF, up to 5 GIF can be placed on a page;

* For 1M~3M picture, only one picture is placed on a page;

For less 100K picture, up to 10 pictures can be placed on one page, the [stretch] attribute is not recommended;

* The image format is recommended to be 24-bit bmp format;

* The picture resolution must be less than or equal to the screen resolution;

* For HA series HMI, The .HW6 file after compilation is recommended to be less than or equal to 10MB, and the occupied RAM memory is less than or equal to 16MB;

* For H series HMI, The .HW6 file after compilation is recommended to be less than or equal to 8MB, and the occupied RAM memory is less than or equal to 12MB;



2) Recommendation for MT90

* Not recommend to place GIF

* For less 30K picture, up to 6 pictures can be placed on one page, the [stretch] attribute is not recommended;

* The image format is recommended to be 24-bit bmp format;

* The picture resolution must be less than or equal to the screen resolution;

* For HB series HMI, The .HW6 file after compilation is recommended to be less than or equal to 500KB, and the occupied RAM memory is less than or equal to 2.5MB;

➤ Location attribute

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

Width: The width of the component.

Height: The height of the component.

►Controlled register attribute

Playback Control: Checking this function means that when playing a movie, it is controlled by the set register.

Channel connection: Select the communication channel.

Component Type: Select the object type.

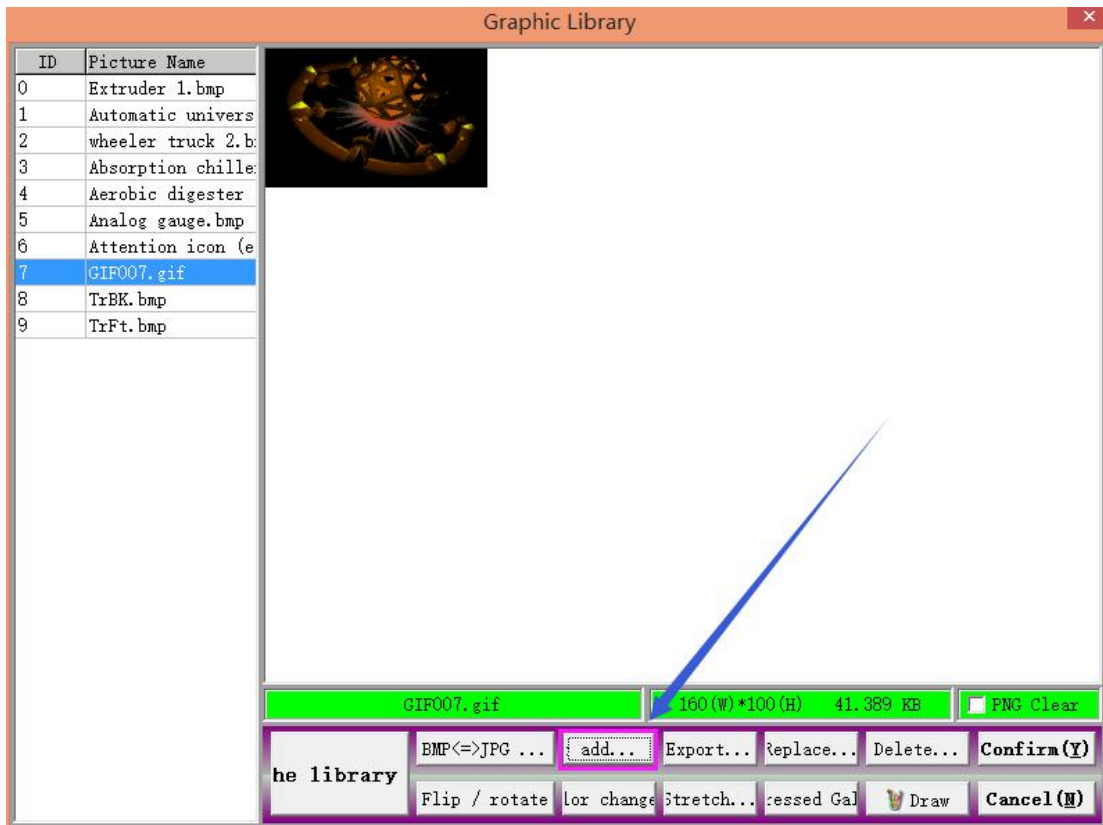
Register number: Plays the animation when the value of the register reaches the condition.

Visibility: When the setting M of the set register is ON, the animation is displayed.

When it is OFF, the animation is hidden.

►Gallery ID: 7 attributes

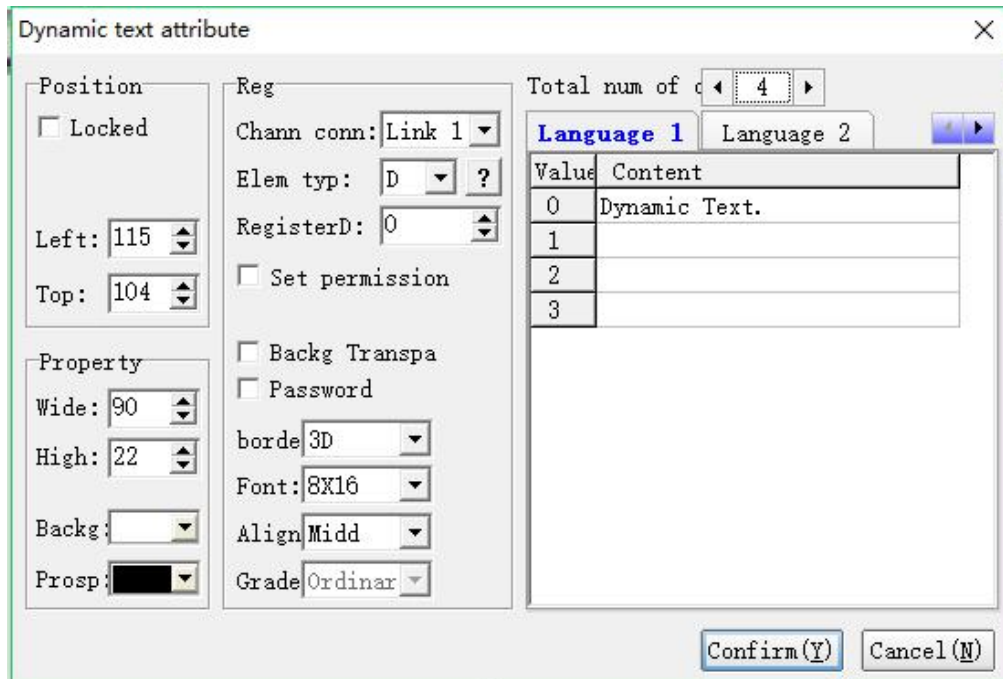
Animated image: Click this button to make the desired animation.





12 Dynamic text

During industrial control, there are more than one conditions when machine is working. GIF Viewer can display different working conditions which is the most ideal choice.



►Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

►Property

Width: width of elements

Height: height of elements

Background: background color

prospect:foreground color

➤Register

Channel connection: select communication channel

Element type: select type of element

Register D: set register address

Set permission: controlled by keyboard. When selected, the data will be usually sent by keyboard to PLC, otherwise it will show text according to data from PLC, like action prompt and alarm prompt.

Focus from zero forcibly: effective when “set permission” is selected. Data in register will be deleted when cursor of keyboard left

Background transparent: filter color of background



Password : When selected, password protection will be effective

Border: display the type of frame

Font : font size

Align:alignment of text and element’s border

Grade: password grade. Effective only when “password” is selected.

Total number of state changes: Reduce and increase the amount of text change by using the  and  buttons.

➤Language

Language 1: Select the corresponding text that the language displays at one time.

Language 2: The corresponding text displayed when the language is selected.

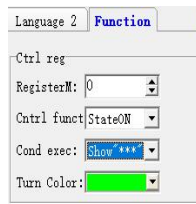
Language 3: Select the corresponding text displayed when the language is three.

Language 4: Select the corresponding text displayed when the language is four

➤Function

Special: When “key register”meets the required conditions, the corresponding operations will be executed.

As shown in the above figure: When M0=ON, the dynamic text string will display

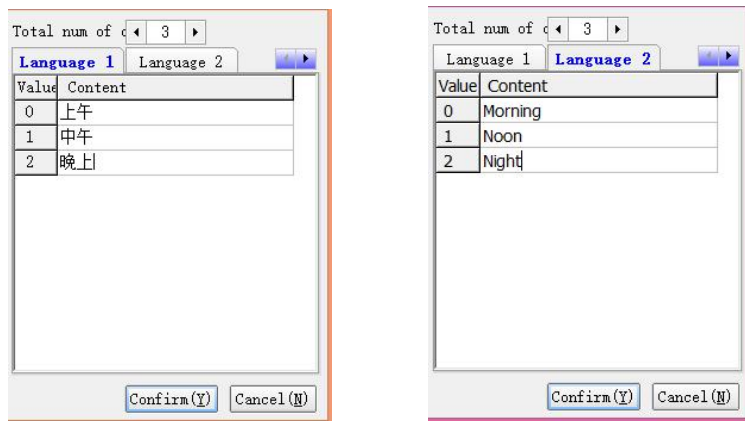


➤ Modify record setting

Explanation: The amendant record "Modify Project" will send to the system when user s modify the element

Language: corresponding contents displayed by elements when system language is X.

➤ Status display

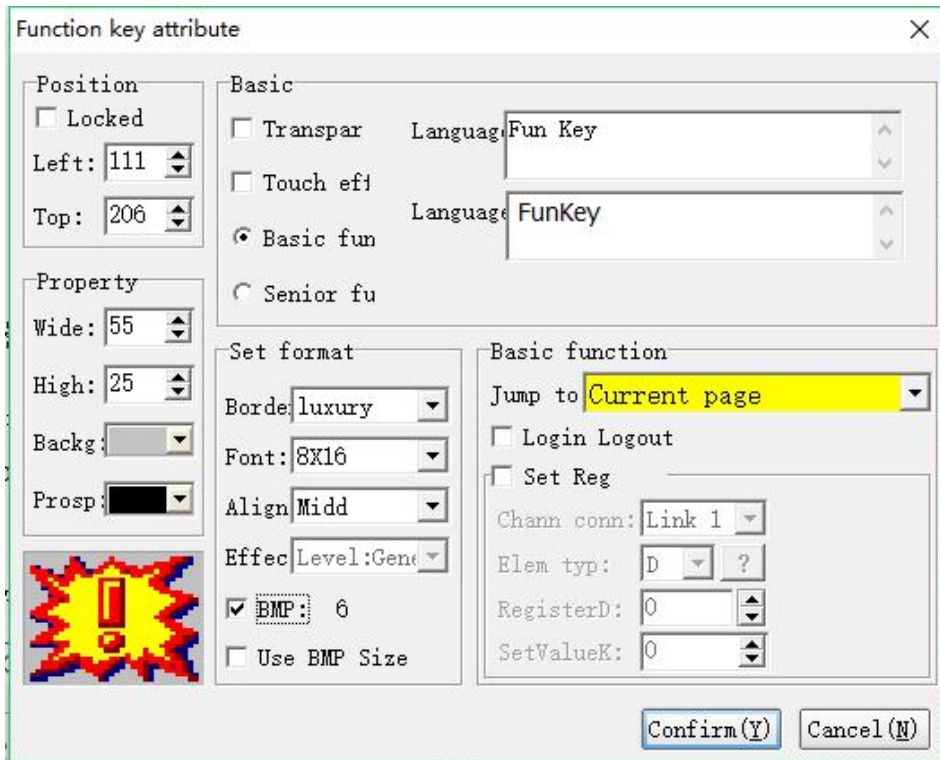


As shown above:

When the system language is the language, the text displays “The machine is running normally” when the corresponding register is equal to 0. When the value is equal to 1, the text displays “Manual running”. When it is equal to 2, the text displays “Semi-automatic running”. When the system language is language 2, the text displays "Machine run normally" when the corresponding register is equal to 0. When the value is equal to 1, the text displays "Runing in manual mode". When it is equal to 2, the text displays "Runing in semi-auto mode".

13 Function Key

The function key is collection of all key functions. Functions can be set to buttons so that they can execute different functions.



➤ Location

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤ Property

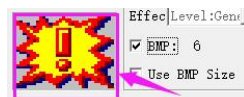
Width: width of elements

Height: height of elements

Background: background color

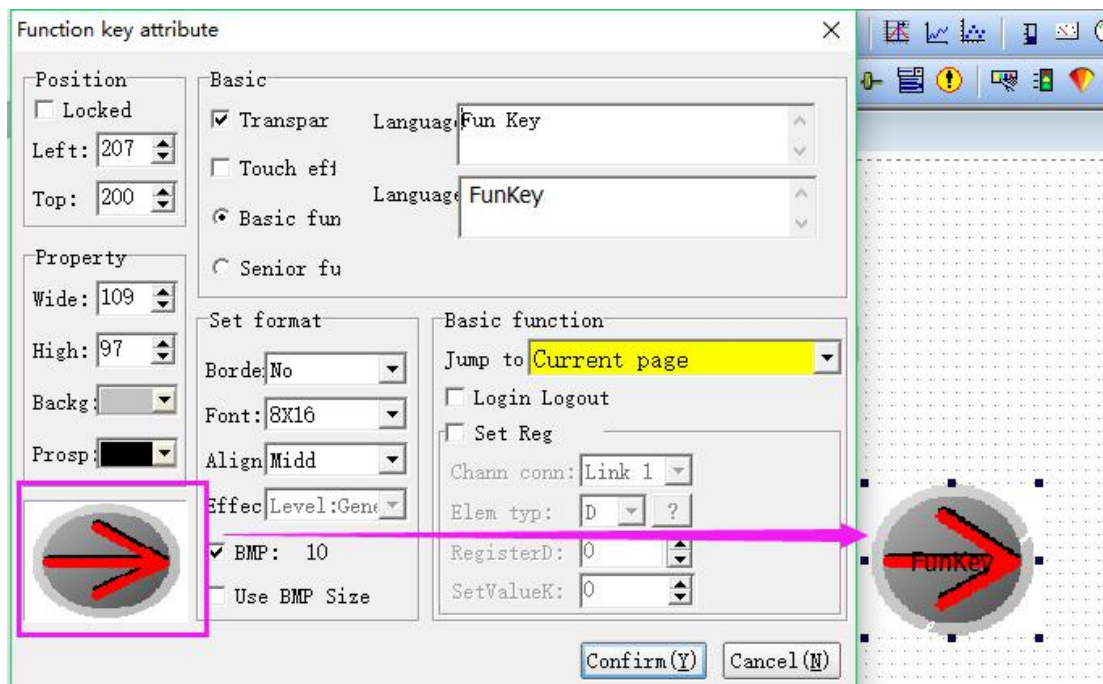
Foreground: foreground color

Picture: Check the picture and double-click



to set the function

key to another picture.



➤ Basic property

Control transparency: Check this feature, the component is transparent.

Touch is valid: Check this function. When using this component, you need to enter the corresponding level password.

Language 1, 2, 3, 4: When the system selects the language "x", the corresponding content is displayed.

➤ Format setting

Border: border type

Font: font size

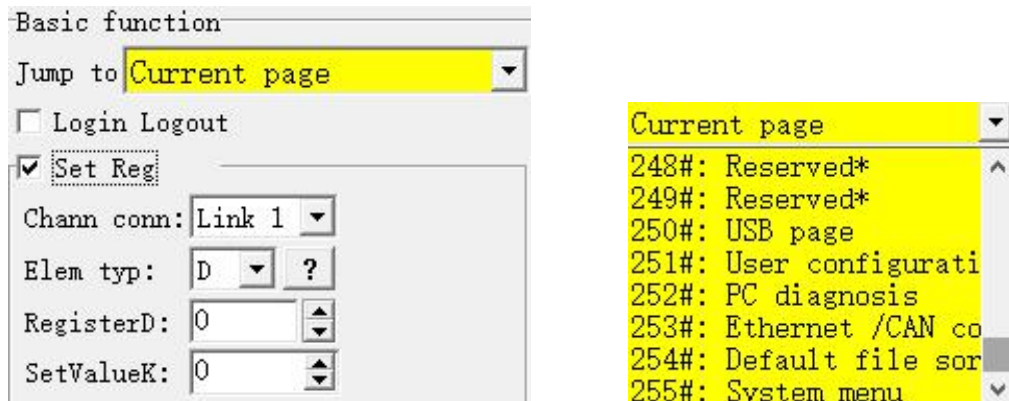
Align: alignment of text and element's border

Grade: password grade, effective only when "password" is selected.

➤ Basic Function

When using function key components, you can only choose one of the basic functions and advanced functions.

Basic functions: including screen jump, USB screen, user configuration screen, PC diagnostic screen, Ethernet/CAN configuration screen, system menu screen.

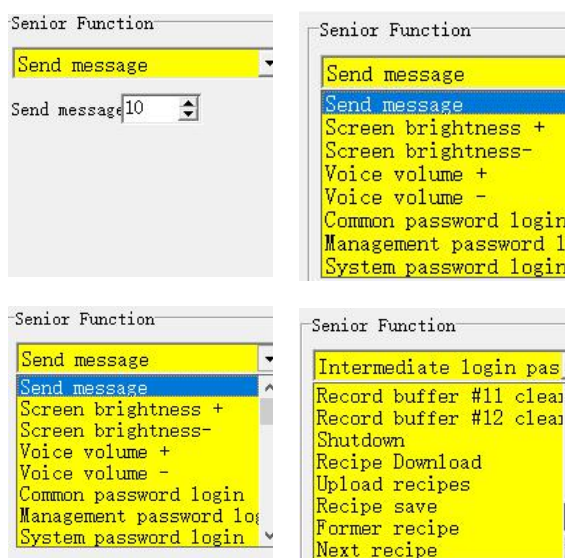


Logout Login: When this function is checked, the password will be logged out after entering the password. If this function is not checked, the password will be retained after entering the password, but only for 6 minutes (screen save time set by the touch screen). After 6 minutes, need to enter the password again.

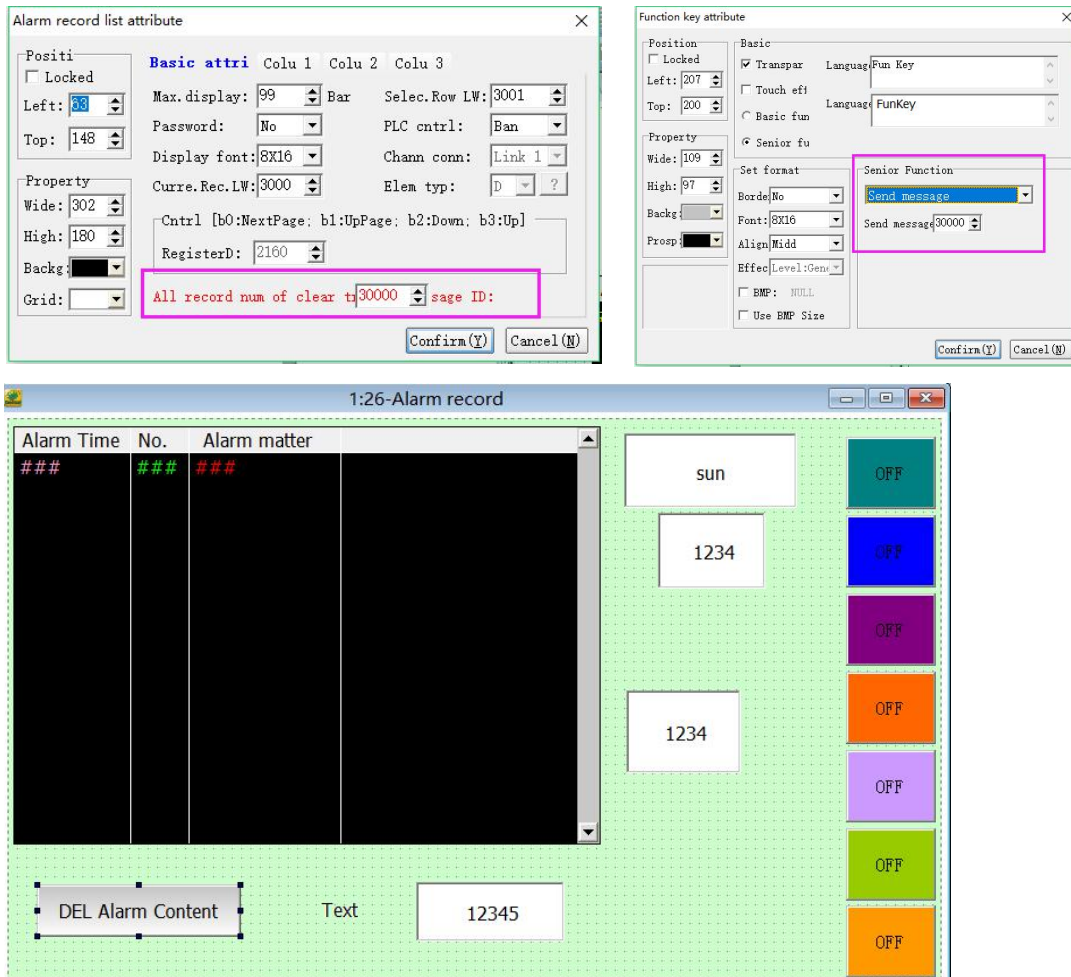
Setting register: When this function is checked, the function register can be notified to set the status when the function key is clicked.

➤ Advanced Features

Advanced features: including sending messages, uploading and downloading data to USB, password login and logout, system data backup and restore and clear, screen brightness adjustment, voice volume adjustment, language conversion, recipe function, etc...



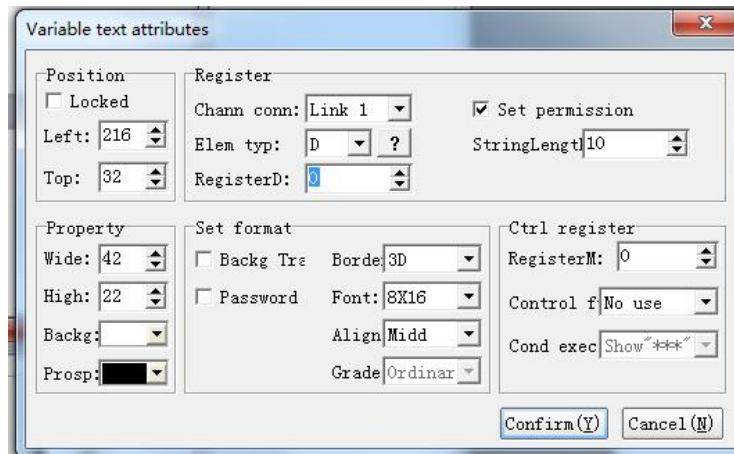
The sending message also assigns an ID of the sending message for sending a signal to the set ID. For example, the following figure is a list of alarm records. The sending message of the function key is set to ID=300, and all the clearing trigger messages of the alarm record list are ID 300. When the function key is pressed, the alarm record list will execute “all record number clearing”; as shown below:



14 Variable text



Variable text can enter and display letters, characters, numbers and Chinese characters. Similar to input data, when you enter characters, there must be have corresponding small keyboard and Chinese phonetic characters window.



► Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

► Property

Width: width of elements

Height: height of elements

Background: background color

Foreground: foreground color

► Register

Channel connection: select communication channel.

Element type: select element type

Register D: set register address

Set permission: controlled by keyboard. When selected, the data will be usually sent by keyboard to PLC, otherwise it will show text according to data from PLC, like action prompt and alarm prompt.

String length: Set the length of the string to display.

► Set Format

Background transparent: filter color of background

Password : When selected, password protection will be effective

Border: border type

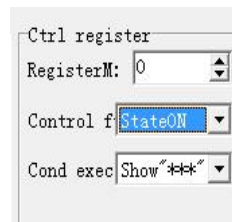
Font: font size

Align:alignment of text and element's border

Grade: password grade. Effective only when “password” is selected.

➤Controlled register

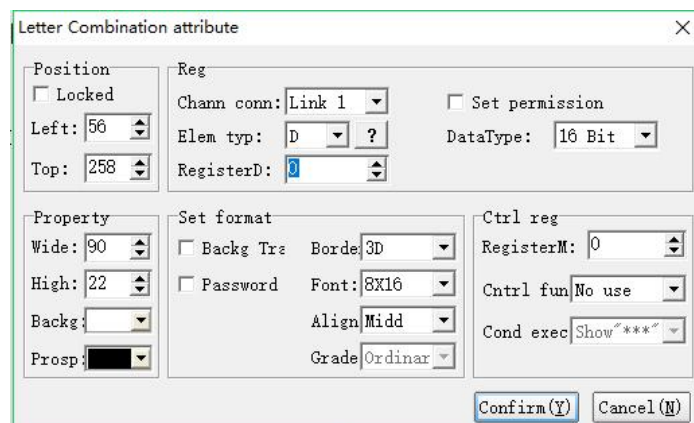
When the value of controlled register meets the designated conditions , this register will be executed.



Above figure explanation: when register M0=ON, this variable text element will show”***”

15 Letter Combinations

Letter Combination is to converse the designated letter (A-Z) to number, which is generally used for “programmable function setting”.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Foreground:foreground color

➤Register

Channel connection: select communication channel.

Element type: select element type

Register D: set register's address

Set permission: controlled by keyboard. When selected, the data will be usually sent by keyboard to PLC, otherwise it will show text according to data from PLC, like action prompt and alarm prompt.

String length: Set the length of the string to display.

➤Set format

Background transparent : filter color of background

Password : When selected, password protection will be effective

Border: border type

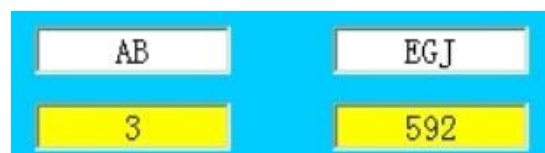
Font : font size

Align:alignment of text and element's border

Grade: password grade. Effective only when "password" is selected.

➤Special register

The meaning of special attribute is the same with variable text .



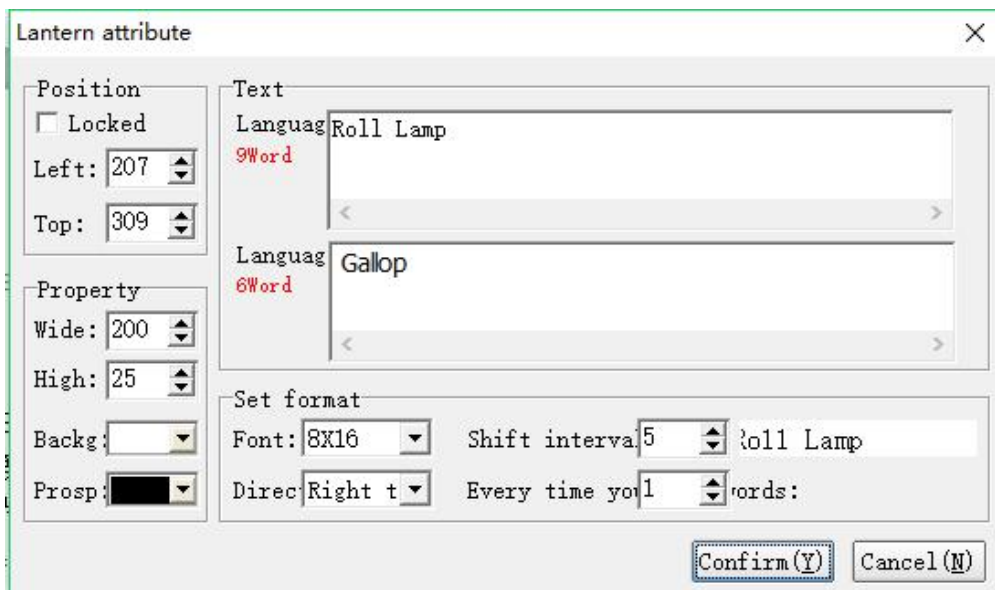
Example:

The above figure means A corresponding to the zero bit of D620, B corresponding to the first bit of D620, C corresponding to the second bit of D620, D corresponding to the third bit of D620, E corresponding to the fourth bit of D620, F corresponding to the fifth bit of D620, G corresponding to the sixth bit of D620 and so on...

If set "AB", which means the zero and first bit of D620 are both equal 1, the other bit is 0, that is D620=3. If set "EGJ", which means the fourth, sixth, ninth bit equal 1, the other bit is 0, that is D620=592.

16 Roll lamp 

Text will circularly display as roll lamp. In addition, you can also set points of every movement and time intervals to decide display ways of rolling subtitle.

**► Position**

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

► Property

Width: width of elements

Height: height of elements

Background: background color

Foreground: foreground color

►Text

Language 1 /2 /3 /4: Corresponding content will be displayed when system language is “X”,

►Set format

Font: set font size

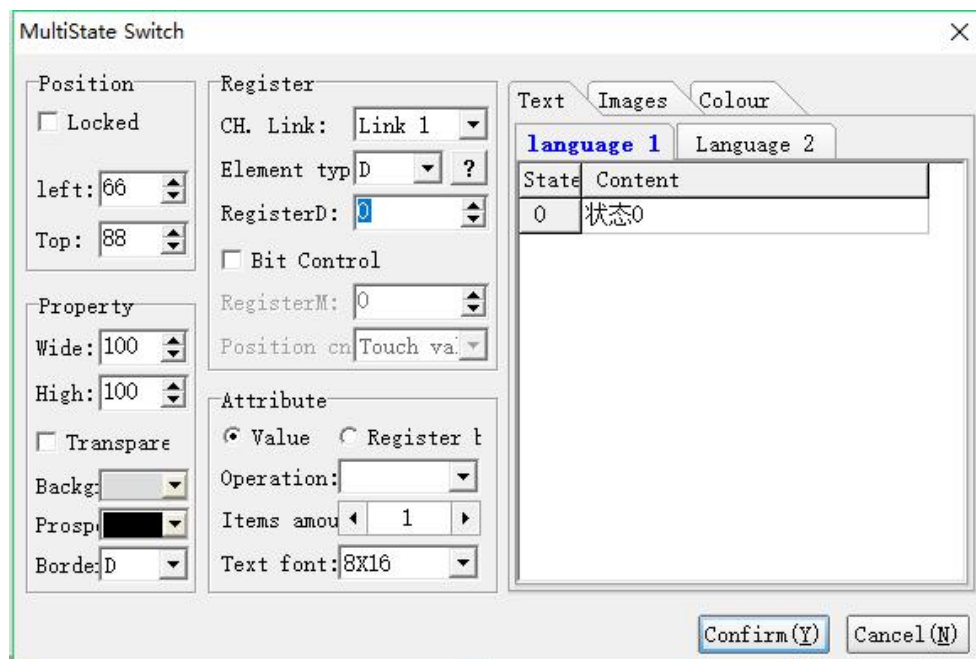
Direction: The movement direction of roll lamp.

Delay: set movement internal delay

Word number: set word number for every movement

17 Polymorphic/Multi-state button component

The different states of the input or output are displayed by multi-state button elements.



➤ Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Attribute property

Width: The width of the component.

Height: The height of the component.

Background transparency: Check this function, the component background is transparent, that is, the background color is filtered out.

Background: The background color of the component.

Prospect: The foreground of the component is the color of the text.

Border: Shows the type of border.

➤ Register property

Channel connection: Select the communication channel.

Component Type: Select the object type.

Register Number: Set the address of the register.

Accepted by bit: Check this function, the use or display mode of the element is controlled by the set register.

As shown in the figure: When M0 is ON, the multi-state button component is displayed. Otherwise hidden.



➤ Attributes

Numerical value: The change in polymorphism varies depending on the value of the register.

Register Bits: Polymorphic changes vary depending on the value of the bits in the register.

Operation mode: Select the recurrence mode of the status display, including rewinding, decrementing, reversing, decrementing, decrementing.

Total number of items: The total number of states.

Text font: Select the size of the text font.

►Text

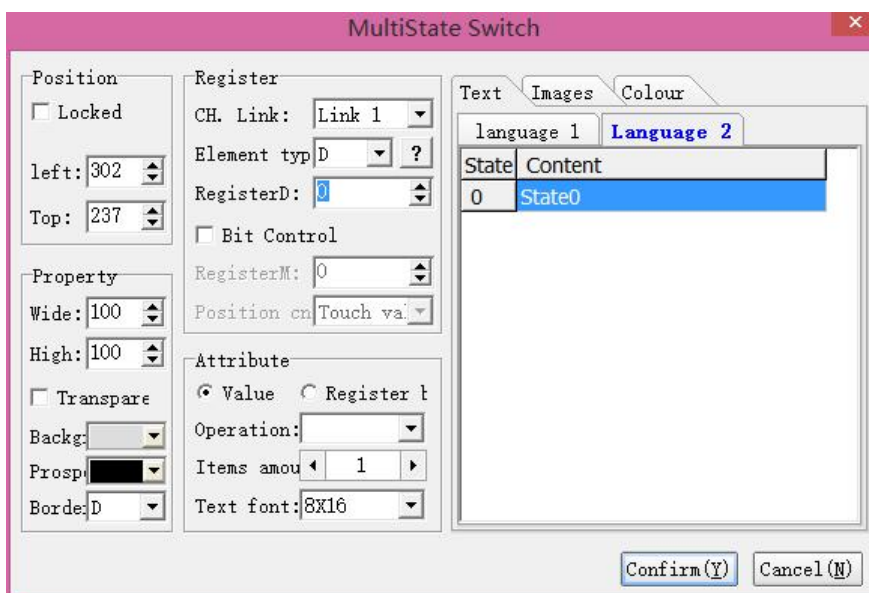
Language: Set the corresponding text information when the status is displayed.

►Image

Picture: Set the corresponding picture information when the status is displayed.

18 Multi-state indicator component

The different states of the input or output are displayed by multi-state button elements.



►Register property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Attribute property

Width: The width of the component.

Height: The height of the component.

Background transparency: Check this function, the component background is transparent, that is, the background color is filtered out.

Background: The background color of the component.

Prospect: The foreground of the component is the color of the text.

Border: Shows the type of border.

➤ Register property

Channel connection: Select the communication channel.

Component Type: Select the object type.

Register Number: Set the address of the register.

Visibility Control: Sets the register M that controls the display and hiding of this component.

As shown in the figure, when M10 is ON, the multi-state indicator light is



➤ Attributes

Numerical value: The change in polymorphism varies depending on the value of the register.

Register Bits: Polymorphic changes vary depending on the value of the bits in the register.

Total number of items: The total number of states.

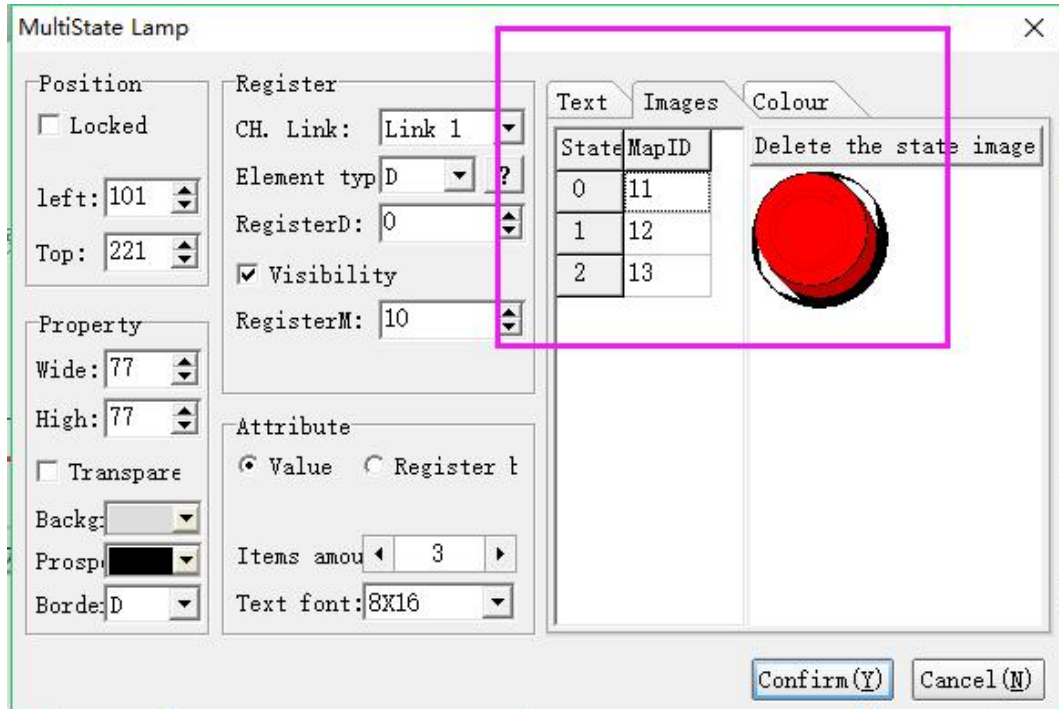
Text font: Select the size of the text font.

➤ Text

Language: Set the corresponding text information when the status is displayed.

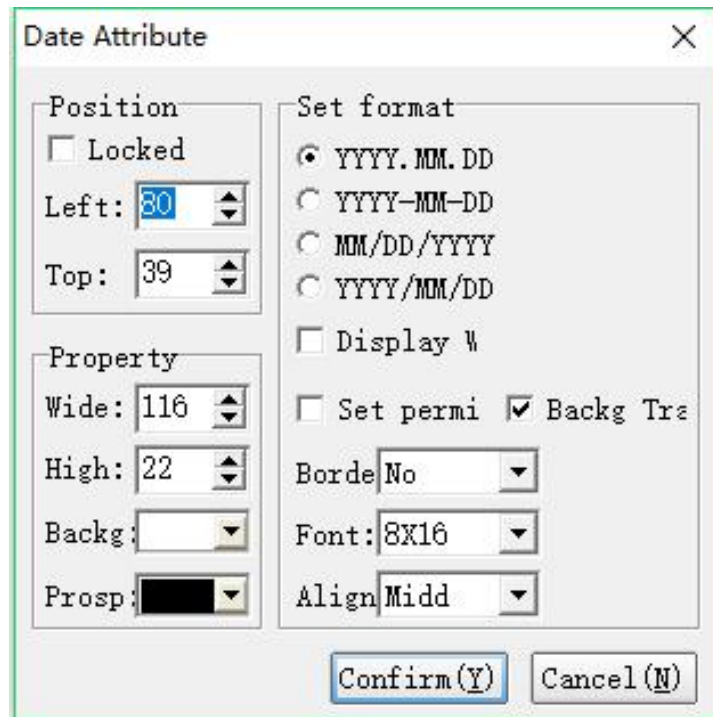
➤ Image

Picture: Set the corresponding picture information when the status is displayed.



19 Date

Date element can be used for adjusting and displaying date.



➤ Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤ Property

Width: width of elements

Height: height of elements

Background: background color

Prospect: foreground color

➤ Set format

Display format: Take May 22th,2007 as an example, when select YYYY-MM-DD:

2007-05-22; when select MM/DD/YYYY:22/5/2007

Week: week will be displayed before date

Set permission: it can be set only when selected, otherwise it can just be displayed but can not be adjusted.

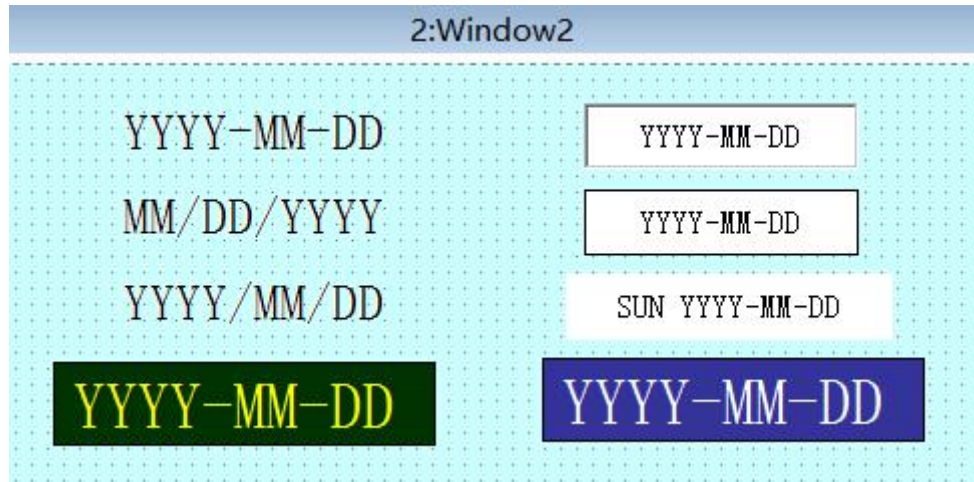
Background transparent :filter background color

Border: select border type

Font: set font size

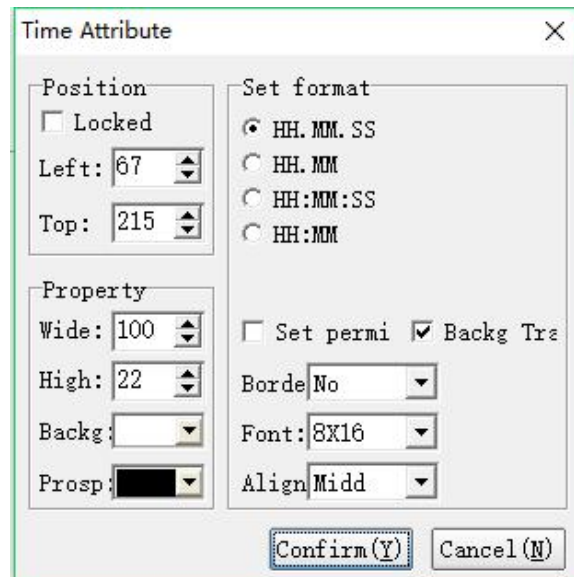
Align: Alignment of displayed content and text border.

➤ Various attribute example



20 Time

Time element is used for adjusting and displaying time.



➤ Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Prospect:foreground color

➤Set Format

Set permission: it can be set only when selected, otherwise it can be just displayed but can not be adjusted.

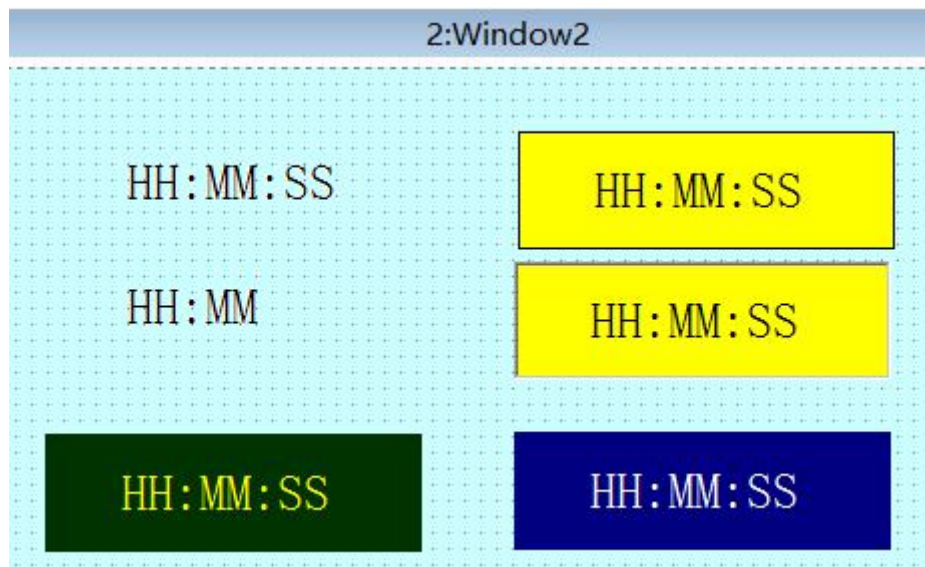
Background Transparent:filter background color

Border:select border type

Font: set font size

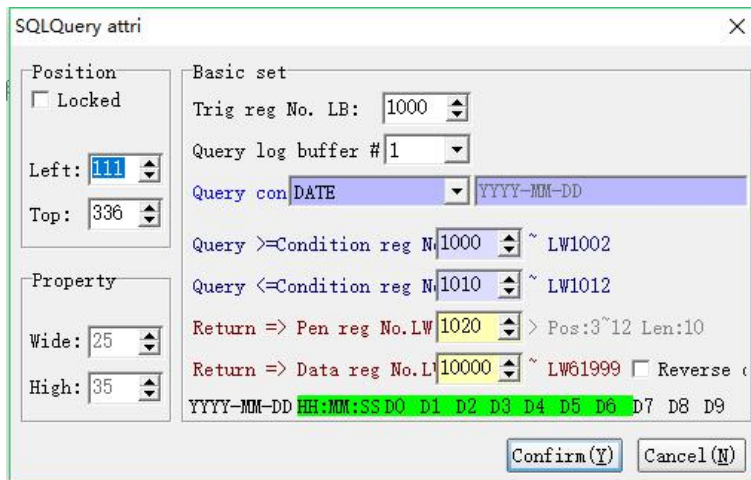
Align: Alignment of displayed content and text frame

➤Various attribute example



21 SQL query component

Used with the HMI macros “BMOV” and “FILL”, it is mainly used to query the data in the record buffer. For details, please refer to our example case "SQL Application"



► Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the far left of the component at the page.

Top: The coordinates of the far top of the component at the page .

► Basic setting properties

Trigger Register Number LB: Set the register number that triggers the query condition; LB is the auxiliary relay of HMI.

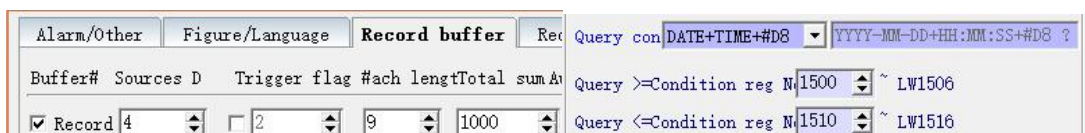
Query record buffer #: Set the buffer where the query data is located, Range 1-12.

Query conditions: Set the query conditions. 1)DATE; 2)TIME; 3)DATE+TIME.

Note: 2)TIME ,The query time number must be larger than the previous one. For example, to query data from 9 am to 10 am, it must be set to 9: 00: 00 ~ 9: 59: 59 instead of 9: 00: 00 ~ 10: 00 : 00, otherwise no data can be queried.

#Dx: Start querying according to the several registers of the recording buffer (D0 is the first register ... D9 is the tenth register.

For example, the data source of the recording buffer is D4:



If the SQL query condition selects DATE + TIME + # D8, it indicates that the data that meets the conditions of LW1506 <= D12 <= LW1516 is searched according to the date and time range, where LW1500 ~ LW1505 and LW1510 ~ LW1515 represent year, month, day, hour, minute and second)

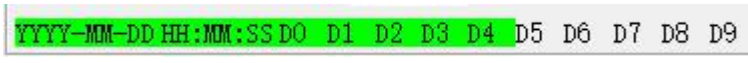
DATE + TIME (# D2 = 2, D3 = 1, D3 = 2): Query according to the data in the date and time range, and the second and third data in the buffer are equal to the specified value; for example, D6 = 2, D7 = 1, D7 = 2.

Query>= <=condition register number LW: Set the range of the query register, includes date/time and register address etc.

Return numbers of the register number: Set the number of the returned data to store the register, 32bit data.

Return Data Register Number: Sets the register in which the returned data is stored, Range LW10000-LW61999

Reverse output: The data returned is sorted in reverse order.

 Select the number of data returned (date + time + number of buffer registers), of which green is selected; the figure above shows the year, month, day, hour, minute, second, and 5 buffer data, totaling 11 data. Corresponded to

 返回 => 笔数寄存器号LW: 1520 > Pos:0~10 Len:11

►Involved Macro Commands

BMOV → block move, such as BMOV (A1, A2, A3)

It is moved from A2 address to A1 address, a total of A3 numbers are moved, and the data format is only Word. The block move instruction refers to copying data blocks of consecutive A3 registers from register address A2 as the starting point to consecutive A3 registers of target register A1 as the starting address, and the data of register A2 will not be changed by Block move instruction .

The target address A1 + A3 must be moved within LW0 ~ LW8199 / LW10000 ~ LW65100, LW, the maximum length is not limited;

If the target address A1 is a PLC device, the maximum valid value of A3 (number) is 30; whether A3 is direct or indirect data, if the valid value is greater than 30, the system will only process as 30;

If the block length exceeds the maximum value of the internal memory or PLC, the

instruction will be aborted.

In addition, special registers need to be confirmed before use: LW8244 BMOV instruction A1 index register / LW8245 BMOV instruction A2 index register.

FILL → Full Memory, such as FILL(A1, A2, A3)

That is, Fill the value of A2 from the address of A1. There are A3 numbers in total.

The format of the data is only Word. The fill command refers to, filling the data in register A2 as a starting point to consecutive A3 registers which target register A1 as start address, and the data in register A2 will not be changed by the fill command.

If the length of the block exceeds the maximum value of the internal memory or PLC, the compilation will fail.

22 Sliding block component

➤ Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

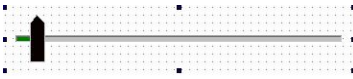
➤ Attribute

Width: The width of the component.

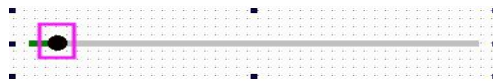
Height: The height of the component.

Frame: The color of the frame of the component.

Background: Select this function, the component background is transparent, that is,

the background color is filtered out. 

Slider 2D Circle: Select this function, the shape of the slider is circular.



Background picture: Select this function, the component background image can be customized.

Slider picture: Select this function, the background picture of the slider can be customized.

► Basic attribute

Channel connection: Select the communication channel.

Component Type: Select the object type.

Register Number: Set the address of the register.

Data type: 16 bits / 32 bits can be selected.

Direct upper and lower limits: set the maximum and minimum data of the slider, limited by the constant

Indirect upper and lower limits: Set the maximum and minimum data of the slider, which is limited by the values of other registers.

► Slider property

Display direction: Set the direction in which the slider slides, and the left, right, up, and down options.

Slider width: Set the width of the slider, which can be set according to specific needs.

Slider color: Set the color of the slider.

Slide color: Set the color of the slide.

Scroll mode: Sets the length of the slider slide each time the slider is manually

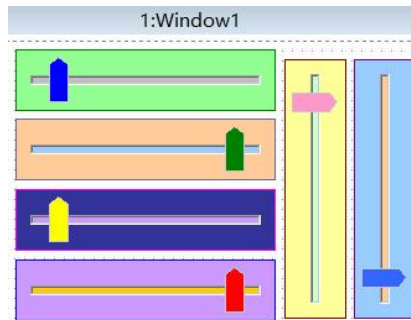
clicked.

Position control: Set the registers and control methods that are controlled.

<input checked="" type="checkbox"/> Cntrld by	
RegisterM:	0
Position cntr:	Hide memt

As shown in the figure, when M0 is ON, the slider is visible.

➤ attribute example:



23 Drop-down box component

Attribute drop-down box		Language 1	Language 2
Position		Value Content	
<input type="checkbox"/> Locked	Register	0	DropDownBox
Left: 351	CH. Link: Link 1	1	
Top: 254	Element typ: D ?		
	RegisterD: 0		
	<input type="checkbox"/> Cntrld by		
	RegisterM: 0		
	Position cn: Touch va		
Property			
Wide: 110	Attribute		
High: 27	Total item: 2		
<input type="checkbox"/> Transpare	Drop-down: 80		
Backgr: [Color]	Show Border: D		
Prospe: [Color]	Isplay for: 8X16		
		Confirm (Y) Cancel (N)	

➤ Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Special Attribute

Width: The width of the component.

Height: The height of the component.

Background transparency: Check this function, the component background is transparent, that is, the background color is filtered out.

Background: The background color of the component.

Prospect: The foreground of the component is the color of the text.

➤ Basic attribute

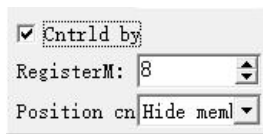
Channel connection: Select the communication channel.

Component Type: Select the object type.

Register Number: Set the address of the register.

Position control: Set the registers and control methods that are controlled.

As shown in the figure, when M8 is ON, the drop-down box can be



selected.

➤ Attributes

Total Items: Set the number of drop-down options.

Pull-down height: Set the height of the drop-down box.

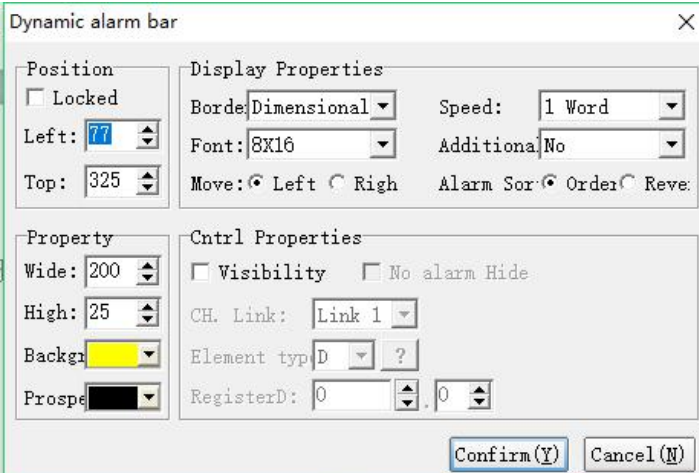
Show Border: Sets the type of component border.

Display font: Set the size of the component font.

➤ Language attribute

Languages 1 / 2: Set the contents of the drop-down options for each language.

24 Dynamic alarm bar component



► Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

► Attribute

Width: The width of the component.

Height: The height of the component.

Background: The background color of the component.

Prospect: The foreground of the component is the color of the text.

► Display attribute

Border: Sets the component border type.

Font: Set the component font size.

Move: Set the direction in which the alarm information is moved.

Movement speed: Set the movement speed in words.

Additional information: Set additional information for alarm information, optional

None, alarm time, alarm number.

Alarm sequencing: Set the order in which alarm messages appear.

➤ Control attribute

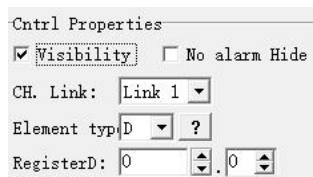
Visibility Control: Check this function to see if the component is visible and controlled by the set register.

Channel connection: Select the communication channel.

Component Type: Select the object type.

Register Number: Set the address of the register.

As shown, when the 0th bit of D0 is 1, the component is

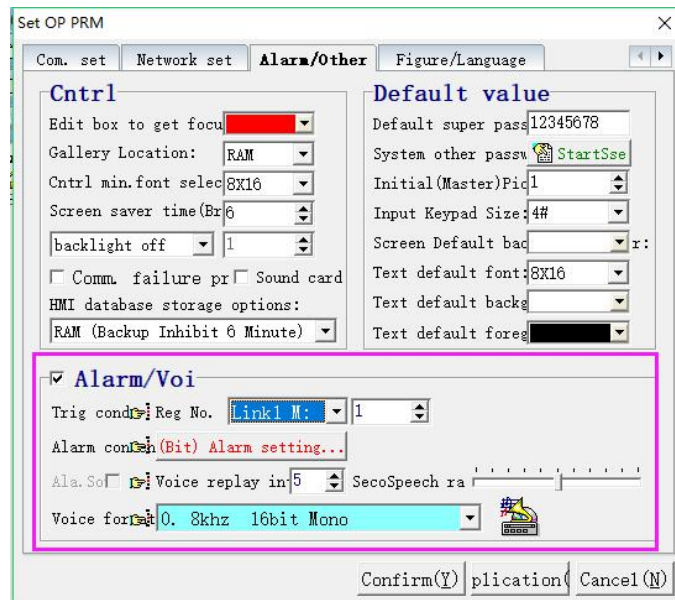


visible.

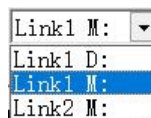
No alarm information is automatically hidden: Check this function, the component will be visible when there is alarm information.

➤ Set alarm information

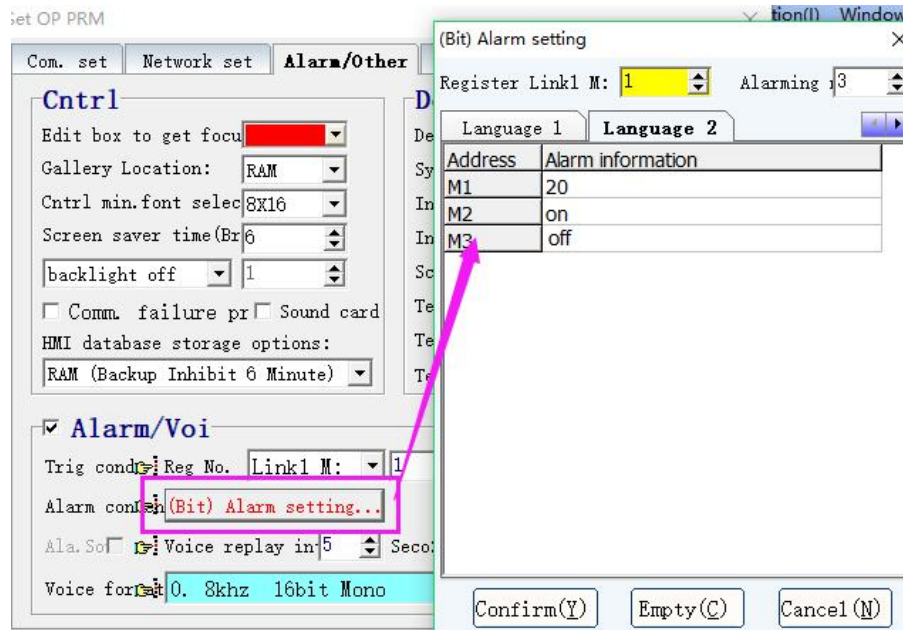
- 1) Enter the OP working parameter setting page, as shown below,



- 2) Check the alarm/voice option.
- 3) Set the alarm trigger condition, optional D or M.



- 4) Set the alarm content as shown:

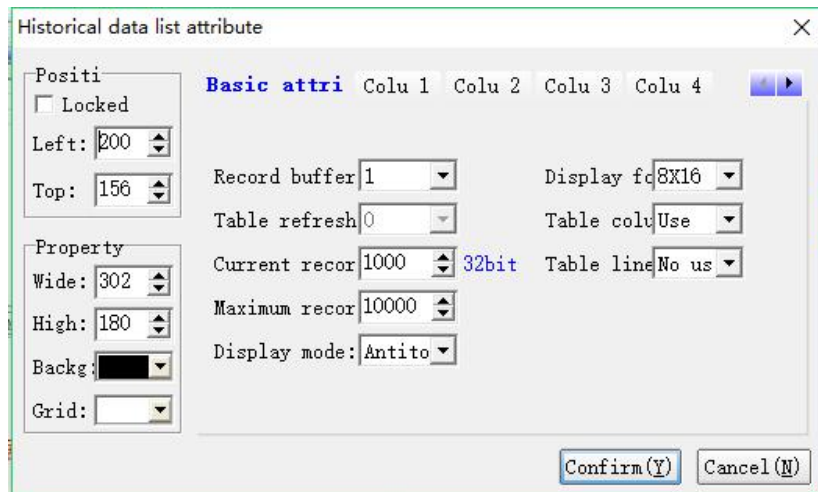


- 5) Click the [OK] button.



25 Historical data list

The list is used for saving historical production conditions, usually used for production management and SPC tracking record and etc.



In the software version of CoolMayHMI V5.81 (internal GUIRun V5.81) and higher version, modify the default data storage function (record buffer / alarm database) of the hmi and hmi/plc all-in-one (hmi part) to be stored in the SD card. If there is no

optional SD card (which cannot coexist with the built-in USB 2.0 port), it means that there is no storage function by default. If you need to use the storage function, you need to change the HMI database storage selection to RAM (U disk. Backup suppression ** minutes), and the external file system is U disk in FAT32 format.

➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤Property

Width: The width of the component.

Height: The height of the component.

Background: Background color.

Prospect: foreground color.

Lattice: plaid color

➤Basic attribute

Record buffer: Select the location of the recording area.

Table Refresh Flag: Select the trigger flag address.

Current number of records: Set the register address where the current number of records is saved.

Maximum number of records: Set the maximum number of lines for recording.

Password protection: When you set the usage, you can delete the record only by entering the password.

Display font: Shows the size of the font.

Table column line: The table shows column lines, which can be used or not.

Table row line: The table shows line lines, which can be used or not.

➤ Record buffer setting

Buffer#	Sources D	Trigger flag	#ach	lengt	Total sum	Auto stop	Recording interval
<input checked="" type="checkbox"/> Record	10	<input type="checkbox"/> 0	5	10000	<input type="checkbox"/>	20 Sec.	
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	<input type="checkbox"/>	10 Sec.	
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	<input type="checkbox"/>	10 Sec.	
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	<input type="checkbox"/>	10 Sec.	
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	<input type="checkbox"/>	10 Sec.	
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	<input type="checkbox"/>	10 Sec.	
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	<input type="checkbox"/>	10 Sec.	
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	<input type="checkbox"/>	10 Sec.	
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	<input type="checkbox"/>	10 Sec.	
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	<input type="checkbox"/>	10 Sec.	
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	<input type="checkbox"/>	10 Sec.	
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	<input type="checkbox"/>	10 Sec.	

Buttons: Confirm(Y), Application, Cancel(N)

Buffer#: the location of record buffer

Data source D: Set initial address of register, as shown in figure:the initial is D8

Trigger flag#: Set conditions for trigger, the address is a 32 bit register which is used as initial address of fast reading area.

example: triggered flag is 0, and starting address of fast reading area is D8. So the address of triggering flag is D8.0

Each Length: represents the quantity of registers being stored from data resource D (including the initial address of data resource D)

example: store D10-D14 these five register

Total sum: represent the total quantity of storage

Auto-stop: When selected, the system will stop automatically after recording the whole quantity, otherwise it will be covered automatically.

Record intervals: save data according to time intervals and the unit is second.

Note: recording condition can only be trigger flag or record intervals.

Historical data list Column 1

► Column 1

Language 1/ 2 /3 /4: corresponding content displayed by the title of this list when the system language is “X”

Time format: set format of date and time

Font color: font color displayed in this list

Column width : Set column width of this list

Align : alignment of displayed content and width of this list

Show this list: select whether display this list

Historical data list Column 215

➤ Column 2.....15

Language 1/ 2 /3 /4: When the system language selects the language "x", the corresponding content displayed in the column header.

Data location: Select the saved data location, where 16-bit data occupies a data location, 32-bit and floating-point numbers data occupies two data locations.

Data Type: Three types of 16-bit, 32-bit, and floating-point numbers can be selected.

Data Format: Select the data format displayed in this column, and select the signed number and unsigned number.

Integer Digits: Sets the number of integer digits displayed in this column.

Decimal Places: Set the number of decimal places displayed in this column.

Font color: This column displays the color of the font.

Column Width: Set the width of the column.

Alignment: Aligns the display with the width of this column.

Zero leader: Zero display in front of the data, such as "0001".

Show this column: Select whether to display this column.

➤ Various examples.

The screenshot displays an HMI interface for 'Mold/Product' with the following components:

- Mold Inf. Section:**
 - Mold No.: 123 (with Read, Save, and Delete buttons)
 - MoldName: 中文 (with Abc输入 button)
 - Mold Table:

No.	Mould Name	Save Date
###	###	###
- OutputInf. Section:**
 - schedule: 12345678
 - One time: 12
 - ShutDown: Disable
 - Reset Num.: OFF
 - Finished: 12345678
 - Good: 12345678
 - Inferior: 12345678
 - Delete Record button
- Table Headers:**
 - Mold Table: No., Mould Name, Save Date
 - Output Table: Date, No., Finished, Good, Inferior

SPC Record

Interval 123 Period 12345 Number 1234 Show All Delete

Date	No.	Cycle	HldTrans	HldPlace	FedPlace	MldOpnPla
	#####	###.##	##.#	##.##	##.##	###.##

* Used for Th production management legend

Mold/Product F1 Delay

Mold Inf.

Mold No. 123 Read Save Delete

MoldName 中文 Abc输入

Mold Table

No.	Mould Name	Save Date
###	###	###

OutputInf.

schedule 12345678 Finished 12345678

One time 12 Good 12345678

ShutDown Disable Inferior 12345678

Reset Num. OFF Delete Record

Date	No.	Finished	Good	Inferior
MM-DD/	#####	#####	#####	#####

*For SPC tracking record legend

SPC Record

Interval 0 Period 6 Number 0 Show All Delete

Date	No.	Cycle	HldTrans	HldPlace	FedPlace	MldOpnPla
	0	0.00	0.00	0.00	0.00	0.0
	0	0.00	0.00	0.00	0.00	0.0
	0	0.00	0.00	0.00	0.00	0.0
	0	0.00	0.00	0.00	0.00	0.0
	4660	24.66	7.77	8.88	46.60	5803.6
	6976	84.41	7.77	8.88	69.76	5803.6
	597	29.32	7.77	8.88	5.97	5803.6
	3722	42.56	7.77	8.88	37.22	5803.6
	8256	27.90	7.77	8.88	82.56	5803.6
	7179	30.66	7.77	8.88	71.79	5803.6



26 Recipe

(Only MT60 series touch screen supports downloading data)

The transmission of recipe data can trigger a continuous register data transmission. This transmission can not only be downloaded from recipe memory to PLC, but also can be uploaded from PLC to recipe memory, which provide convenience for operation.

Program Example refer to : <http://www.coolmay.com/Download-179-36-41.html>

Automatic matching using link2 scanner: The data setting of the current recipe is read by the link2 scanner.

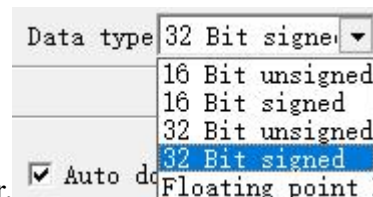
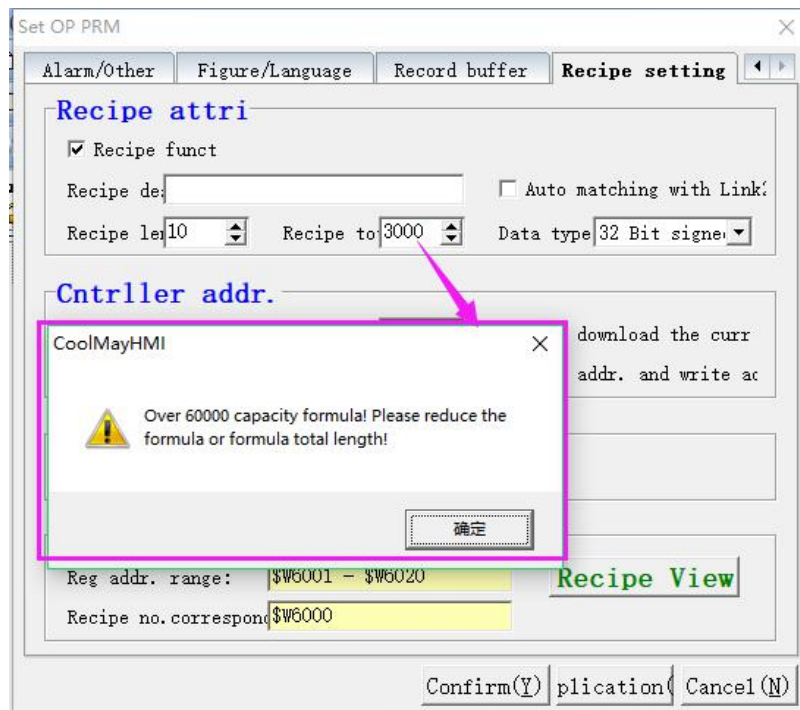
Recipe description: description and description of the name of the current recipe file;

Recipe length: the length and number of the current recipe read record address, the address of the recipe record table is

Sequence sorted, the system automatically generates unchangeable; maximum length 1000;

Total formula: the number of formulas, up to 5000 formulas;

(Remark: Recipe length * Address range occupied by data category * Total number of recipes <=60000)



Data category: the data type of the data register,

(Note: 16-bit data occupies one address, 32-bit data and floating-point numbers occupy two address ranges;)

Write recipe to PLC: set the relevant data register address of the recipe and PLC;

Read recipe from PLC: set the data register address of the recipe and PLC;

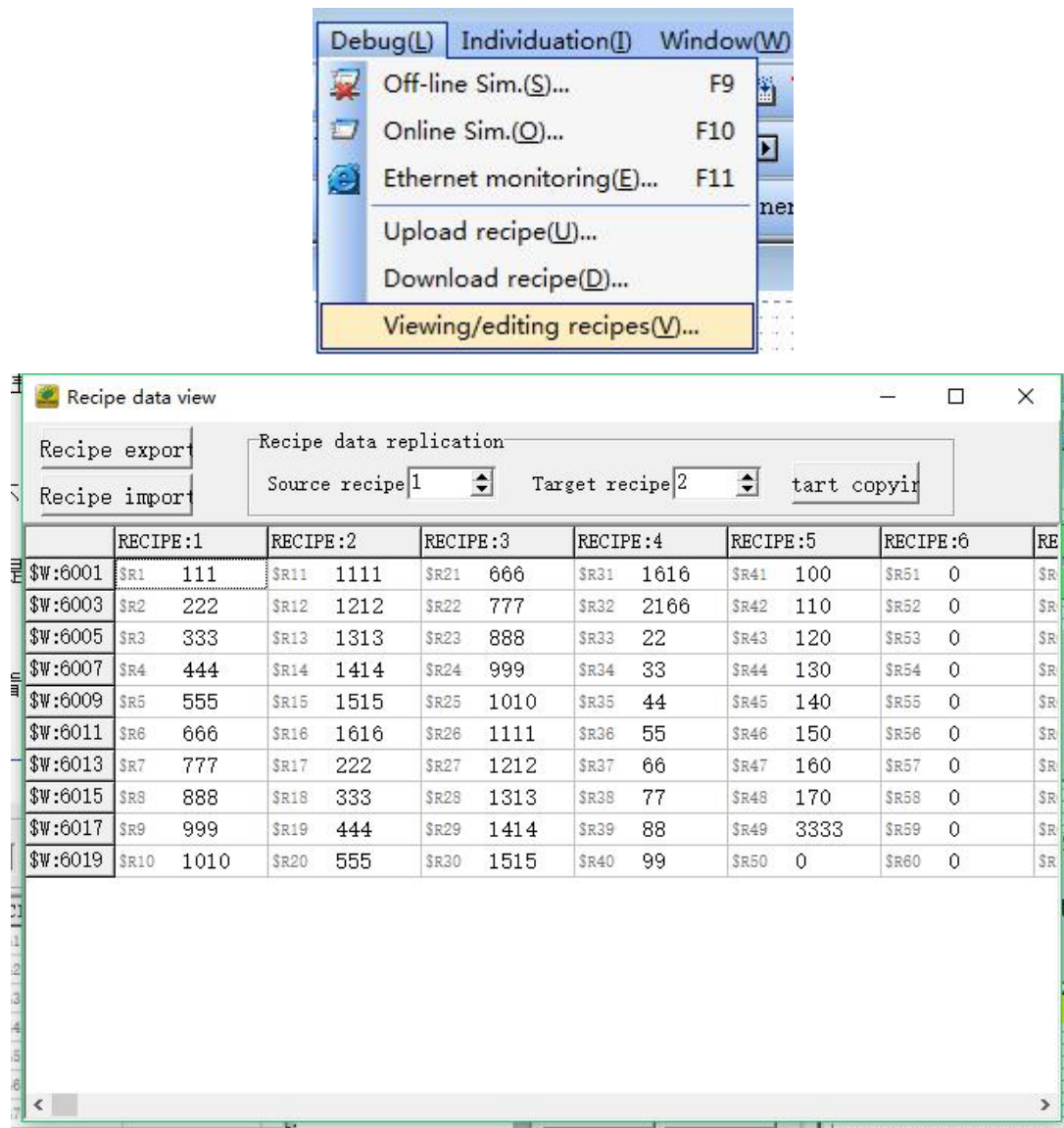
Recipe memory: The storage address range of the recipe in the HMI, which can be automatically generated and cannot be changed; the maximum memory is \$W0-\$W60000.

Current recipe: The storage address of the recipe in the HMI and the data registers in the PLC are automatically generated in a sorted manner and cannot be changed.

Recipe data view and function key


1) Set up recipe configuration as methods mentioned above, as shown below: (Recipe

viewing method, [debug] - [view recipe])



This recipe has 4 subsidiary recipes, each recipe has 10 members, its saved address is HMI's memory address from LW6001 to LW6010.

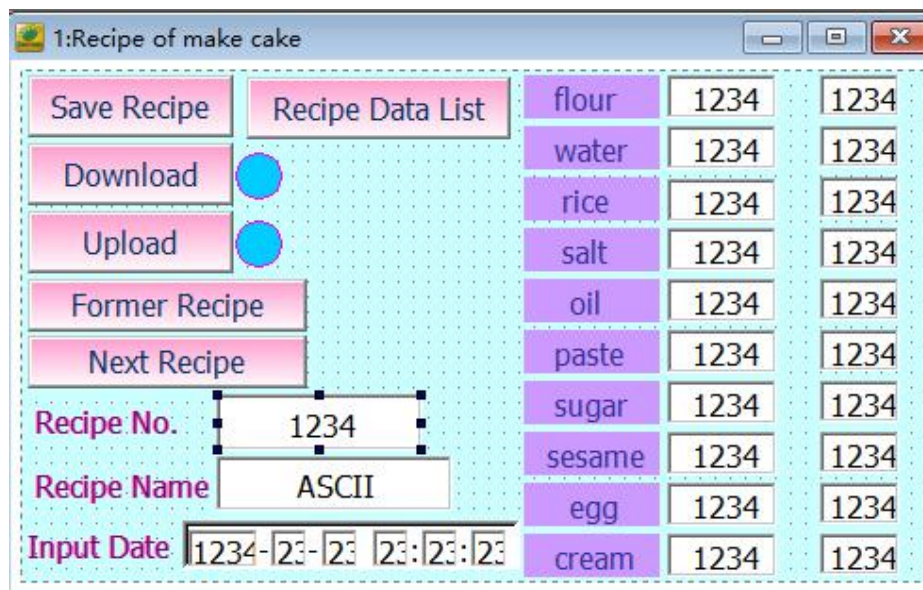
2) When recipe configuration is set up, the next step is to display the recipe on screen and can be changed or directly download in PLC. Therefore the below control function are needed.

Display recipe: add data register  in the newly created screen, set the attribute

Elem type: LW ?
 RegisterLW: 6001

as: , After confirming, click the right mouse button in the input box position, and copy 10 registers in one column in the vertical position;

Click function key: successively add recipe function key to advanced function menu



Through the relevant function settings in the function keys, buttons can be created on the screen to write each group recipe to the PLC and read the recipe from the PLC, save the recipe, and select the previous recipe and the latter recipe.

Special instructions of recipe

Pay attention to below points when using formula function:

- 1) Notice the data type selection when writing the required recipe parameters in the recipe table. 16-bit data occupies one word, 32-bit data occupies two words, and the data type selection must be consistent when selecting the control, especially pay attention to 32-bit. Use of data addresses. Since 32-bit data occupies two words, it is necessary to prevent data address overlap when inputting addresses in the write address and the monitor address.
- 2) The address LW6000 is fixed and can only be used to change the recipe number. It

cannot be used anywhere else. And the value of LW6000 is 0, it means the first recipe number, and so on; LW8001.0 is the recipe download indicator, LW8001.1 is the recipe upload indicator; LW8002 is fixed as the recipe input name.

3) The recipe parameter address is continuous.



27 Alarm record list

(Only MT60 series touch screen supports downloading data)

Alarm record list is used for displaying real-time content and historical alarm record. This list can control event message and display triggering time by a register's address message, meanwhile it can save historical record in inner data base of MT series PLC. The target address and numbers of recording can be set freely by user.

In the software version of CoolMayHMI V5.81 (internal GUIRun V5.81) and higher version, modify the default data storage function (record buffer / alarm database) of the hmi and hmi/plc all-in-one (hmi part) to be stored in the SD card. If there is no optional SD card (which cannot coexist with the built-in USB 2.0 port), it means that there is no storage function by default. If you need to use the storage function, you need to change the HMI database storage selection to RAM (U disk. Backup suppression ** minutes), and the external file system is U disk in FAT32 format.

➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Grid: grid color

➤Basic attributes

Max. No. of recording: set maximum row No. of recording

Password: record can be deleted only when the password is entered.

Font : set font size

Current recording No.: Assign the whole quantity of current alarm recording to the designated register

All record number of cleared message ID : function key is an advanced function, set the ID of sending message as 30000, and all the record content clear processing will be executed after detecting the message.

The value of the selected row: the number of rows in the row, for example,

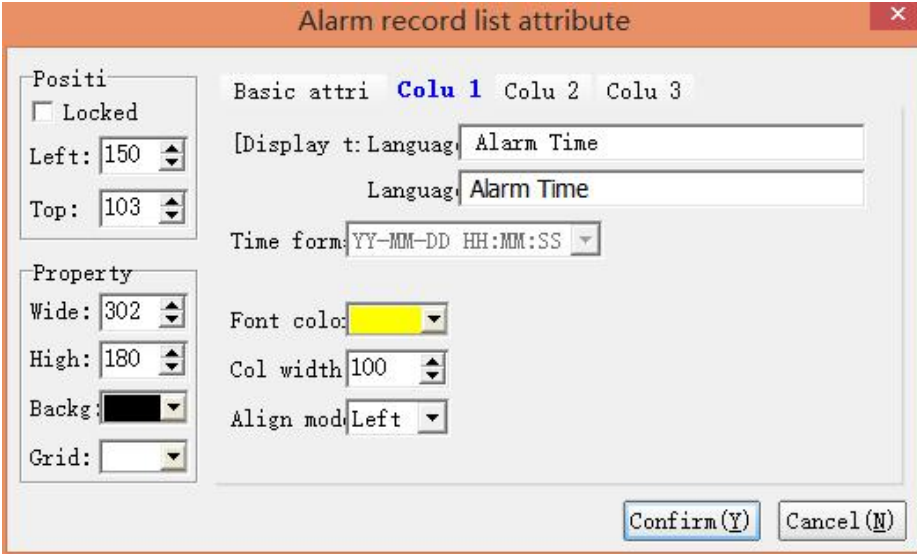
LW3001=1, indicating that the first row of the alarm log table is selected. (Note: This feature has not been activated yet)

Controller control: optional prohibition or permission. Select the corresponding control register function (b0: next page; b1: upper page; b2: downlink; b3: uplink)

Channel selection: channel for manipulating registers, optional link1 or link2.

Component Type: Select the component type of the manipulation register.

➤ Alarm record list column 1 



Column 1 attribute

Language 1/2/3/4: corresponding content display by the title when system language is “X”.

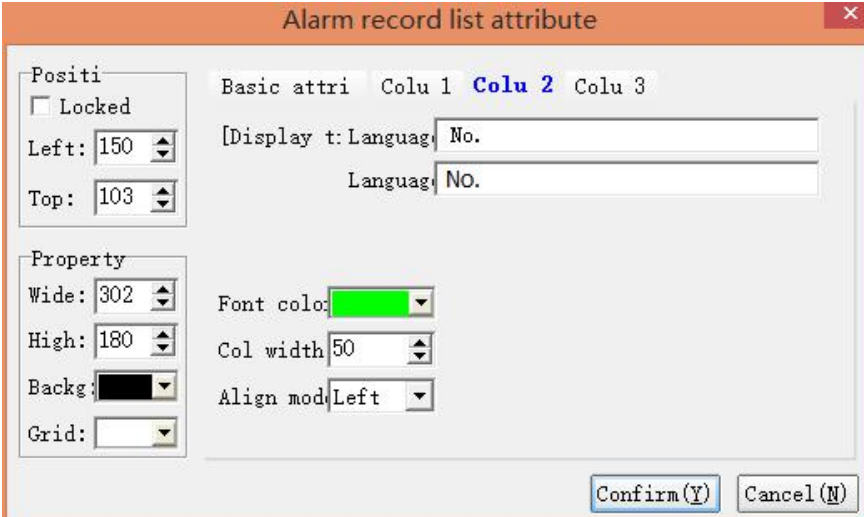
Time format: set format of time and date

Font color: set font color of this list

Column Width: set column width

Align: alignment of the content and the width of this list

➤ Alarm record list column 2 



Column 2 attribute

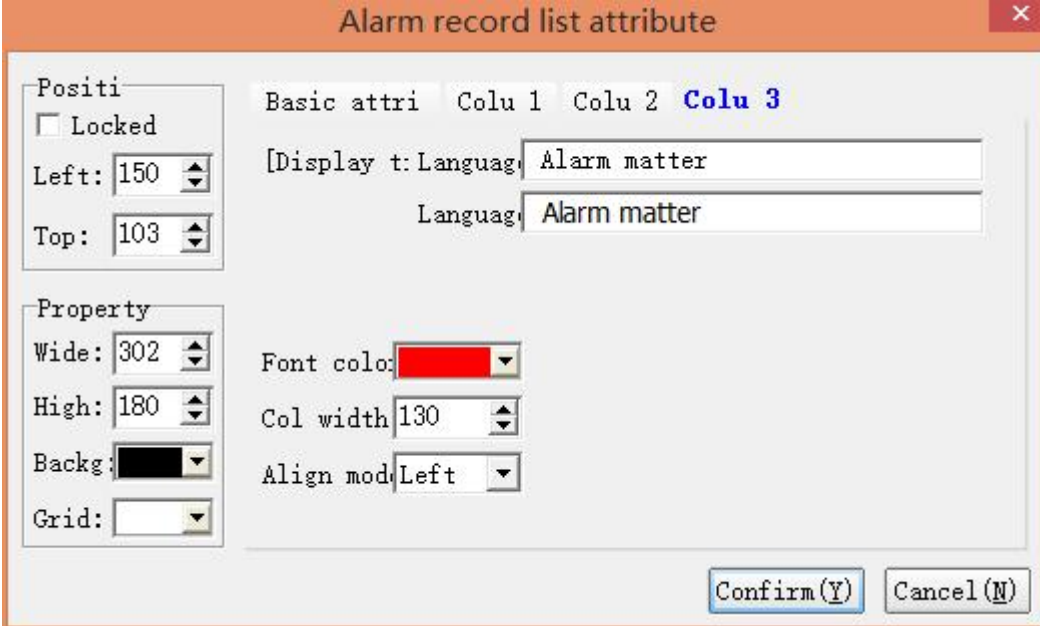
Languages 1/ 2/ 3/ 4: When the system language selects the language "x", the corresponding content displayed in the column header.

Font color: This column displays the color of the font.

Column Width: Set the width of the column.

Alignment: Aligns the display with the width of this column.

➤ **Alarm record list** column 3 



Alarm record list attribute

Position

Locked


Left: 150


Top: 103

Property

Wide: 302

High: 180


Backg: 

Grid: 

Basic attri Colu 1 Colu 2 **Colu 3**

[Display t: Language] Alarm matter

Language Alarm matter

Font color: 

Col width: 130

Align mod: Left

Confirm (Y) Cancel (N)

Column 3 attribute

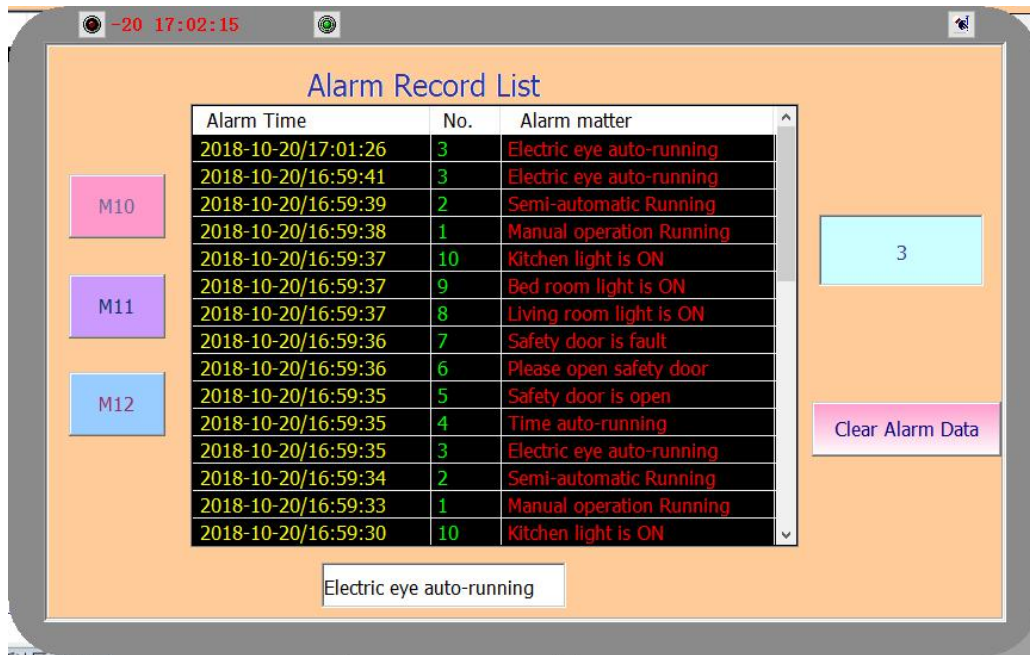
Languages 1/ 2/ 3/ 4: When the system language selects the language "x", the corresponding content displayed in the column header.

Font color: This column displays the color of the font.

Column Width: Set the width of the column.

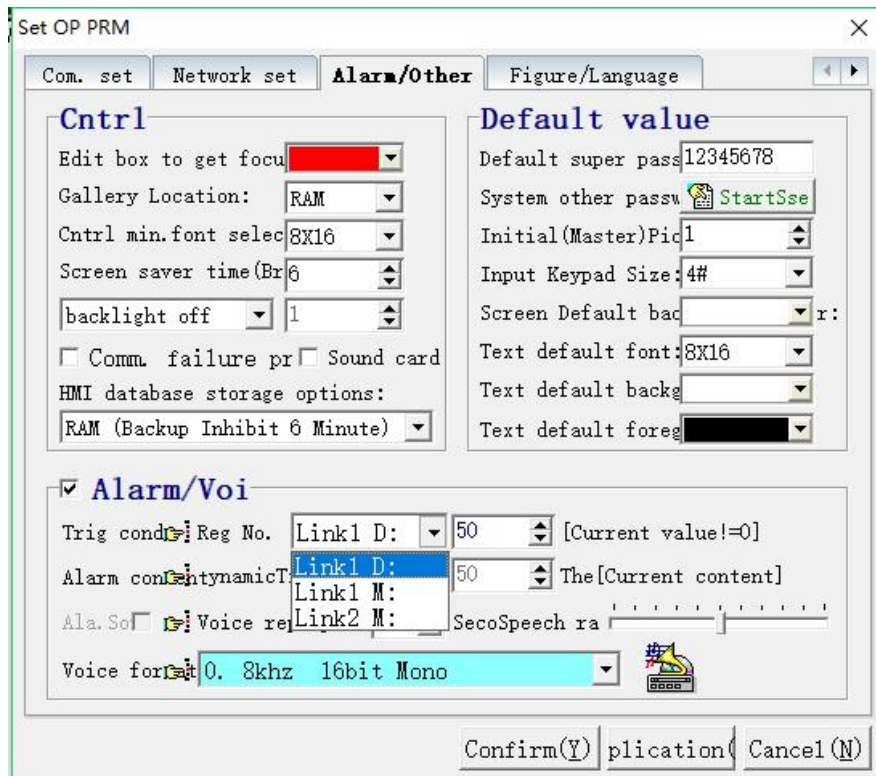
Alignment: Aligns the display with the width of this column.

Example



Set alarm record register

In [OP parameter]>>[Alarm/others], the triggering condition can be set as D register or M register.



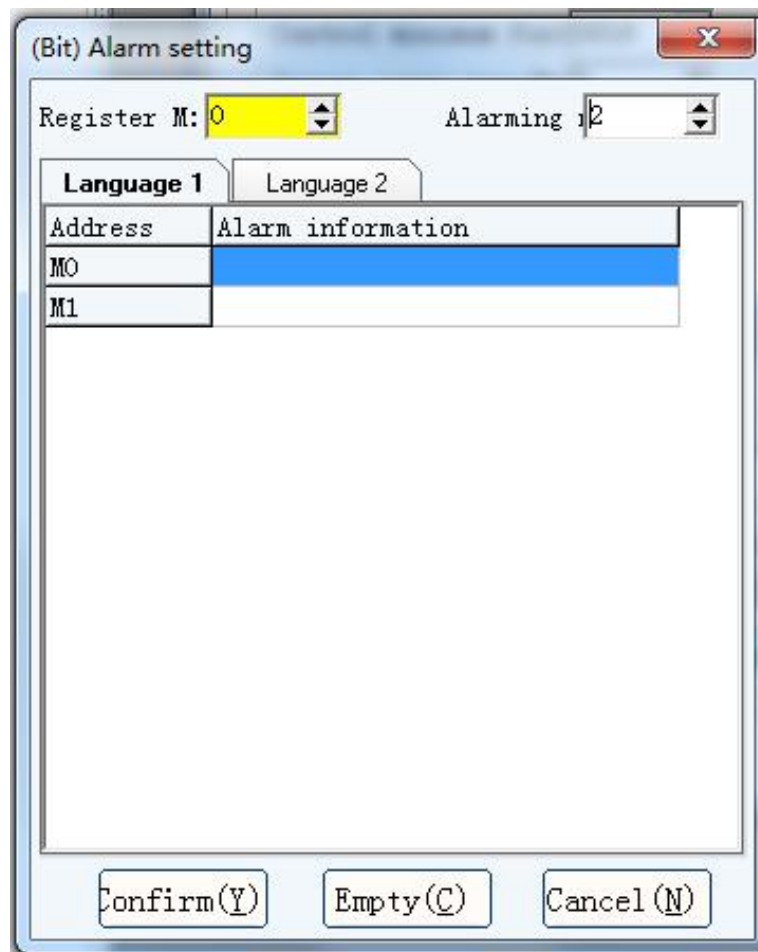
Set triggering condition as M



When triggering condition is M,

Click [**Bit alarm setting**] and set alarm register and content.


Link1 or Link2 channels can be set.

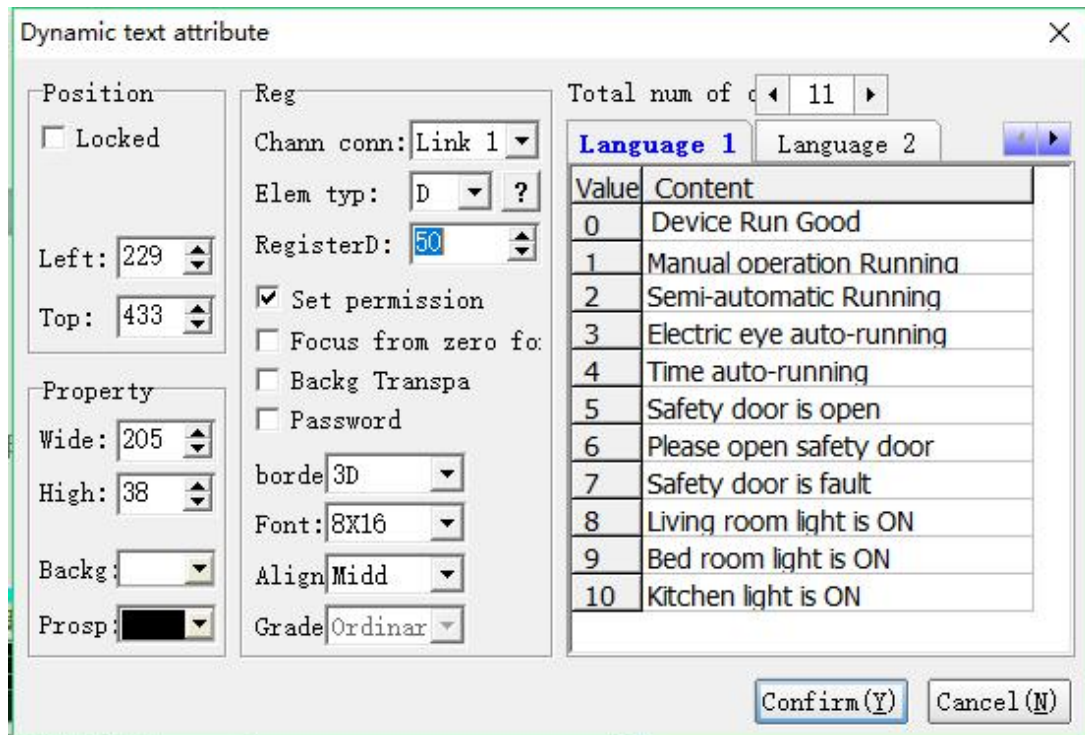


Set triggering condition as D



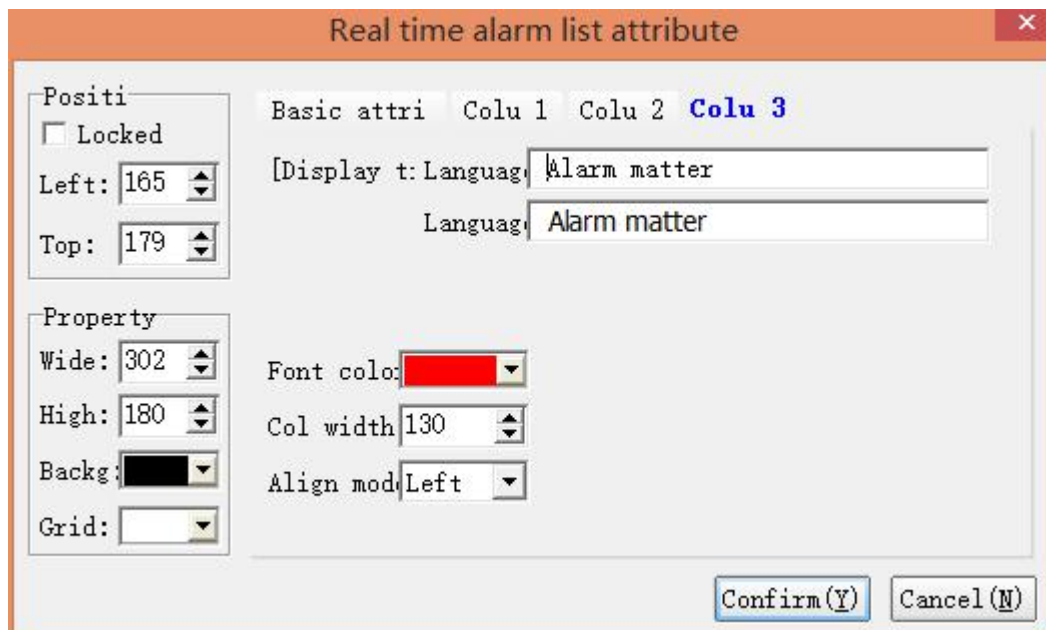
When triggering condition is D dynamic text

 need to be added to set alarm content. If the alarm is triggered, the value of register will also be triggered in PLC and contents corresponded will be displayed in the list .



28 Real-time alarm list

The real-time alarm table displays real-time alarm information, and the information will no longer be displayed after the alarm is released. The function is the same as the dynamic alarm bar.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Grid: grid color

➤Display attributes

Maximum display: Sets the maximum number of alarm information records.

Password protection: Enter the password of the corresponding level when using.

Display font: Set the component font size.

Current record number LW: Set the register that displays the current number of recorded alarms (this register is the HMI built-in register).

The value of the selected row LW: Sets the register that displays the current alarm record as the first few rows.

Controller Manipulation: Set whether to allow register control.

Channel connection: Select the communication channel when the controller is allowed to operate.

Component Type: Select the object type when the controller is allowed to manipulate.

Register Number: Sets the register used when the controller is allowed to manipulate.

Max. display:	99	Bar	Selec. Row LW:	3001
Password:	No		PLC cntrl:	Allow
Display font:	8X16		Chann conn:	Link 1
Curre. Rec. LW:	3000		Elem typ:	D ?
Cntrl [b0:NextPage; b1:UpPage; b2:Down; b3:Up]				
RegisterD:	10			

As shown in the figure: when D10=1, the alarm list page down; when D10=2, the alarm list is paged up;

when D10=4, the alarm table points to the next line; when D10=8, the alarm table points to the previous line;

29 Memo



Memo is used for recording, displaying text and taking notes.

Memo attribute

Position
 Locked
 Left: 187
 Top: 202

Property
 Wide: 302
 High: 180
 Backg:
 Prosp:
 >4 Word

Basic
 Edit licen
 Password
 Borde: 3D
 Font: 8X16
 Grade: Ordinary
 Reel: Vertical
 Row s: 0

Text | Ctrl | Advanced
 Memo

Confirm (Y) | Cancel (N)

➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Prospect: foreground color

➤Basic attributes

Permission: When selected, contents can be modified by keyboard.

Password protection: effective only when “permission” is selected and only with certain grade can password protection be modified.

Border: type of frame

Font: font size

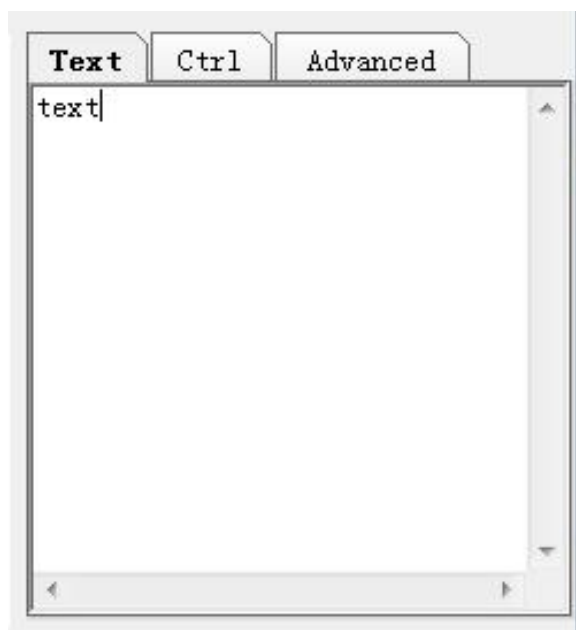
Grade: password grade, password can be effective only when “password protection” is selected.

Scroll:select whether the scroll is effective vertically or horizontally

Row space: the distance between two rows

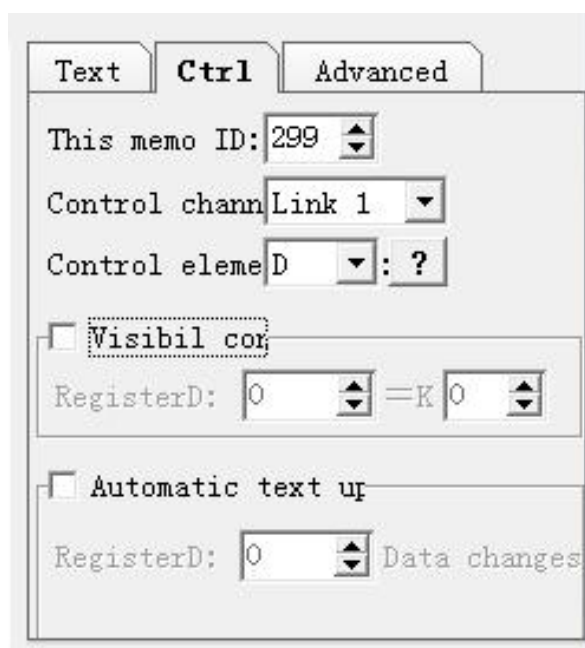
Memo Text

Set the initial content of the body.



Memo

Control



➤Control

Memo ID: set ID of this memo, all IDs of memo in one project are exclusive.

Control channel: choose communication channel

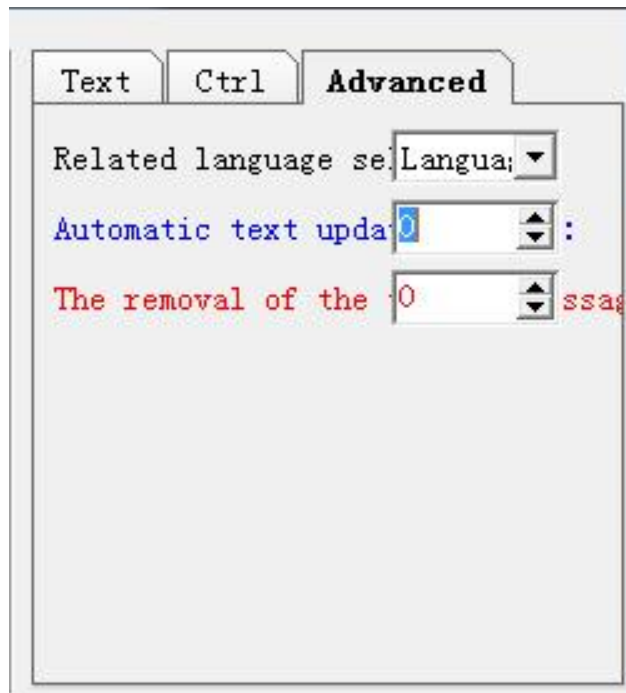
Control element type: choose element type

Control visibility: when selected, memo can be displayed on screen only when the data of ID equals the designated value.

Text Auto-update : when selected and the stated ID changes, the text will be updated automatically.



Memo advanced



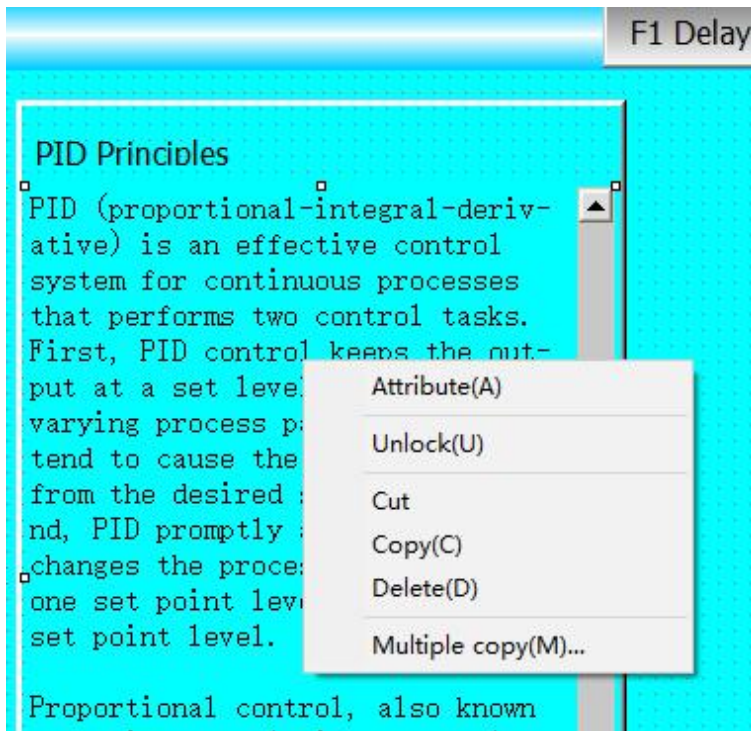
➤ Advanced attribute

Related language: select system language corresponding to the dealt mode of this memo

ID used for triggering message of downloading text: When receive the set ID, the text will be downloaded to U flash disk.

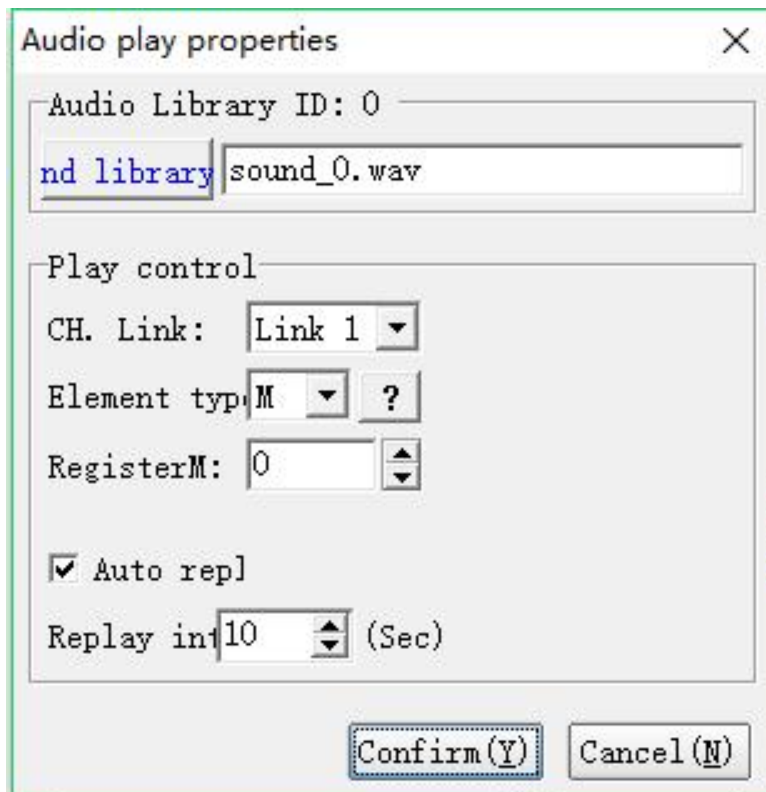
ID used for triggering message of clearing text: When receive the set ID, the text will be deleted.

➤ **Example.**



30 Audio playback component

(Only supported by MT60 series touch screen)



➤ Sound library

Click this button to add, replace, delete, export, play, cancel, etc. the desired audio.

➤ Playback control

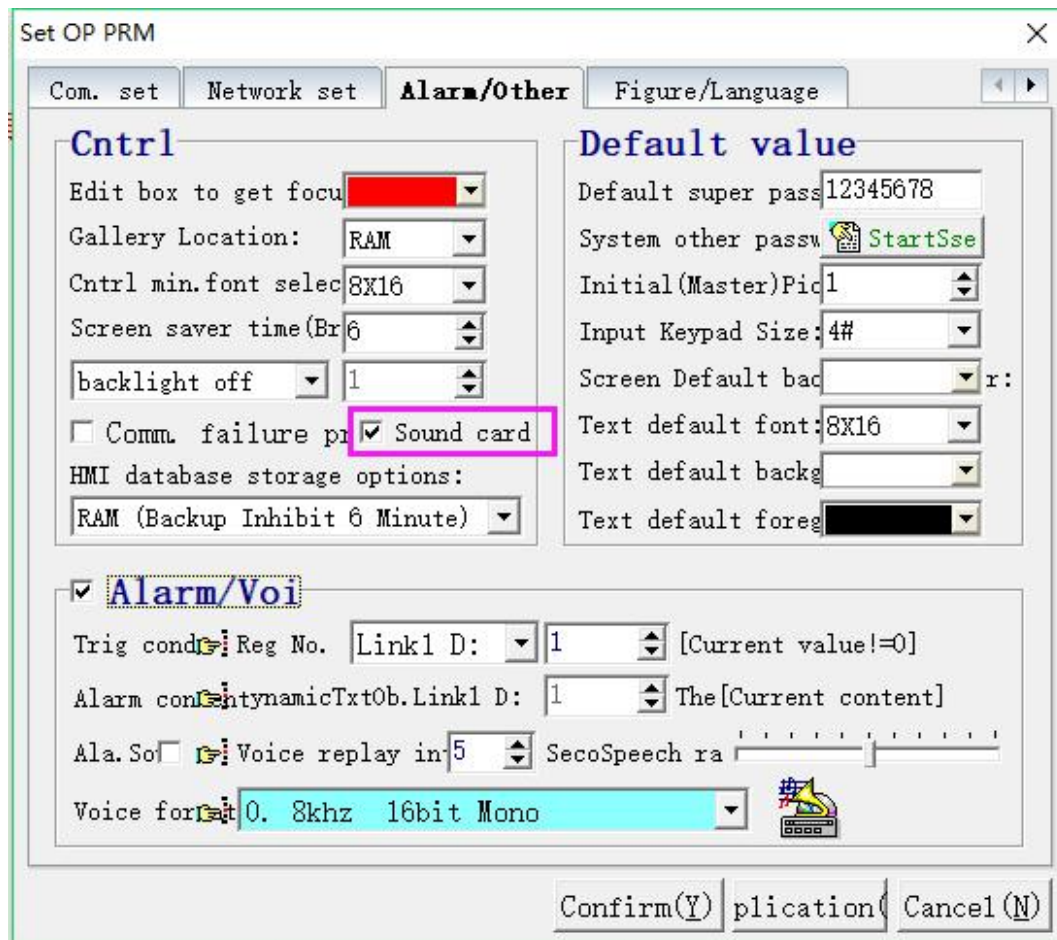
Channel connection: Select the communication channel that controls playback.

Component Type: Select the type of object that controls playback.

Register Number: Select the register that controls playback.

Auto Replay: Sets the playback interval for replay.

Note: This audio playback function is optional. You must check the “Set working parameters--alarm other--with sound card” option when using.



31 Rectangle

Rectangle element is used for database publishing and partition, screen displaying and modification and ect...

➤ Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤ Property

Width: width of elements

Height: height of elements

➤ Register

Channel connection: select communication channel.

Element type: select element type

X moving: when selected, elements will horizontally move along X axis. When the

register value increase or decrease 1, the element will move one pixel towards the left or the right.

Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

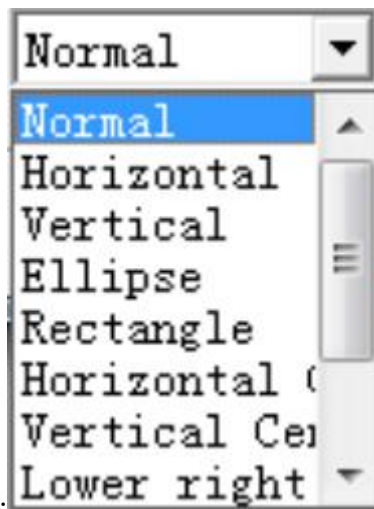
Visibility: when auxiliary contact M is driven ON, the element will display. When driven OFF, the element will be hidden.

➤Set format

Fill : when selected, fill the color which has been set, otherwise the graph will only display the frame and other Sections will be transparent.

Line color: the frame color.

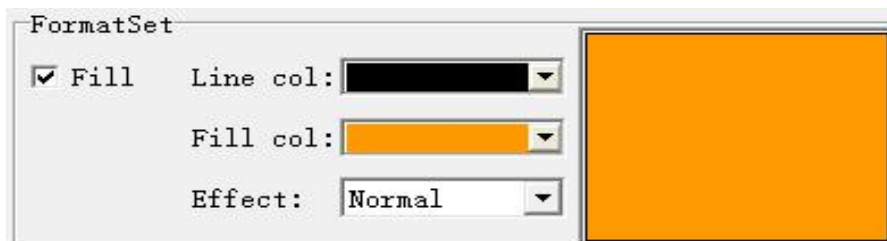
Fill color: the color which is filled, it is effective only when the function FILL is selected.



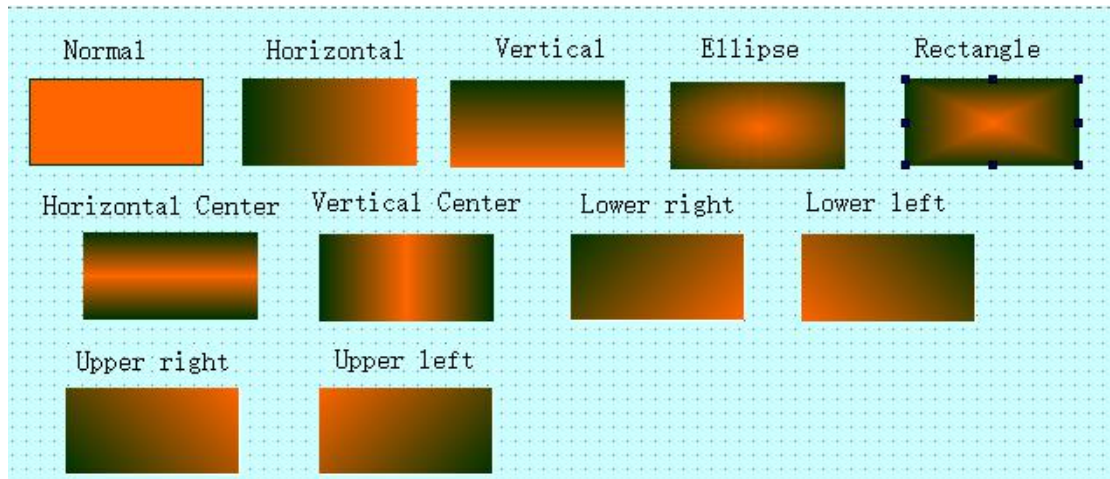
Effect: there are 11 special effects :

➤Example: fill effect is “normal”

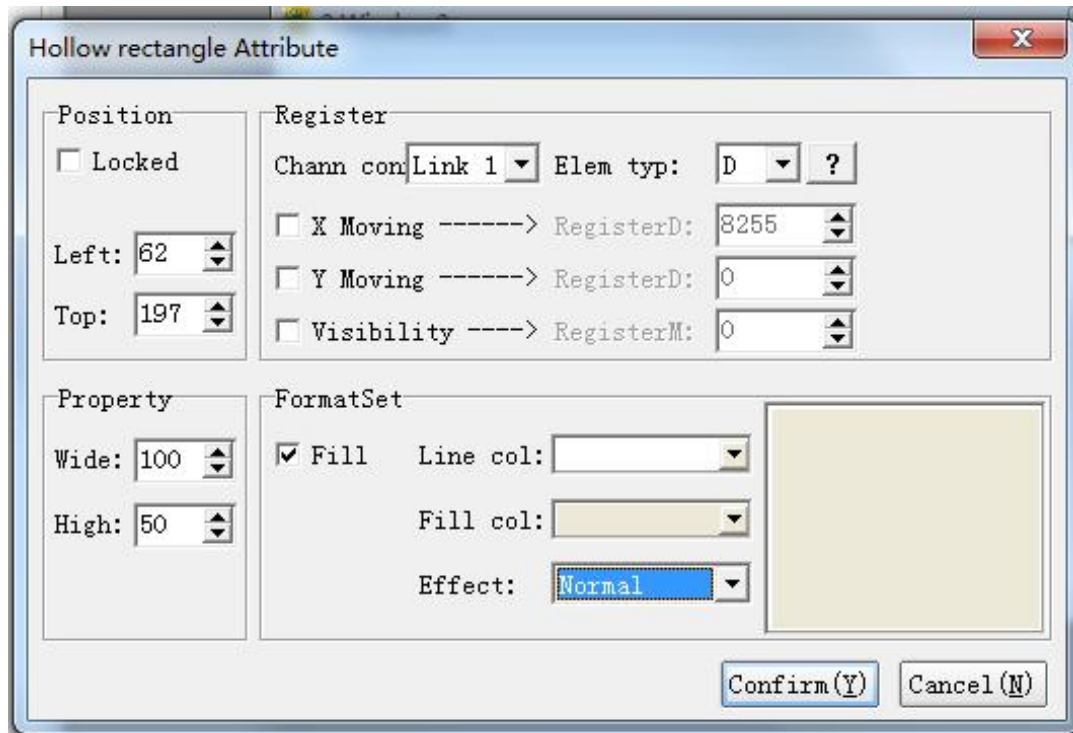
1) application



2) property

**32 Hollow rectangle**

Hollow rectangle can also be used for database publishing and partition, image displaying and modification and ect...

**➤ Position**

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page.

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

➤Register

Channel connection: select communication channel.

Element type: select element type

X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

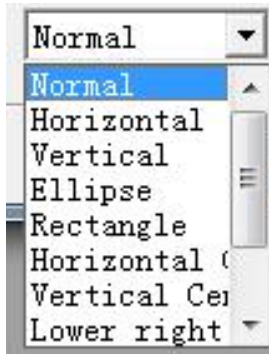
Visibility: when auxiliary contact M is driven ON, the element will display. When driven OFF, the element will be hidden.

➤Set Format

Fill : when selected, fill the color which has been set, otherwise the graph will only display the frame and other Sections will be transparent.

Line color: the frame color.

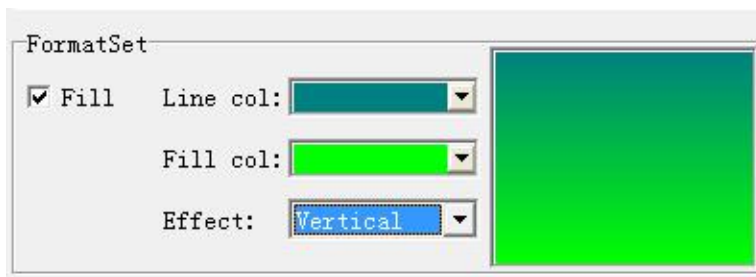
Fill color: the color which is filled, it is effective only when the function FILL is selected.



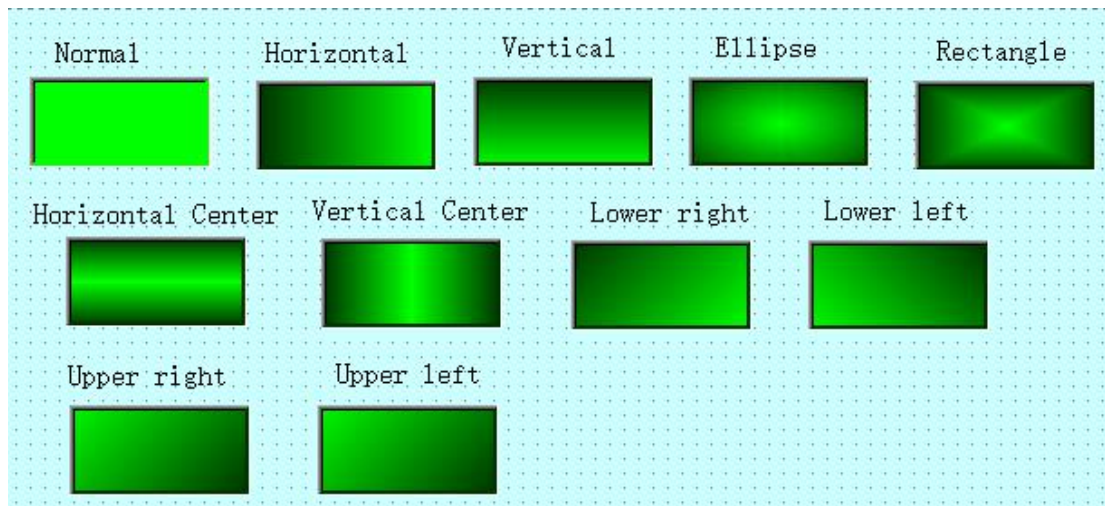
Effect: there are 11 special effects

Example: fill effect is “Vertical”

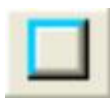
1) application



2) property



33 Convex Rectangle



Convex rectangle can be used for data layout , modification of screen display,etc.

► Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

► Property

Width: width of elements

Height: height of elements

► Register

Channel connection: select communication channel.

Element type: select element type

X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Visibility: when auxiliary contact M is driven ON, the element will display. When

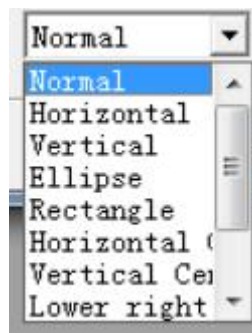
driven OFF, the element will be hidden.

➤Set Format

Fill : when selected, fill the color which has been set, otherwise the graph will only display the frame and other Sections will be transparent.

Line color: the frame color.

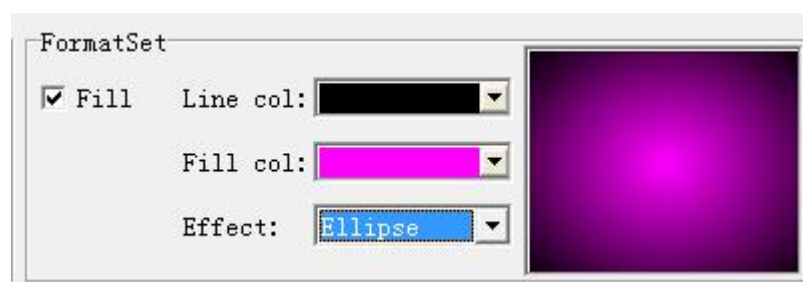
Fill color: the color which is filled, it is effective only when the function FILL is selected.



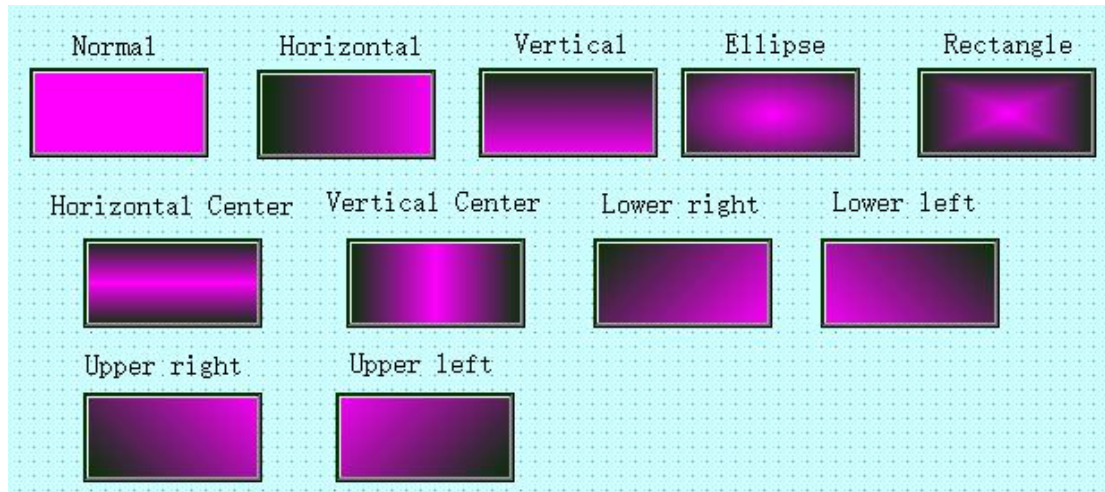
Effect: there are 11 special effects.

Example : effect=oval

1) Application



2) Property



34 Cross pipes



Cross pipe is used for flow definition, it can simulate the technological process on the spot and can also modification of screen display, etc.

Cross pipe Attribute ✕

Position <input type="checkbox"/> Locked Left: <input type="text" value="86"/> Top: <input type="text" value="249"/>	Reg Chann con: <input type="text" value="Link 1"/> Elem typ: <input type="text" value="D"/> ? <input checked="" type="checkbox"/> X Moving → RegisterD: <input type="text" value="1"/> <input checked="" type="checkbox"/> Y Moving → RegisterD: <input type="text" value="0"/> <input checked="" type="checkbox"/> Visibility → RegisterM: <input type="text" value="0"/>
Property Wide: <input type="text" value="100"/> High: <input type="text" value="30"/>	FormatSet Line col: <input type="text" value="Black"/> Fill col: <input type="text" value="White"/> <div style="border: 1px solid gray; width: 100px; height: 100px; background: linear-gradient(to right, black, white); margin-top: 5px;"></div>

➤ Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

➤Register

Channel connection: select communication channel.

Element type: select element type

X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

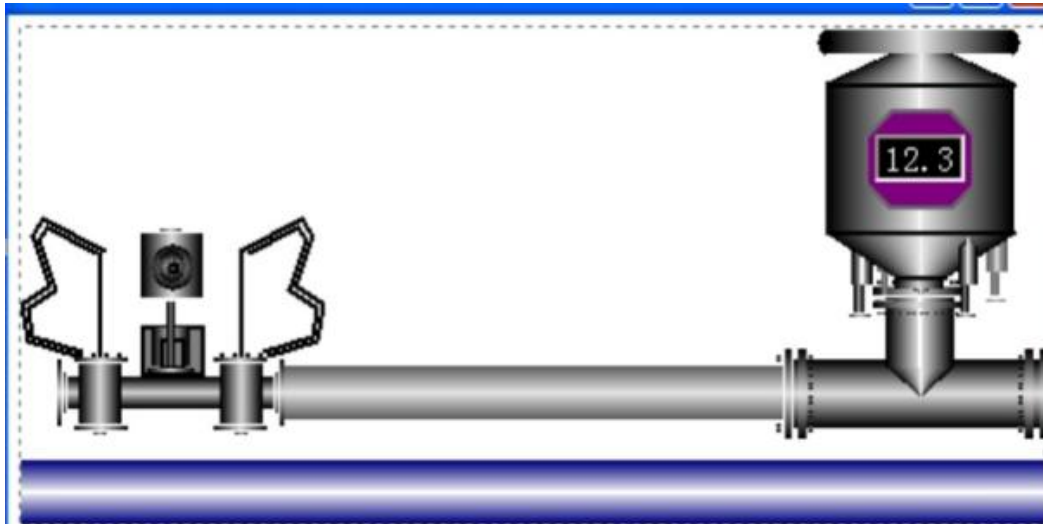
Visibility: When the set register M=ON, the component is displayed. When OFF, the component is hidden.

➤Set Format

Fill color: fill the set color

Line color: the frame color

Example:



35 Vertical pipes

Vertical pipes is used for flow definition, it can simulate the technological process on the spot and can also modification of screen display, etc.

Vertical pipe Attribute ✕

<p>Position</p> <p><input type="checkbox"/> Locked</p> <p>Left: <input type="text" value="267"/></p> <p>Top: <input type="text" value="197"/></p>	<p>Reg</p> <p>Chann con: <input type="text" value="Link 1"/> Elem typ: <input type="text" value="D"/> <input <="" p="" type="text" value="?"/> <p><input checked="" type="checkbox"/> X Moving ———> RegisterD: <input type="text" value="1"/></p> <p><input checked="" type="checkbox"/> Y Moving ———> RegisterD: <input type="text" value="0"/></p> <p><input checked="" type="checkbox"/> Visibility ———> RegisterM: <input type="text" value="0"/></p> </p>
<p>Property</p> <p>Wide: <input type="text" value="30"/></p> <p>High: <input type="text" value="100"/></p>	<p>FormatSet</p> <p>Line col: <input type="text" value=""/></p> <p>Fill col: <input type="text" value=""/></p> <div style="border: 1px solid gray; width: 100px; height: 100px; background-color: #cccccc; margin-top: 5px;"></div>

➤ Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page.

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

➤Register

Channel connection: select communication channel.

Element type: select element type

X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

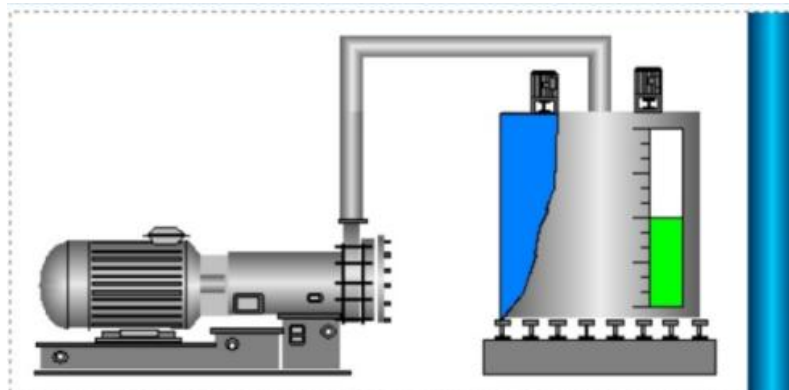
Visibility: When the set register M=ON, the component is displayed. When OFF, the component is hidden.

➤Set Format

Fill color: fill the set color

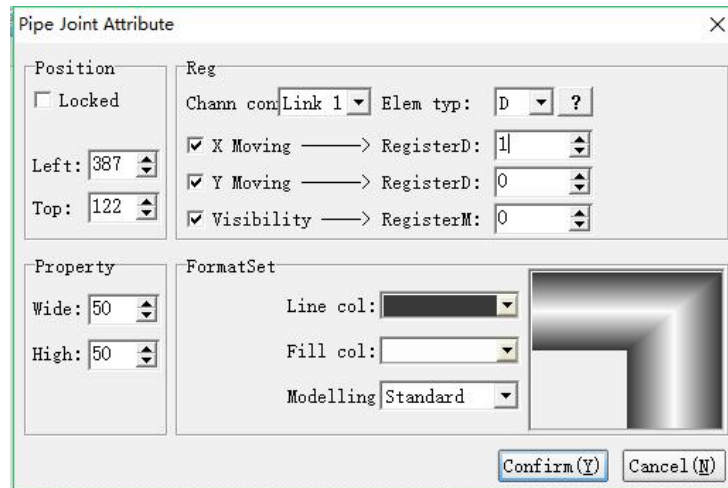
Line color: the frame color

Example:



36 Pipe joint

Pipe joint is also apply to flow chart definition, it can simulate the technological process of the scene.



➤ Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤ Property

Width: width of elements

Height: height of elements

➤ Register

Channel connection: select communication channel.

Element type: select element type

X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

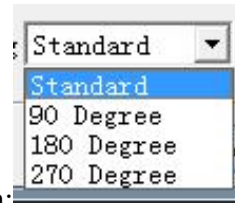
Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Visibility: when the auxiliary contact is driven ON, the element will display. When driven OFF, the element will be hidden.

Set Format

Fill color: fill the set color

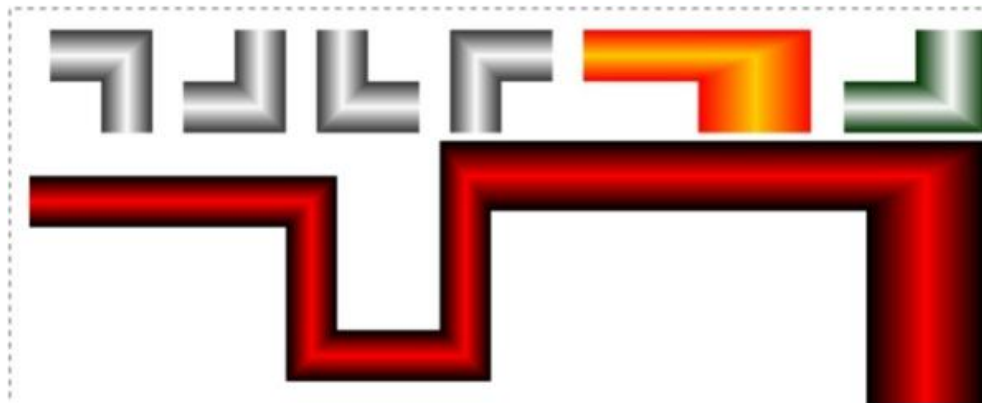
Line color: the frame color



Joint model: the system provide 4 models for selection:

The effect please refer to the application.

Examples:



37 Scale



Equivalent to a graduated scale. The scale direction can be changed by using the options of element type. The quantity of primary and secondary can be changed by attributing them. And the color change can be used to create unique scale.

➤ Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤ Property

Width: width of scale

Height: height of scale

➤ Display

Variety: option.

Color: select color of scale

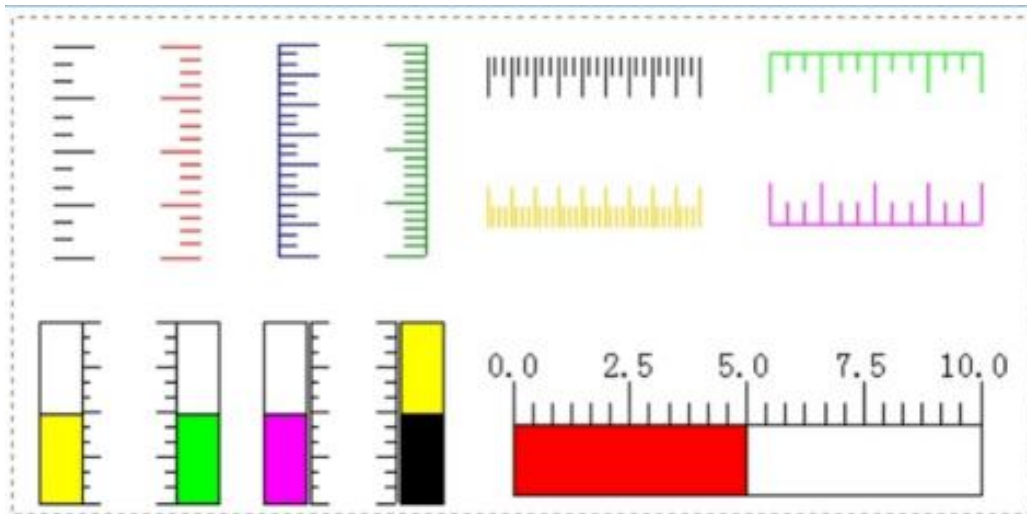
Primary scale quantity: set the quantity of main scales.

Secondary scale quantity: set the quantity of secondary scales.

➤ Set Format

Display coordinate axis: select whether to display coordinate axis or not.

► Examples:



38 Line

The setting of line element attribute is as below, the user can change the width and color of the line according to themselves.

Line Attribute ✕

<p>Position</p> <p><input type="checkbox"/> Locked</p> <p>X1: <input type="text" value="192"/></p> <p>Y1: <input type="text" value="10"/></p>	<p>Show</p> <p>Wide: <input type="text" value="1"/></p> <p>Colour: <input type="text" value="Black"/></p>
<p>Property</p> <p>X2: <input type="text" value="240"/></p> <p>Y2: <input type="text" value="58"/></p>	<p>FormatSet</p>

► Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

X1: Coordinate of the first point

Y1: Coordinate of the first point

➤ **Property**

X2: Coordinate of the second point

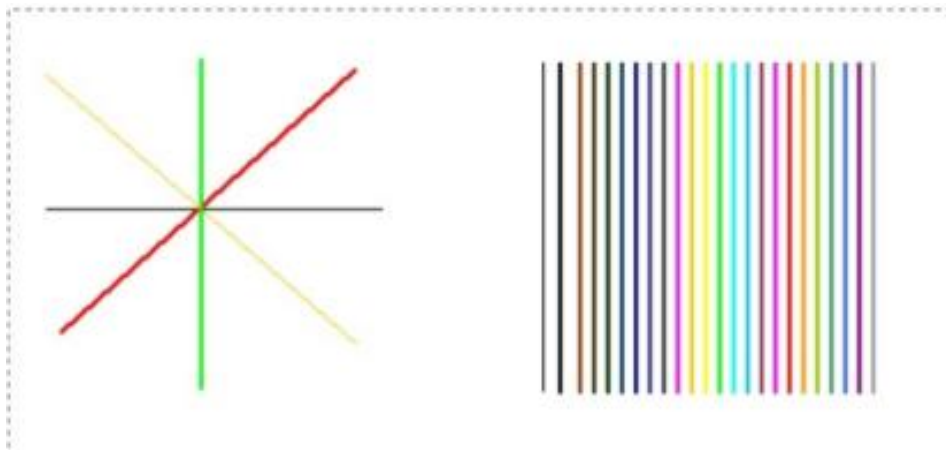
Y2: Coordinate of the second point

➤ **Show**

Wide: set the width of the line

Color: set the color of the line

➤ **Examples:**

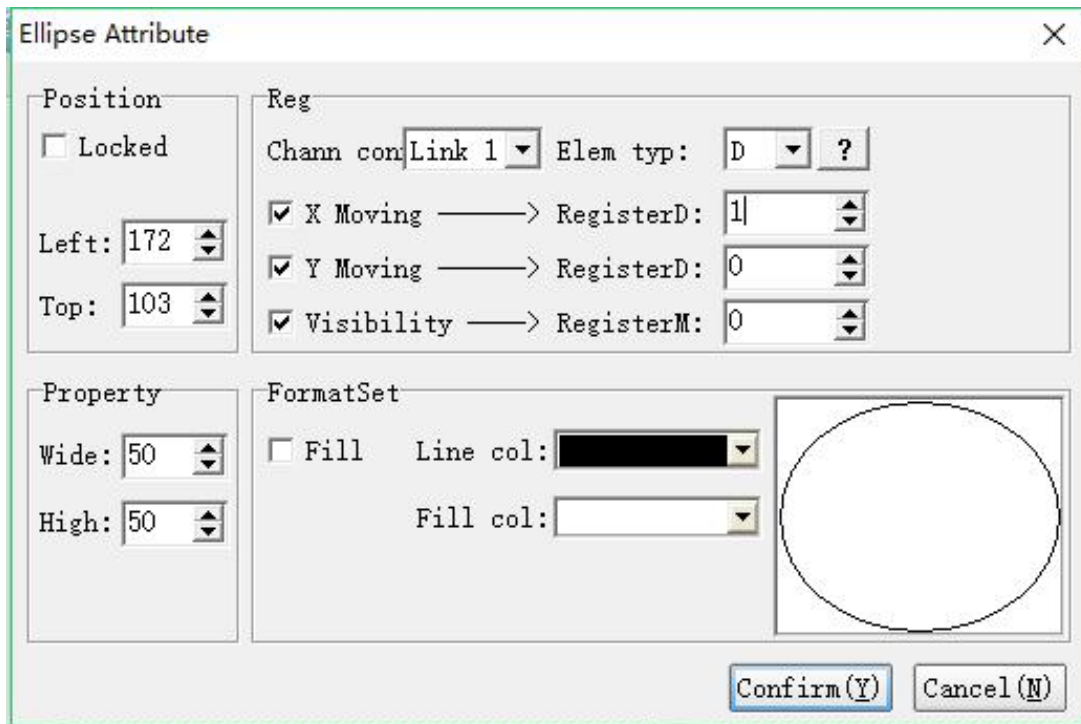


39 Ellipse



The ellipse, width and height settings determine the shape of the ellipse. If the width is equal to the height, the shape will become a circle. If it is not equal, it will become an ellipse. The long axis of the ellipse is a rectangle. Half of the longer side, the short

axis is half of the shorter side of the rectangle, and the color and fill effect of the graphic can be changed.



► Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

► Property

Width: width of elements

Height: height of elements

► Register

Channel connection: select communication channel.

Element type: select element type.

X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Visibility: when the secondary contact M is driven ON, the element will display. When driven OFF, the element will be hidden.

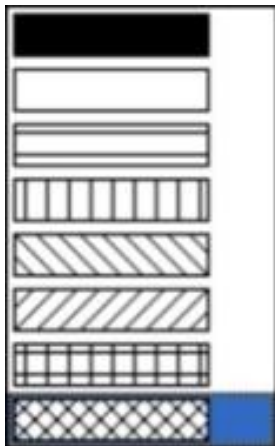
►Set Format

Fill color: when selected, the set color will be filled, otherwise only the outline border displays, other Sections will be transparent.

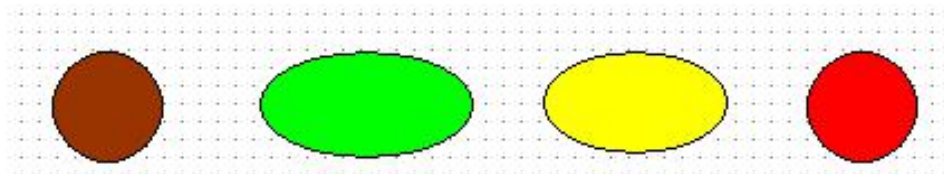
Line color: the border color

Fill color: the color to be filled

Fill effect: 8 special effects are provided, the effect please refer to the application.



Examples:



40 Table component

➤ Position Property.

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Attribute attribute

Width: The width of the component.

Height: The height of the component.

➤ Display attribute

Line Width: Set the width of the table line.

Grid: Sets the color of the grid inside the table.

Number of horizontal/vertical grids: Set the number of rows and columns in the table.

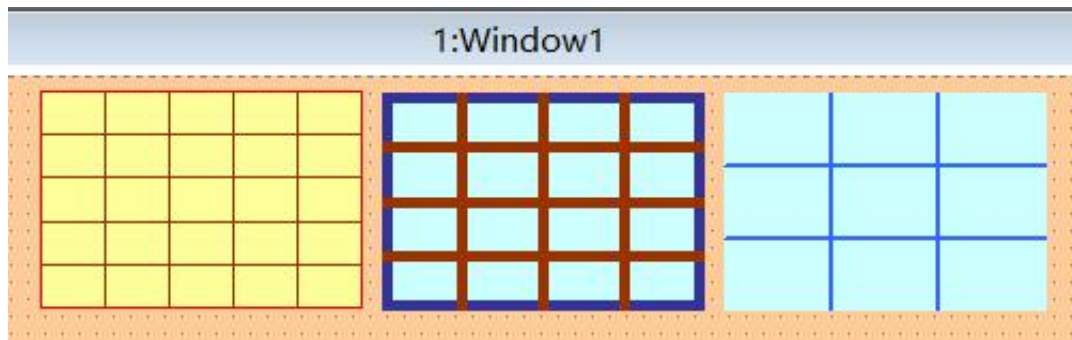
➤ Format setting

Stroke: When this function is checked, the outline of the table is drawn.

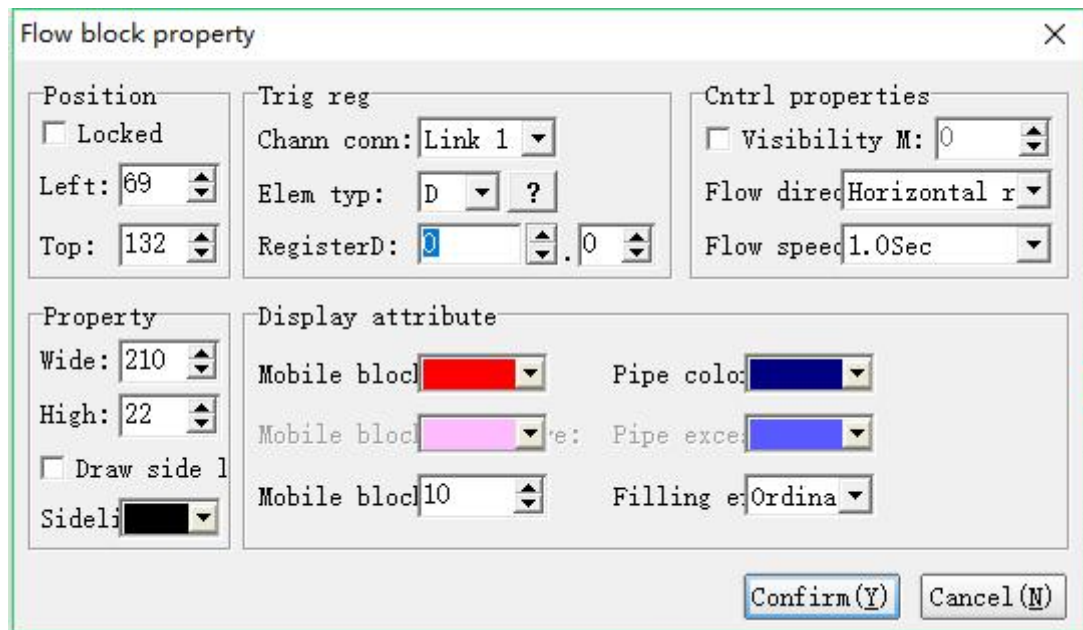
Connection color: This color works when the stroke is checked.

Fill color: Set the color at the bottom of the table.

► Table legend



41 Flow block component



► Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ **Attribute**

Width: The width of the component.

Height: The height of the component.

Draw Edge: Check this function to stroke the color of the flow block frame.

➤ **Trigger register attribute**

Channel connection: Select the communication channel that controls playback.

Component Type: Select the type of object that controls playback.

Register Number: Select the register that controls playback.

➤ **Control attribute**

Visibility control: When this function is checked, the component is visible when the set register is ON.

Flow direction: Set the flow direction of the flow block.

Flow speed: Set the flow speed of the flow block.

➤ **Display attribute**

Flow Block Color: Sets the color of the flow block.

Pipe color: Set the pipe color.

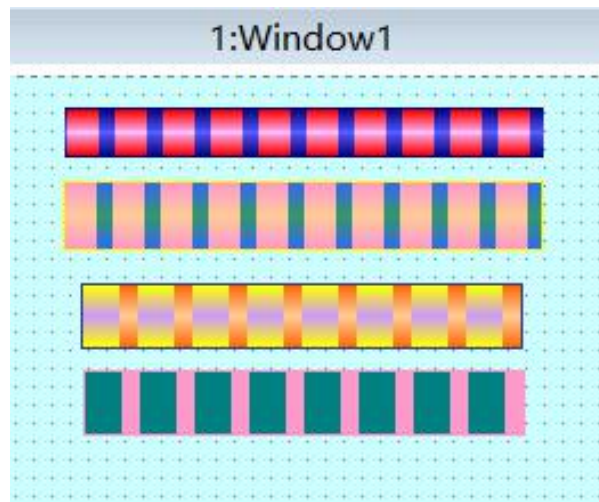
Flow Block Excess: Sets the color of the overflow block. This function can be set only when the fill effect selects 3D.

Pipe Excess: Sets the color when the pipe is over. This function can be set only when the fill effect is 3D.

Number of flow blocks: Set the number of flow blocks.

Fill effect: Set the fill effect.

➤ **Flow block legend**



42 Static text component

Static Text Attribute
✕

Position <input type="checkbox"/> Locked left: <input type="text" value="153"/> Top: <input type="text" value="108"/>	Text Language: <input type="text" value="Static Text"/> <hr/> Language: <input type="text" value="Text"/>
Property Wide: <input type="text" value="58"/> High: <input type="text" value="21"/> Backgr: <input type="text" value=""/> Font: <input type="text" value=""/>	Formatting Font: <input type="text" value="Trebuchet MS"/> Font: <input type="text" value="12"/> <input type="checkbox"/> Bold <input checked="" type="checkbox"/> Italic Align: <input type="text" value="left\Ninte:"/> <input checked="" type="checkbox"/> Underli Paddi: <input type="text" value="Horizontal"/> Prospe: <input type="text" value=""/>

➤ Position property

Move Lock: Locks the component to prevent the layout from being accidentally

damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Attribute

Width: The width of the component.

Height: The height of the component.

Background: The background color of the component.

Font: The font color of the component, which is the text color.

➤ Text attribute

Language One/Two: Set the text content of each language in static text.

➤ Formatting attribute

Font: Set the font for the text.

Font Size: Set the size of the text font.

Bold / Italic / Underline: Set the type of text font, which can be multi-selected.

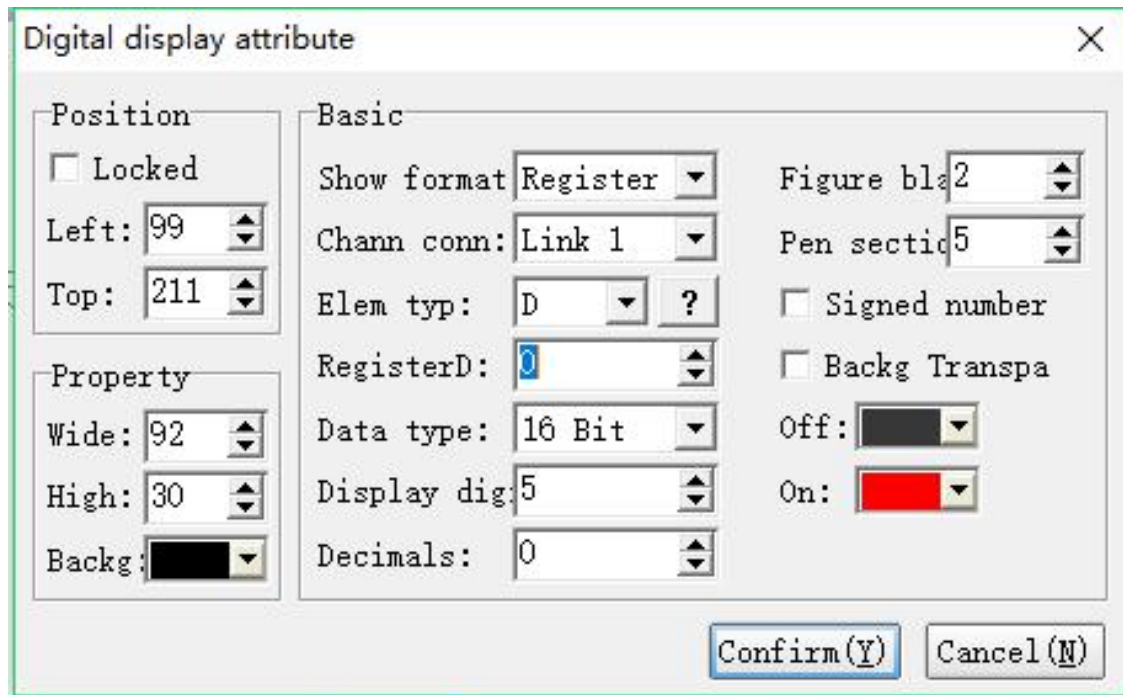
Align: Sets the alignment of the text to the outline.

Fill: Set the type of fill.

Foreground: Set the color of the text.



43 Digital display component



► Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

► Attribute attribute

Width: The width of the component.

Height: The height of the component.

Background: The background color of the component.

► Basic attribute

Display format: Set the type of display content, which is divided into register value, system date, and system time.

Channel connection: Set the communication channel.

Component type: The type of object set.

Register Number: Set the address of the register.

Data type: 16-bit/32-bit can be selected.

Display digits: Set the number of digits of the digital tube display data.

Decimal places: Set the decimal places.

Number interval: Set the interval between the digital tube number and the number.

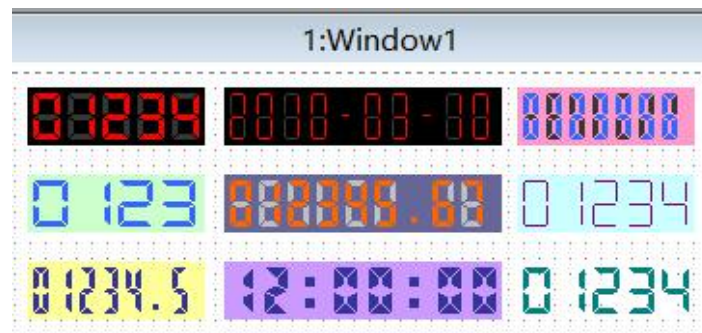
Pen segment width: Set the width of the number.

Signed Number: When selected, register can be displayed in positive/negative number;

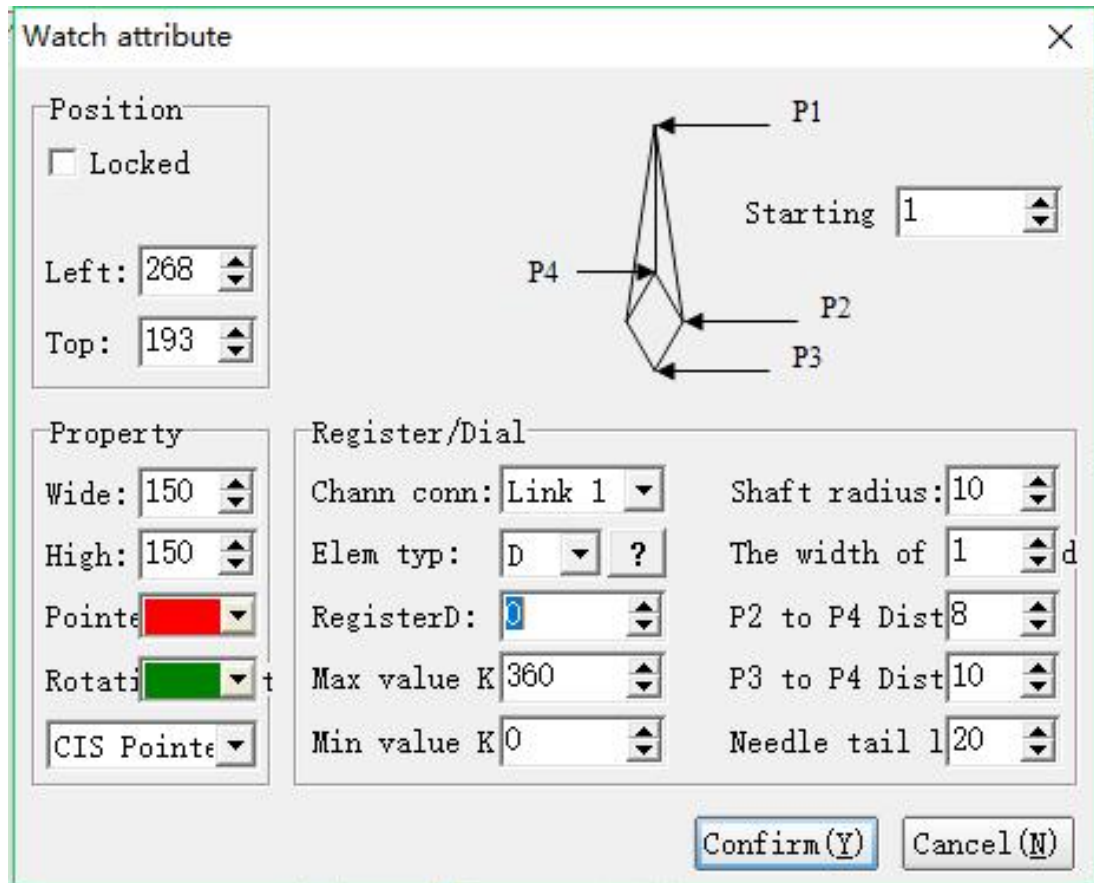
Background transparency: Check this function, the component background is transparent, that is, the background color is filtered out.

Off/On: Sets the color of the number when the digital tube is displayed.

➤ Digital tube legend



44 Handpiece component



► Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

► Attribute attribute

Width: The width of the component.

Height: The height of the component.

Pointer: Sets the color of the component pointer.

Rotary axis: Sets the color of the component's hinge.

Drop-down box: Set the direction when the hands rotate. You can select clockwise or counterclockwise.

Starting angle: Set the starting angle of the hands.

➤ Basic attribute

Channel connection: Set the communication channel.

Component type: The type of object set.

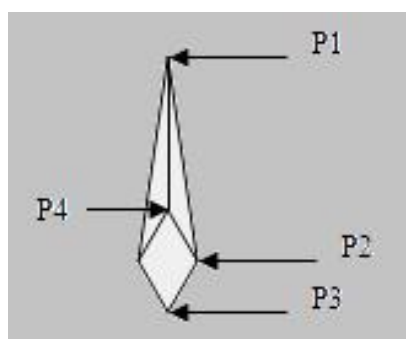
Register Number: Set the address of the register.

Maximum/minimum: Set the maximum and minimum rotation of the pointer.

Radius of the shaft: Set the radius of the shaft.

Handle width: Set the width of the hands.

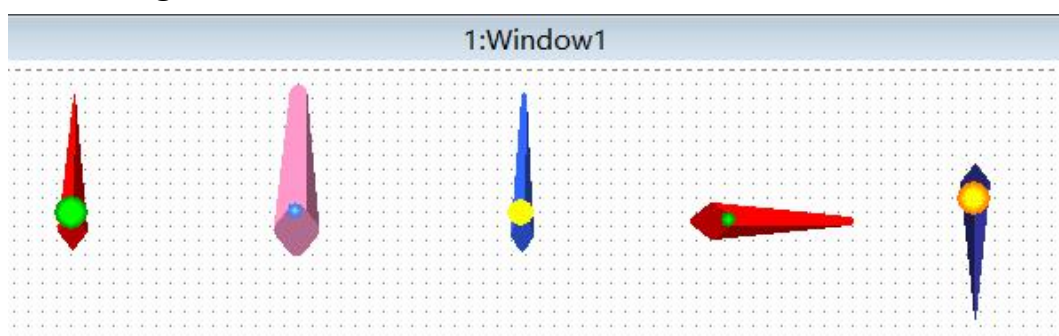
Distance from P2 to P4: Set the distance. As shown in the figure P2, P4



Distance from P3 to P4: Set the distance. P3, P4 as shown above

Length of the needle tail: Set the length of the needle tail.

➤ Needle legend



45 XY trend component

➤ Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Attribute attribute

Width: The width of the component.

Height: The height of the component.

Background: The background color of the component.

Grid: The color of the component table.

➤ Basic attribute

Channel connection: Set the communication channel.


Component type: The type of object set.

Data Source D: Set the data source for the XY plot.

➤ Control attribute

Display points: The set line is made up of several dotted lines. Line segments representing two points are shown. That is, if all three curves are displayed, the required data is 12 data from D0 to D11, D0~D5 is the number of X coordinates of 6 data, and D6~D11 is the number of Y coordinates of 6 data; The two points of 1 are (D0, D6) (D1, D7), the two points of curve 2 are (D2, D8) (D3, D9), and the two points of curve 3 are (D4, D10) (D5, D11).

➤ Curve 1 / Curve 2 / Curve 3. Properties

Ctrl	Curve1	Curve2	Curve3
Show:	Broken line		X Max val: 1000
Color:			X Min val: 0
linet:	Solid		Y Max val: 1000
linew:	3p		Y Min val: 0

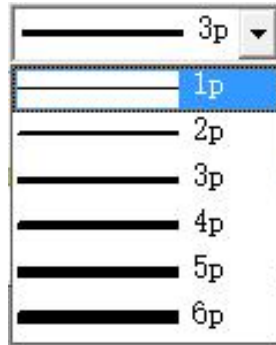
Display: Set the display type of the curve, you can choose not to use, fold line, point.

Color: Set the color of the curve.

Line type: draw the line type of the curve, the types available for selection are as shown:



Line Width: The line width of the curve is drawn. The available line widths are as shown:



X max / min: Set the value range of X.

Y max / min: Set the range of Y.

46 Sector chart component

Fan chart ✕

Position <input type="checkbox"/> Locked Left: <input type="text" value="129"/> Top: <input type="text" value="47"/>	Register CH. Link: <input type="text" value="Link 1"/> Data type: <input type="text" value="16Bit"/> Element type: <input type="text" value="D"/> ? Show direction: <input type="text" value="Clockwis"/> RegisterD: <input type="text" value="0"/>	
Property Wide: <input type="text" value="150"/> High: <input type="text" value="150"/> Fan size: <input type="text" value="100"/> <input type="checkbox"/> Bkgrd Color <input type="checkbox"/> High flicker <input type="checkbox"/> Low flicker	Control <input type="checkbox"/> Indirect max: MaxVal K: <input type="text" value="65535"/> <input type="checkbox"/> Indirect min: MinVal K: <input type="text" value="0"/> Background: <input type="text" value="gray"/> Start angle: <input type="text" value="-20"/> Normal: <input type="text" value="red"/> End angle: <input type="text" value="200"/> Upper zone: <input type="text" value="blue"/> Upper limit: <input type="text" value="80"/> % Lower zone: <input type="text" value="green"/> Lower limit: <input type="text" value="20"/> %	Scale <input checked="" type="checkbox"/> Display scale: Dial color: <input type="text" value="black"/> Master scale: <input type="text" value="7"/> Sub scale: <input type="text" value="2"/>

➤ Location attribute

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Attribute attribute

Width: The width of the component.

Height: The height of the component.

Fan diameter: Set the radius of the fan.

Show background color: Shows the background color.

Blinking above the upper and lower limits: The upper and lower limit fan graphs above the setting flash.

► Register attribute

Channel connection: Set the communication channel.

Component type: The type of object set.

Register number D: Set the register address.

Data Type: The type of data register, optional 16-bit/32-bit.

Display direction: Set the direction of the display, which can be set to clockwise or counterclockwise.

► Control attribute

Direct maximum and minimum: Set the maximum and minimum values of the register data input, which is limited by the constant.

Indirect maximum and minimum: Set the maximum and minimum values of the register data input, which is limited by the values of other registers.

Background color: Set the background color of the pie chart.

Normal color: The color displayed by the value within the set range.

Upper Limit Zone: Sets the color that exceeds the alarm upper limit pie chart display.

Lower limit area: Set the color that exceeds the alarm lower limit pie chart display.

Starting angle: Set the angle at which the pie chart starts.

End Angle: Sets the angle at which the pie chart terminates.

Upper alarm limit: Set the upper limit of the alarm.

For example, the maximum value $K=20$. The upper alarm limit is set to 80%, and when $D0=20*80\%=16$, the pie chart displays the color of the upper limit area.

Lower alarm limit: Set the lower limit of the alarm.

For example, the minimum value $K=0$. The upper alarm limit is set to 20%, and when $D0=20*20\%=4$, the pie chart displays the color of the lower limit area.

➤ Scale attribute

Display Scale: Displays the scale of the pie chart.

Scale Color: Sets the color of the pie chart scale.

Main scale: Set the main division of the scale.

Sub-scale: Set the subdivision of the scale.

47 QR code component

(Only supported by MT60 series touch screen)

➤ Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Attribute

Width: The width of the component.

Height: The height of the component.

➤ Register attribute

Channel connection: Set the communication channel.

Component type: The type of object set.

Register number D: Set the register address.

➤ Display attribute


Pixel Size: Set the size of the QR code.

String length: Set the length of the string to display, range: 1~100. (1 Chinese Word = 2 character)

Among them, the pixel size is set to 5 and above, and the maximum string length can be set to 192.

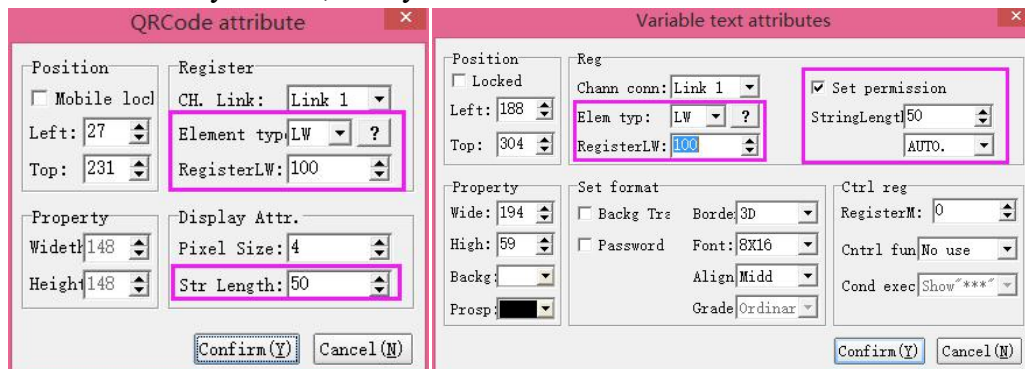
➤ Example

enter characters in variable text: WWW.Coolmay.COM; or use the clock macro to write:

 CLOCK 宏

1	CHR(LW100, "WWW.Coolmay.COM")
2	END

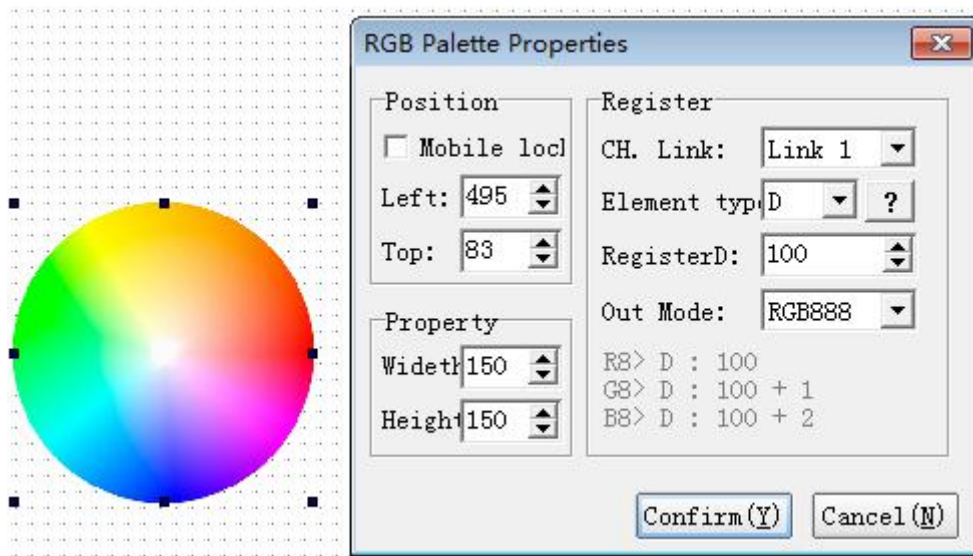
Scan the code by mobile, then you can read its information.



WWW.Coolmay.COM

48 RGB Toning lamp

It is used for smart home to adjust the color value of light.



➤ Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Attribute

Width: The width of the component.

Height: The height of the component.

➤ Register attribute

Channel connection: Set the communication channel.

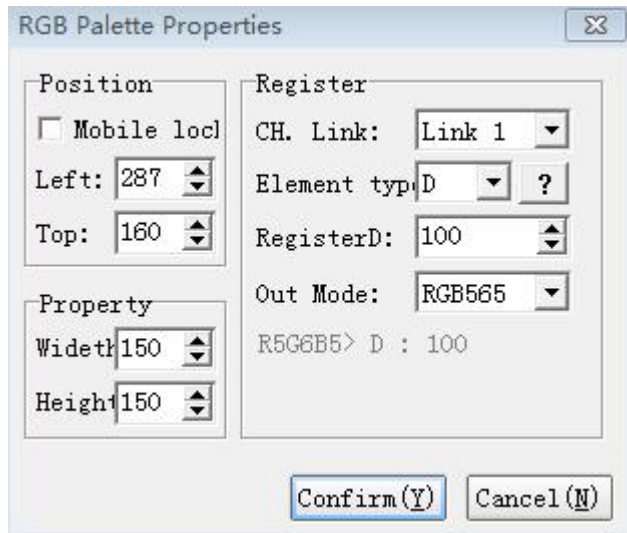
Component type: The type of object set.

Register number D: Set the register address.

Output mode: Optional 24-bit color or 16-bit color:

RGB888, 24-bit color (0-255), as shown: R = D100, G = D101, B = D102

RGB565, 16-bit color (0-255), as shown: R5G6B5 = D100



49 MT60 serial hmi storage function instruction

In order to better serve our customers, our company has optimized the MT60 series touch screen storage environment-in CoolMayHMI V5.81 (internal GUIRun V5.81) and above software versions, the hmi and the hmi/plc all-in-one machine (hmi part) default data storage function (record buffer and alarm database) is modified to be stored in the SD card. If the customer's product does not have an optional SD card (cannot coexist with the built-in USB 2.0 port), it means that there is no storage function. If the customer must use the storage function, please contact our technical support.

Special note: HMI database storage selection orders is changed to: 1. SD card storage (default option, if the product does not support SD card, U disk storage is recommended); 2. U disk storage; 3. ROM (internal flash) storage.

Detailed settings are as follows:

Condition 1: Both CoolMayHMI version and internal GUIRun version are 5.81

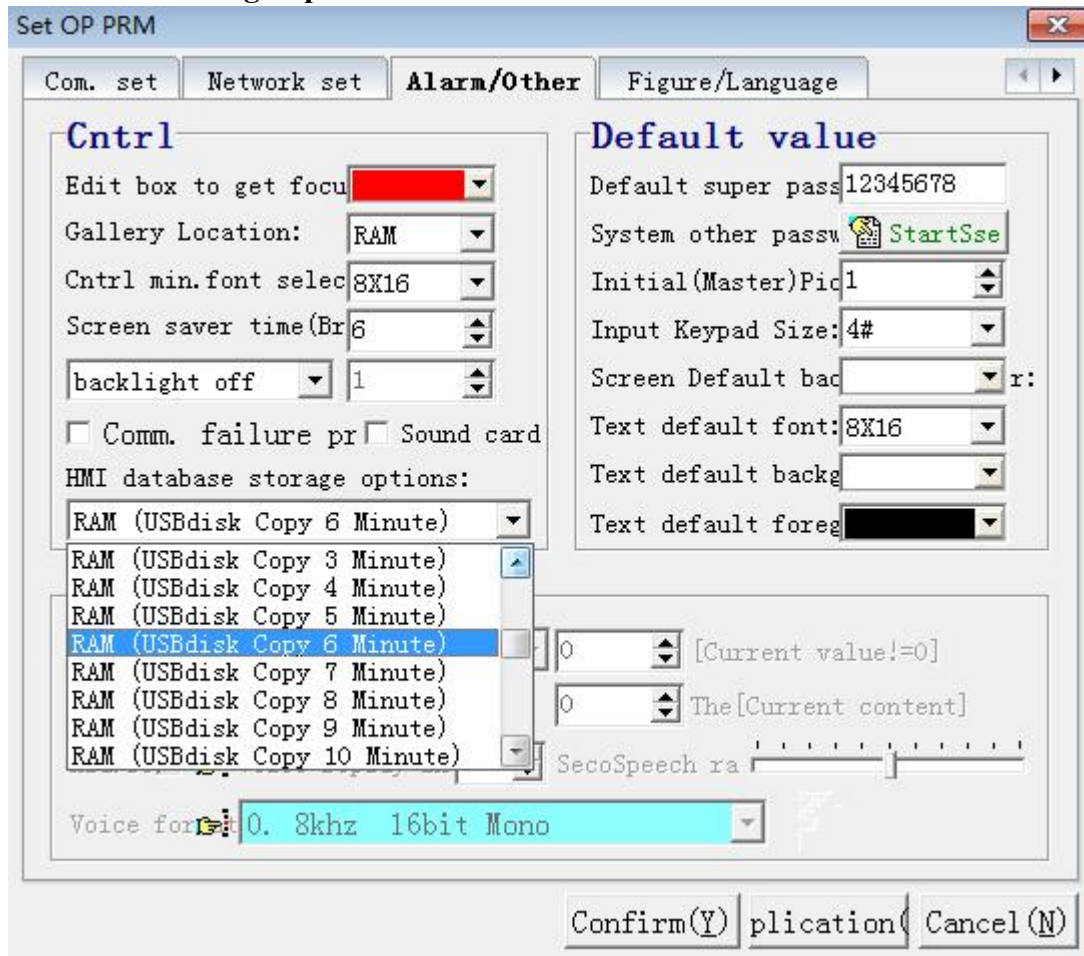
HMI shipped after 30th Nov, 2018, the default HMI database storage is selected as SD card storage. If the customer's product does not have an optional SD card, it means that there is no storage function by default.

If the customer must use the HMI database storage function, it is strongly recommended that the preferred data be stored in the U disk.

In the CoolmayHMI software, Application -Set working PRMS(W)-Alarm/Other "HMI database storage options: RAM (USB disk Copy 1 Minute-30 Minute)", which default is 6Minute, namely data is stored to the U disk every 6 minutes.

Note: If the touch screen is powered off before the next storage time, the data from the last storage time to time before the power off will not be stored to the USB flash drive because the next storage time is not reached.

For example: HMI data is stored to the U disk at 9:06, and the product is powered off at 9:10, the data between 9:06 and 9:10 will not be stored.OP

Parameter setting as picture:

When using, insert the U disk into the USB interface, and the data to be saved will be stored in the U disk. It is not recommended to use ROM (internal flash) storage.

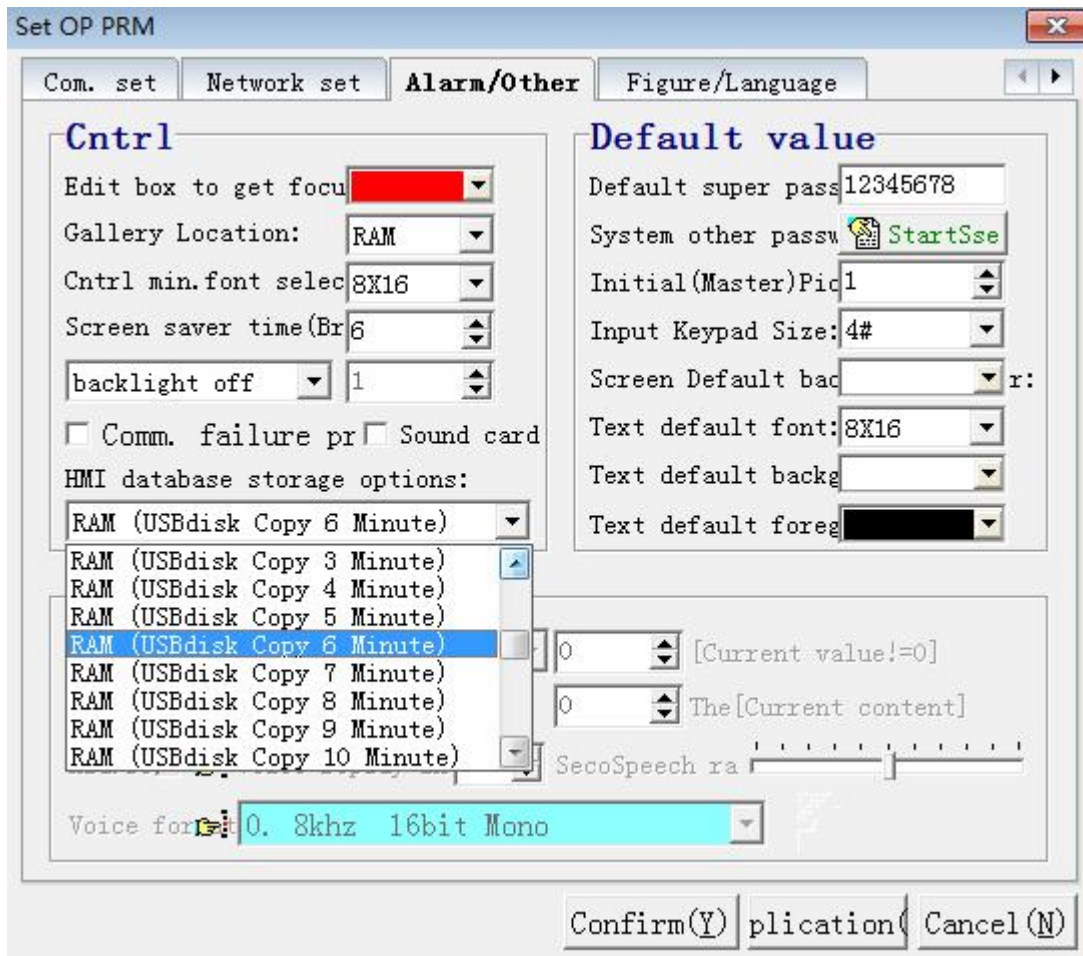
Condition 2: CoolMayHMI version is lower 5.81 version and internal GUIRun version is 5.81

HMI shipped after 30th Nov, 2018, the default HMI database storage is selected as SD card storage. If the customer's product does not have an optional SD card, it means that there is no storage function by default.

1) If the customer must use the data storage function, it is strongly recommended that the preferred data be stored in the USB flash drive. In the CoolmayHMI software, Application -Set working PRMS(W)-Alarm/Other “HMI database storage options: RAM (USB disk Copy 1 Minute-30 Minute)”, which default is 6Minute, namely data is stored to the U disk every 6 minutes.

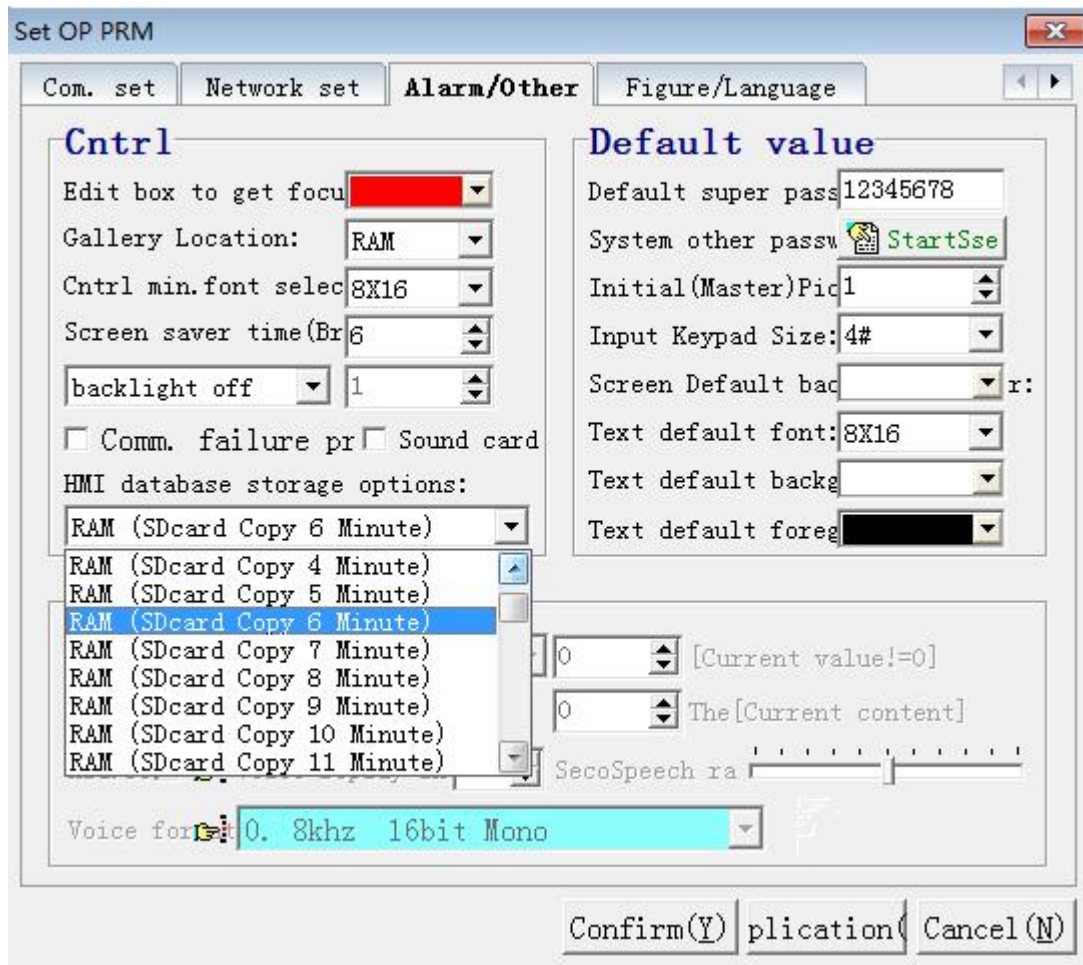
For detailed settings and data storage, refer to the description in condition 1.

Parameter setting as picture:



2) If the customer does not have the option to choose U disk storage, it can also choose ROM (internal flash) storage,

In the CoolmayHMI software, Application -Set working PRMS(W)-Alarm/Other “HMI database storage options: RAM (SD card Copy 1 Minute-30 Minute)”, which default is 6Minute, namely data is stored to the U disk every 6 minutes.



HMI storage display comparison

When using the data storage function, the data curve is still displayed on the screen after the device is powered off and restart. Example is shown below:

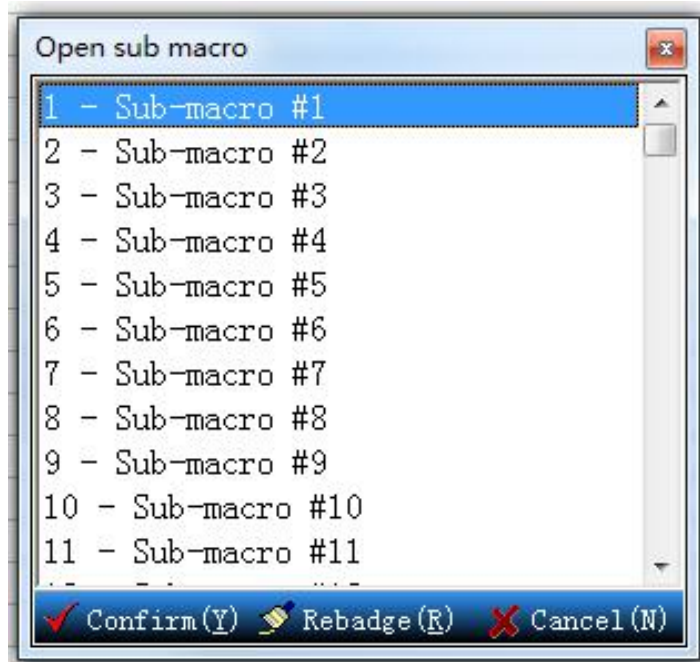


When the data storage function is not used, after the device is powered off and then restart, the screen has no data curve. Example is shown below:



Chapter 4 Macro

Macro is a quite convenience and powerful function. Relatively it is easy to cause errors if people who write macro is careless. Therefore after macros are written, they should be simulate on PC online or offline, and can only be executed on HMI after being simulated for a period of time. Proper usage of macro can not only be helpful but also be time saving. If sensor units and hard drivers are used together, macros may even be economize on manpower(Similar to the automation process). At most 512 rows can be written for one macro. If there are remarks or character strings in one row, at most 50 Chinese characters can be written in this row. At most 16 sub-macro are permitted, numbers run from 1 to 16(please refer to below figure), the method of application is call “CALL sub-macro NO.”



Write down the functions of sub-macros according to the different functions, thus it is convenient to manage , debug and apply these macros. The initial name of all sub-macros is Sub-macro#n, n means 1 to 16.

1 Macro Type

1) Initial

There is only one initial macro in a whole program or machine. It is a macro which will be executed once the program start. Therefore the values which must be executed or be set first can be lead in in advance. It can not only avoid the inconvenience of setting but also avoid the problems caused by the unknown initial value by controlling the program or machine which is similar to initial setting. If there are certain settings in PLC, initial macro can be used here. It may save users a lot of time if the macro is well designed.

2) Clock

There is only one clock macro in a whole program or machine, too. It may be executed repeatedly all the time and it is completed for only once. After being completed, the execution will repeat when the next Clock is triggered.

3) Sub

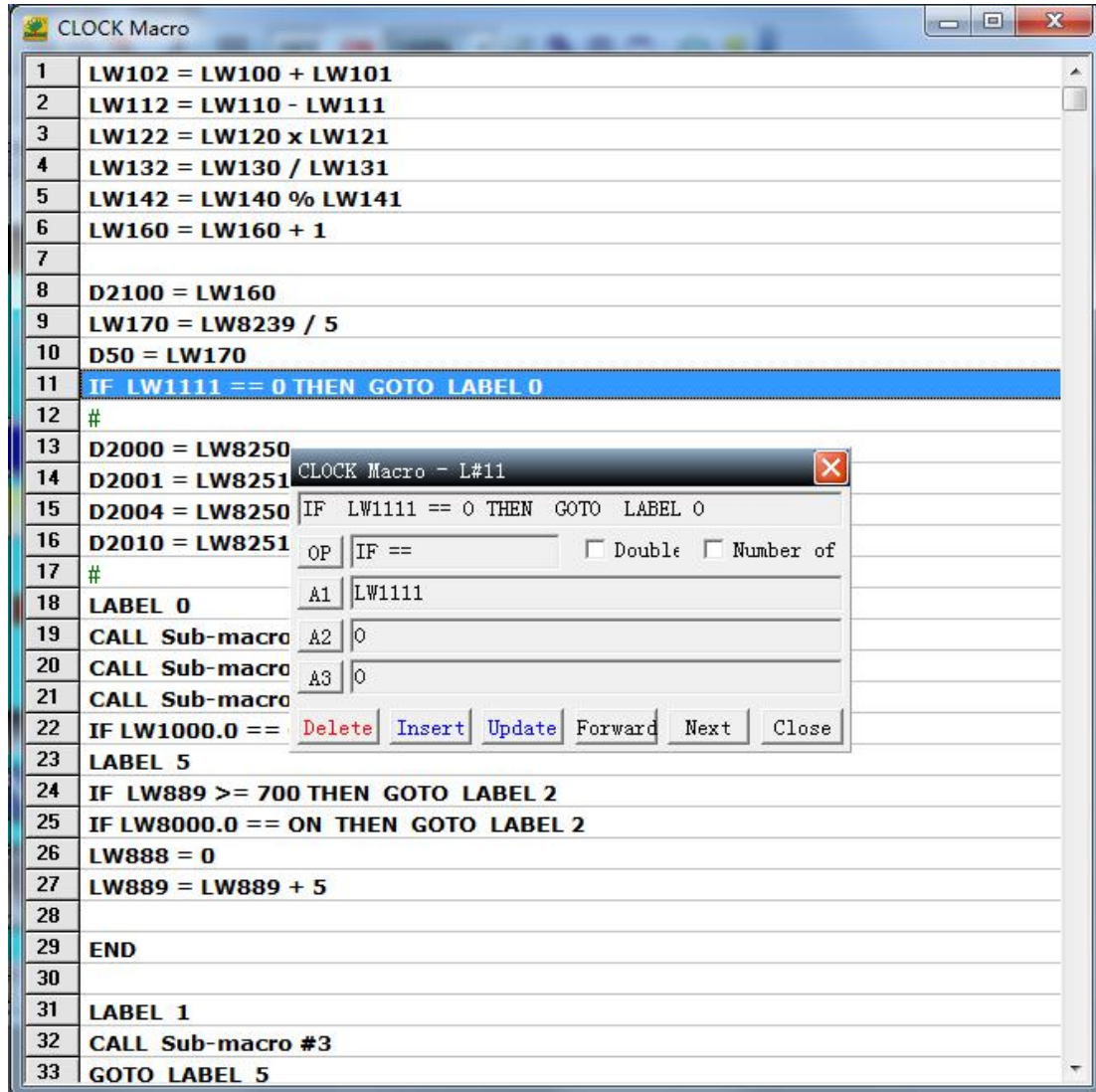
There are 16 sub-macros. The same as sub-program, users can put motions or functions with high repeatability into sub-macros. It can not only save time of writing macros but also be easily debugging.

For example, if one function is used in ten operations, this function can be written as a sub-macro. When written as sub-macro#1, the macros with this function can be solved only by written “CALL 1”. If this function needs to be modified, only the sub-macro needs to be modified. It is no need to modify all the ten functions. The sub-macros can be easily managed by writing their names to represent their functions.

2 Editing of Macro

When the macro is selected, click and enter into the editing screen image, and then it

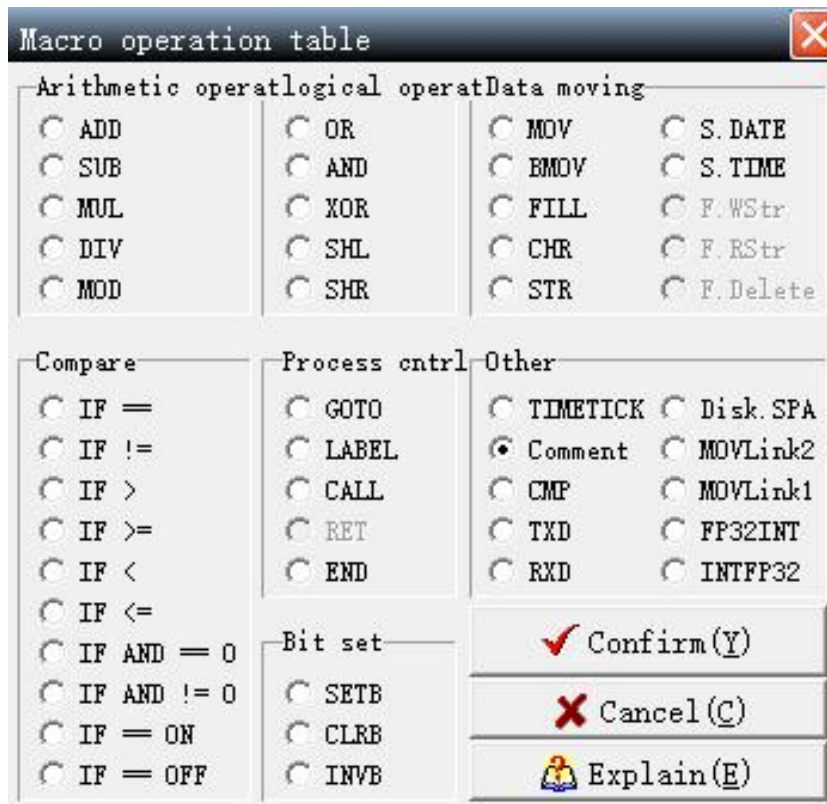
can be edited. Click one row casually, the editing window will emerge automatically and it will change according to the location you click. The numbers in the left is the number of every row.



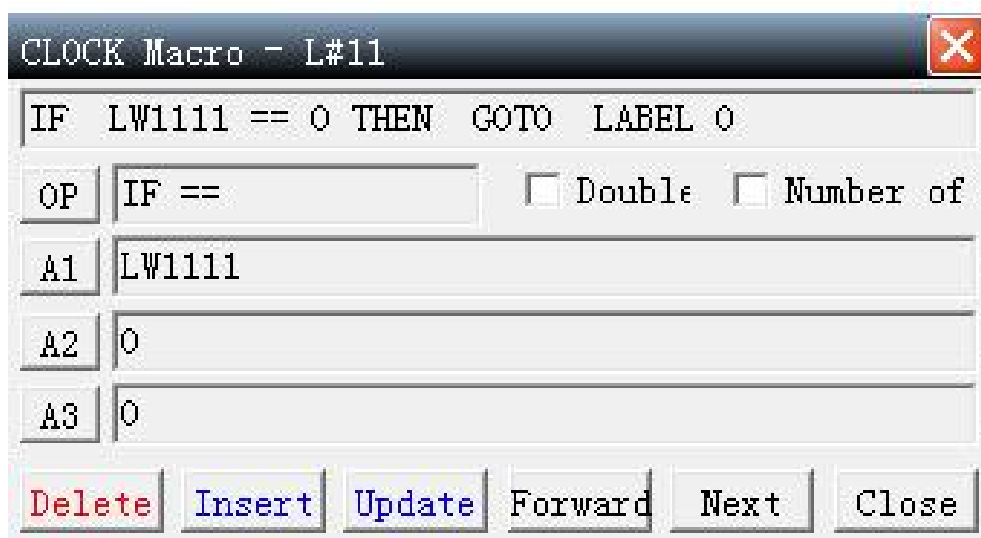
When start editing macro, you only need to click any one row, the editing window will appear (see below figure),

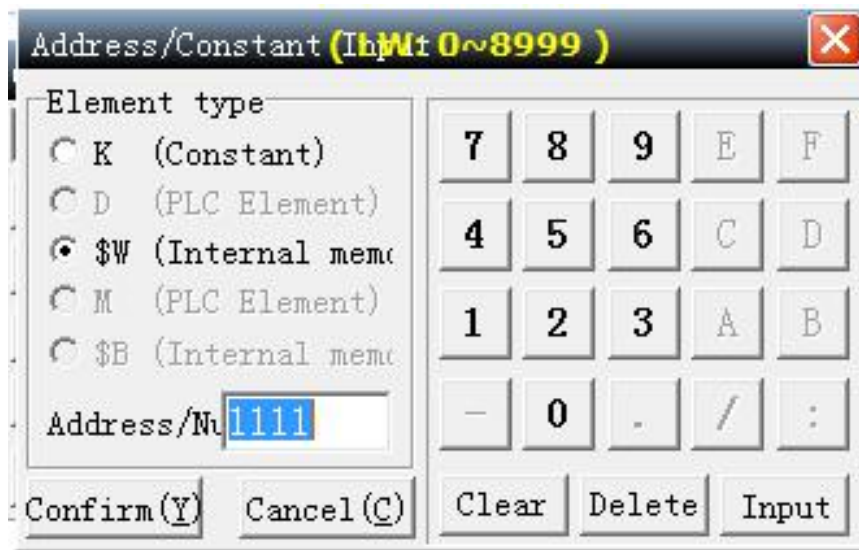


and then click OP to decide the macro you needed, and then the instruction window will appear.



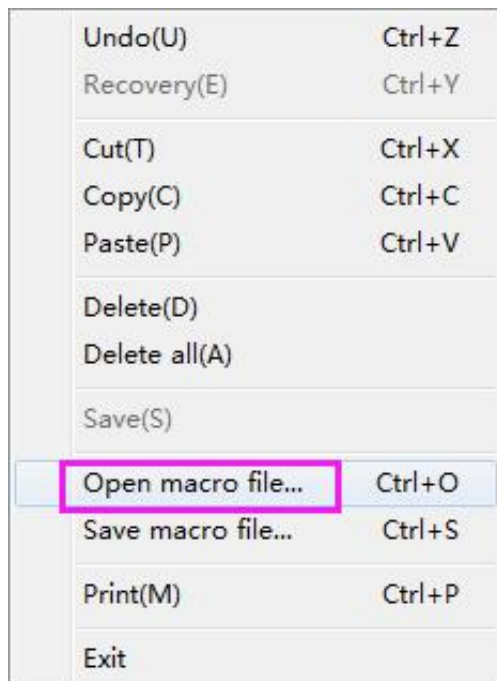
At this time, The user just move the mouse to the position of the desired command and press the OK button to return. Then click the [A1] [A2] [A3] button to edit the macro, that is, set the selected macro parameters.





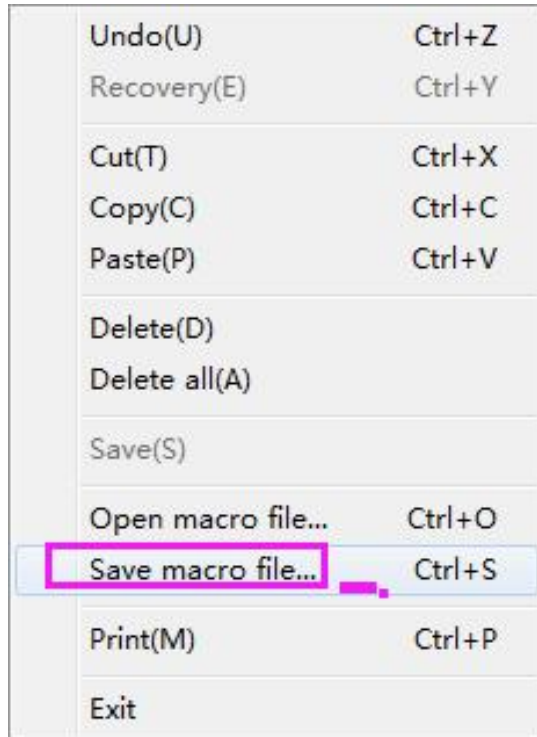
1) Open a macro

The function of open an old macro file is provided for users to edit macros conveniently. Users can open the saved files by using this function, no matter which manufacturer the PLC belongs to. Therefore there is no need to enter into the macros with high repeatability again, which greatly reduced the editing time. Below is the window opened.



2) Save a macro

The function of save as a new file is provided for users to edit macros. Users can save the current macro, no matter as a backup or in order to decrease the re-enter of other macros.



3 Operand of macros

Arithmetic operation

Arithmetic Operation: ADD,SUB,MUL,DIV and MOD(take remainders). Every operation has three operands, every operands can be the internal storage or constant(the output must be internal storage).

Unit format:Word . Double Word. Signed. Signed Double Word.

Detailed information please refer to the below diagram.

Instruction	Operation	Data form	Format	Others
ADD	A1. A2. A3	Internal Memory, constant	W. D. S	If the value of Word,(dWord) is longer than the length of them,
SUB	A1. A2. A3	Internal Memory, constant	W. D. S	

MUL	A1. A2. A3	Internal Memory, constant	W. D. S	only the value inside the range of Word,(dWord) will be recorded, others will be abanded.
DIV	A1. A2. A3	Internal Memory, constant	W. D. S	
MOD	A1. A2. A3	Internal Memory, constant	W. D. S	

W=Word. D=Double Word. S=Signed.

ADD → $A1=A2+A3$

E.g.: $A1(\text{Word})=A2(\text{Word}) + A3(\text{Word})$

$A1(\text{Double Word})=A2(\text{Double Word}) + A3(\text{Double Word})$

$A1(\text{Signed})=A2(\text{Signed}) + A3(\text{Signed})$

$A1(\text{Signed Double Word})=A2(\text{Signed Double Word}) + A3(\text{Signed Double Word})$

SUB → $A1=A2-A3$

E.g.: $A1(\text{Word})=A2(\text{Word}) - A3(\text{Word})$

$A1(\text{Double Word})=A2(\text{Double Word}) - A3(\text{Double Word})$

$A1(\text{Signed})=A2(\text{Signed}) - A3(\text{Signed})$

$A1(\text{Signed Double Word})=A2(\text{Signed Double Word}) - A3(\text{Signed Double Word})$

MUL → $A1=A2 * A3$

E.g.: $A1(\text{Word})=A2(\text{Word}) * A3(\text{Word})$.

$A1(\text{Double Word})=A2(\text{Double Word}) * A3(\text{Double Word})$

$A1(\text{Signed})=A2(\text{Signed}) * A3(\text{Signed})$

$A1(\text{Signed Double Word})=A2(\text{Signed Double Word}) * A3(\text{Signed Double Word})$

DIV → $A1=A2 / A3$ (A1 is quotient,A3≠0)

E.g.: $1(\text{Word})=A2(\text{Word}) / A3(\text{Word})$ 。

$A1(\text{Double Word})=A2(\text{Double Word}) / A3(\text{Double Word})$ 。

$A1(\text{Signed})=A2(\text{Signed}) / A3(\text{Signed})$ 。

$A1(\text{Signed Double Word})=A2(\text{Signed Double Word}) / A3(\text{Signed Double Word})$

►MOD (Take the remainder)→ $A1=A2 \% A3$ ($A3 \neq 0$)

$A1(\text{Word})=A2(\text{Word}) \% A3(\text{Word})$ 。

$A1(\text{Double Word})=A2(\text{Double Word}) \% A3(\text{Double Word})$ 。

$A1(\text{Signed})=A2(\text{Signed}) \% A3(\text{Signed})$ 。

$A1(\text{Signed Double Word})=A2(\text{Signed Double Word}) \% A3(\text{Signed Double Word})$

1) Logical operation

Logic Operation: OR,AND,XOR,SHL and SHR. Every operation has three operands, every operands can be the internal storage or constant(the output must be internal storage).

Unit format: Word . Double Word.

Detailed information please refer to the below diagram.

Instruction	Operation	Data form	Format	Others
OR	A1. A2. A3	Internal Memory, constant	W. D	
AND	A1. A2. A3	Internal Memory, constant	W. D	
XOR	A1. A2. A3	Internal Memory, constant	W. D	
SHL	A1. A2. A3	Internal Memory, constant	W. D	
SHR	A1. A2. A3	Internal Memory, constant	W. D	

W=Word. D=Double Word

OR → $A1=A2 \mid A3$

$A1(\text{Word})=A2(\text{Word}) \mid A3(\text{Word})$ or $A1(\text{dWord})=A2(\text{dWord}) \mid A3(\text{dWord})$

A	B	F
0	0	0
0	1	1
1	0	1
1	1	1

AND → $A1=A2 \& A3$

$A1(\text{Word})=A2(\text{Word}) \& A3(\text{Word})$ or $A1(\text{dWord})=A2(\text{dWord}) \& A3(\text{dWord})$

A	B	F
0	0	0
0	1	0
1	0	0
1	1	1

XOR → $A1=A2 \wedge A3$

$A1(\text{Word})=A2(\text{Word}) \wedge A3(\text{Word})$ or $A1(\text{dWord})=A2(\text{dWord}) \wedge A3(\text{dWord})$

A	B	F
0	0	0
0	1	1
1	0	1
1	1	0

SHL → $A1=A2 \ll A3$

$A1(\text{Word})=A2(\text{Word}) \ll A3(\text{Word})$

Left shift is to fill 0 into bit0 while shifting out bit15. If $A3 > 16$, $A1=0$

$A1(\text{dWord})=A2(\text{dWord}) \ll A3(\text{dWord})$

Left shift is to fill 0 into bit0 while shifting out bit31. If $A3 > 32$, $A1=0$

SHR → $A1=A2 \gg A3$.

$A1(\text{Word})=A2(\text{Word}) \gg A3(\text{Word})$

Left shift is to fill 0 into bit15 while shifting out bit0. If $A3 > 16$, $A1=0$

$A1(\text{dWord})=A2(\text{dWord}) \gg A3(\text{dWord})$

Left shift is to fill 0 into bit31 while shifting out bit0. If $A3 > 32$, $A1=0$

3) Data Shift

Data shift: MOV,BMOV,FILL and CHR.Detailed information please refer to the below diagram(the output can only be the internal storage).

Instruction	Operation	Data form	Format	Others
MOV	A1. A2	Internal Memory, Constant,PLC	W. D	A1 has only internal storage and PLC
BMOV	A1. A2. A3	Internal Memory, Constant,PLC	W. D	A1 and A2 have only internal storage and PLC
FILL	A1. A2. A3	Internal Memory, constant	W. D	A1 has only internal storage
CHR	A1. A2	Internal Memory, constant	W	A2 is input string
STR	A1. A2. A3	Internal Memory, constant	W	A1 has only internal storage
S.DATE	A1	Internal Memory	W	A1 has only internal storage
S.TIME	A1	Internal Memory	W	A1 has only internal storage

W=Word. D=Double Word.

➤MOV → $A1(\text{Word})= A2(\text{Word})$ or $A1(\text{DWord})= A2(\text{DWord})$

MOV is to copy data in A2 to the target buffer A1,and data in A2 will not be changed.

If A1 is the address of PLCs , data in A2 is written in the address by communication.Otherwise, if A2 is the address of PLC, data of A2 is read out by communication and then move to A1.

➤BMOV → BMOV(A1,A2,A3).

BMOV is to move A2 to A1, move the value of A3 in total. Word is the only format. Start from A2, copy the data of the buffers with the value of A3 to buffers initiated from A1, and data in A2 will not be changed. **The Maximum effective value of A3 is 30. No matter A3 is a direct or indirect data, if the effective value is greater than 30, it will be dealt with 30.** If the length of the block is greater than the Maximum value of internal storage or PLC, this instruction will be given up executing.

➤FILL → FILL(A1,A2,A3).

Fill the value of A2 from A1, there are the value of A3 in total, Start from A2, fill the data of the buffers with the value of A3 to buffers initiated from A1, and data in A2 will not be changed. If the length of the block is greater than the Maximum value of internal storage or PLC, the compiling will not be passed.

➤CHR → ASCII (text), such as CHR (A1, "A2").

Convert the characters in A2 into ASCII and then store them in A1. The maximum length of the character string is 50 characters.

➤STR → ASCII (Integer), such as STR (A1,A2,A3), Mostly used for printer functions.

The integer in the A2 address is converted to an ASCII string and placed at the address specified by A1. The decimal point is specified by A3. The data format is only Word (1 Word = 2 characters / 1 Chinese).

➤S.DATE → Date, A1 = S.DATE().

The current date of the system is converted to a string and stored in the register address specified by A1. The format of "YYYY-MM-DD" occupies 5 Words. It is recommended that A1 use a variable text component.

➤ S.TIME→Time, A1= S.TIME()

The current time of the system is converted to a string and stored in the register address specified by A1. The format of "HH:MM:SS" occupies 4 Words.

Recommendation A1 uses variable text components

4) Compare

Compare:IF==. IF !=. IF >. IF >=. IF <. IF <=. IF AND == 0. IF AND != 0. IF == ON,IF == OFF,etc.

Detailed information please refer to the below diagram.

Instruction	Operation	Data form	Format	Others
IF==	A1. A2. A3	Internal Memory, Constant	W. D. S	A3 has only constant
IF !=	A1. A2. A3	Internal Memory, Constant	W. D. S	A3 has only constant
IF >	A1. A2. A3	Internal Memory, constant	W. D. S	A3 has only constant
IF >=	A1. A2. A3	Internal Memory, constant	W. D. S	A3 has only constant
IF <	A1. A2. A3	Internal Memory, constant	W. D. S	A3 has only constant
IF <=	A1. A2. A3	Internal Memory, constant	W. D. S	A3 has only constant
IF AND == 0	A1. A2. A3	Internal Memory, constant	W. D	A3 has only constant
IF AND != 0	A1. A2. A3	Internal Memory, constant	W. D	A3 has only constant
IF ==ON	A1. A2	Internal Memory, constant	B	A1 has only PLC and Internal Memory, A2

				has only constant
IF == OFF	A1. A2	Internal Memory, constant	B	A1 has only PLC and Internal Memory, A2 has only constant

W=Word. D=Double Word. S=Signed. B=Bit.

IF == → e.g. IF A1==A2 THEN GOTO LABEL A3. Format of Signed DW can be used.

IF != → e.g. IF A1!=A2 THEN GOTO LABEL A3. Format of Signed DW can be used.

IF > → e.g. IF A1>A2 THEN GOTO LABEL A3. Format of Signed DW can be used.

IF >= → e.g. IF A1>=A2 THEN GOTO LABEL A3. Format of Signed DW can be used.

IF < → e.g. IF A1<A2 THEN GOTO LABEL A3. Format of Signed DW can be used.

IF <= → e.g. IF A1<=A2 THEN GOTO LABEL A3 . Format of Signed DW can be used.

IF AND == 0 → e.g. IF (A1&A2)== 0 THEN GOTO LABEL A3 . Format of Signed DW can be used.

IF AND != 0 → e.g. IF(A1&A2) != 0 THEN GOTO LABEL A3. Format of Signed DW can be used.

IF == ON → e.g. IF A1==ON THEN GOTO LABEL A2.

IF ==OFF → e.g. IF A1==OFF THEN GOTO LABEL A2.

5) Process Control

Process Control: GOTO. LABEL. CALL. RET and END ,
detailed information please refer to the below diagram.

Instruction	Operation	Data form	Format	Others
GOTO	A1	constant		
LABEL	A1	constant		
CALL	A1	constant		
RET	N/A			
END	N/A			

➤GOTO → e.g. GOTO LABEL A1. LABEL A1 must in the same program.

An unconditional jump instruction will cause a branch to jump to the label specified inside the program (LABEL A1), and the specified LABEL A1 must be within the program.

➤LABEL → e.g. LABEL A1.

Labels in the same macro program cannot be the same. However, different macros can assign the same label.

➤CALL → Call Sub-macro, e.g. CALL A1.

Call Sub-macro can transfer the right of control to program instructions of macro. Normally macros are used to execute certain function. pass parameters tables. operate a set of instructions and so on. Please note that sub-macros must be exist and they must be returned by a RET instruction at the end of the program. The RET instruction will transfer the right of control to the instruction in the next row which is

under the original sub-macro. The number of Sub-macros can start from 01~16, the name of sub-macro can be customized.

➤RET → return to macro

RET is only used in Sub-macros, but CALL is placed in main programs. There must be a CALL corresponding to every RET.

➤END → End Macro

END means a macro is ended. The macro after END will not be executed. It will start from the instructions in the first row.

Important note: The END command represents the end of the macro.

6) Bit Set

Bit Set: SETB. CLRBL and INVB ,

detailed information please refer to the below diagram.

Instruction	Operation	Data form	Format	Others
SETB	A1	PLC, Internal Memory	Bit	
CLRBL	A1	PLC, Internal Memory	Bit	
INVB	A1	PLC, Internal Memory	Bit	

SETB →set BIT ON,Usage: SETB A1

CLRBL →set BIT OFF,Usage: CLRBL A1

INVB →reversely set the state of BIT ,Usage: INVB A1

7) Others

There are TIMETICK and Comment,CMP. TXD. RXD. Disk.SPA. MOVLink2.

MOVLink1. FP32INT. INTFP32 etc 10 commands

Instruction	Operation	Data form	Format	Others
TIMETICK	A1	Internal Memory	W. D	
Comment	A1	Character String		

CMP	A1 A2 A3	Internal Memory,Constant	W. D. S	
TXD	A1 A2	Internal Memory,Constant	W	
RXD	A1 A2	Internal Memory,Constant	W. D	
Disk.SPA	A1	Internal Memory	W	
MOVLINK2	A1 A2	PLC,Internal Memory	W. D	
MOVLINK1	A1 A2	PLC,Internal Memory	W. D	
FP32INT	A1 A2	PLC,Internal Memory	W. D. F	
INTFP32	A1 A2	PLC,Internal Memory	W. D. F	

➤TIMETICK → get the time of the system(CPU operation time),put in the selected address,increase 1 means increase 100ms.

➤Comment → increase readability of macros,but has no effect to macros actually.

➤CMP → block comparison, such as: CMP (A1, A2, A3)

Refers to the continuous A3 number register starting from the A1 address and the consecutive A3 number registers starting from the A2 address. The comparison result is stored in the A1+A3 address register, comparing the exact match result ==1, otherwise the result ==0; A3 setting Maximum == 50.

➤TXD → Send data such as: TXD (A1, A2). <The communication protocol must be Free Protocol>

It means sending data from the A1 address to the UART port corresponding to the LINK1/LINK2 selection, and sending A2 bytes in total. The data format is only Word (1 Word=2 bytes).

➤RXD → Receive data such as: RXD (A1, A2). <The communication protocol must

be Free Protocol>

Refers to the UART port selected by LINK1/LINK2 to receive data to the start address specified by A1, and A2 refers to the number of read bytes. If A2 specifies K, it specifies to read K bytes; if A2 specifies LW, it reads all the bytes of the buffer (256 bytes), so the address value of A2 must be $\geq A1+255$. The data format is stored in the A2+1 address. The setting setting A2+1=0: indicates that the received data is arranged in bytes; setting A2+1=1: indicating that the received data is arranged in words, the high byte is in front; A2+1=2: Indicates that the received data is arranged in words. The low byte is first;

➤Disk.SPA → Take the remaining space of the disk. For example: A1=Disk.SPA()
Take the remaining free space value of the internal disk and store it in the register address specified by A1. The unit is 0.1MB and one Word is used.

➤MOVLink2 → Pass Link2 data such as: A1 = A2 [Link2]

The data in Link2 that communicates with the screen is transmitted to the internal register of the screen or to the register in Link1 that communicates with the screen. As shown in the figure below, the touch screen communicates with the PLC through Link2. When the condition of the internal register LW200 = 111 is satisfied, the program will transfer the data of the register D10 in the Link2 PLC to the register LW100 inside the screen.

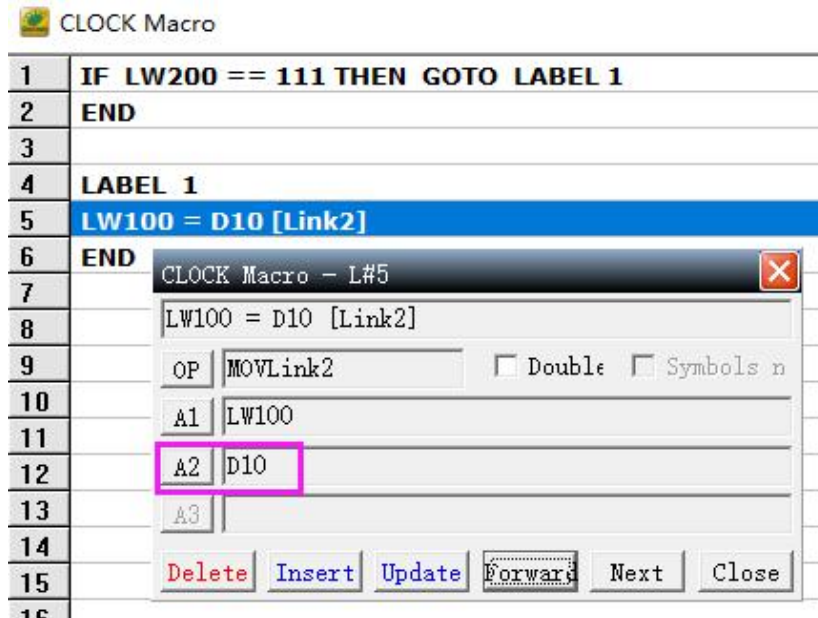
CLOCK Macro	
1	IF LW200 == 111 THEN GOTO LABEL 1
2	END
3	
4	LABEL 1
5	LW100 = D10 [Link2]
6	END
7	

➤MOVLink1 → Pass Link1 data such as: A1[Link2]=A2

Pass the data in the screen or the data in Link1 that communicates with the screen to the register set in Link2 of the screen communication.

As shown in the figure below, the touch screen is connected to two PLCs and is distinguished by Link1 Link2. When the condition of LW200 = 11 is satisfied, the program will transfer the data of

register D10 in Link1 PLC to register D0 in Link2 PLC.



➤FP32INT → Convert floating point numbers to integers such as: FP32INT(A1,A2)
Convert the floating point number of A2 to an integer and put it in A1. A1 must be set to an integer type.

➤INTFP32 → integer conversion to floating point number For example: INTFP32
(A1, A2)
Convert the floating point number of A2 to an integer and put it in A1. A1 must be set to a floating point type.

4 Errors

1) LABEL undefined

This message means the label that GOTO needed cannot be found. See below figure:




2) LABEL Repeat

This message means that there are the same label no. in this program. See below figure:

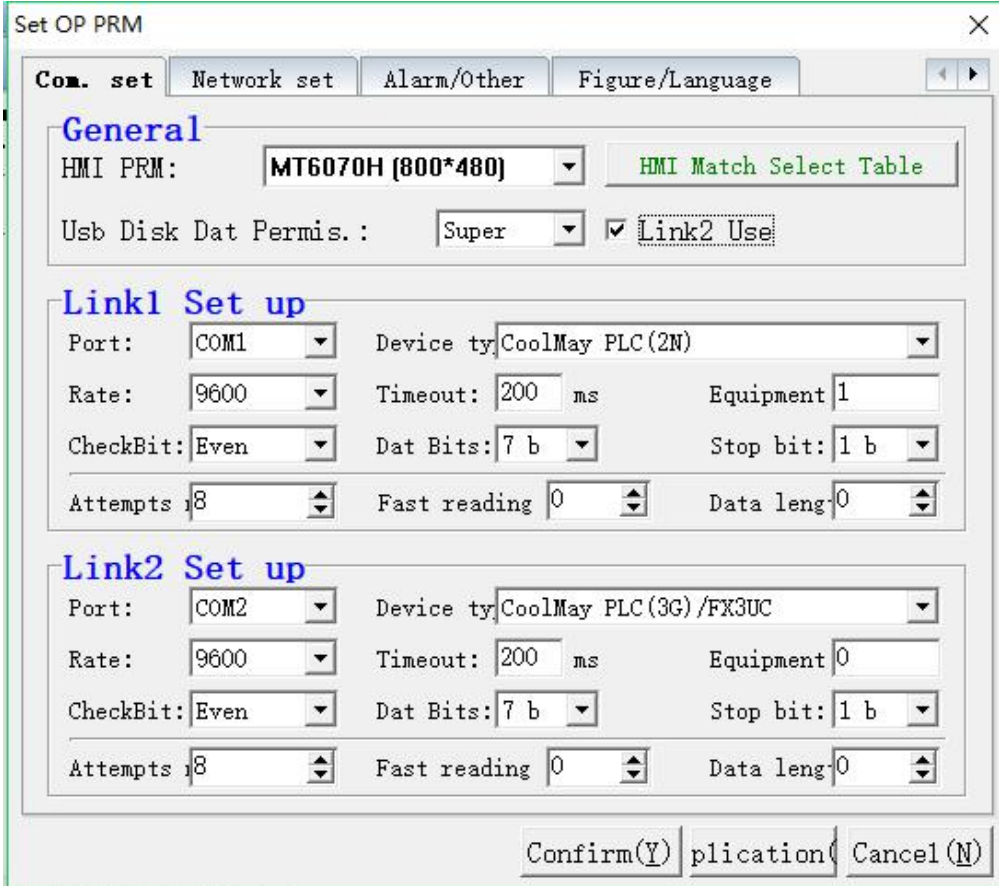


Chapter 5 System Control Area

HMI system pause area and state respond buffer must be defined so that MT series can communicate with PLCs with other brands and display screen images bidirectional.

Click [parameter setting] in [Application] dialog box, or click the icon  in the toolbar, or use the defaulted hotkey F7.

The communication port COM1 is 232 communication, and COM2 is 485 communication. (Note: MT90 series COM1 is 232/485 communication, COM2 is 232 communication). If hmi/plc all in one, then no matter it is rs232 or rs485 com port added, needs to select COM2.



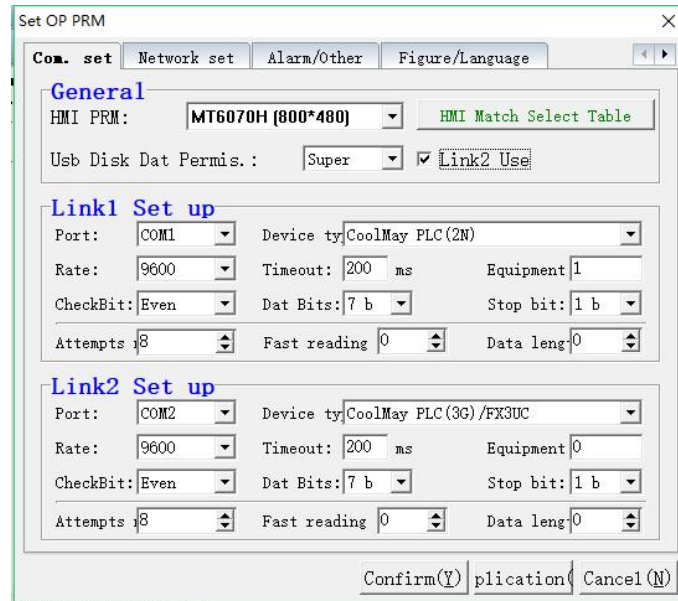
The screenshot shows the 'Set OP PRM' dialog box with the following settings:

- General:**
 - HMI PRM: MT6070H (800*480)
 - USB Disk Dat Permis.: Super
 - Link2 Use:
- Link1 Set up:**
 - Port: COM1
 - Device ty: CoolMay PLC (2N)
 - Rate: 9600
 - Timeout: 200 ms
 - Equipment: 1
 - CheckBit: Even
 - Dat Bits: 7 b
 - Stop bit: 1 b
 - Attempts: 8
 - Fast reading: 0
 - Data leng: 0
- Link2 Set up:**
 - Port: COM2
 - Device ty: CoolMay PLC (3G)/FX3UC
 - Rate: 9600
 - Timeout: 200 ms
 - Equipment: 0
 - CheckBit: Even
 - Dat Bits: 7 b
 - Stop bit: 1 b
 - Attempts: 8
 - Fast reading: 0
 - Data leng: 0

Buttons at the bottom: Confirm(Y), Application, Cancel(N)

1 Set MT Working Parameters

➤ Communication Setting



➤ Communication Setting: General

Select HMI PRM according to its hmi size and resolution. See the HMI match select table.

Mobile U disk data upload / download permissions: Among them, the super level is the highest, and then advanced level, the lowest is the ordinary level; only the super password defaults to 12345678, other levels passwords is default as empty. If users set their own passwords, they need to use their own defined passwords.

➤ Communication Setting: Usage of link2

Choose whether to use Link2 or not. MT series HMI support 2 different kinds of controllers to communication simultaneously. For example, Link1 connect with CoolMay PLC(2N), Link2 connect with Omron C Series PLC.

➤ Communication Setting: Times of connection attempts

When the setting of communication is failed, times of connection attempts will be auto-repeated. When the times is over the setting value , the HMI will stop connecting and give an alarm”communication failed”.

➤ Communication Setting Fast reading area

This setting can improve the quick update display of DATA data when the man-machine interface and PLC are actually connected. Because of the normal design of the screen, some PLC data addresses may be scattered rather than continuous. In order to get the best data update effect and ensure the correct communication, it is recommended that the PLC data address be continuous without interruption. The data displayed in the range of the fast reading area will display much faster than the data outside the range.

In addition, system program update conditions, automatic conversion display screen, voice control, history curve, clock pulse (trigger condition), clock counter (count condition), data save (data source), history list, alarm list, LED indicator The data must also be within the fast read range, otherwise the system will not actively read the data of the above components.

➤ Network Setting

The screenshot shows the 'Set OP PRM' dialog box with the 'Network set' tab selected. The dialog is divided into several sections:

- RS485/CAN_Bus Multi com.:**
 - Cntlr ID addr. Standard
 - Extded com. ID swit: 35 ms
 - Ex.mode StartID: 1
 - Each ID addr. reg N: 100
 - MultiHMI Shared: OFF
- Ethernet settings:**
 - Remote IP2: 222.222.222.222
 - Remote IP3: 222.222.222.222
 - Remote IP4: 222.222.222.222
 - Remote IP5: 222.222.222.222
- System Time Syn.:**
 - Auto sync function
 - Syn. interval (Hou): 12
 - FromRegister D: 200
 - *Take 6 consecutive reg HH:MM:SS YY
- Interactive:**
 - Auto transformation displa Link 1 RegisterD: 0
 - Report current pic. No. (Link 1 RegisterD: 0

At the bottom, there are buttons for 'Confirm(Y)', 'Application', and 'Cancel(N)'.

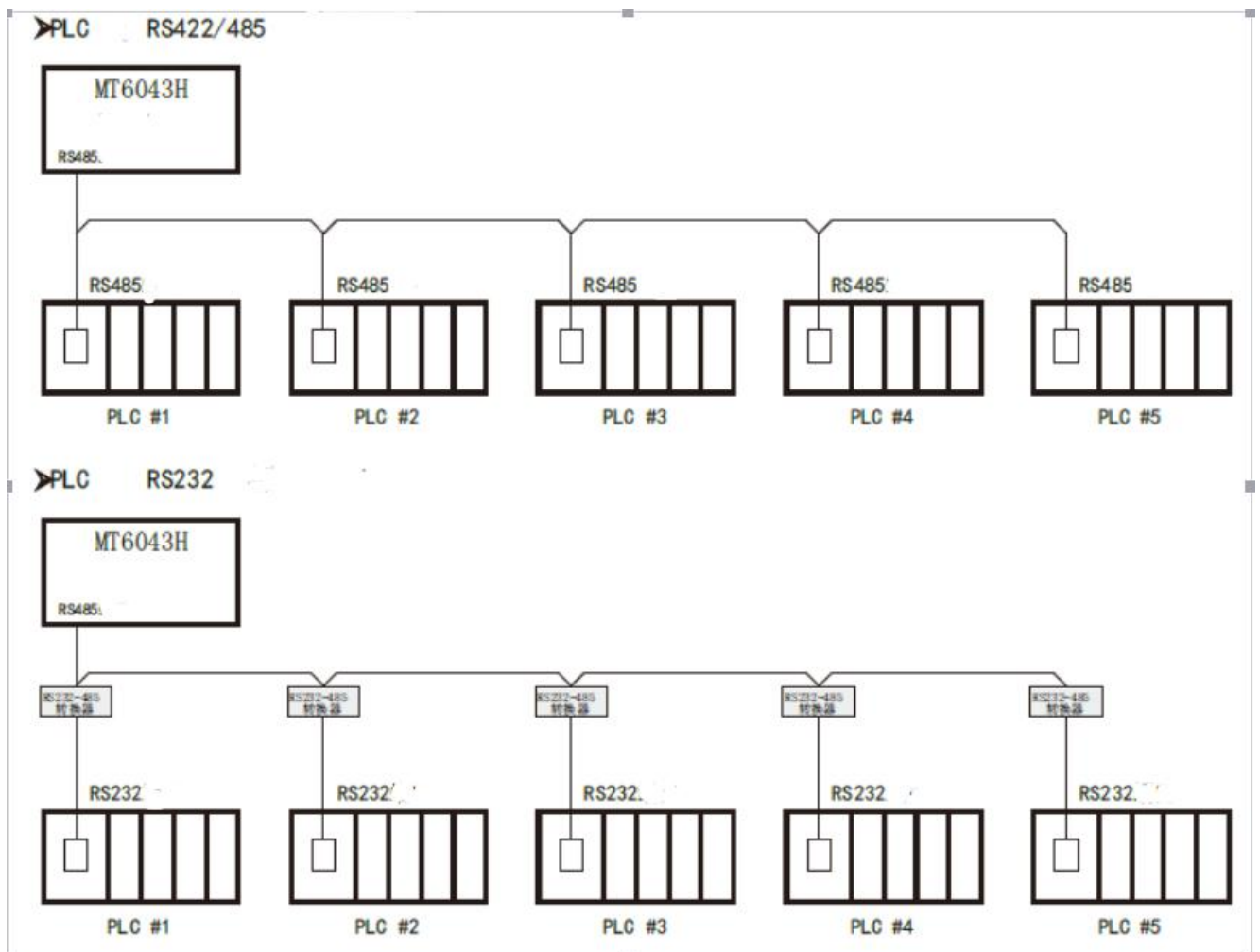
➤RS485/Ethernet /CAN_Bus multi-controller communication ID address mode:

Standard /Link1 expansion/Link2 expansion mode can be selected.

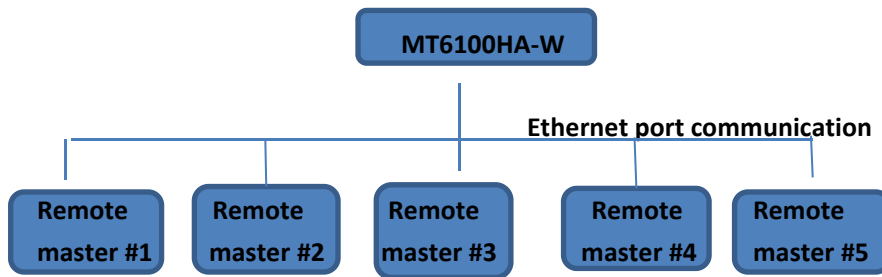
Standard mode refers to the connection mode used for one HMI and one PLC; the extended mode refers to the connection mode used for one HMI and multiple PLCs.

The MT series supports the "Link1 extension/Link2 extension" address operation mode, and can directly support the "one screen multiple machines" connection with the PLC, that is, one HMI can operate through RS422/RS485 or the network port. The register addresses of multiple PLCs. Since RS232 cannot support multi-point connection, when the PLC in the "one screen, multiple computers" system does not have RS422/485 ports or network ports, a communication adapter must be configured to convert RS232 to RS422/485 signals to connect.

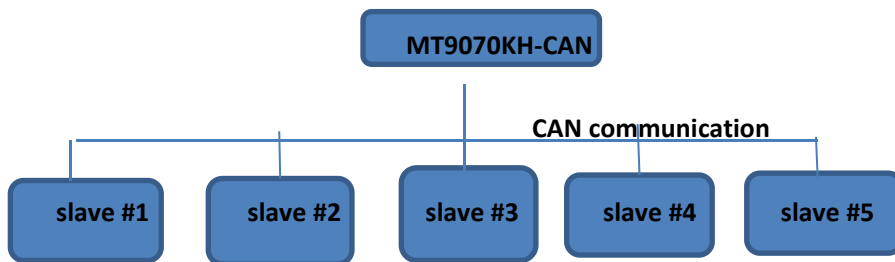
The specific system hardware connection varies with the PLC used. The following are two general Pictures:



Ethernet port Communication (up to 5 slaves can be connected)



CAN port Communication

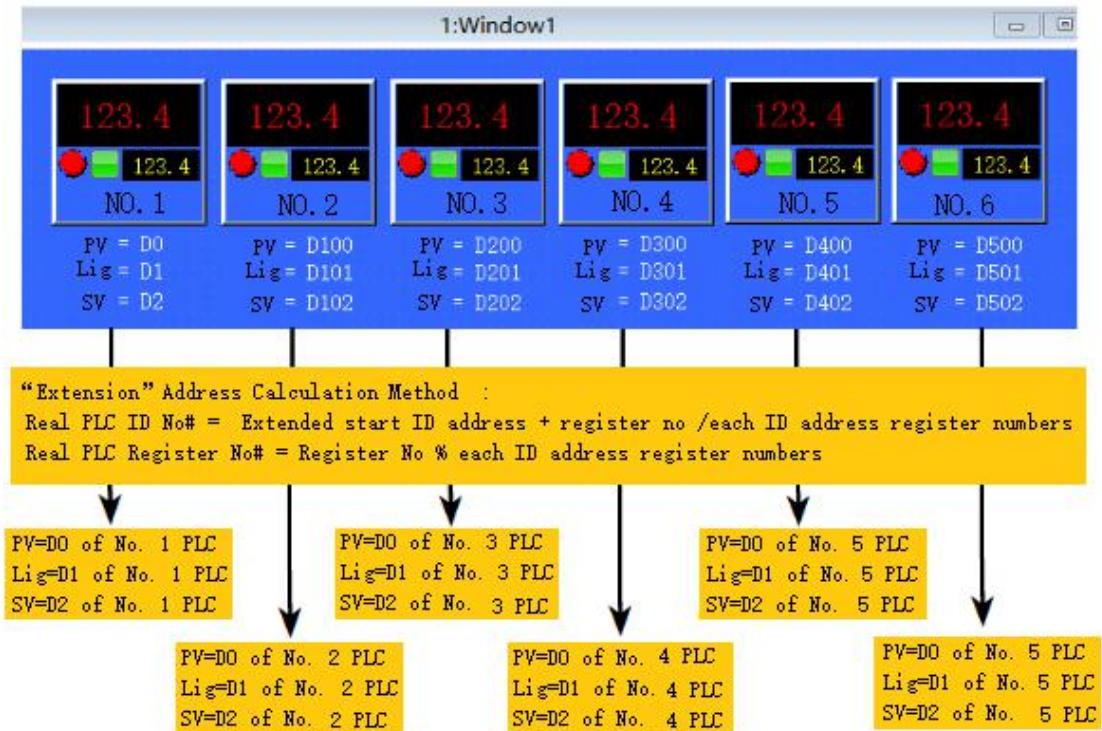


➤RS485/Ethernet/CAN_Bus multi-controller communication. Initial ID address of extension :

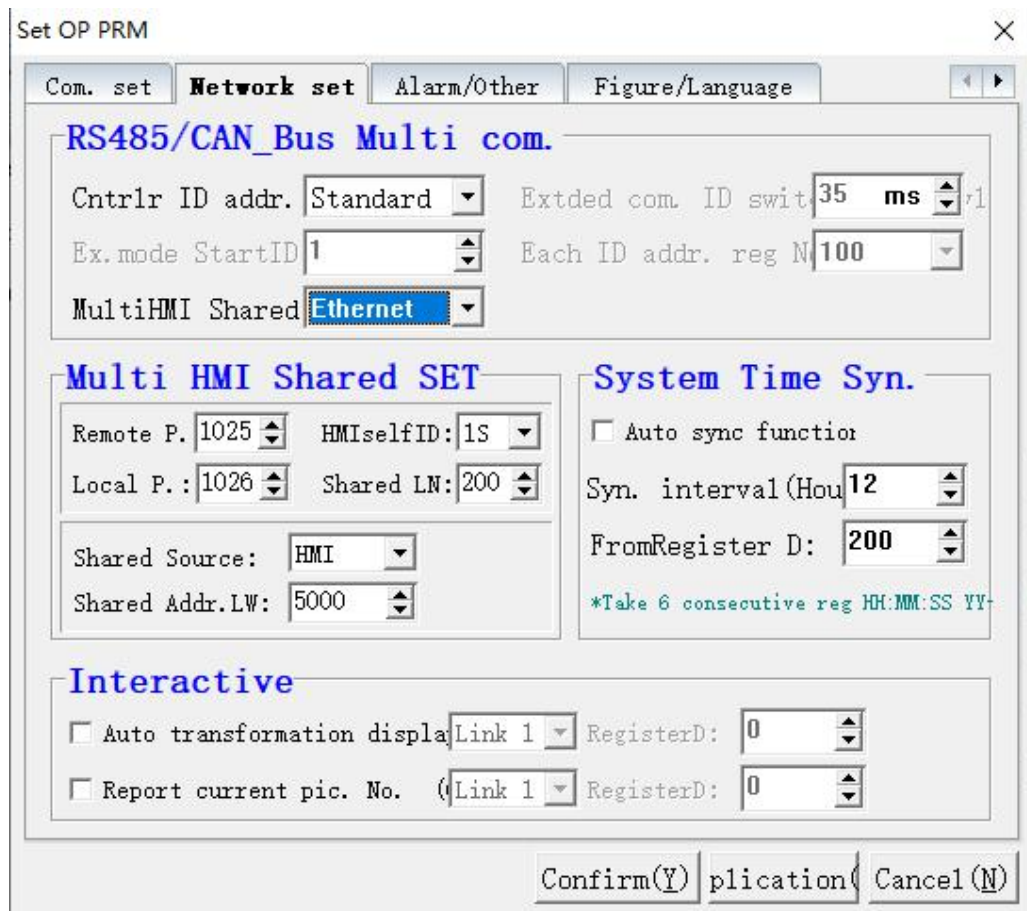
It is effective when the ID address is “extension”, the initial ID address of extension is the same with the ID address of the initial PLC in the main line.

➤RS485/Ethernet/CAN_Bus multi-controller communication Registers quantity of every ID address:

It is effective when the ID address is “extension”, the register quantity of every ID address is the same with the register quantity every PLC in the main line occupied. For example, initial ID address of extension=0, registers quantity of every ID address=100.



➤RS485/Ethernet/CAN_Bus multi-controller communication MultiHMI shared:



When using Ethernet to share data, the HA series touch screen must be equipped with Ethernet to support data sharing. (Note that it cannot be used simultaneously with link1 Ethernet extension)

Auxiliary register:

LW8312 //Receive count

LW8313 //Send count

LW8314 //Retransmission count

LW8315 //Discard count

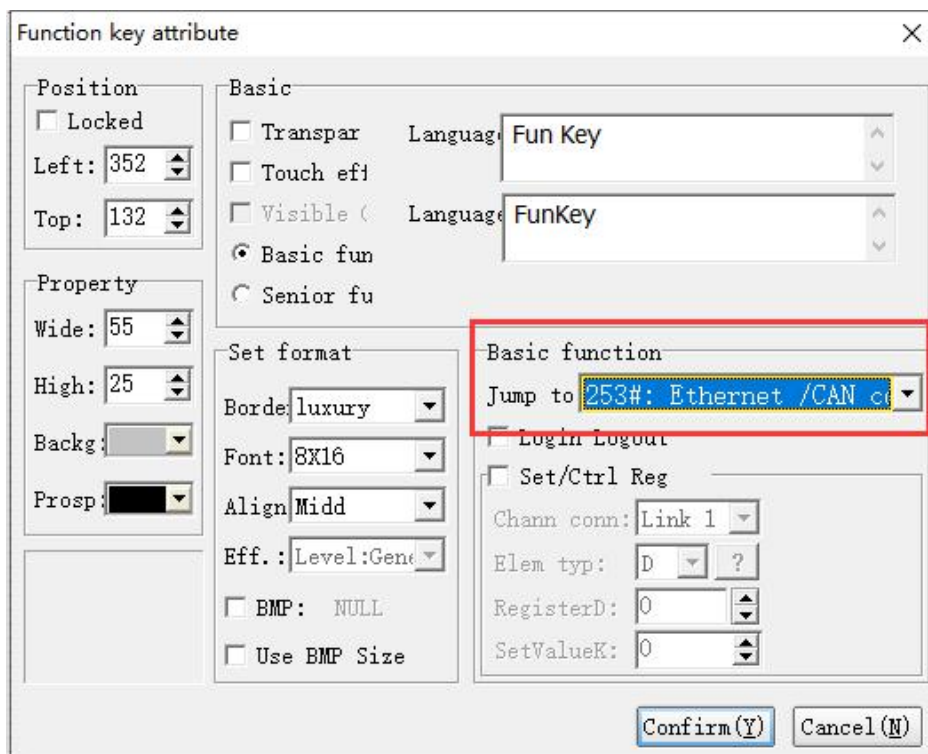
LW8316 //Traffic abnormal

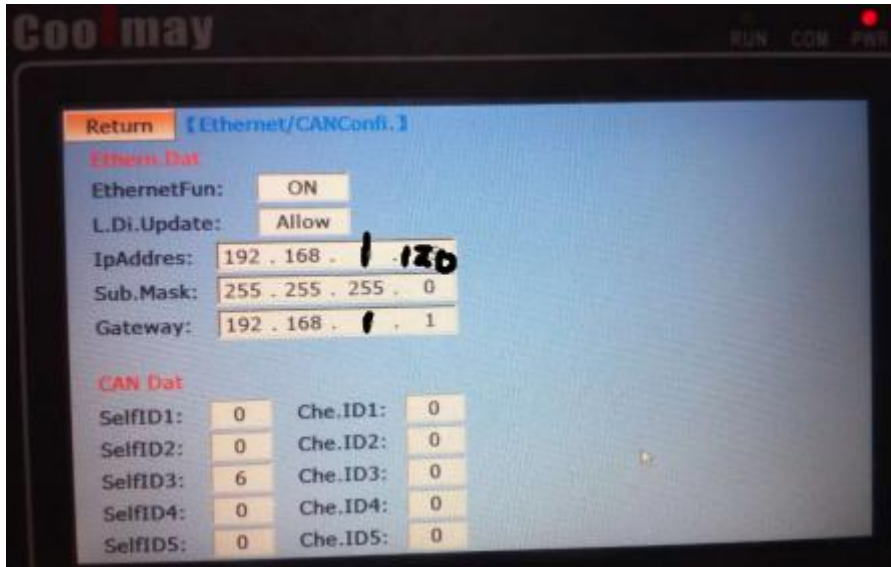
LB8013 //Send indicator

LB8012 //Receiving indicator

The setting method is as follows:

1. Place a function key on the HMI Screen of CoolMayHMI software, and choose to jump to No. 253: Ethernet setting interface, set all screens to the same gateway (such as 192.168.1.1) and the same IP segment (such as screen 1 is 192.168 .1.120, screen 2 is 192.168.1.121, etc.). As shown below:



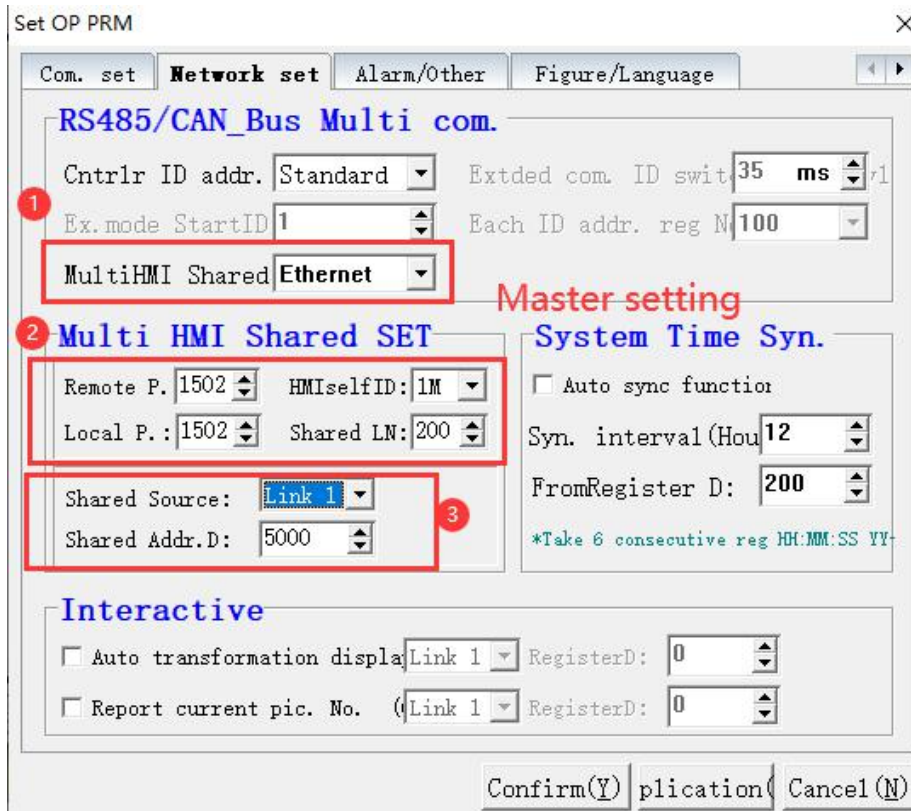


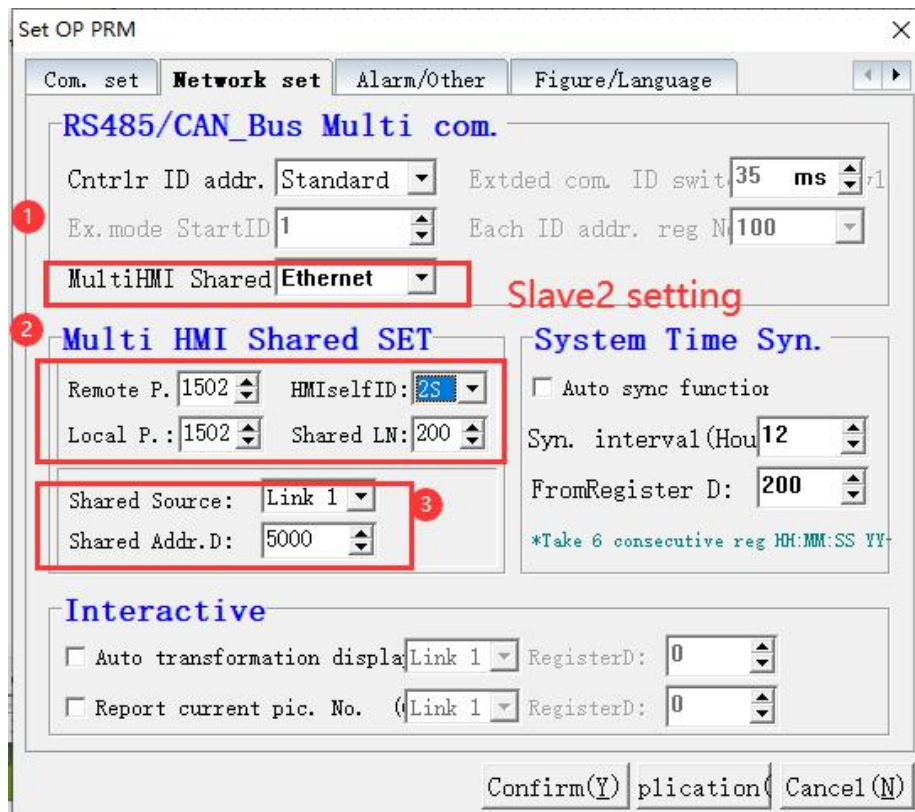
2. Connect the ethernet port of HMI to the same router or switch with a network cable.

3. Set the ID(LW8226) of each HMI, set ID=1 to be the master, and set the ID of other screens between 2-32 to be the slave.

ID setting method 1: Put the variable LW8226 in the interface, compile and download the program, set it manually and restart after power off.

ID setting method 2: Set it on the CoolMayHMI software (the HMI ID in the figure below), compile and download. The master station and slave station settings are as follows:





Slave 3 and later slaves setting are similar to slave2, only need to modify the HMI ID.

4. The above example realizes the data synchronization of D5000-D5199 of the master station and the slave station Link1

➤ Ethernet setting Remote Master IPx

Enter the IP address which is get from the network administrator or the INTERNET service provider. The IP address is 32 bits, it is represent by 4 figures separated by full stops from 0 to 255.

HMI in higher version V5.82:

1) Increased the number of MODBUS TCP connections. When the hmi is used as a MODBUS TCP slave, it can support a maximum of 3 master connections; when the screen is used as a MODBUS TCP master, it can connect 5 slaves at the same time.

(Previous version only supported one connection)

Set OP PRM

Com. set **Network set** Alarm/Other Figure/Language

RS485/CAN_Bus Multi com.

Cntrlr ID addr. Link1 Ex. Extded com. ID swit. 35 ms 1

Ex.mode StartID 1 Each ID addr. reg N 100

MultiHMI Shared OFF

Ethernet settings

Remote IP2: 222.5.222.5

Remote IP3: 200.0.136.19

Remote IP4: 200.0.0.0

Remote IP5: 200.0.222.222

System Time Syn.

Auto sync function

Syn. interval (Hour) 12

FromRegister D: 200

*Take 6 consecutive reg HH:MM:SS YY

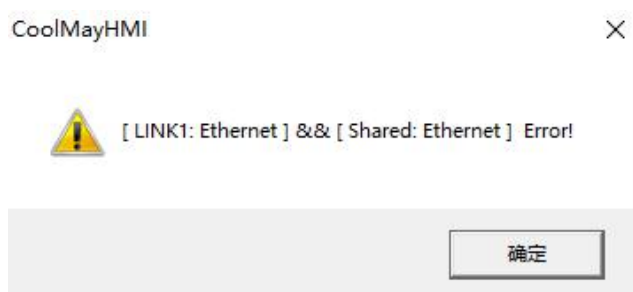
Interactive

Auto transformation displa Link 1 RegisterD: 0

Report current pic. No. (Link 1) RegisterD: 0

Confirm(Y) Application Cancel(N)

Note: MultiHMI Shared must be "OFF", it conflict with "Link1 Ethernet Extension", either one can be used.



2) When the device ID address mode is selected as Link1 extension and the multi-screen shared data area is OFF, the remote host IPx setting is valid.

Note that the IP of the slave can be set to 222.222.222.222 if it is not used. If it is set to other numbers, it will always try to connect, resulting in abnormal communication. In addition, the first two bits of IP4 and IP5 are the same as those of IP3.

More details, please refer to "HMI Ethernet port MODBUS TCP protocol Setting steps" in Chapter7 Section3

➤ System time Automatic synchronization. Synchronization interval (hours)

After ticking the automatic synchronization function, set how often the MT and PLC are synchronized; range: 1 ~ 72.

➤ The system time is automatically synchronized. It is taken from register number D. Program processing in the PLC, the time data is displayed in the register set here. This register is placed on the screen to display the PLC time in real time.

Note that the registers set here should be placed in the fast read area.

➤ Interactive. Automatically change display



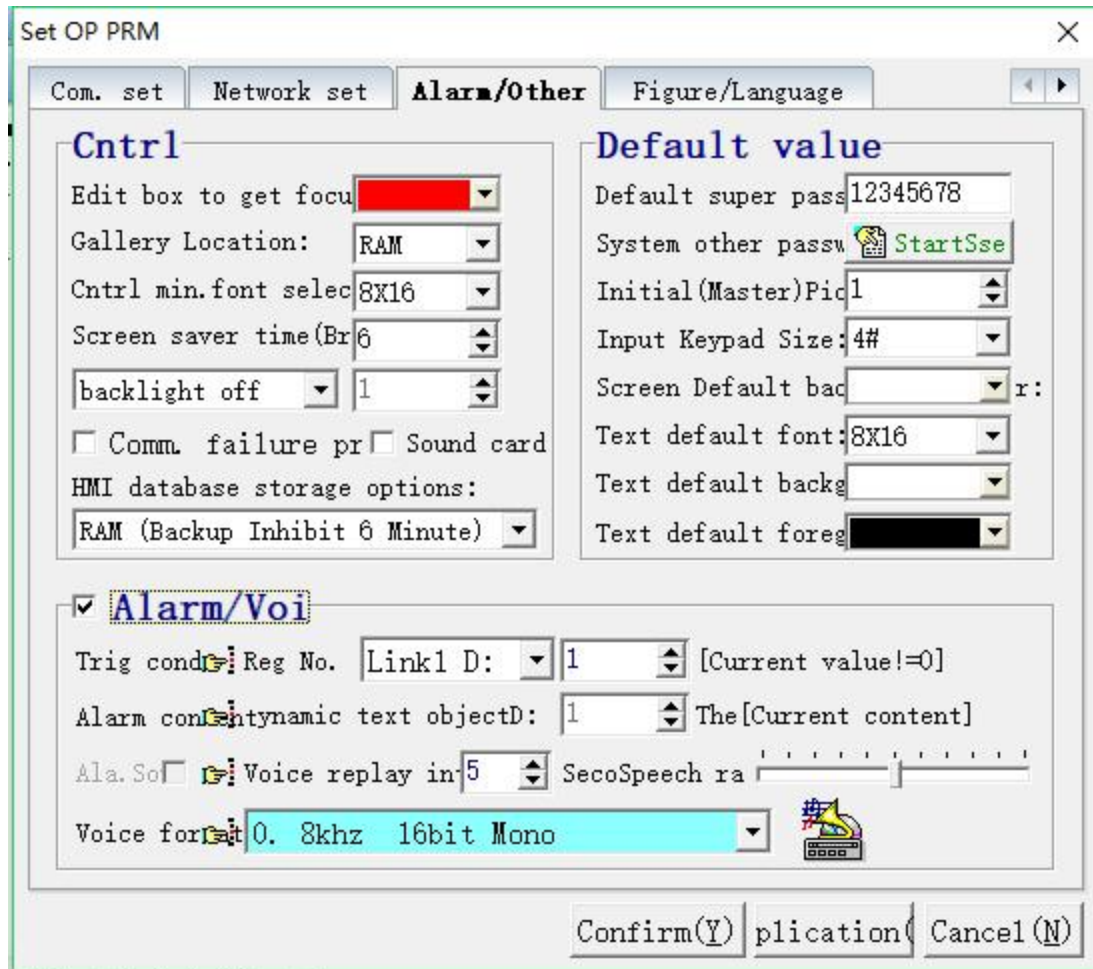
Normally, screen switching is done by pressing keys. In addition, the PLC can also change the screen by modifying the register value. If the attribute is valid, the value “n” is written into the register D2180 (for example) during operation, and the MT automatically switches the display to the “n”-th frame. Then the value of D1 is automatically cleared.

➤ Interactive. Report the current screen number



Write the current screen number data to D1180 so that the PLC can know the screen number of the display.

➤ **Alarm/Other settings:**



➤Control Edit boxes get focus color

The edit box gets the focus color: set the color that is displayed when the edit box, function keys, etc. get the focus.

➤Control. Gallery run position selection

Set the gallery run location RAM or ROM.

➤Control minimum font size selection

Set the minimum font size of the font on the touch screen

➤Control Screen saver time

Screen Saver Time: set the screen saver time. Only one of displaying screen image or turning down the backlight can be selected.

➤Control. Communication failure prompt

Controlling the success or failure of Link1 communication will display the window on the touch screen.

➤Control. HMI database storage selection

Set the HMI database storage location and backup suppression time.

➤Control Parameter auto-display

If this attribute is effective, when the edit box gets focal points, Coolmay HMI will timely reminder that the current setting range or the optional item has the prompt effects. The tip time can be customized.

➤Control Display screen image for screen saver

If this function is selected, when it is time to save the screen, the HMI will not shut down the backlight but switch to the displayed screen image automatically.

➤Control Splash screen delay time

Splash screen delay time: set the delay time of screen display after starting,
range: 0~99s

➤Control Parameter auto-prompt

Set the length of parameter auto-prompt time, the prompt message will disappear when timeout.

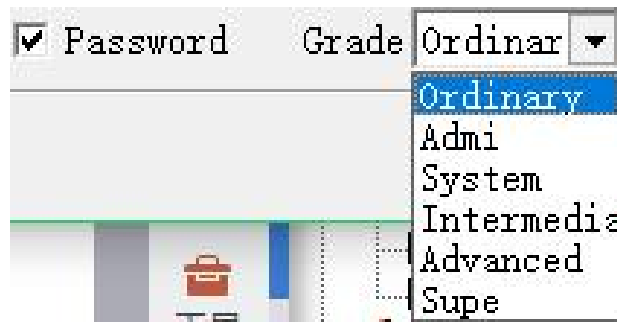
➤Default Default supervisor password and system preset other password

When the encryption function of “data setting” “function key” is effective, these units can be operated only when the system defaulted password is logged in successfully.

Screen hidden and data encryption can be easily achieved by using this function.

MT system provide password management with six classes to satisfy different data

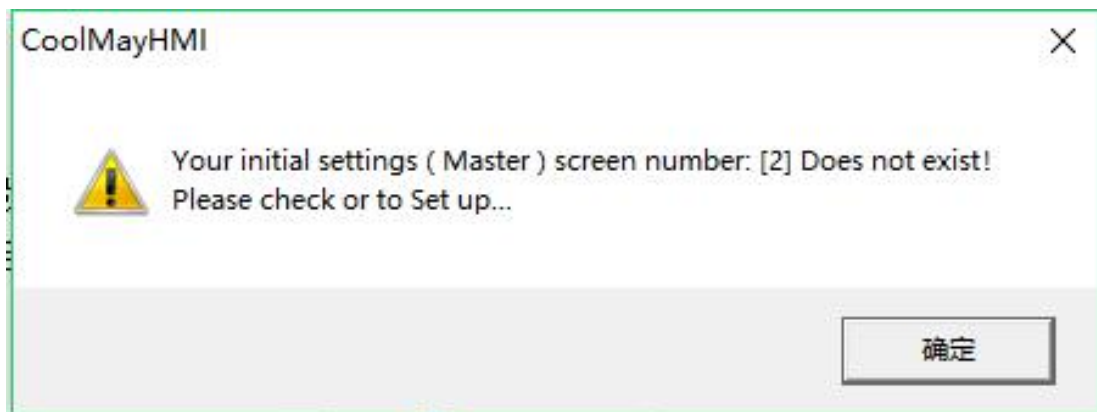
management, please see the below figure:



The supervisor password defaulted by the system is the same with the default password when updating program. The default password of others like common, manage, system, middle, advance is “12345678”, when the default password is successfully log in, new password can be set.

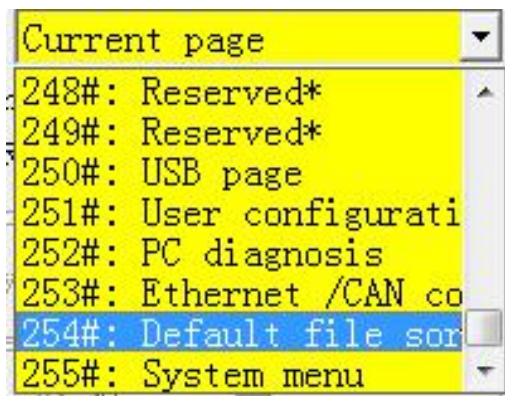
➤ Default Initial (master control) screen image number

When the controller is power on, the first user screen will be displayed. Normally this screen image is set as the main menu or the screen which is used with the highest frequency. The attribute of the initial screen cannot be a window or visibility control screen, otherwise CoolMayHMI will give a warning while compiling, see the below figure.



The background color of the initial screen can also be the background color of special

screen



➤ Default value. Input keyboard size selection

Set the input keyboard size 1#-8# (1#min, 8#max).

➤ Default value. Screen default background color

Set the default background color of the screen. The default is white.

➤ Default value. Text default font, background color, foreground color

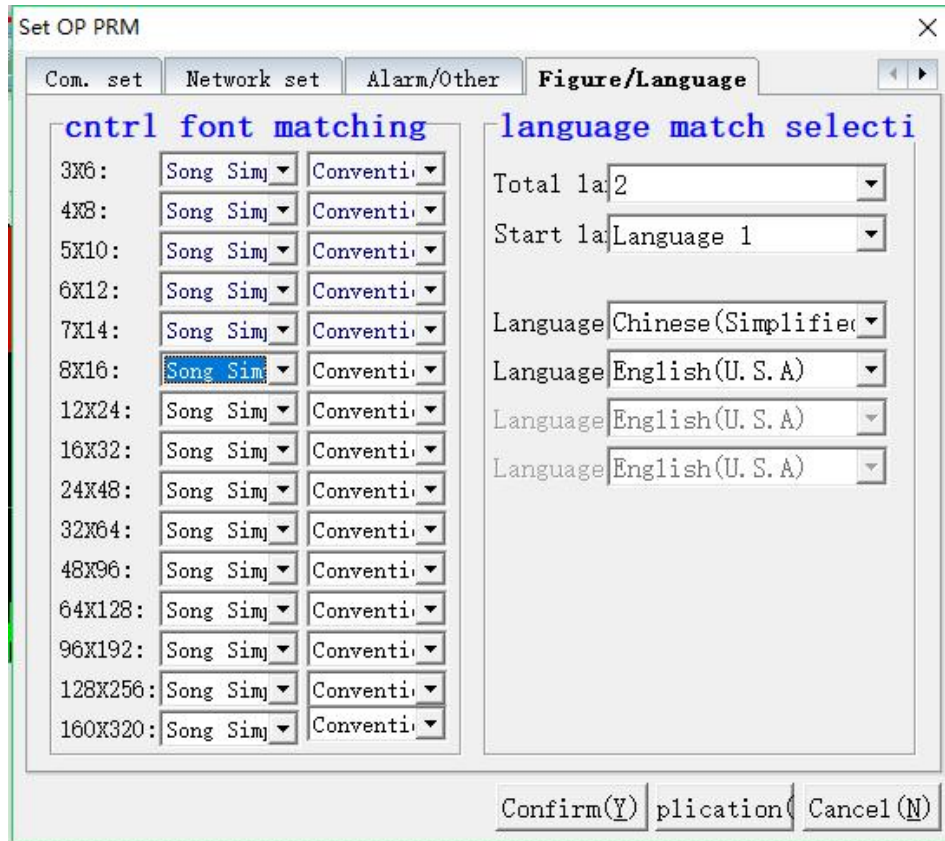
MT60 series touch screen default text is 8*16, the default background color is white, the default foreground color is black, and 15 font sizes are available.

MT90 series touch screen only supports vector fonts and dot matrix fonts. Dot matrix



fonts run fast, but only support 4 font sizes.

Glyph/language



➤ Control font matching

Set fonts  and glyphs  for text of different sizes.

➤ Multiply Language Quantity of language

MT series support four language to switch at the same time. Proper language quantity can be selected according to the actual situation.

➤ Multiply Language Initial language

Select the language when the first time the system operated.

➤ Match Language selection

Select the language which is matched with the “X”; CoolMayHMI support all the language with global Unicode form.



➤Voice Playing conditions

When the data of the appointed register isn't "0", the system will broadcast the corresponding content repeatedly.

➤Voice Rebroadcast interval

When the playing conditions are set up (Abnormal alarm occurs), the interval time of rebroadcast appears.

➤Voice Voice rate

Set the rate of voice, 0% is the slowest, 100% is the fastest. Normally 50%.

➤Voice Voice format

0. 8khz 16bit Mono
1. 8khz 16bit Stereo
2. 11khz 16bit Mono
3. 11khz 16bit Stereo
4. 22khz 16bit Mono
5. 22khz 16bit Stereo
6. 44khz 16bit Mono
7. 44khz 16bit Stereo
8. 48khz 16bit Mono
9. 48khz 16bit Stereo

Record buffer zone download

Buffer#	Sources D	Trigger flag	#ach	lengt	Total	sum	Automatic	Recording	i
<input checked="" type="checkbox"/> Record	10	<input checked="" type="checkbox"/> 0	10	10000	10000	10000	<input type="checkbox"/>	1	Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	1	Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	1	Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	1	Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	1	Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	1	Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	1	Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	1	Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	1	Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	1	Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	1	Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	1	Sec.
<input type="checkbox"/> Record	0	<input type="checkbox"/> 0	1	1	1	1	<input type="checkbox"/>	1	Sec.

Confirm(Y) plication Cancel(N)

In the settings of historical data display module, record buffer zone must be assigned so that on-line interaction can be applied. Record buffer zone is the BACKUP RAM location where sampling data is stored. The location and size of record buffer zone must be set in advance.

➤ Buffer#

Refers to the record buffer can be set up to 12.

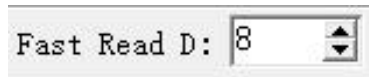
➤ Record Buffer Zone Data resource D

Set the location where record buffer zone #1 to #12 read the PLC data. E.g. D10 is the initial location.

➤ Trigger flag#

Set the conditional trigger, the address is the 32-bit register of the first address of the fast read area. The legend: the trigger flag is 0, the first address of the fast read area is D8, and the address of the trigger flag is D8.0

As shown in the figure, when bit 0 of D8 is 1, recording data starts..



➤ Length of each

The length of 10 means 10words = D10 ~ D19, a total of 10 16-bit continuous data.

➤ Total number

The total number of records indicates the maximum number of samples stored in the recording buffer memory. For example, 5000 means that each time 10 words are read, 5000 samples can be accumulated.

➤ Auto-stop

When selecting to use, when the maximum number of samples is 5,000 times, the man machine stops sampling. When not selected, it means that the original 1st record will be removed from the record buffer when 5001 samples are read.

➤ Record interval

The record interval is triggered by HMI, the unit of sampling cycle is second. For example, $60 \times 1 = 60s$ (1 minute)

Recipe setting

Set OP PRM

Alarm/Other Figure/Language Record buffer **Recipe setting**

Recipe attri

Recipe funct

Recipe de:

Auto matching with Link:

Recipe len: 20 Recipe to: 10 Data type: 32 Bit signed

Cntrller addr.

Write recipe WriteAdd.D: 0 Auto download the curr

From PLC rea ReadAddr.D: 0 Read addr. and write ac

Recipe memory

Reg addr. range: \$R1 - \$R400

Now recipe

Reg addr. range: \$W6001 - \$W6040 **Recipe View**

Recipe no. correspond: \$W6000

Confirm(Y) Application Cancel(N)

When you select the recipe function, you can use the recipe data list component to quickly find the recipe you have set.

➤ Recipe attribute

Recipe function use: Check this function to indicate the use of the recipe function.

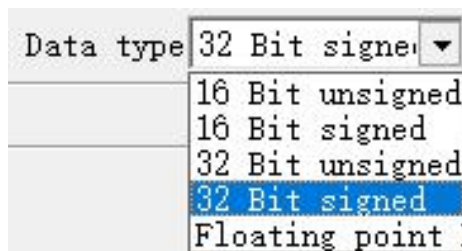
Recipe Description: A brief description of the function and function of this recipe.

Recipe length: Set the number of recipe materials.

Total number of recipes: Set the total number of recipes, that is, the total number of recipes with the same materials and different dosages.

Automatic matching with Link2 scanner: Check this function to match the recipe data with the Link2 scanner scan code that communicates with the screen.

Data category: Set the data type to 16-bit or 32-bit or floating point number.



➤ **Controller address**

Write recipe to PLC: Set whether to write the recipe data to the PLC. Check this function to set the PL address to be written. Check this box to set whether to automatically download the current recipe when booting.

Read recipe from PLC: Set whether to read recipe data from PLC. Checking this function requires setting the register address to be read from the PLC. Check this function to set whether the read address is the same as the write address.

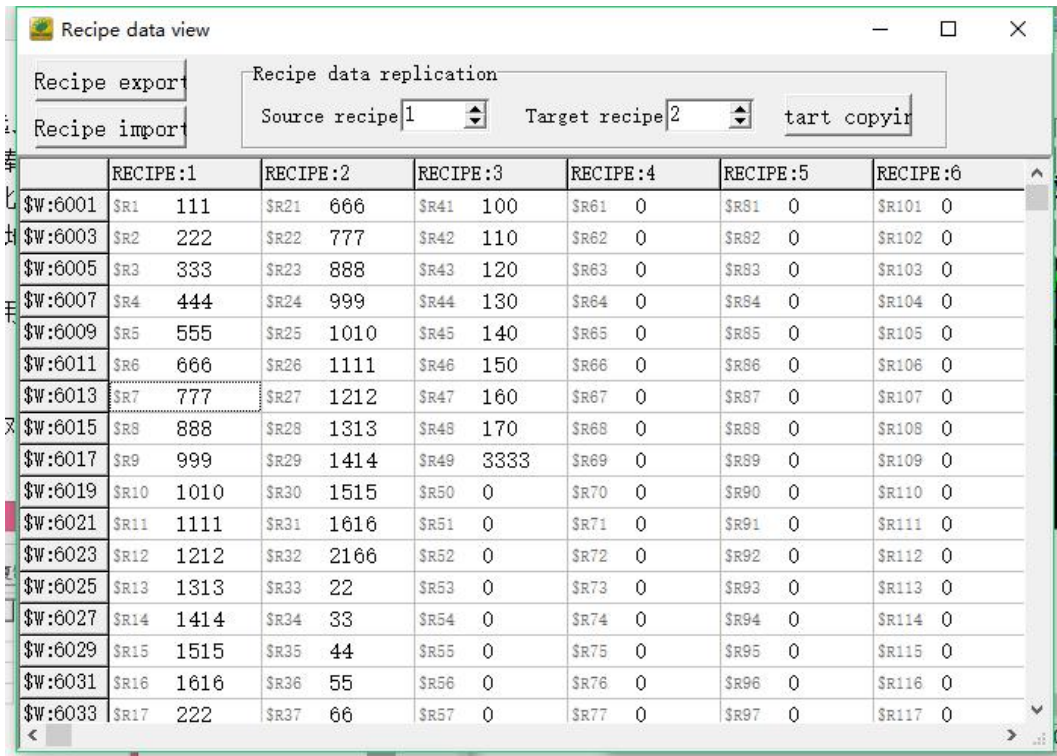
➤ **Recipe memory**

After the formula length and the total number of recipes are set, the system will automatically calculate the number of registers and addresses occupied by the formula, which are displayed in the edit box.

➤ **Current recipe**

Displays the register address range occupied by the currently used recipe and the register corresponding to the recipe number.

➤ **Recipe data view**



Recipe export: Export existing recipe data

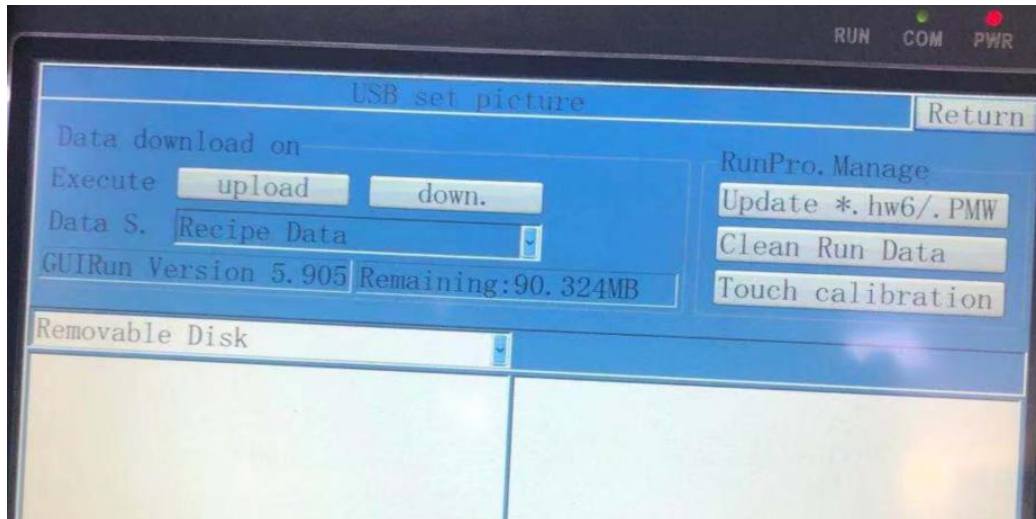
Recipe import: Import existing recipe data into the project.

Recipe data copy: Copy existing recipe data to the specified recipe.

2 USB setting screen instruction

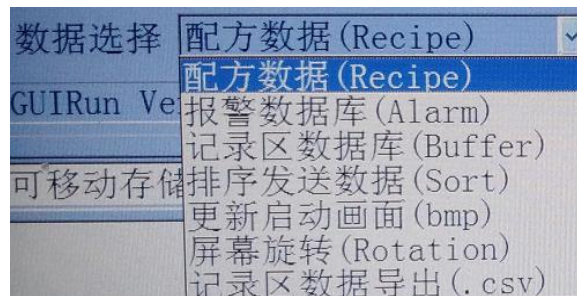
Note: You must use U disk with a file system as FAT32 . The required files should be placed in the root directory of the U disk.





1. Data upload/download (Data download on):

- 1) Execute--->Upload: Upload the program files in the U disk to the HMI.
down: Download the data files in the HMI to the USB disk.
- 2) Data S.---->Select the corresponding data to upload/download and select the following data:



- ◆ Recipe: Upload recipe data to this hmi or U disk; file format: Recipe.bin
 - ◆ Alarm: Download historical alarm data to U disk; file format: Alarm.db
 - ◆ Buffer: Download the storage record buffer data to a U disk; file format: Buffer1.db
 - ◆ Sort: Refer to [Chapter 8](#); file format: SortData.bin
 - ◆ Bmp: Modify the HMI boot screen; file format: .bmp;
Details pls refer to [Coolmay Products FAQ](#)
 - ◆ Rotation: MT60**H serial HMI,select rotation function and click "Upload" to rotate hmi screen 90°. Note: After rotation, users needs to do screen calibration, refer to Appendix 5.
 - ◆ .csv: Export the HMI data recording area as a .csv file,which can be opened directly on the computer by Excel.
- 3) Version: GUIRun Version *.* is its version NO; Remaining**.**MB is the left memory.

2. RunPro.Manage:

- 1) Update *.hw6/.PMW---> Update "*.hw6" is to update hmi program (the compiled file), refer to [Chapter4 -4.2](#); Update ".PMW" is to update PLC program,refer to [PWM tool](#).
- 2) Clear Run Data---> clear the hmi alarm record, record buffer and recipe data.
- 3) Touch Calibration---> when the screen is clicked incorrectly or the touch screen is rotated, refer to Appendix 5.

3 Special Registers

1) Internal Cache Area

Word access: LWn (n:0~8255).

Bit access: LBn (n:~4095).

HMI provides 9000 internal power-off to keep the internal buffer area; LW0~LW8199 is the (R/W) read/write register, where LW0~LW5099 is the user readable and writable register, and LW6000~LW8199 is the system read register. LW8200~LW8999 are (R) read-only registers.

2) Register code comparison

Auxiliary register list	
Register	Function
LW6000	Recipe serial number register
LW6000...LW8000	Current recipe memory address
LW8001	[bit0] recipe download indicator ,[bit1]recipe upload indicator
LW8002...LW8026	Save name of current recipe
LW8027...LW8032	Save date of current recipe(including hour. minute. second. year. month. day)
LW8035 LW8036	Recipe auto save tag
LW8037	Recipe auto save times <30
LW8095	Virtual date , set the offset days
LW8096	Virtual date, offset year
LW8097	Virtual date, offset month
LW8098	Virtual date, offset day

LW8100..LW8104	Rank given No.1 data name
LW8105	Rank given No.1 function
LW8106	Rank given No.1 compensation value
LW8107	Rank given No.1 interval
LW8108	Rank given No.1 given address
LW8109	Rank given No.1 given next time
LW8110	Rank given No.1 current position
LW8111	Rank given No.1 amount of data
LW8112..\$W8119	Rank given No.1 start time
LW8120..LW8124	Rank given No.2 data name
LW8125	Rank given No.2 function
LW8126	Rank given No.2 compensation value
LW8127	Rank given No.2 interval
LW8128	Rank given No.2 given address
LW8129	Rank given No.2 given next time
LW8130	Rank given No.2 current position
LW8131	Rank given No.2 amount of data
LW8132..LW8139	Rank given No.2 start time
LW8140.LW8144	Rank given No.3 data name
LW8145	Rank given No.3 function
LW8146	Rank given No.3 compensation value
LW8147	Rank given No.3 interval

LW8148	Rank given No.3 given address
LW8149	Rank given No.3 given next time
LW8150	Rank given No.3 current position
LW8151	Rank given No.3 amount of data
LW8152..LW8159	Rank given No.3 start time
LW8160..LW8164	Rank given No.4 data name
LW8165	Rank given No.4 function
LW8166	Rank given No.4 compensation value
LW8167	Rank given No.4 interval
LW8168	Rank given No.4 given address
LW8169	Rank given No.4 given next time
LW8170	Rank given No.4 current position
LW8171	Rank given No.4 amount of data
LW8172.LW8179	Rank given No.4 start time
LW8180..LW8184	Rank given No.5 data name
LW8185	Rank given No.5 function
LW8186	Rank given No.5 compensation value
LW8187	Rank given No.5 interval
LW8188	Rank given No.5 given address
LW8189	Rank given No.5 given next time
LW8190	Rank given No.5 current position
LW8191	Rank given No.5 amount of data
LW8192..LW8199	Rank given No.5 start time
LW8200	System language

LW8201	Buzzer duration
LW8202	Buzzer alarm
LW8203	Screen rotation
LW8204	Backlight time
LW8205	Buzzer function
LW8206	Link1 Multiply devices communication interval/ RTU slave ID
LW8207	Link2 Multiply devices communication interval/ RTU slave ID
LW8208	Remote Update hw6
LW8209..LW8212	IP address
LW8213..LW8216	Subnet mask
LW8217..LW8220	Gateway
LW8221..LW8226	MAC address
LW8227.LW8236	ID or received ID set by CAN
LW8237..LW8239	Hour. minute. Second
LW8240..LW8243	Year. month. day. week
LW8244	BMOV instruction A1 index register
LW8245	BMOV instruction A2 index register
LW8246	Link1 communication timeout counter (master station)
LW8247	Link2 communication timeout counter (master station)
LW8248	Link1 communication succeed counter
LW8249	Link2 communication succeed counter (master station)
LW8250	Random number per second (0~10000)

LW8251	Random number per second (0~10000)
LW8253	System boot time (minute)
LW8254	Lock control set by data/Buffer backup times
LW8255	Special function/Alarm backup times
LW8256	Free memory monitoring (KB)
LW8260	Audio output power (0%~100%)
LW8261	backlight switch (LW8261=0[automatically controlled by system],=1[forced on],=2[forced off])
LW8263	extended IO mode
LW8264	extended I read status
LW8265	Extended O Control Output
LW8270	numeric keypad. Number key font. Reduction ratio (0.1~0.9)
LW8271	numeric keypad. Function key font. Reduction ratio (0.1~0.9)
LW8272	text keyboard. Full button font. Reduce the proportion (0.1~0.9)
LW8312	ModBus Slave (TCP / IP) 1st slave station automatic connection times monitoring
LW8313	ModBus Slave (TCP / IP) 2nd slave station automatic connection times monitoring

LW8314	ModBus Slave (TCP / IP) 3rd slave station automatic connection times monitoring
LW8315	ModBus Slave (TCP / IP) 4th slave station automatic connection times monitoring
LW8316	ModBus Slave (TCP / IP) 5th slave station automatic connection times monitoring
LB8000	recipe data download to U disk
LB8001	recipe data upload by U disk
LB8002	alarm database download to U disk
LB8003	alarm database uploaded by U disk
B8004	Record area database downloaded to U disk
LB8005	record area database uploaded by U disk
LB8008	U disk upload and download prompt information is prohibited
LB8009	database automatic backup to ROM / U disk / SD card failure prompt is prohibited
LB8010	U disk access status monitoring
LB8011	U disk access automatically open USB screen is prohibited
LB8012	ModBus Slave (TCP / IP) 1st connection status monitoring
LB8013	ModBus Slave (TCP / IP) 2nd connection status monitoring
LB8014	ModBus Slave (TCP / IP) 3rd connection status monitoring
LB8015	ModBus Slave (TCP / IP) 4th connection

	status monitoring
LB8016	ModBus Slave (TCP / IP) 5th connection status monitoring
LB8017	ModBus Master (TCP / IP) 1st connection status monitoring
LB8018	ModBus Master (TCP / IP) 2nd connection status monitoring
LB8019	ModBus Master (TCP / IP) 3rd connection status monitoring
LB8020	Cursor hidden (Initial macro: SETB LB8020 is valid)
LB8021	System built-in menus and dialog information are forced to English (Initial macro: SETB LB8021 is valid)
LB8035	TXD Send data followed by CRC16 check
LB8036	RXD Receive data completion CRC16 check, correct check LB8037[ON] Error check LB8037[OFF]
LB8050	After macro SETB LB8050, the double word instructions of [ADD, SUB, MUL, DIV] operate in floating point format
LB8101...LB8191	Multi-machine communication connection success flag monitors the status of up to 91 slaves

In order to protect the NAND Flash, Less use the special saving function

1. Turn on flag: LW5000==1717 and LW5001==7171

Execute macro command: MOV, BMOV transfer destination is LW5002~LW5999. If the data in the range changes, it will be automatically saved to HMI internal register file.

2. Open flag: LW8035==8035 and LW8036==8036

The formula data is automatically saved once, and the LW8035 and LW8036 are cleared at the same time; the number of times the formula is automatically saved is LW8037, and the current power-on limit is ≤ 30 times.

3. File saving: Macro F.ToDisk()

Through macro calculation conditions, call F.ToDisk() instruction, the parameter conditions are correct, HMI will automatically save the record buffer, alarm record database file to NAND Flash/U disk/SD card; this time the power-on limit is ≤ 72 times.

Chapter 6 Modbus communication

1. Settings for HMI as master

1.1 HMI as master and connected with only one slave settings:

1.1.1 Communication parameter settings

1) Open "Application --- Setting OP Parameters --- Communication Settings"

2) In the link1 and link2 settings are as below:

Communication port :

When the product is **HMI**, select COM1 means using the RS232 port , and select COM2 means using the RS485 port. (MT9043/50KH serial panel, com1 is RS232/RS485 communication,com2 is RS232 communication.)

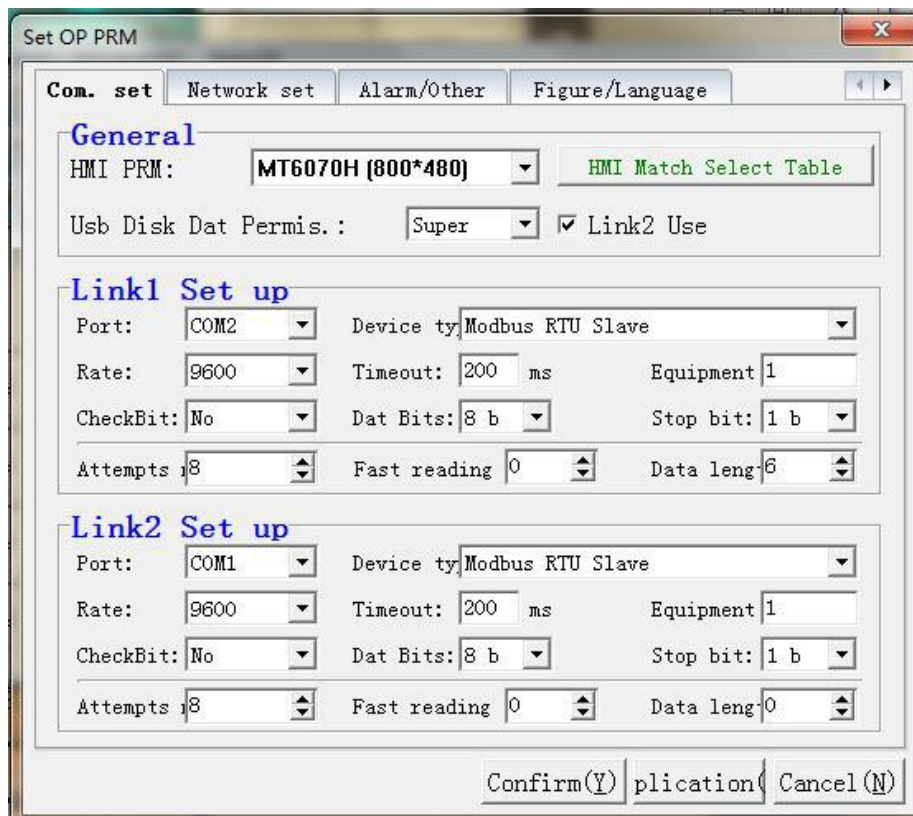
When the product is a **HMI/PLC all-in-one**, whether the RS232 port or the RS485 port is optional on the HMI, select COM2.

Device Type: Modbus RTU Slave

Communication speed, communication timeout, check bit, data bit, stop bit:

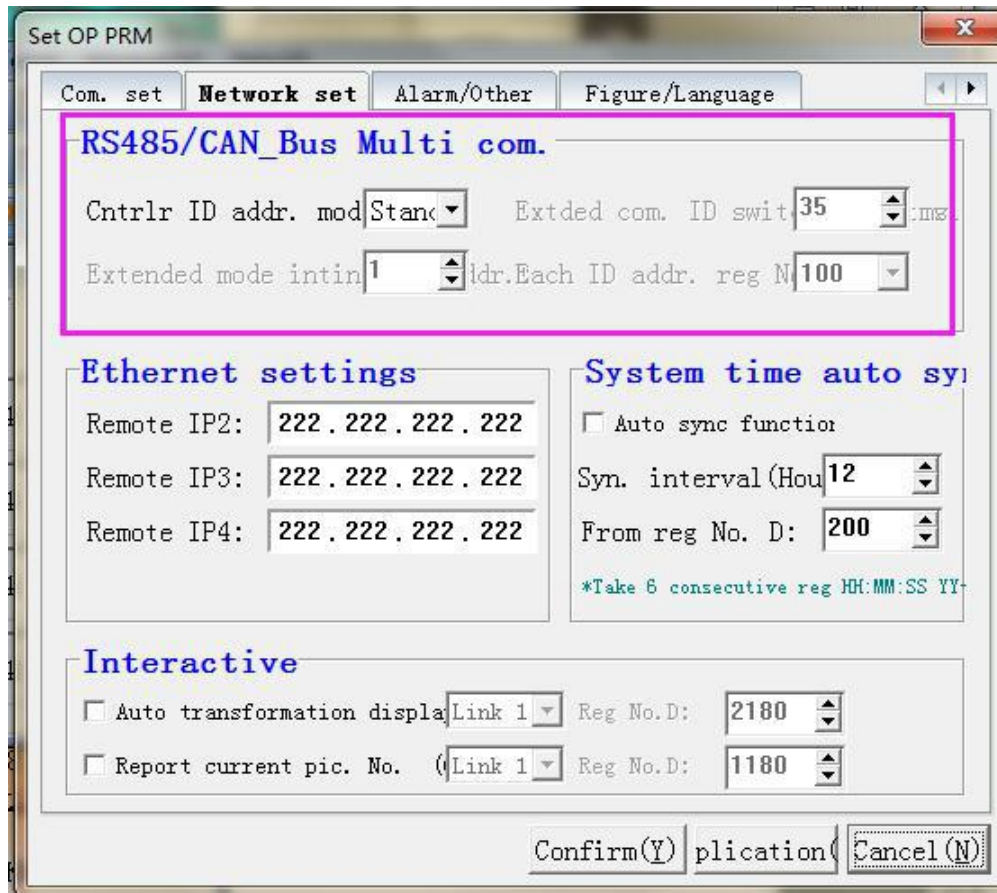
according to your own communication needs, , the master and salve must be set as the same.

Device ID : The slave number to be read.



1.1.2 Multi-machine Communication Settings

- 1) 1) Open "Application --- Setting OP --- Network Settings"
Controller ID Address Mode: Select the default standard mode



1.1.3 Function Codes Supported when the HMI as master

Function No. 01: Read the status of the coil and obtain the current status of a group of logic coils (ON/OFF)

03 function: read the holding register and get the current binary value in one or more holding registers

Function No. 05: Strongly set single coil, forcing a logic coil on/off state (write bit)

Function No. 06: Load specific binary value into a holding register (write register)

Function No. 16: Preset multiple registers to load specific binary values into a series of consecutive holding registers (write multiple registers)

1.2 HMI as mater connect to multi-slaves setting:

Attention:

1) When HMI as master and connects to multi-slaves, HMI or HMI of HMI/PLC all-in-one both must use RS485 port, and must set communication port as COM2.

(MT9043/50KH serial panel, com1 is RS232/RS485 communication, com2 is RS232)

communication.)

2) HMI RS232 can only connect to one salve

1.2.1 Setting communication parameters

1) Open "Application --- Setting OP parameters --- Communication settings"

2) Settings in the link1 are as follows:

Communication port: COM2.

Device type: Modbus RTU Slave.

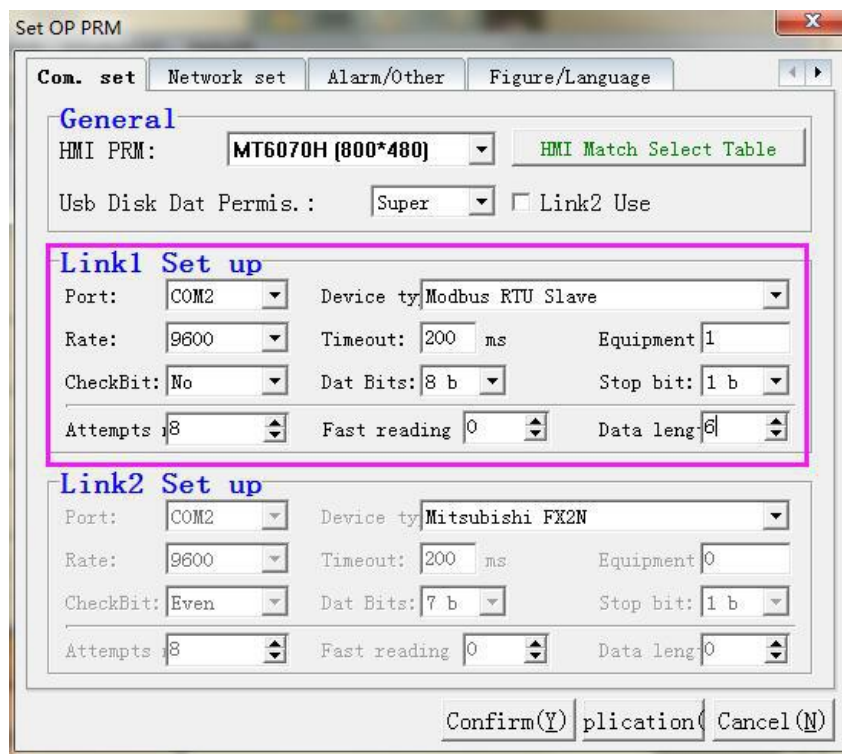
Communication speed, communication timeout, check bit, data bit, stop bit:

according to their own communication needs, the master and salve must be set as the same.

Number of attempts: The default is 8 and the range is 1-99, that is, the number of times each slave is read.

If the number of attempts is 8 times, when any slave is not connected, the host will try to read 8 times, each time is the communication timeout setting (the default is 200ms). After 8 times of reading, if the communication has not been successful, the master no longer accesses the slave of the station number, and it needs to restart the master to access the slave of the station number 8 times again. If the communication failure prompt is marked, communication failure will be prompted.

If the number of trials is changed to 1, the slave will be accessed once every time regardless of whether the slave is connected, and the communication speed of the master will be improved. If the communication failure prompt is marked, the failure connection will not be prompted.



1.2.2 Multi-machine Communication Settings

1) Open "Application --- Set Working Parameters --- Network Settings".

Controller ID Address Mode: Select Extended Mode.

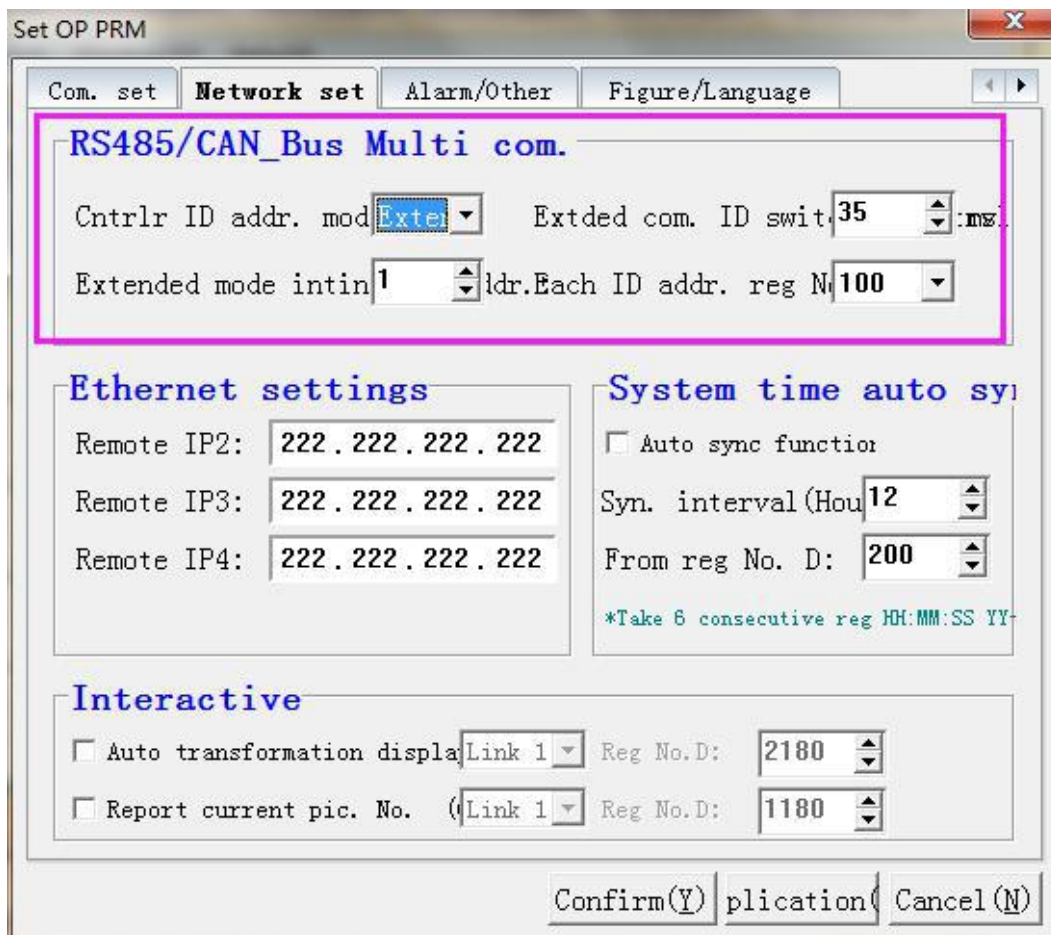
Extended communication ID switching interval: The default is 35ms, which can be adjusted according to actual communication.

Extended Mode Start ID: The default is 1, which is the first slave station number of the connected slave.

Each ID address register number: 100-30000 range can be set according to the actual register range setting of each slave.

The following figure shows: the HMI is connected with multiple slaves, the first slave station number is from 1. Number of each ID address register set 1000

When 4x0-4x999 indicates the address register of slave 0-999, 4x1000-4x1999 indicates 0-999 of slave 2. The register address, 4x2000-4x2999, represents register address 0-999 of slave 3... and so on.



1.2.3 Function Codes Supported by the HMI as master

Function No. 01: Read the status of the coil and obtain the current status of a group of logic coils (ON/OFF)

03 function: read the holding register and get the current binary value in one or more holding registers

Function No. 05: Strongly set single coil, forcing a logic coil on/off state (write bit)

Function No. 06: Load specific binary value into a holding register (write register)

Function No. 16: Preset multiple registers to load specific binary values into a series of consecutive holding registers (write multiple registers)

2. Settings for HMI as slave

2.1 Communication parameter settings

1) Open "Application --- Set OP Parameters --- Communication Settings"

2) In the link1 or link2 settings are as below:

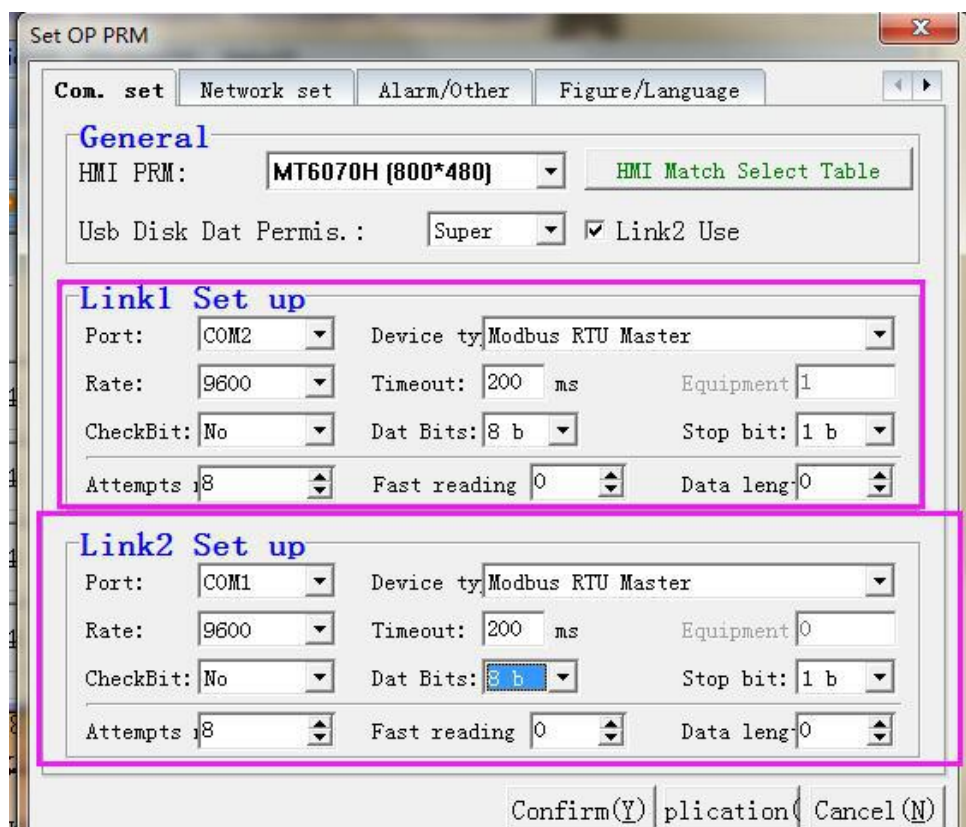
Communication port : When the product is HMI, select COM1 means using the RS232 port , and select COM2 means using the RS485 port. When the product is a HMI/PLC all-in-one, whether the RS232 port or the RS485 port is optional on the HMI, select COM2.

Device Type: Modbus RTU Slave (Refers to the type of device communicated to this hmi)

Communication speed, communication timeout, check bit, data bit, stop bit:

according to your own communication needs, , the master and salve must be set as the same.

Device ID : The slave number to be read.

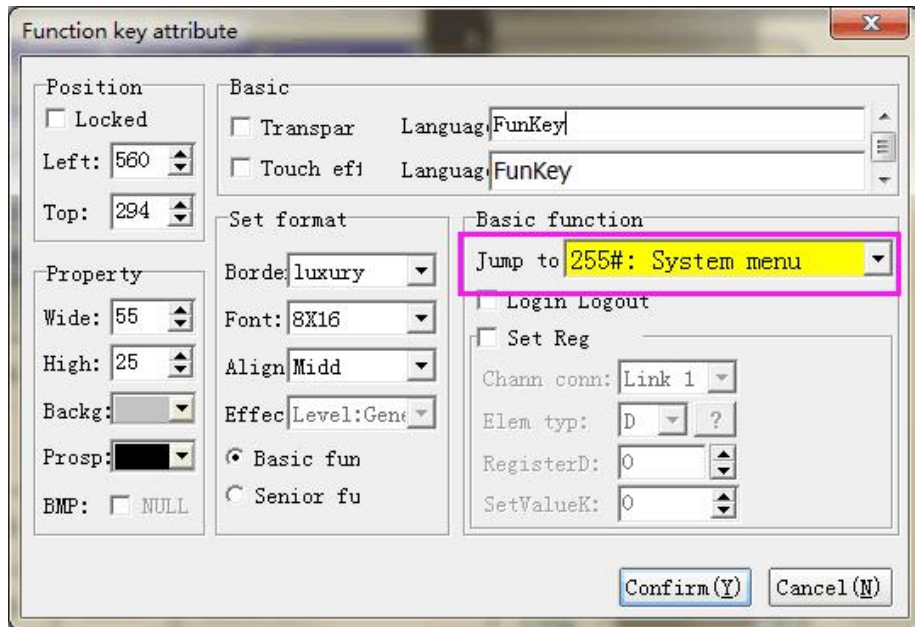


2.2 Slave station number setting

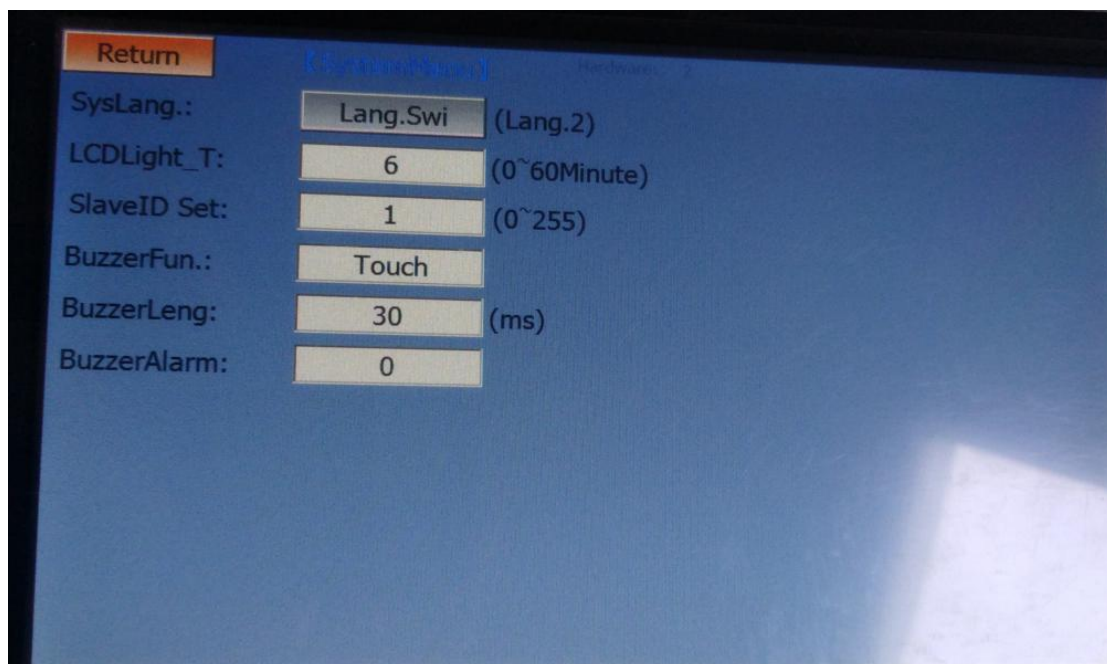
Setting method #1:

1) Put a function key on the HMI program and jump to the 255 system menu page, and then compile and download the program to the HMI.

As shown below:

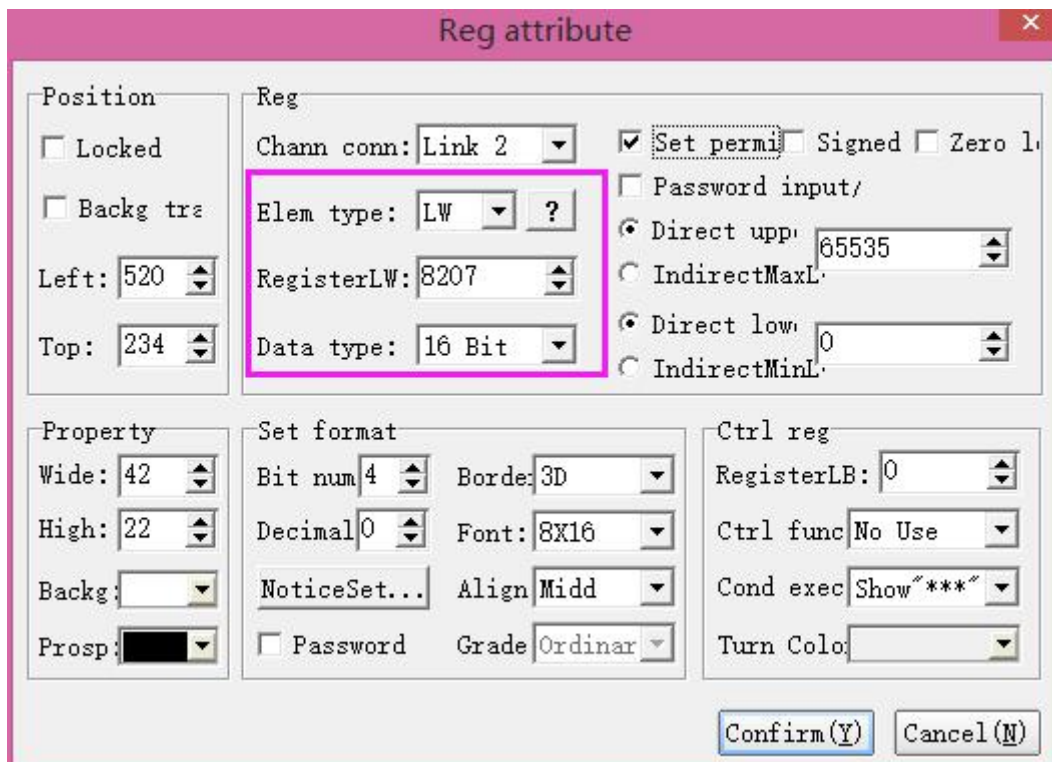
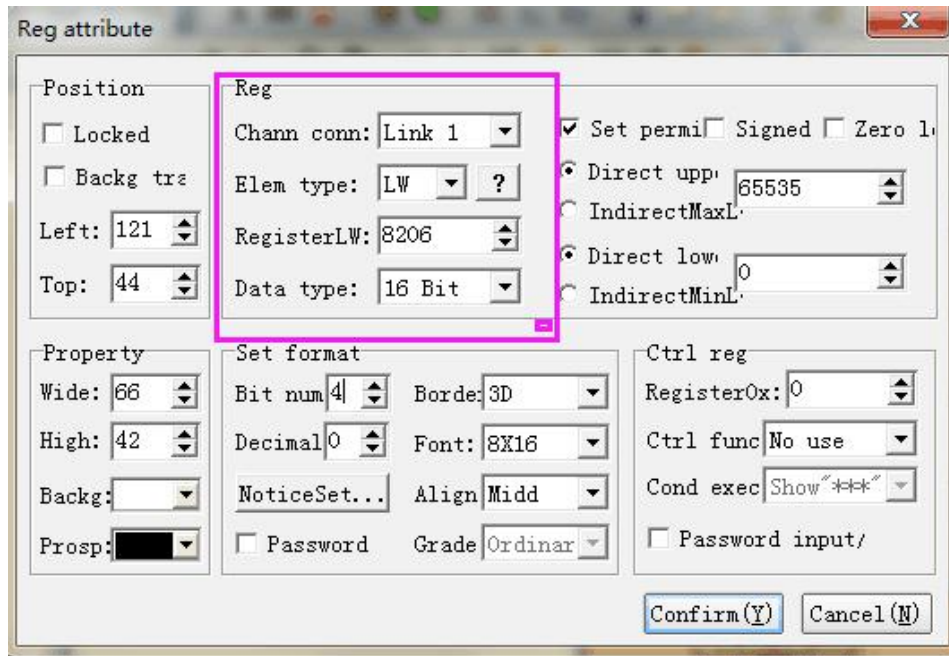


2) Click this function key on the HMI to jump to the 255 system menu screen to set the slave station number.



Setting method #2:

Internal register: LW8206 Multi-machine communication interval, that is setting address of slave station, range: 1-255; add this register address on HMI and connect this, as shown below:

**2.3 slave register address range**

- 1) Data Register Address Range: 4x0-4x65000
- 2) Bit address range: 0x0-0x65000

2.4 Function Code Supported when HMI as Slave

Function No. 01: Read the status of the coil and obtain the current status of a group of logic coils (ON/OFF)

03 function: read the holding register and get the current binary value in one or more holding registers

Function No. 05: Strongly set single coil, forcing a logic coil on/off state (write bit)

Function No. 06: Load specific binary value into a holding register (write register)

Function No. 16: Preset multiple registers to load specific binary values into a series of consecutive holding registers (write multiple registers)

3.other special registers

Internal register: LW8246.....Link1 communication timeout counter (used only for ModBus RTU Master)

Internal register: LW8247.....Link2 communication timeout counter (used only for ModBus RTU Master)

Internal register: LW8248.....Link1 communication success counter

Internal register: LW8249.....Link2 communication success counter

Chapter 7 HMI optional Ethernet port instructions

Read the network address information of each HMI.

HMI internal registers:

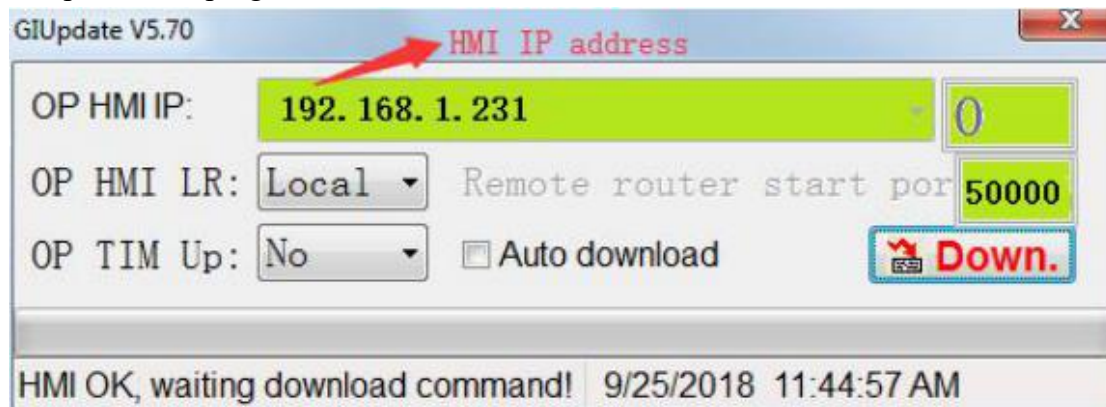
LW8209 LW8210 LW8211 LW8212.....	IP address
LW8213 LW8214 LW8215 LW8216.....	Subnet mask
LW8217 LW8218 LW8219 LW8220.....	Gateway
LW8221 LW8222 LW8223 LW8224 LW8225 LW8226.....	MAC address

Note: ★ The gateway must be set to match the router or switch gateway to which it is connected.

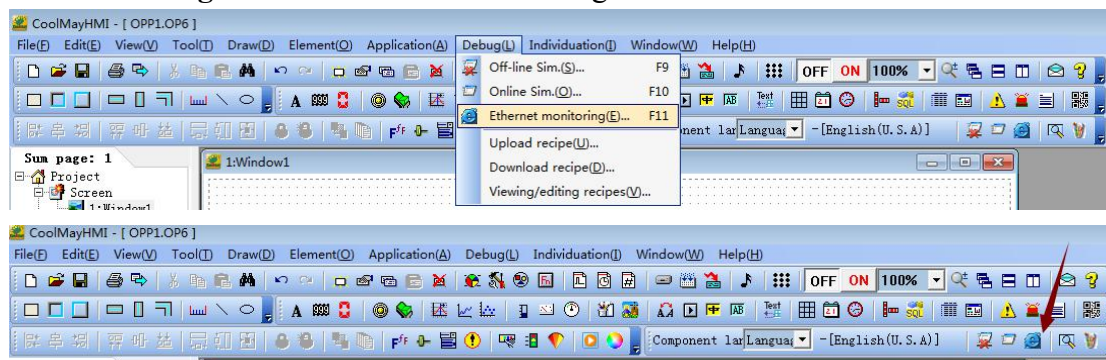
★ The IP address must be set in the network segment of the router or switch to which it is connected.

1. LAN download/monitor hmi program steps

1.1. **Download:** If the HMI IP address is 192.168.1.231, the IP address downloaded in the HMI software is also set to 192.168.1.231, and then click download to download the compiled HMI program to the HMI



1.2 Monitoring: Click on Ethernet monitoring



Set the IP address to the corresponding HMI IP address and click Connect



2. WAN remote download/monitor hmi program steps

2.1 If two existing HMIs are required to remotely download and monitor the hmi program through the external network

1. The IP address of HMI 1 is 192.168.1.231, the rule name is customized, the external port protocol is ALL, the port is set to 50000, the internal port is set to 6666. The IP address of HMI 2 is 192.168.1.232, the rule name is customized, and the external port protocol is selected. ALL, the port is set to 50001, and the internal port is set to 6666.

Note 1: If you have multiple HMIs, you must select a router that supports destination port mapping (internal ports).

Note 2: "Destination IP address": It is the HMI IP address. "Starting port" / "End port" / "External port": The value ranges from 1024 to 65535 (recommended a larger value). "Destination port mapping" / "Internal port": The 6666 port is used by default by the keyboard, so the input 6666 is fixed here



2. Setting up as shown below:

虚拟服务	帮助 ?					
虚拟服务列表						
序列号	虚拟服务名称	内网主机IP地址	协议	外部端口	内部端口	操作
1	HMI2	192.168.1.232	all	50001	6666	
2	HMI1	192.168.1.231	all	50000	6666	

每页: 10 条 首页 上一页 下一页 尾页 1/1 总数:32 条 已用:2 条 删除全部 增加

3. Check the external network IP address in the router, which is now 183.14.112.140.
 Note: If the company does not apply for a static IP address, the external network IP captured by the modem is dynamically allocated. That is, each time the modem is restarted or redialed, an external network IP is re-randomly acquired. For this reason, customers using Dynamic IP are advised to re-login to the Router Port Configuration window each time they use Remote Ethernet Monitoring or Remote Upload to view and determine the external IP address for the time period

WAN口状态	
MAC 地址:	EC-88-8F-29-C7-97
IP地址:	183.14.192.140 PPPoE按需连接
子网掩码:	255.255.255.0
网关:	183.14.192.140
DNS 服务器:	202.96.128.166 , 202.96.134.133
上网时间:	0 day(s) 05:16:59 断线

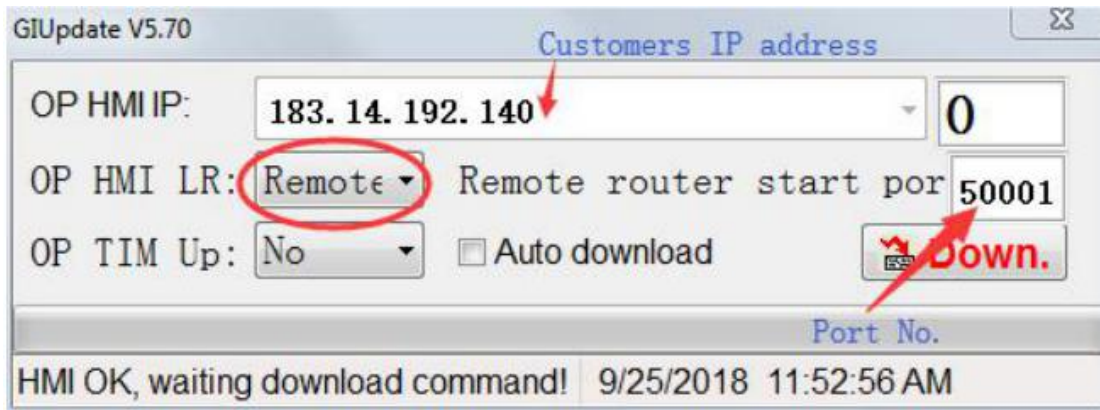
Remote end.

1. Remotely use the HMI software to download the program.

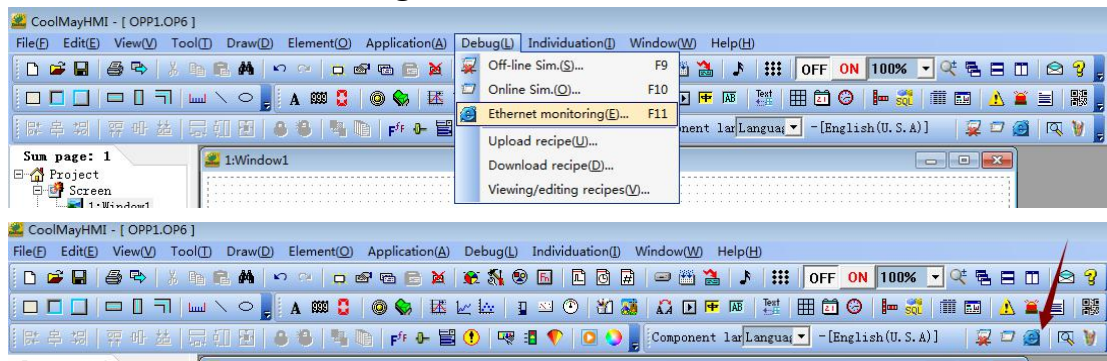
Download the HMI 1 program

GIUpdate V5.70		Customers IP address
OP HMI IP:	183.14.192.140	0
OP HMI LR:	Remote	Remote router start port 50000
OP TIM Up:	No	<input type="checkbox"/> Auto download Down.
		port No.
HMI OK, waiting download command! 9/25/2018 11:52:56 AM		

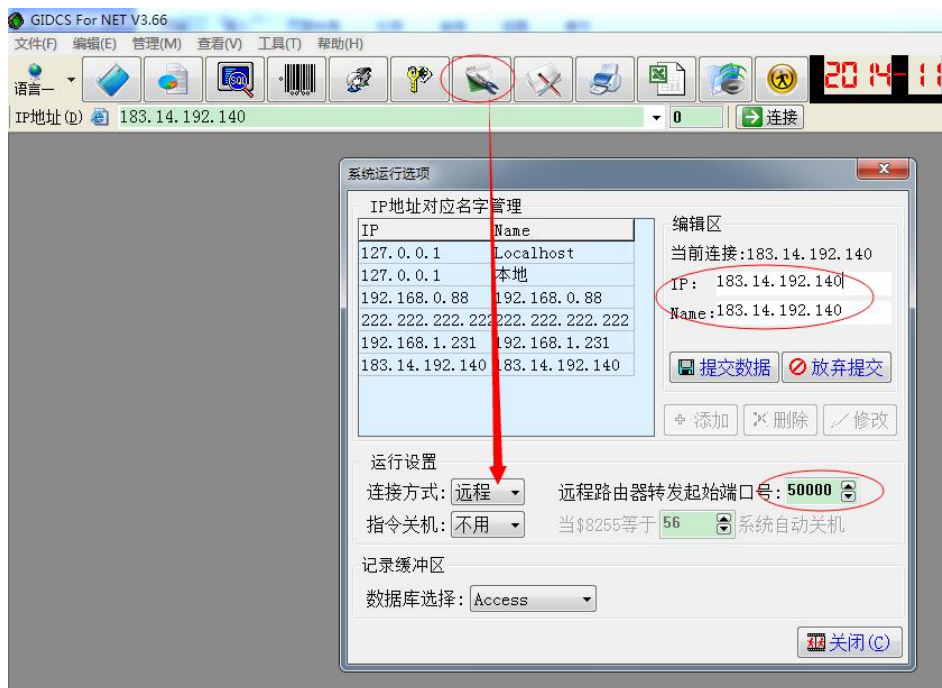
Download the HMI 2 program.

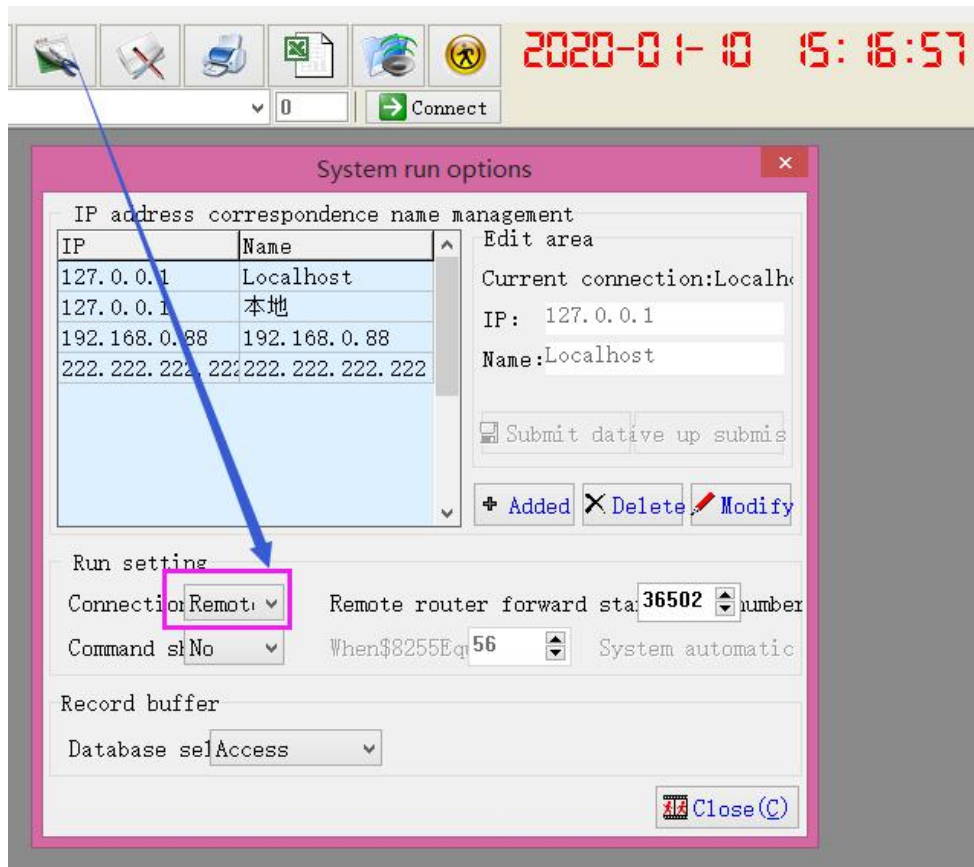


2. Click Ethernet monitoring

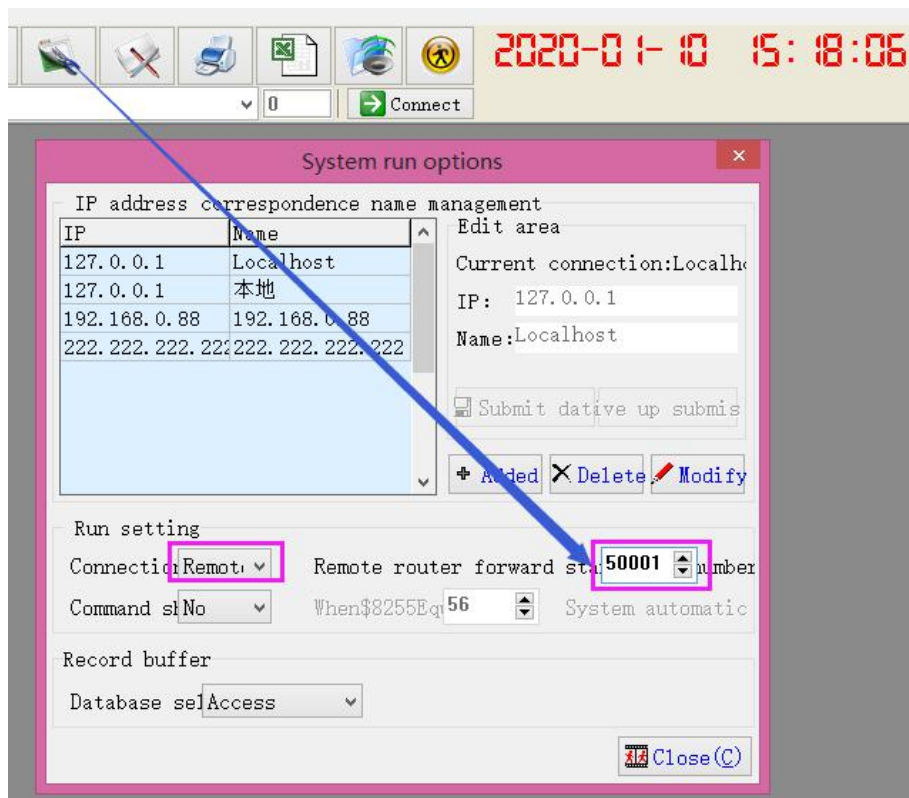
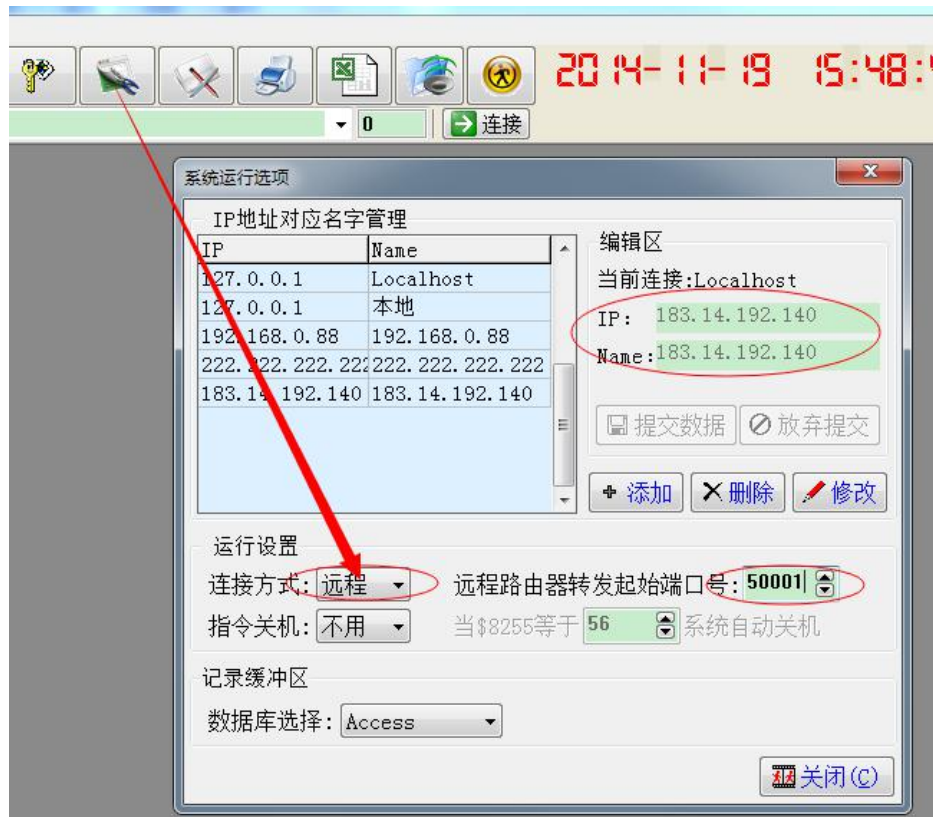


Monitor the HMI 1: Add the remote connection in the system running option, change the connection mode to remote, change the port number to 50000, change the IP address to the IP address of the corresponding external network where the HMI is located, now it is 184.14.112.140, then click connect

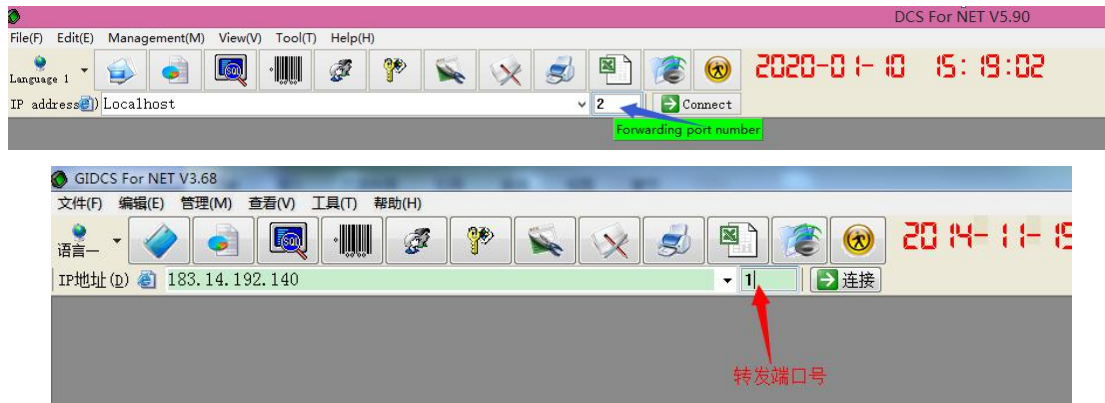




Monitor the HMI 2: Add the remote connection in the system running option, change the connection mode to remote, change the port number to 50001, change the IP address to the IP address of the corresponding external network where the HMI is located, now it is 183.14.122.140, then click connect.

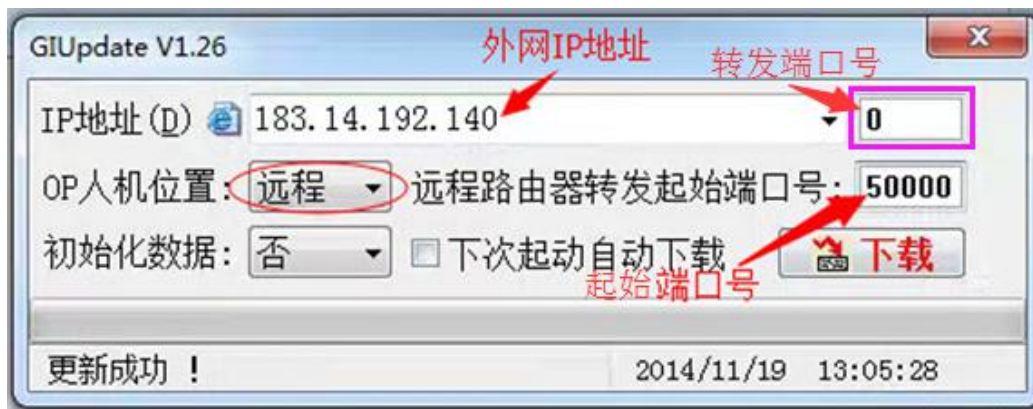
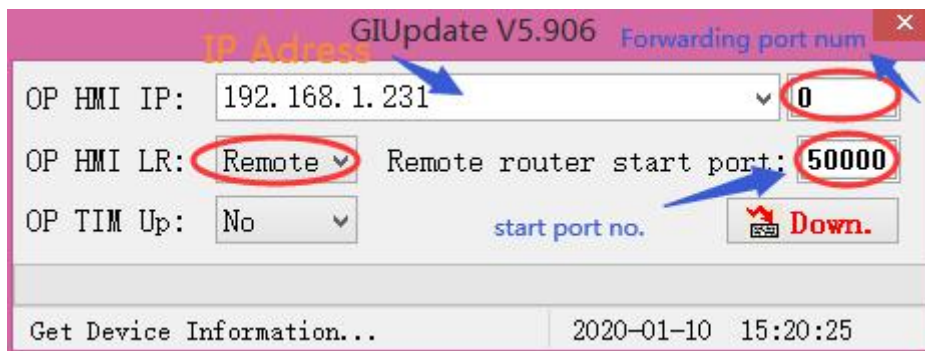


Or change the IP address to the external network IP. Now it is 183.14.192.140, set the forwarding port to 1, and then click connect

**Remarks:**

Instructions of "Router Forwarding Start Port" and "Forwarding Port" in the remote monitoring/ remote download function of the external network:

g. Remote download window

**Thereinto,**

OP man-machine location: remote.

IP address: 183.14.192.140 (external network IP address).

Remote Router Forwarding Port + Forwarding Port Number = Destination Mapping Port in the gateway configuration

For example,

There are 3 HMIs, and each has been configured with the corresponding router

forwarding port as follows, the external network IP: 183.14.112.140.

HMI 1:

IP: 192.168.1.231---- Starting port: 50000---- End port: 50000---- Internal port: 6666

HMI 2:

IP: 192.168.1.232---- Starting port: 50001---- End port: 50001 ---- Internal port: 6666

HMI 3:

IP: 192.168.1.233---- Starting port: 50002---- End port: 50002 ---- Internal port: 6666

In the "OP Series HMI Program Download" window:

1) Input: IP address 183.14.192.140---- Remote router forwarding start port number 50000 + forwarding port number 0--- or remote router forwarding start port number 50000---- **update HMI 1**

2) Input: IP address 183.14.192.140---- Remote router forwarding start port number 50000 + forwarding port number 1--- or remote router forwarding start port number 50001---- **update HMI 2**

3) Input: IP address 183.14.192.140---- Remote router forwarding start port number 50000 + forwarding port number 2 --- or remote router forwarding start port number 50002---- **update HMI 3**

2.2 If the router does not support the internal port mapping function, it can only support one HMI to remotely download and monitor the HMI program through the external network.

1. The IP address of the touch screen is 192.168.1.231, the rule name is customized, the external port protocol is ALL, and the port is set to 6666

虚拟服务器 Virtual Server

虚拟服务器定义了广域网服务端口和局域网网络服务器之间的映射关系，所有对该广域网服务端口的访问将会被重定位给通过IP地址指定的局域网网络服务器。

Server port number
 服务端口号: (XX-XX or XX)
 IP address
 IP地址:
 Protocol
 协议:
 Status
 状态: take effect

常用服务端口号:

2. It is shown as below after settings.

虚拟服务器

虚拟服务器定义了广域网服务端口和局域网网络服务器之间的映射关系，所有对该广域网服务端口的访问将会被重定位给通过IP地址指定的局域网网络服务器。

ID	服务端口	IP地址	协议	状态	编辑Edit
1	6666	192.168.1.231	ALL	生效	编辑 删除

3. Check the external network IP address in the router, which is now 183.14.112.140.

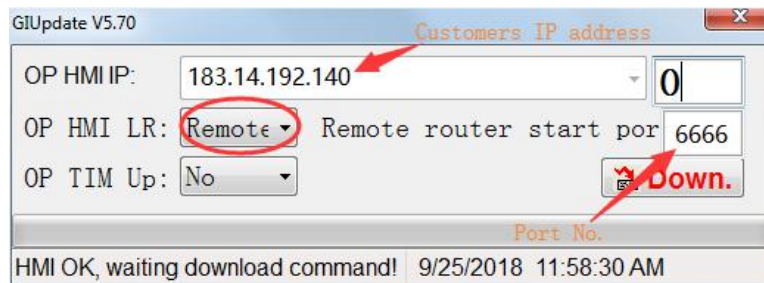
Note: If the company does not apply for a static IP address, the external network IP captured by the modem is dynamically allocated. That is, each time the modem is restarted or redialed, an external network IP is re-randomly acquired. For this reason, customers using Dynamic IP are advised to re-login to the Router Port Configuration window each time they use Remote Ethernet Monitoring or Remote Upload to check and determine the external IP address for the time period.



Remote end:

1. Remote use HMI software to download programs.

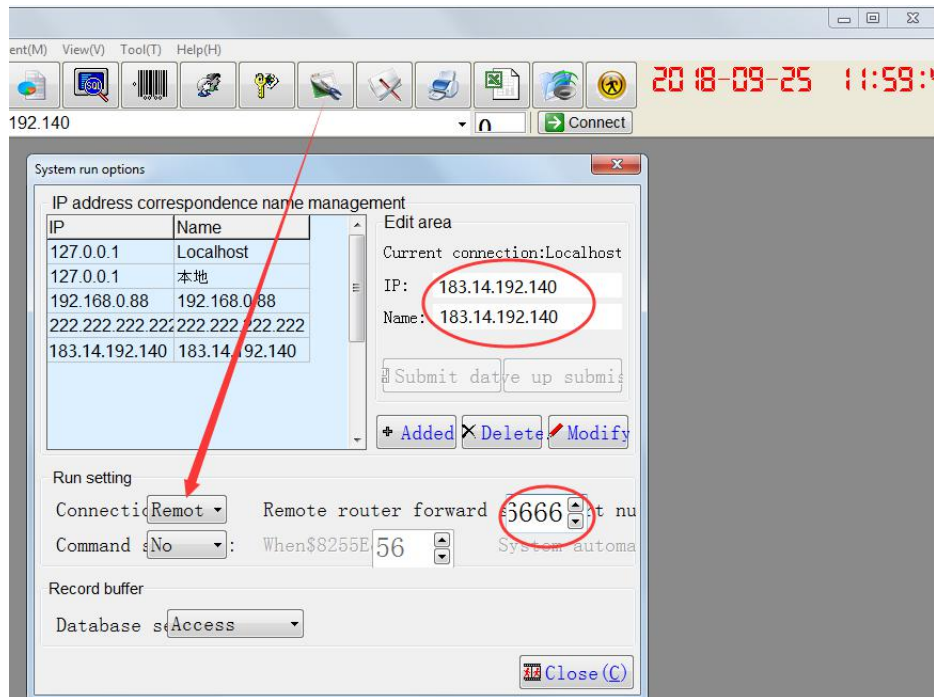
Download HMI program.



2. Click Ethernet monitoring.

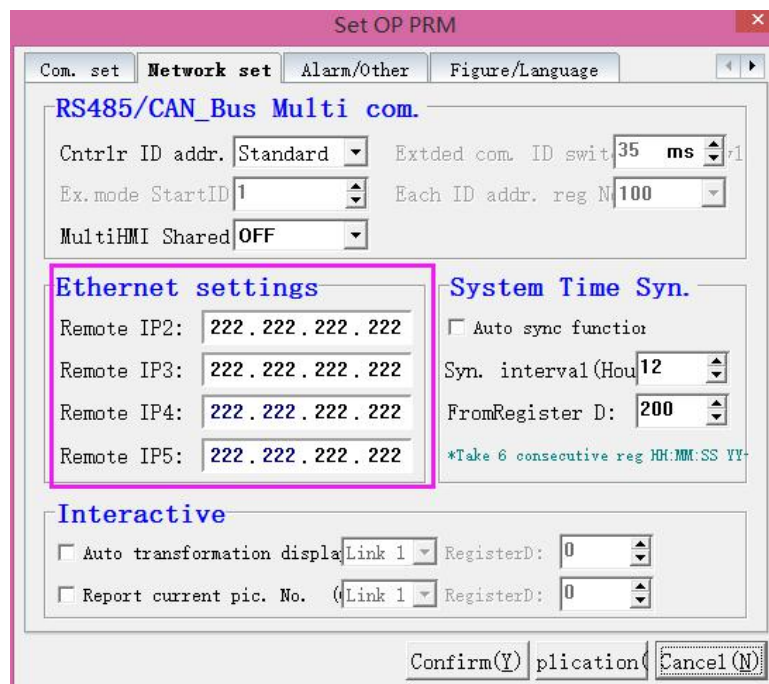


In the system operation option, add the remote connection, the connection mode is changed to remote, the port number is changed to 6666, and the IP address is changed to the IP address of the corresponding external network where the HMI is located. It is now 183.14.122.140, and then click connect.



3.HMI Ethernet port MODBUS TCP protocol Setting steps

Note: Modbus TCP and Free Protocol (TCP/IP) protocols are supported only for above HMI version V5.73. When the HMI is used as a modbus host and the Free Protocol (TCP/IP), the function of downloading the program from the network port can be used. When the modbus slave is used, the function of the network port download program is not available.



* When the HMI is used as a MODBUS TCP slave, it can support at most 3 masters; when the HMI is used as a MODBUS TCP master, it can connect at most 5 slaves at the same time.

* Note that the IP of the slave can be set to 222.222.222.222 if it is not used. If it is set to other numbers, it will always try to connect, resulting in abnormal communication.

In addition, the first two bits of IP4 and IP5 are fixed to be the same as those of IP3.

3.1 HMI as Master (client)

3.1.1 Set the communication parameters when HMI work as master to connect multiple slaves

The screenshot shows the 'Set OP PRM' dialog box with the following settings:

- Com. set** (selected): Network set, Alarm/Other, Figure/Language
- General**:
 - HMI PRM: MT6070H (800*480) | HMI Match Select Table
 - Usb Disk Dat Permis.: Super | Link2 Use
- Link1 Set up**:
 - Port: Ethernet | Device t: Modbus Slave (TCP/IP)
 - Timeout: 200 ms | Equipment: 1
 - Remote P: 502 | **Remote H: 192.168.1.88** (highlighted in red)
 - Attempts: 8 | Fast Read D: 0 | Data leng: 0
- Link2 Set up**:
 - Port: COM2 | Device t: Mitsubishi FX2N
 - Rate: 9600 | Timeout: 200 ms | Equipment: 0
 - CheckBit: Even | Dat Bits: 7 b | Stop bit: 1 b
 - Attempts: 8 | Fast Read D: 0 | Data leng: 0
- Buttons: Confirm (Y), Application, Cancel (N)

Remote host: IP of remote host 1

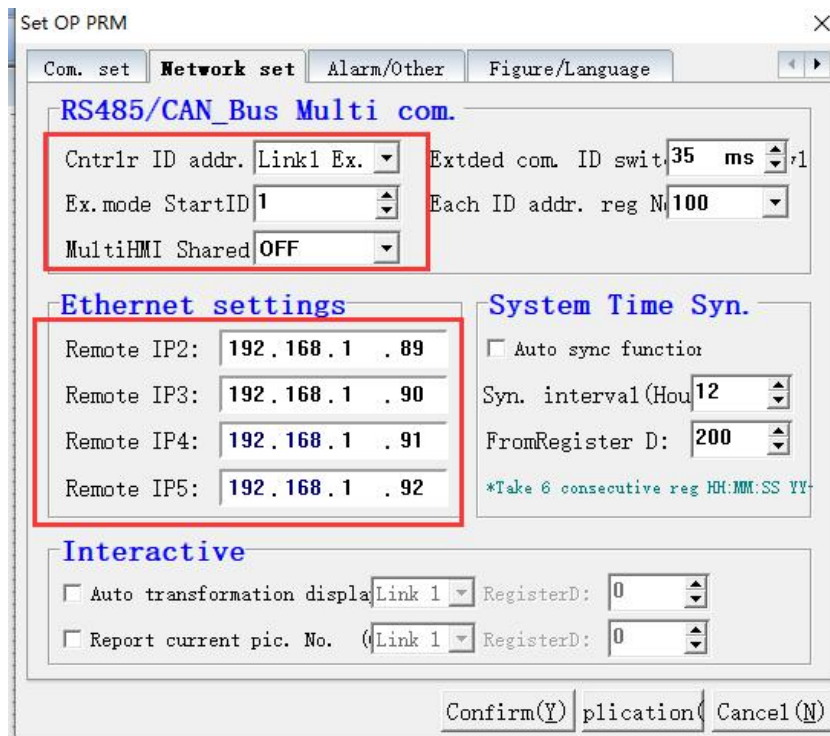
Communication port: Ethernet

Remote port: The default is 502. (Set to match the remote host, which is the local port of the device communicating with the HMI network port)

Device Type: Modbus Slave (TCP/IP) **Note:** It refers to the type of device that communicates with the HMI.

Communication timeout: 200ms

Remote host: The IP address of the device that communicates with the touch screen. (Example: 192.168.1.88)



Device ID address mode: Link1 extension (only Link1 extension can be selected for the Ethernet port)

Extended communication ID switching interval: 35ms (optional 1~255ms)

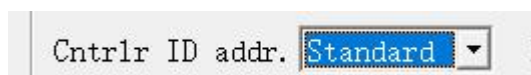
Extended start ID address: 1 (the start ID (station number) address on the connection bus.)

Number of registers for each ID address: 100 (100~30000 optional, the number of registers occupied by each ID (station number))

Multi-screen shared data area: OFF (must be selected as OFF when link1 Ethernet is extended)

Remote host IP setting: Set the IP of host 2~host 5. It must be in the same network segment as the IP of remote host 1 in front. (Such as host 2: 192.168.1.89, host 3: 192.168.1.90, etc.)

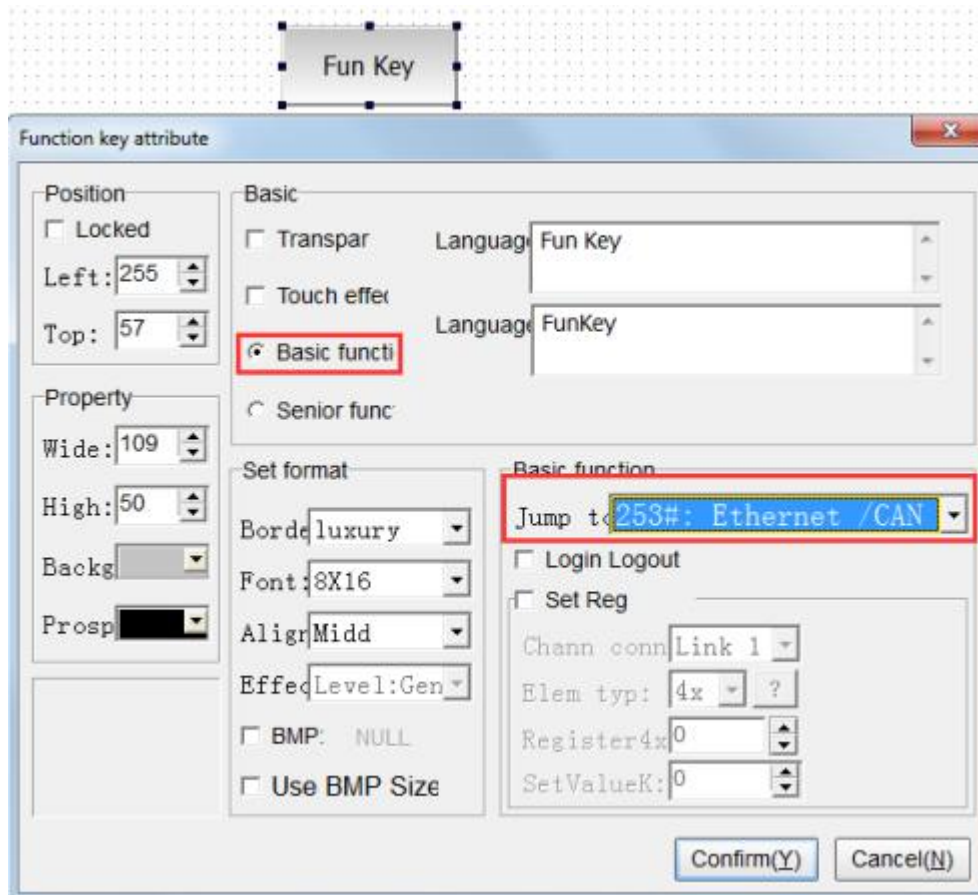
Note: If only 1 slave to be connected, control ID address model :Standard.

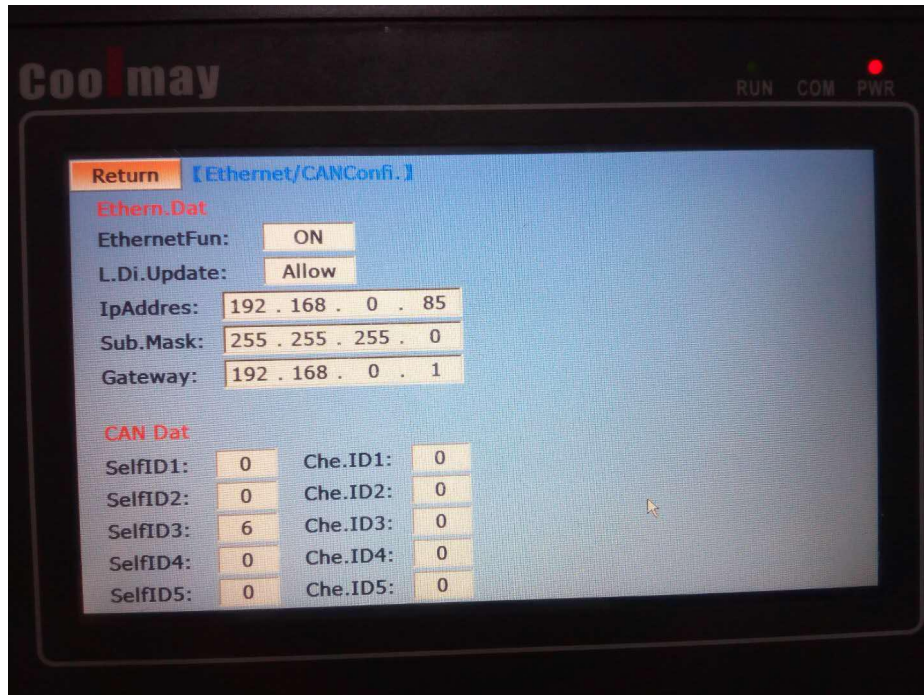


3.1.2 Set IP of Master HMI (client)

Place a function key on the screen to jump to the Ethernet/CAN configuration screen

No. 253. After downloading the program, you can click this function key to jump to the HMI built-in screen to set the local IP of the touch screen (set to the IP address of the network segment where the touch screen is located). After setting the IP of the HMI, you need to power off and restart the HMI to take effect.





Ethernet function: Yes

Remote update HW6: Yes

IP address: Set to the IP of the network segment where the HMI is located. Example:

192.168.0.85

Subnet mask: The default is 255.255.255.0

Default gateway: The gateway is the one where the HMI is located. Example:

192.168.0.1

Note: The HMI local IP can also be set by direct register corresponding register.

HMI internal registers:

LW8209 LW8210 LW8211 LW8212.....IP address

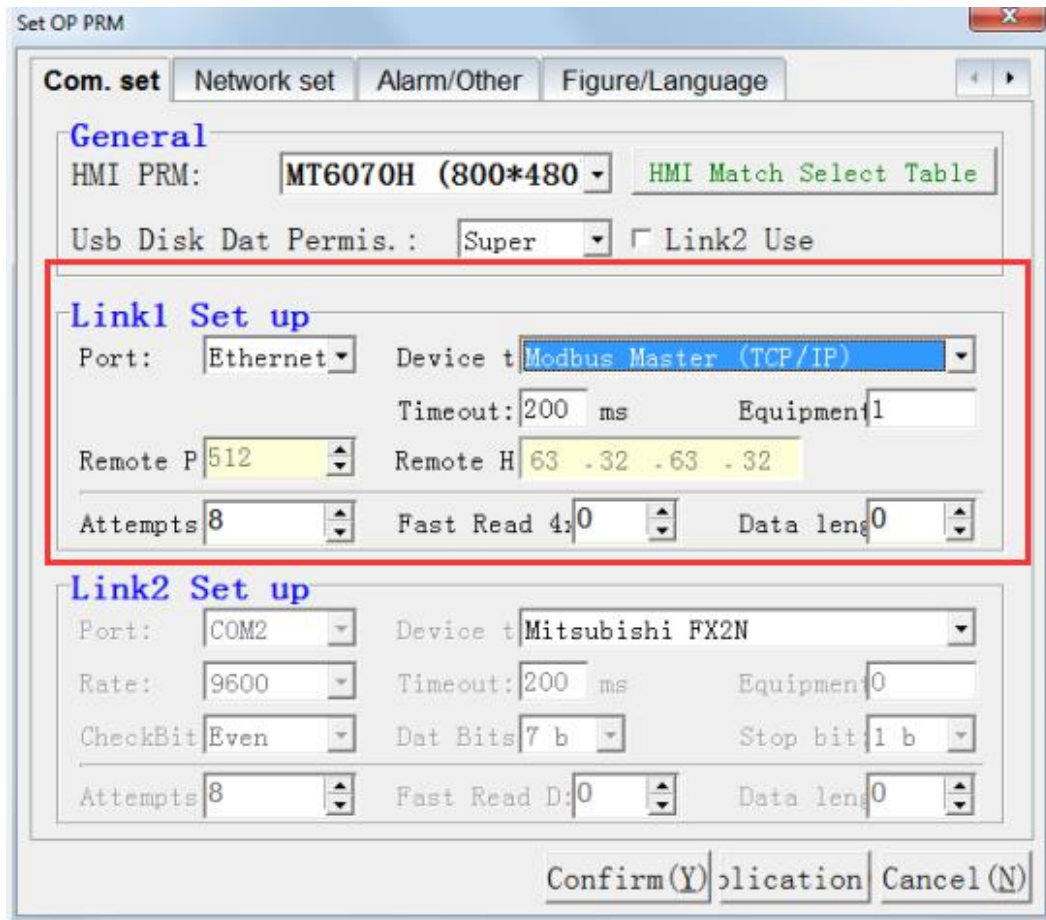
LW8213 LW8214 LW8215 LW8216.....Subnet mask

LW8217 LW8218 LW8219 LW8220..... Gateway

LW8221 LW8222 LW8223 LW8224 LW8225 LW8226.....MAC address

3.2 HMI as slave (Server)

1). Set the HMI communication parameters



Communication port: Ethernet

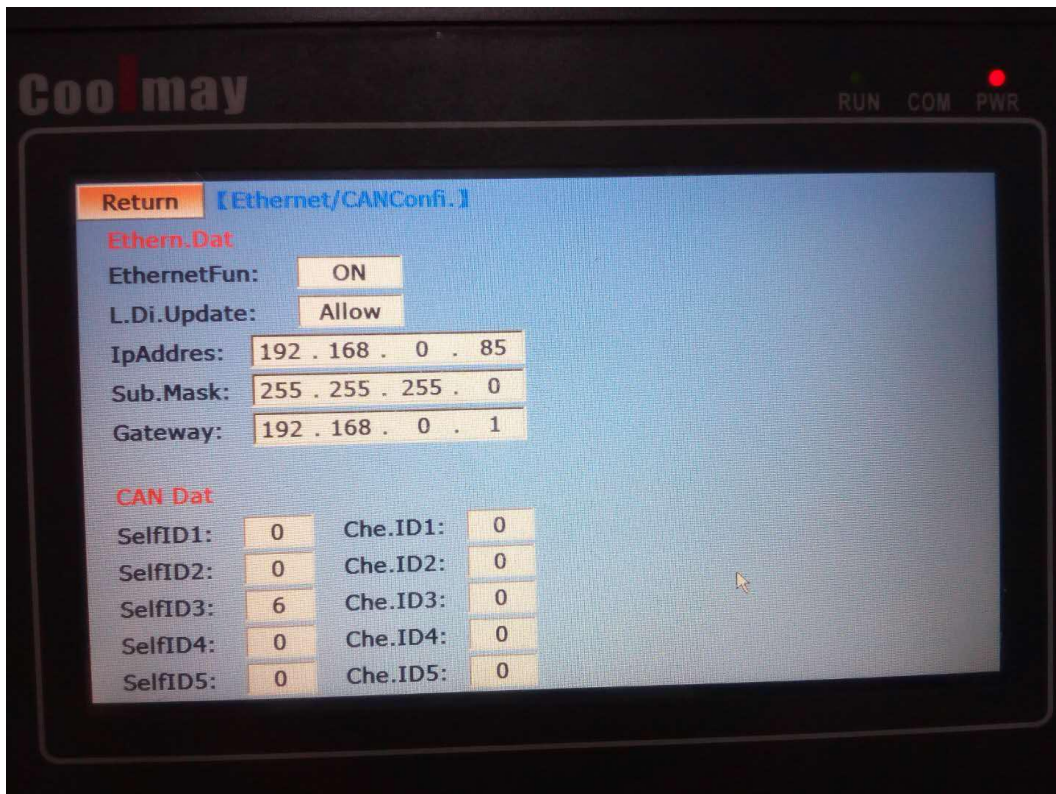
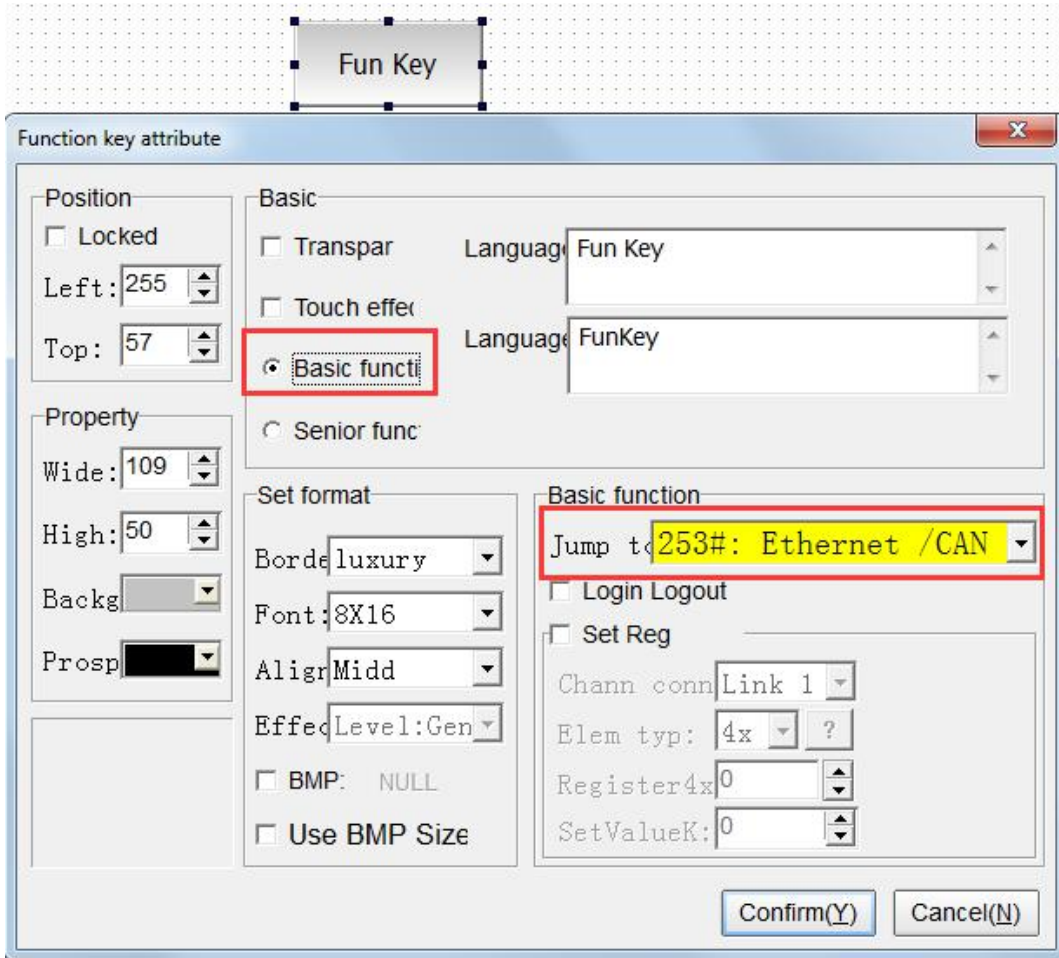
Device Type: Modbus Master (TCP/IP) **Note: It refers to the type of device that communicates with the HMI.**

Communication timeout: 200ms

Device ID: 1 (default is 1)

2) Set IP of HMI Slave (Server)

Place a function key on the screen to jump to the Ethernet/CAN configuration screen No. 253. After downloading the program, you can click this function key to jump to the touch screen built-in screen to set the local IP of the touch screen (set to the IP where the HMI is located). After setting the HMI IP, you need to power off and restart the HMI to take effect.



Ethernet function: Yes

Remote update HW6: Yes

IP address: Set to the IP of the network segment where the HMI is located. Example:
192.168.0.85

Subnet mask: The default is 255.255.255.0

Default gateway: The gateway is the one where the HMI is located. Example:
192.168.0.1

Note: The HMI IP can also be set by direct refer to the register.

HMI internal registers:

LW8209 LW8210 LW8211 LW8212.....IP address

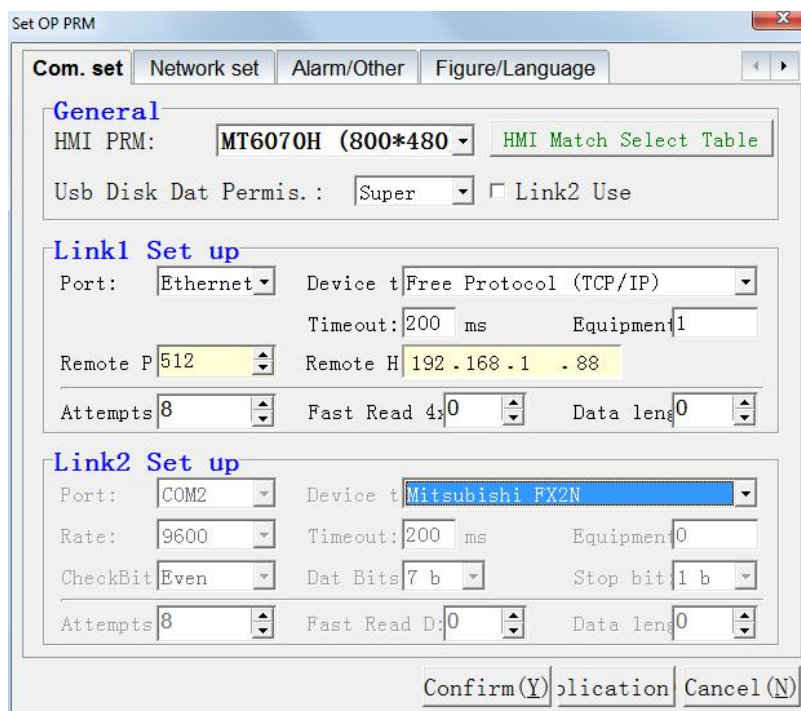
LW8213 LW8214 LW8215 LW8216.....Subnet mask

LW8217 LW8218 LW8219 LW8220..... Gateway

LW8221 LW8222 LW8223 LW8224 LW8225 LW8226.....MAC address

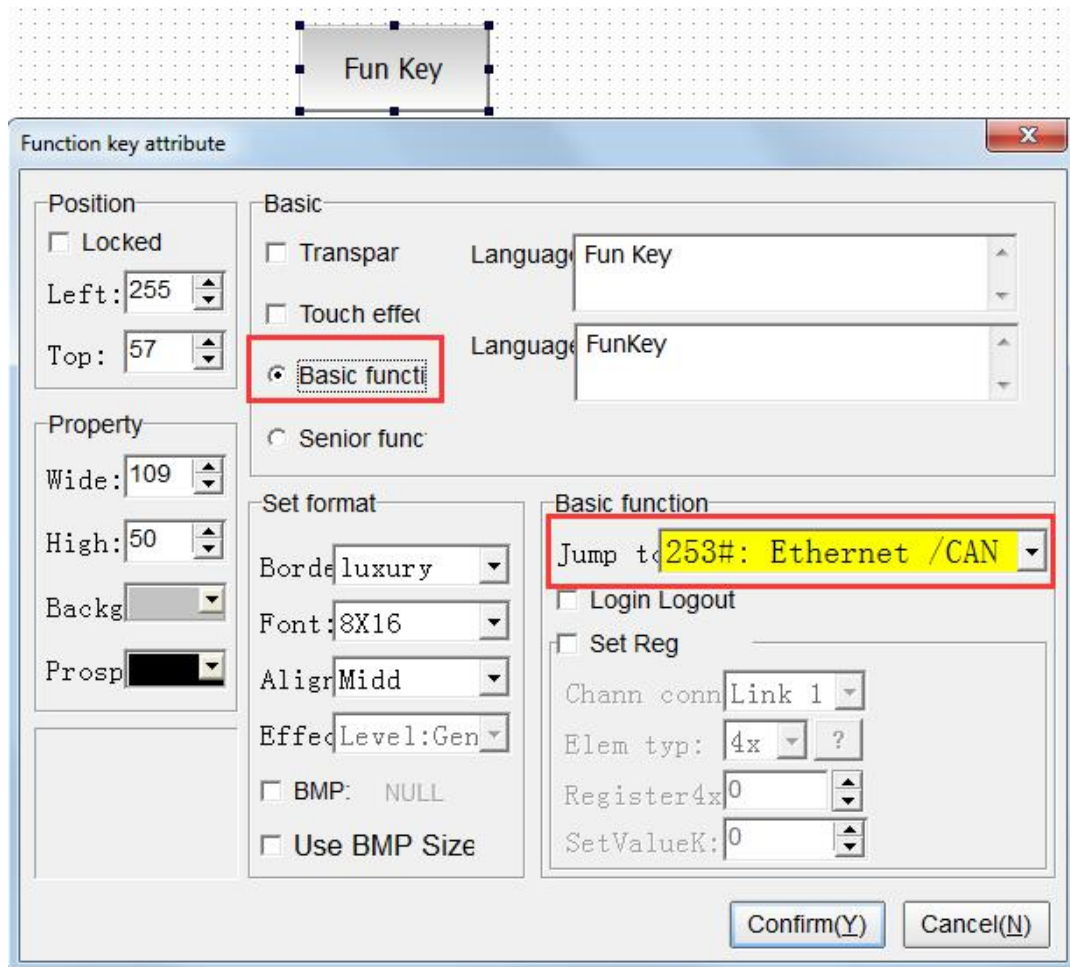
4. HMI Ethernet prot Free Protocol setting steps

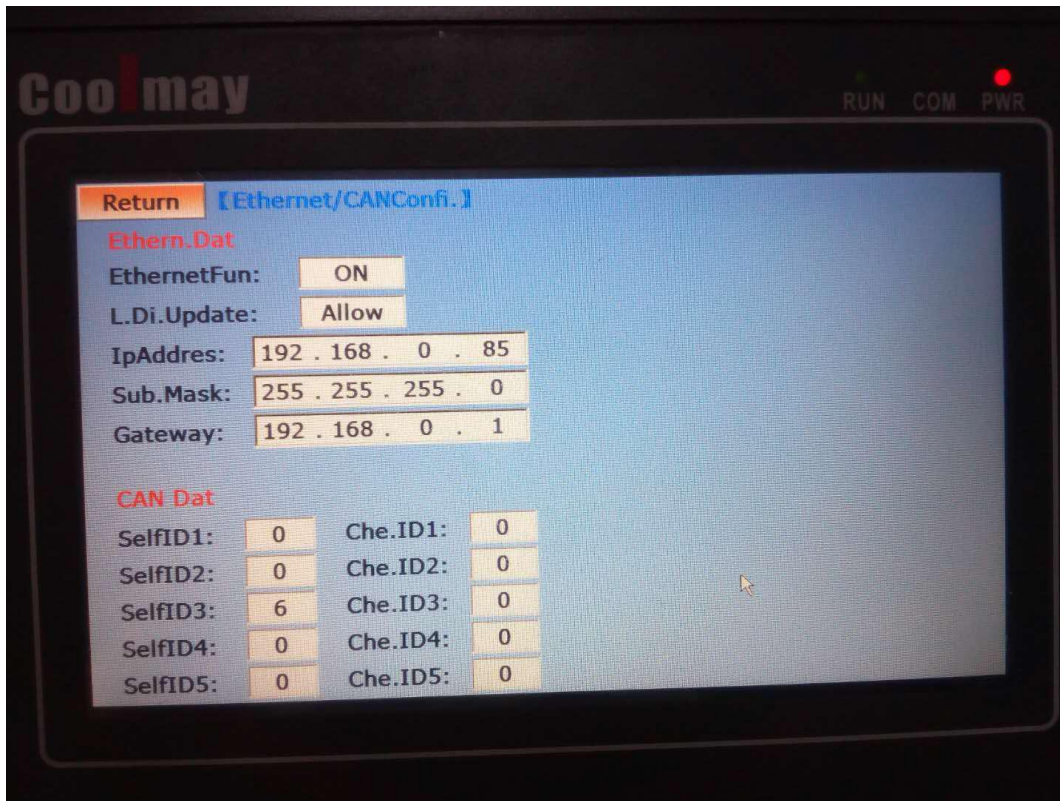
4.1. Setting communication parameters of HMI Ethernet



4.2. Set IP of HMI

Place a function key on the screen to jump to the Ethernet/CAN configuration screen No. 253. After downloading the program, you can click this function key to jump to the HMI built-in screen to set the local HMI IP (set to the one where the HMI is located). After setting the HMI IP, you need to power off and restart the HMI to take effect.





Ethernet function: Yes

Remote update HW6: Yes

IP address: Set to the IP of the network segment where HMI is located. This example is: 192.168.0.85

Subnet mask: The default is 255.255.255.0

Default gateway: The gateway is the one where the HMI is located. This example is: 192.168.0.1

Note: The HMI IP can also be set by direct setting corresponding register.

HMI internal registers:

LW8209 LW8210 LW8211 LW8212.....IP address

LW8213 LW8214 LW8215 LW8216.....Subnet mask

LW8217 LW8218 LW8219 LW8220..... Gateway

LW8221 LW8222 LW8223 LW8224 LW8225 LW8226.....MAC address

Appendix:HMI write the program for sending and receiving data by macro commands RXD / TXD, specific instructions are as follows:

TXD → Send data, such as TXD (A1, A2) (Communication protocol must be Free Protocol)

It is to send data from the A1 address to LINK1/LINK2, and select the corresponding UART port, and send A2 bytes in total. The data format is only Word (1 Word = 2 bytes).

RXD → Receive data, such as RXD (A1, A2) (Communication protocol must be Free Protocol)

Select the corresponding UART port from LINK1/LINK2 to receive the data to the start address specified by A1. If A2 specifies K, it is specified to read K bytes. If A2 specifies LW, all bytes of the buffer are read. The number of bytes read is placed in the address specified by A2. The format of the stored data is determined by the LW address specified by A2+1.

Set "0" to return in bytes.

Set "1" to return by word [high byte first]

Set "2" to return by word [low byte first]

Chapter 8 Optional sort given application function

Sort given application (Generally used in aquaculture and hatchery industries. This function is available when you add this optional)

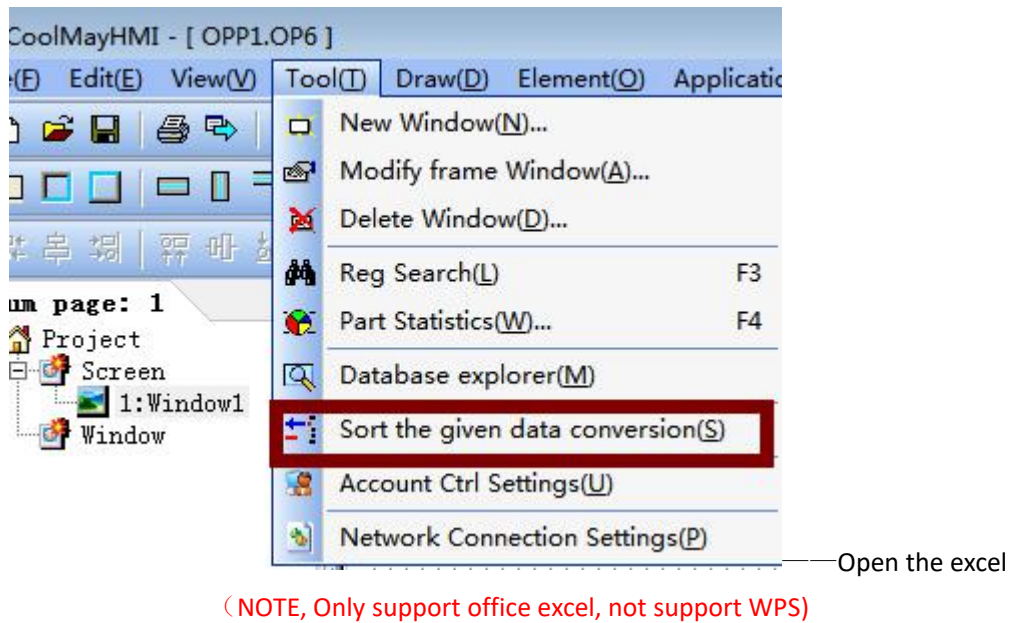
1. first rank the data format, as shown below, table format is same as the "data" inside the installation package.

名称	修改日期	类型	大小
Examples	2019/6/11 15:55	文件夹	
library	2019/7/2 19:05	文件夹	
RunDat	2019/7/2 18:18	文件夹	
AppChs.ini	2019/5/10 22:00	配置设置	111 KB
AppEng.ini	2019/5/10 22:00	配置设置	121 KB
Build.chm	2019/3/26 21:32	编译的 HTML 帮...	238 KB
Build.exe	2019/6/12 14:23	应用程序	3,876 KB
Build.ini	2019/7/2 19:05	配置设置	1 KB
BuildEN.chm	2018/9/10 22:10	编译的 HTML 帮...	94 KB
DBViewer.exe	2019/3/15 15:01	应用程序	913 KB
DcsChs.ini	2018/1/15 8:22	配置设置	11 KB
DcsEng.ini	2018/1/15 8:22	配置设置	13 KB
DCSServer.exe	2017/2/22 21:11	应用程序	802 KB
GIDCS.exe	2019/5/20 22:30	应用程序	2,332 KB
GIDCS.ini	2019/7/2 18:18	配置设置	2 KB
GIUpdate.exe	2019/6/12 14:23	应用程序	2,334 KB
GUIExplorer.Dat	2019/2/18 10:10	DAT 文件	968 KB
Link1.Dat	2019/7/2 18:18	DAT 文件	186 KB
Link2.Dat	2019/7/2 18:18	DAT 文件	186 KB
Lzipext.dll	2016/1/2 10:00	应用程序扩展	125 KB
msdart.dll	2002/10/7 12:00	应用程序扩展	124 KB
OPP1.M	2007/8/15 10:01	M 文件	316 KB
RECIPE.bin	2015/2/2 8:02	BIN 文件	178 KB
SortData.exe	2015/12/28 10:00	应用程序	492 KB
sqlite3.dll	2015/1/2 10:06	应用程序扩展	312 KB
SQLServer安装.pdf	2010/9/28 9:21	Foxit Reader PD...	231 KB
Sz.dll	2013/12/30 18:31	应用程序扩展	174 KB
Video.exe	2010/1/1 10:12	应用程序	480 KB
XlsSQL.mdb	2010/1/1 10:05	Microsoft Office...	136 KB
排片资料.xls	2009/12/6 10:25	XLS 工作表	22 KB
数据资料.xls	2014/11/22 10:06	XLS 工作表	178 KB

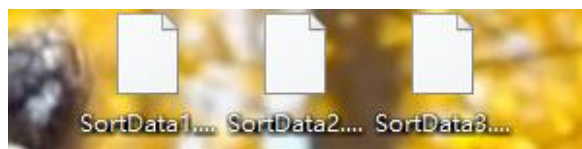
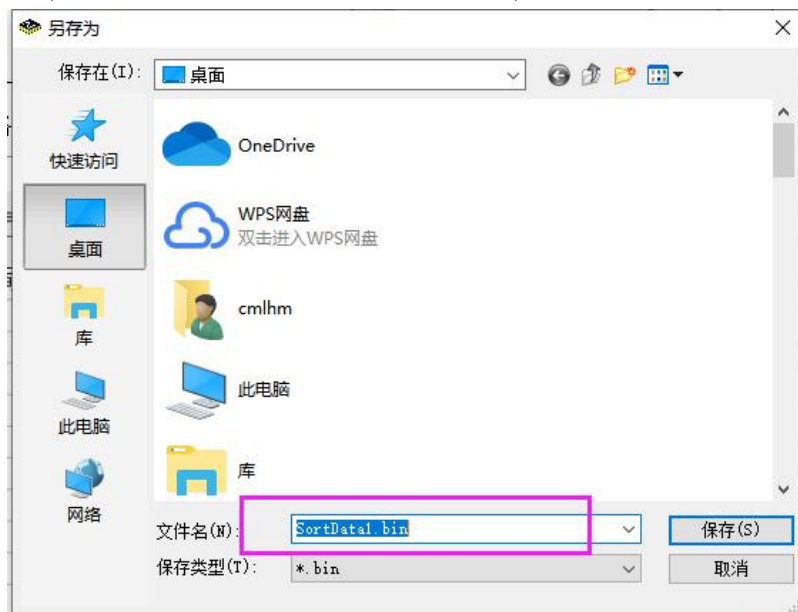
	A	B	C	D	E	F
1	Data	Time	Numbering	Culture temperature	Given temperature	Given light
2		0	0	155.5	255.5	355.5
3		1	1	155.5	255.5	355.5
4		2	2	156.5	256.5	356.5
5		3	3	157.5	257.5	357.5
6		4	4	158.5	258.5	358.5
7		5	5	159.5	259.5	359.5
8		6	6	160.5	260.5	360.5
9		7	7	161.5	261.5	361.5
10		8	8	162.5	262.5	362.5
11		9	9	163.5	263.5	363.5
12		10	10	164.5	264.5	364.5
13		11	11	165.5	265.5	365.5
14	Mar-14	12	12	166.5	266.5	366.5
15		13	13	167.5	267.5	367.5
16		14	14	168.5	268.5	368.5
17		15	15	169.5	269.5	369.5
18		16	16	170.5	270.5	370.5
19		17	17	171.5	271.5	371.5
20		18	18	172.5	272.5	372.5
21		19	19	173.5	273.5	373.5
22		20	20	174.5	274.5	374.5
23		21	21	175.5	275.5	375.5
24		22	22	176.5	276.5	376.5
25		23	23	177.5	277.5	377.5

2.coolmayHMI——tool——sort the given data conversion

	A	B	C	D	E	F
1	Data	Time	Numbering	Culture tem	Given tempe	Given light
2			Decimal poi	1	0	1
3		0	0	155.5	255.5	355.5
4	2014-03-01	1	1	155.5	255.5	355.5
5		2	2	156.5	256.5	356.5
6		3	3	157.5	257.5	357.5
7		4	4	158.5	258.5	358.5
8		5	5	159.5	259.5	359.5
9		6	6	160.5	260.5	360.5
10		7	7	161.5	261.5	361.5
11		8	8	162.5	262.5	362.5
12		9	9	163.5	263.5	363.5
13		10	10	164.5	264.5	364.5
14		11	11	165.5	265.5	365.5
15		12	12	166.5	266.5	366.5
16		13	13	167.5	267.5	367.5
17		14	14	168.5	268.5	368.5
18		15	15	169.5	269.5	369.5



Then select the corresponding column and export it as a .bin file, such as SortData1.bin (note that the format must be ".bin")



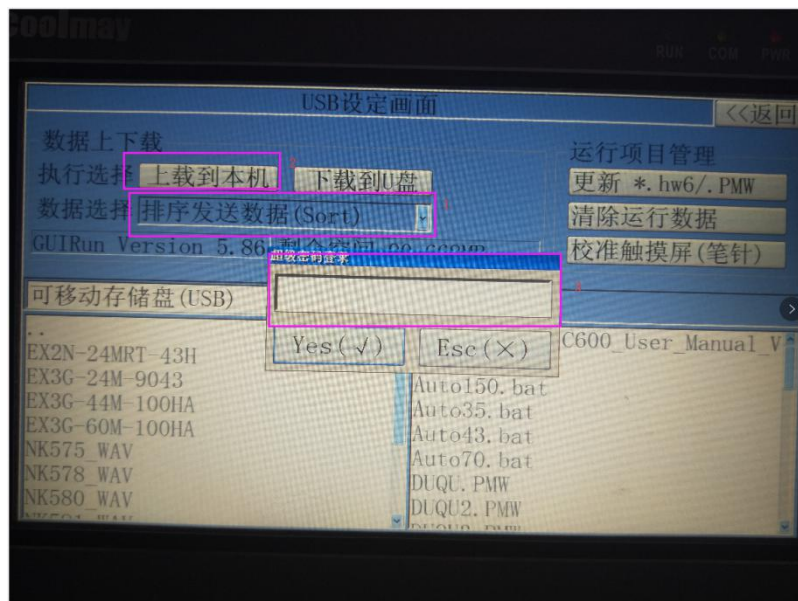
预设值排序给定 V1.1

Excel 打开 Sheet: 1 of 1 Row: 26 Col: 6 导出数据: SortData 导出

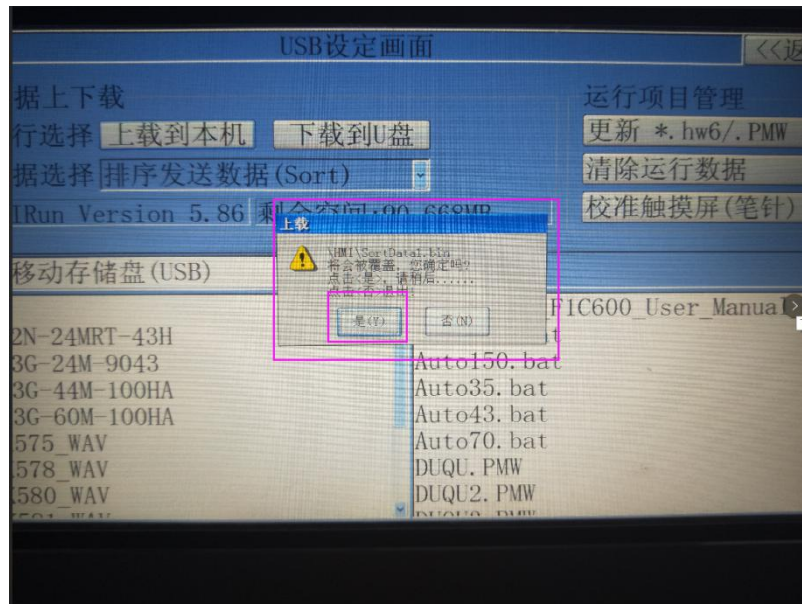
	A	B	C	D	E	F
1	Data	Time	Numbering	Culture tem	Given tempe	Given light
2			Decimal poi	1	0	1
3		0	0	155.5	255.5	355.5
4	2014-03-01	1	1	155.5	255.5	355.5
5		2	2	156.5	256.5	356.5
6		3	3	157.5	257.5	357.5
7		4	4	158.5	258.5	358.5
8		5	5	159.5	259.5	359.5
9		6	6	160.5	260.5	360.5
10		7	7	161.5	261.5	361.5
11		8	8	162.5	262.5	362.5
12		9	9	163.5	263.5	363.5
13		10	10	164.5	264.5	364.5
14		11	11	165.5	265.5	365.5
15		12	12	166.5	266.5	366.5
16		13	13	167.5	267.5	367.5
17		14	14	168.5	268.5	368.5
18		15	15	169.5	269.5	369.5

Multiples of data written into plc

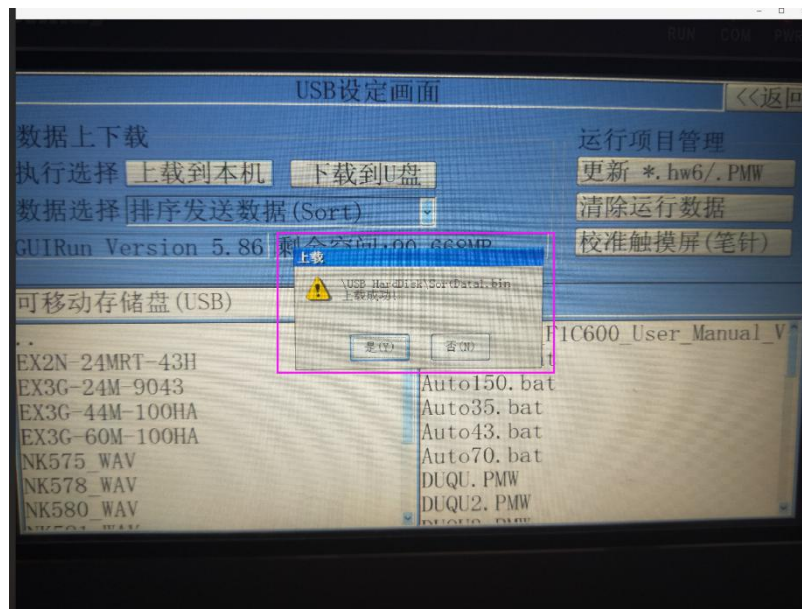
3. Copy these three files to the USB flash drive, insert the USB flash drive into the HMI: data selection-sort and send data, click upload to this machine-enter password (default 12345678)



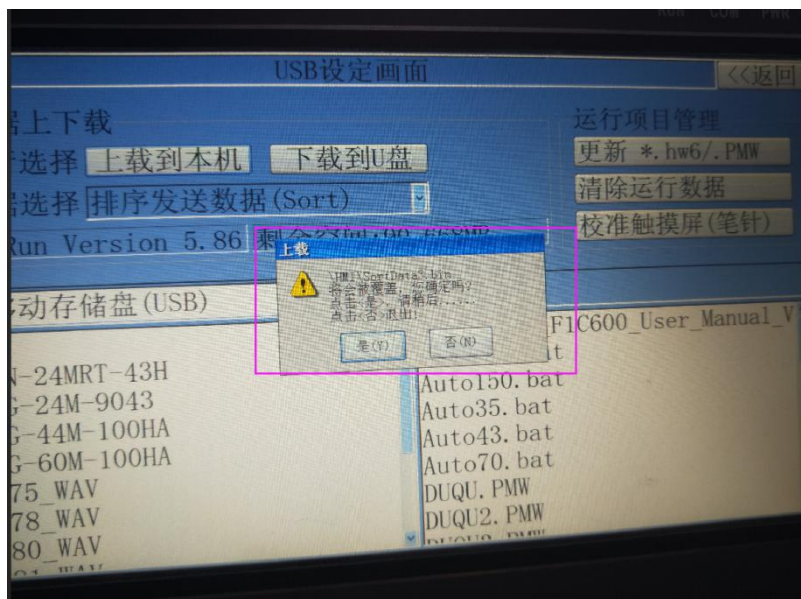
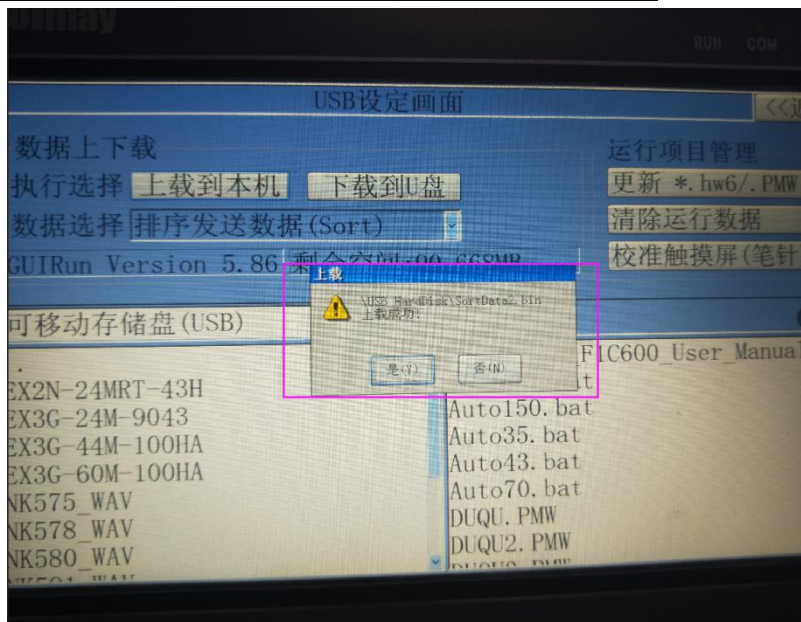
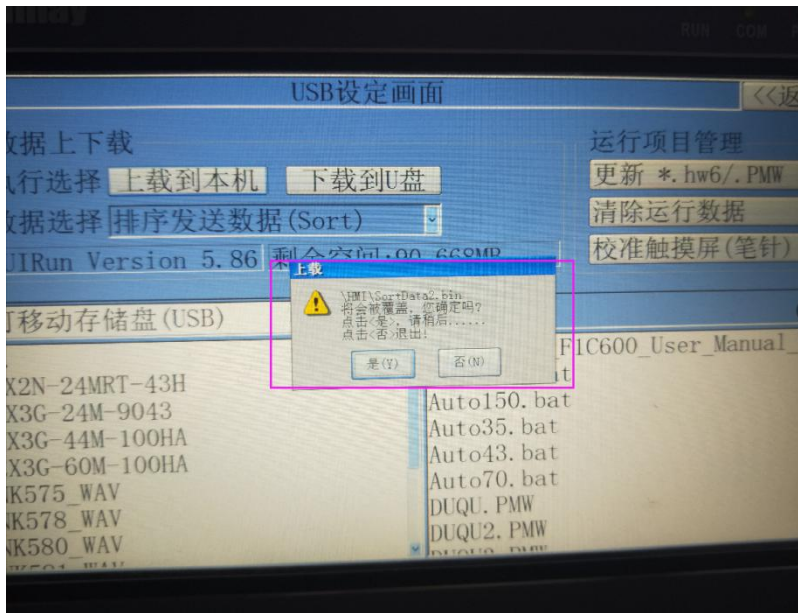
Click 'Yes' in the pop-up Message.

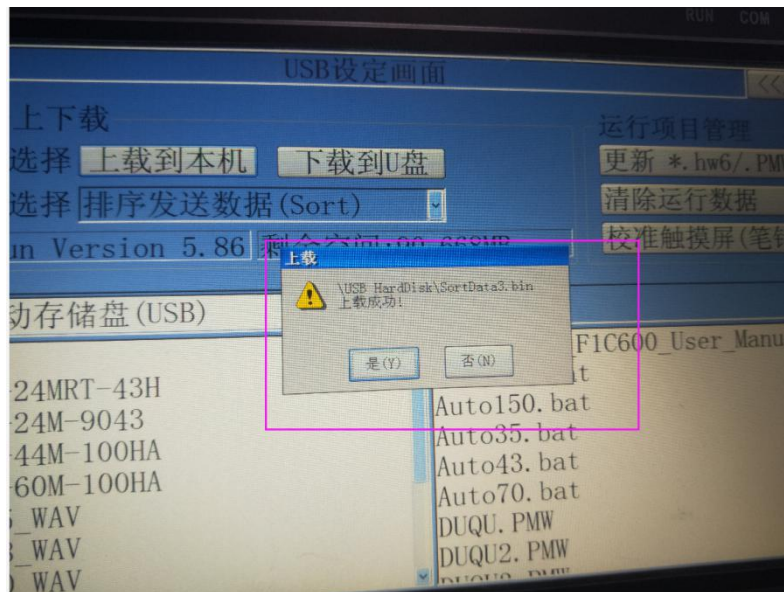


Data uploaded successfully

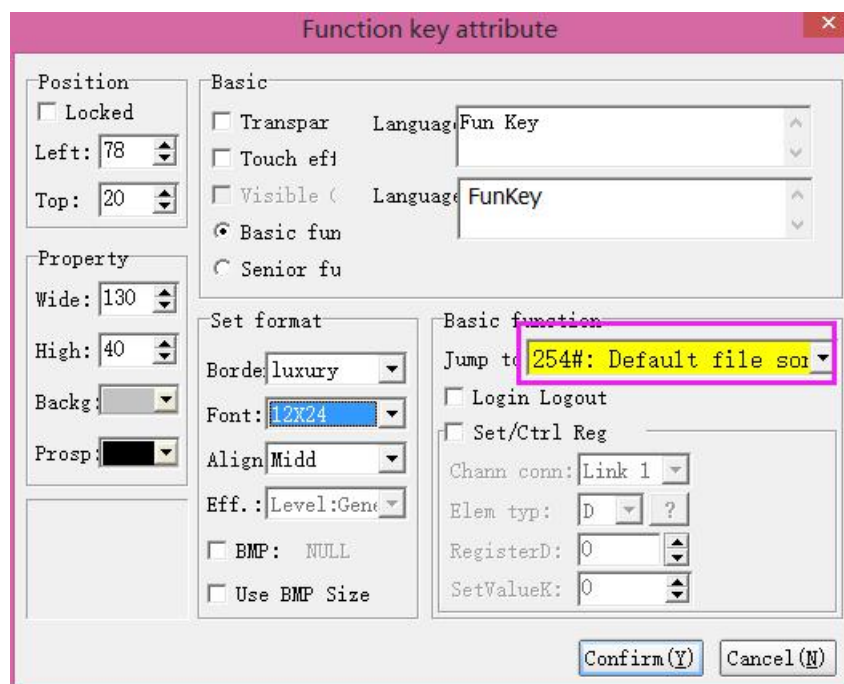


Same as SortData2.bin and SortData3.bin





- Place a function key on the hmi window, jump to “No. 254: file sorting given *”, download the program to the hmi.



- Click the function key on the hmi , the corresponding number is as follows:



[Function] Hours: Hours such as 10:00/ 11:00 to save

Start: start function that download data into plc

Close: Do not write data to plc

[Compensation value] In addition to the data to be written, the compensation value added manually, that is, the data written in = the given value + the compensation value

[Interval] How often does the interval write data to the PLC, the minimum unit is minute

[Given address] The address corresponding to plc, such as 8 corresponding to D8

[Next given] Write the data in plc next time

[Current location] Number in the table

A	B	C	D	E	F	G	H	I
日期	时间	编号 小数点	培养温度11	气温给定22	光照给定33			
	0	0	155.5	255.5	355.5			
	1	1	156.5	256.5	356.5			
	2	2	157.5	257.5	357.5			
	3	3	158.5	258.5	358.5			
	4	4	159.5	259.5	359.5			
	5	5	160.5	260.5	360.5			
	6	6	161.5	261.5	361.5			
	7	7	162.5	262.5	362.5			
	8	8	163.5	263.5	363.5			
	9	9	164.5	264.5	364.5			
	10	10	165.5	265.5	365.5			
	11	11	166.5	266.5	366.5			
2014/3/20	12	12	167.5	267.5	367.5			
	13	13	168.5	268.5	368.5			
	14	14	169.5	269.5	369.5			
	15	15	170.5	270.5	370.5			

[Total amount of data] Total amount of data needed

[Data Preview] You can open the preview table data that needs to be written

The corresponding data in the plc is as follows:

[PRG]写入 MAIN 2524步 软元件/缓冲存储器批量监视...

软元件
 软元件名(N) D8 TC设定值参照目标 浏览
 缓冲存储器(M) 模块起始(L) 地址(A) 10送

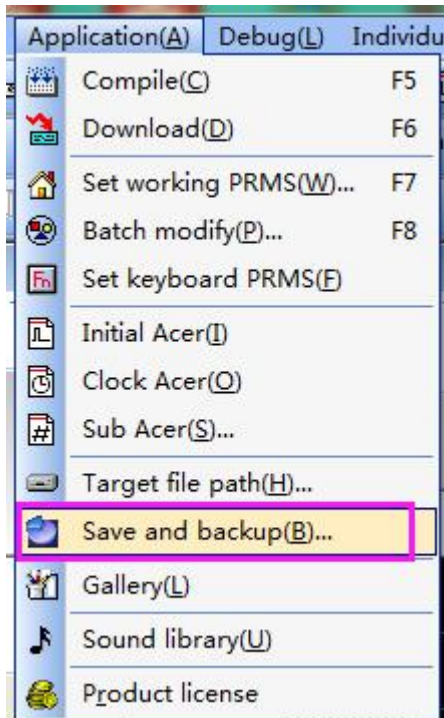
显示格式
 当前值更改(G)... 2 W 16 32 32 128 10 16 详细(D)... 打开(O)... 保存(S)... 不显示注释

软元件	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0	
D8	0	0	0	0	0	1	1	0	0	1	0	0	0	1	0	1	1605
D9	0	0	0	0	0	1	0	0	1	0	1	0	0	0	1	0	1186
D10	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
D11	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
D12	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
D13	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
D14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
D15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
D16	0	0	1	1	0	0	1	0	0	0	1	1	0	1	1	1	12855
D17	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
D18	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
D19	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

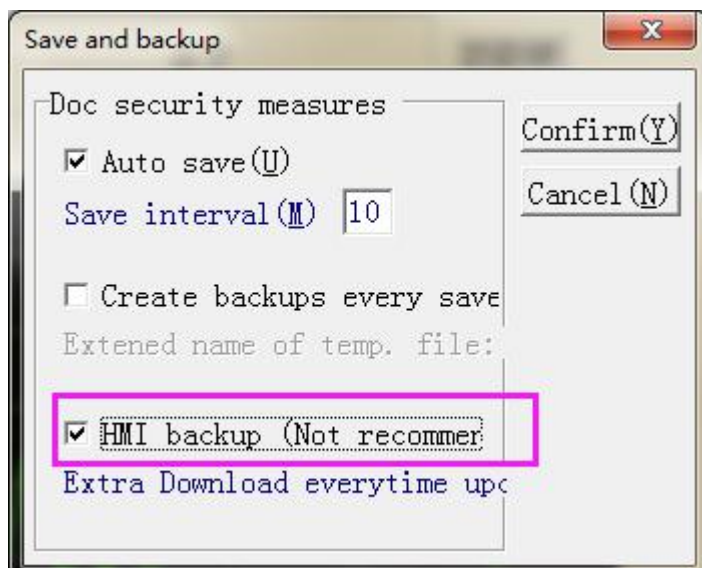
Chapter 9 HMI program read Setting procedure

The HMI program does not support being read by default. It can be supported by setting the following settings:

1. Open the Application of HMI software, then click save and backup.



2. Mark the HMI backup option

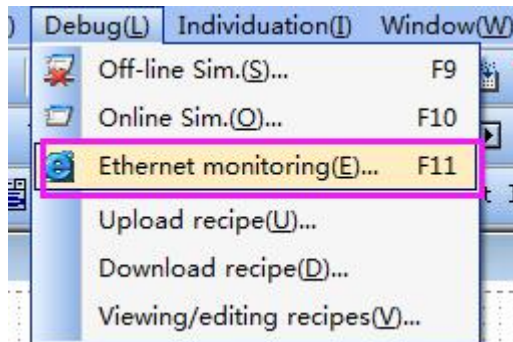


3. Compile the program and download to HMI, the program which running in HMI

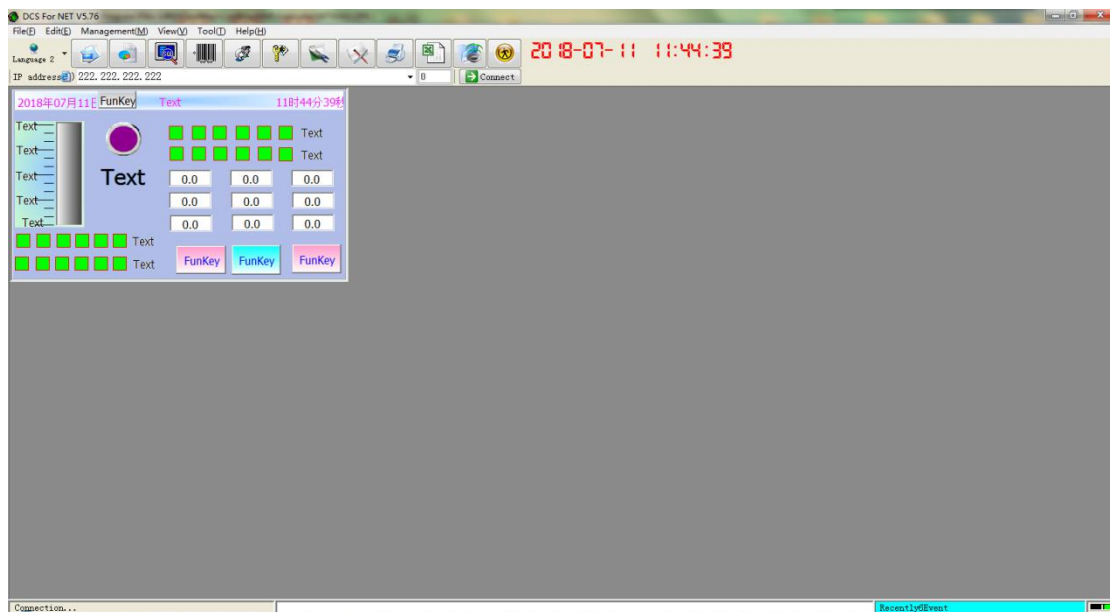
support being read.

The procedure of program being read

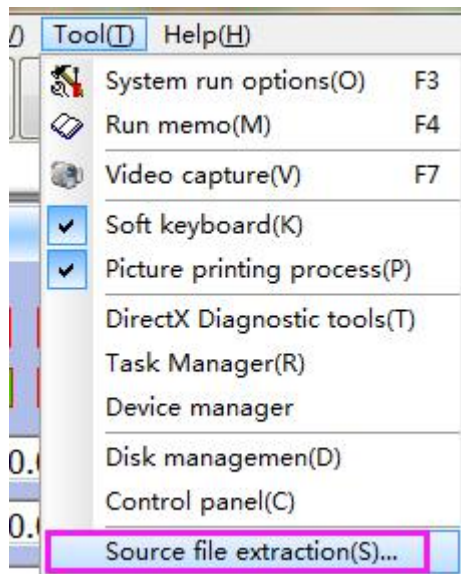
1. Power on HMI and connect HMI downloading cable and pc, then open application in HMI software then click Ethernet monitoring.



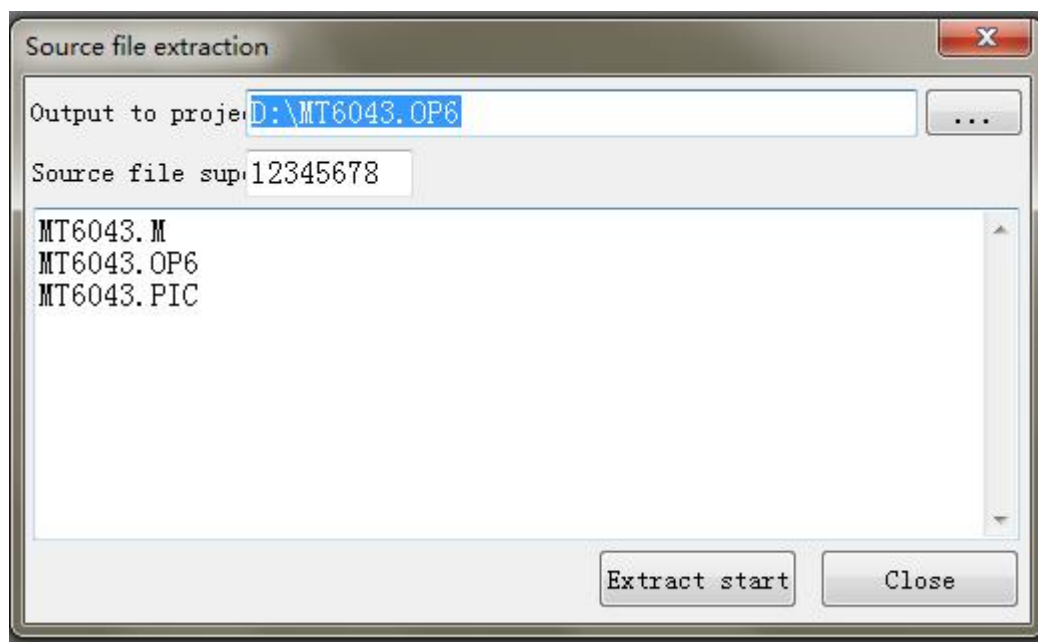
2. Choose IP address as 222.222.222.222, and click connecting



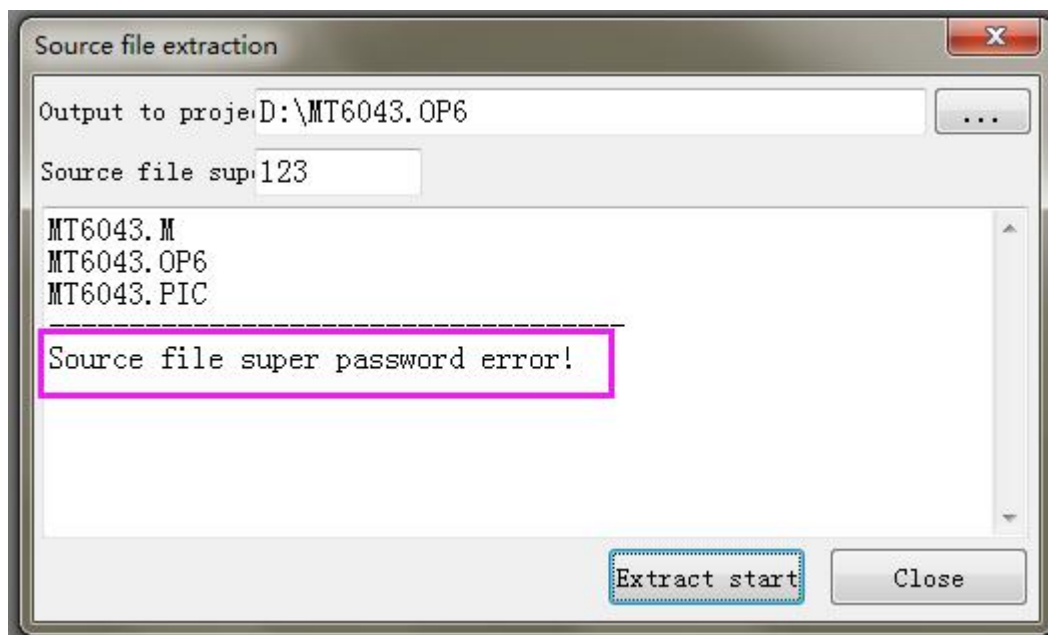
3. Open the source file extraction option in the Ethernet Monitoring Software Tool



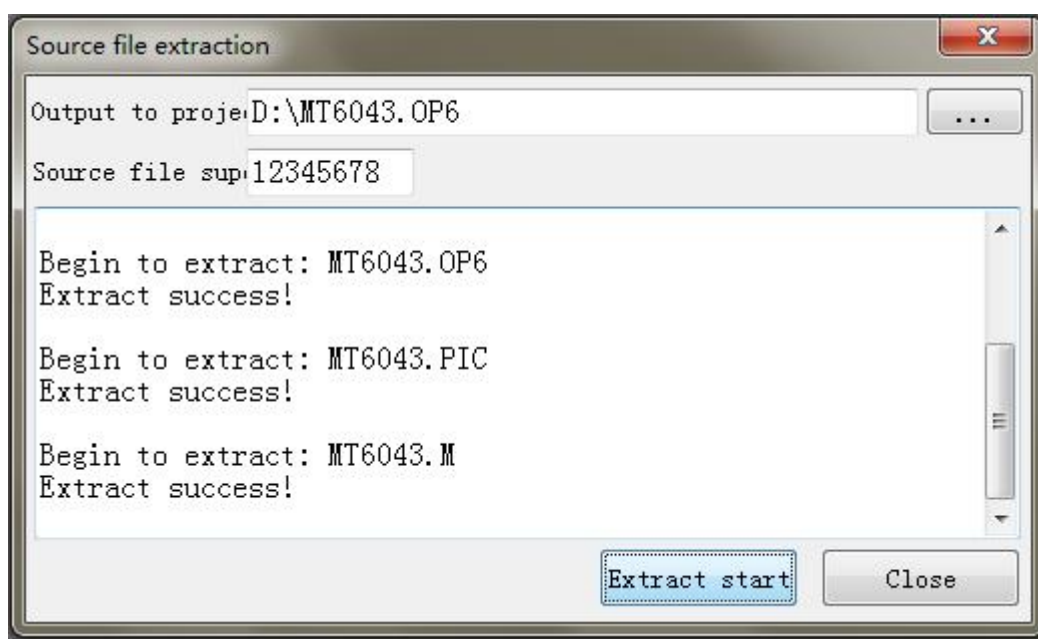
4. The source file extraction window is popped up, and the storage address of the read file is set, and after reading, the program file read out can be found under the address; the source text super password is set, and the extraction start is selected;



Note: The source file super password is the super password of the program in the HMI. If you do not know the super password of the program in the HMI, it will prompt the source file super password error! That is, the read failed.

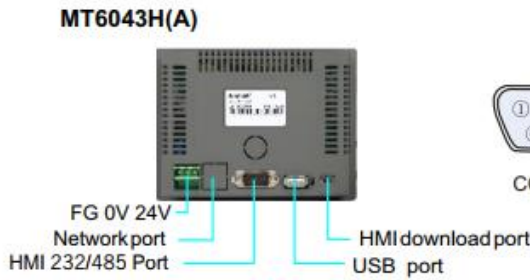


After the extraction is successful, you can open the computer D drive and view the read program.

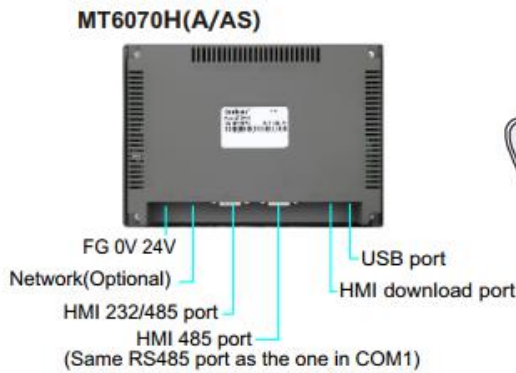


Chapter 10 Instructions of Coolmay HMI connection with printer

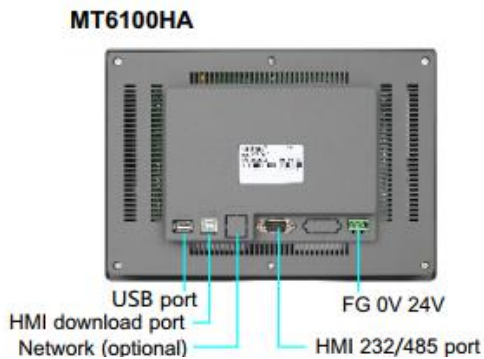
1. Printer type: miniature thermal printer (with RS232 or RS485 serial port)
2. HMI comes with or HMI in HMI/PLC all in one the optional RS232 or RS485 serial port, the pin definition is as follows:



Pin No	Signal	Description
Definition of RS232 COM		
2	RXD	Receive
3	TXD	Send
5	GND	Ground
Definition of RS485 COM		
1	A	485+
6	B	485-

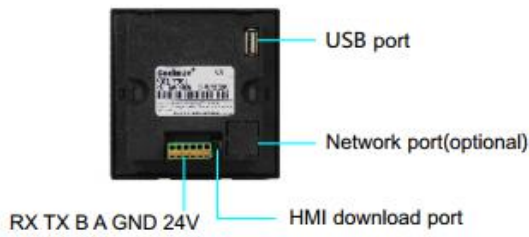


Pin No	Signal	Description
Definition of COM1 RS232 port		
2	RXD	Receive
3	TXD	Send
5	GND	Ground
Definition of COM1/COM2 RS485 port		
1	A	485+
6	B	485-



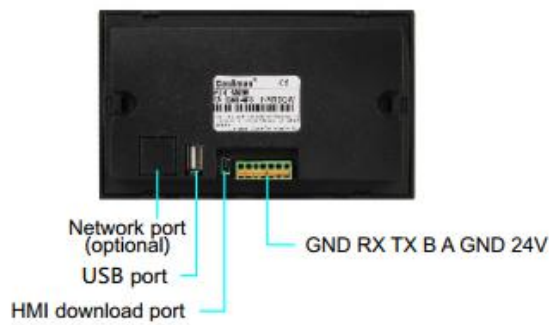
Pin No	Signal	Description
Definition of RS232 COM port		
2	RXD	Receive
3	TXD	Send
5	GND	Ground
Definition of RS485 COM port		
1	A	485+
6	B	485-

MT6037H/MT9037H



Pin No	Discription
Definition of RS232 COM port	
RXD	Receive
TXD	Send
GND	Ground/DC24V-
Definition of RS485 COM port	
A	485+
B	485-
DC24V power supply	
24V	DC24V+
GND	Ground/DC24V-

MT6050H(A)



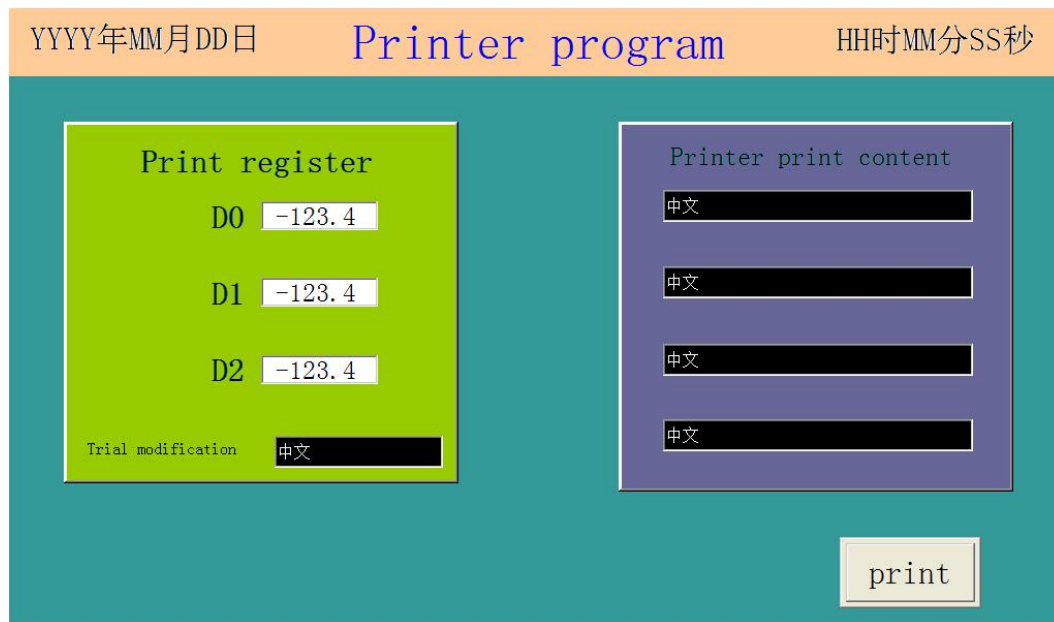
Pin No	Description
Definition of Rs232 COM port	
RXD	Receive
TXD	Send
GND	Ground
Definition of Rs485 COM port	
A	485+
B	485-
DC24V power supply	
24V	DC24V+
GND	DC24V-

3. The communication parameters in HMI software are set as shown below:

Note: COM1 is used for single-screen RS232 communication port, COM2 is set with RS485; RS232 or RS485 is optional for HMI of HMI/PLC all in one, communication port is COM2 and printer communication.

4. Write the content program that needs to be printed in HMI programming software. The following is the description of the Rongda printer routine.

Program example : <http://www.coolmay.com/webdown/COOLMAYHMIPrinter.zip>



The component setting instructions added on the routine:

- 1) Added registers D0, D1, D2 for displaying data;
- 2) Added variable text LW1074 for setting the name of the tester to be printed, variable text length reserved 10 (1 register = 2 characters / 1 Chinese);
- 3) Added variable text LW1010, LW1030, LW1050, LW1070 for viewing the content to be printed, the variable text length is reserved 30 respectively, the specific content to be printed Set in the Clock macro;
- 4) Add a start button to execute the program in the print macro. The execution button address is also set in the Clock macro.

After setting up the screen and the macro program, the effect of executing the print button on the HMI is as follows:



5. Macro writing - print content setting

CLOCK Macro	
1	#Pass the data to be printed in the PLC to register
2	#D0-D2
3	#Send to HMI internal register LW0-LW2
4	LW0 = D0
5	LW1 = D1
6	LW2 = D2
7	#Print condition judgment, print when LW100.0 is ON
8	#not print end when OFF
9	IF LW100.0 == ON THEN GOTO LABEL 1
10	END
11	
12	LABEL 1
13	#Reset the print condition and reset LW100.0
14	CLRB LW100.0
15	#Convert "*****" to ASCII and store it in
16	#LW1090-LW1094
17	CHR(LW1090, "*****")
18	#LW1095=10 is a fixes format for linefeed commands
19	LW1095 = 10
20	#Send ASCII characters and line feed commands from
21	#the LW1090-LW1095 to the printer
22	TXD(LW1090, 12)
23	#Convert "Tester: " to ASCII and store it in
24	#LW1070-LW1081
25	CHR(LW1070, "Tester: ")
26	#Wrap
27	LW1082 = 10
28	#Send LW1070-LW1082 ASCII characters and line feed
29	#to the printer
30	TXD(LW1070, 26)
31	
32	#Covert "Liquid B phase density:" to ASCII and store
33	#in LW1050-LW1056
34	CHR(LW1050, "liquid B : phase density")
35	#Convert the integer in LW2 to ASCII in LW1057
36	#-LW1061, 1 decimal place
37	STR(LW1057, LW2, 1)
38	#Wrap
39	LW1062 = 10
40	#Send LW1050-LW1062 ASCII and line feed commands to
41	#the printer
42	TXD(LW1050, 26)
43	
44	#Transfer "Liquid phase density:" to ASCII to LW1030
45	#-LW1036
46	CHR(LW1030, "liquid A phase density: ")
47	#Convert the integer in LW1 to ASCII to LW1037
48	#-LW1041, 1 decimal place
49	STR(LW1037, LW1, 1)
50	#Wrap
51	LW1042 = 10
52	#Send ASCII and line feed commands from the
53	#LW1030-LW1042 to the printer
54	TXD(LW1030, 26)
55	#Store the "Tension Value:" to ASCII in
56	#LW1010-LW1013
57	CHR(LW1010, "Tension Value: ")
58	#Convert the integer in LW0 to ASCII to LW1014-
59	#LW1017, 1 decimal place

60	STR(LW1014, LW0, 1)
61	#Store "milligram" to ASCII in LW1018-LW1019
62	CHR(LW1018, "Milligram")
63	#Wrap
64	LW1020 = 10
65	#Send ASCII and line feed commands from the LW1010
66	#-LW1020 to the printer
67	TXD(LW1010, 22)
68	
69	#Take the system data string and store it in
70	#LW1000-LW1004
71	LW1000 = Sys.DATE()
72	#Wrap
73	LW1005 = 10
74	#Send ASCII and line feed commands from the LW1000
75	#-LW1005 to the printer
76	TXD(LW1000, 12)
77	
78	END
79	
80	

The data frame sent by the above macro command and the serial port debugging assistant is as follows.:

```
[2017:11:24:15:59:52][接收]2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 0A 00 CA D4 D1 E9 C8 CB A3 BA D0
A1 C3 F7 00 00 00 00 00 00 00 00 00 00 00 00 0A 00 D2 BA CC E5 42 20 CF E0 C3 DC B6 C8 A3
BA 34 2E 30 20 20 20 20 20 00 00 0A 00 D2 BA CC E5 41 20 CF E0 C3 DC B6 C8 A3 BA 38 2E 30
20 20 20 20 20 00 00 0A 00 D5 C5 C1 A6 D6 B5 A3 BA 39 2E 30 20 20 20 20 20 BA C1 C5 A3 0A
00 32 30 31 37 2D 31 32 2D 31 30 0A 00
[2017:11:24:15:59:54][接收]2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 0A 00 CA D4 D1 E9 C8 CB A3 BA D0
A1 C3 F7 00 00 00 00 00 00 00 00 00 00 00 00 0A 00 D2 BA CC E5 42 20 CF E0 C3 DC B6 C8 A3
BA 34 2E 30 20 20 20 20 20 00 00 0A 00 D2 BA CC E5 41 20 CF E0 C3 DC B6 C8 A3 BA 38 2E 30
20 20 20 20 20 00 00 0A 00 D5 C5 C1 A6 D6 B5 A3 BA 39 2E 30 20 20 20 20 20 BA C1 C5 A3 0A
00 32 30 31 37 2D 31 32 2D 31 30 0A 00
```

You can see that each line sends a new line character of 0A 00. If the printout results in the debugging, there is no line break. You can use the serial port debugging assistant to receive data to see if there is a line break. Character 0A 00.

Note: The relevant macro syntax is used to connect the printer.

CHR → Convert text to ASCII, such as CHR (A1, "A2")

Convert the text in A2 to an ASCII code with A1. The length of the string is up to 50 characters.

(1 Word = 2 characters / 1 Chinese).

STR → integer to ASCII string conversion, such as STR (A1, A2, A3)

The integer in the A2 address is converted to an ASCII string and placed at the address specified by A1. The decimal point is specified by A3. The data format is only Word (1 Word = 2 characters / 1 Chinese).

S.DATE → Take the system date string, such as A1 = Sys.DATE()

The current date of the system is converted to a string and stored in the register address specified by A1. The format is "YYYY-MM-DD" which occupies 5 Words.

S.TIME → Take the system time string, such as A1 = Sys.TIME()

The system current time is converted to a string and stored in the register address specified by A1. The format is "HH:MM:SS" which occupies 4 Words.

TXD → Send data, such as TXD (A1, A2) < Communication protocol must be: Free Protocol >

It is to send data from the A1 address to the corresponding UART port of LINK1, and send A2 bytes in total. The data format is only Word (1 Word = 2 bytes).

RXD → Receive data, such as RXD (A1, A2) < Communication protocol must be: Free Protocol >

That is, the corresponding UART port is selected from LINK1 to receive data to the start address specified by A1. If A2 specifies K, it is specified to read K bytes. If A2 specifies LW, all bytes of the buffer are read, and the read word is read. The number of sections is placed in the address specified by A2. The data format is only Word (1 Word = 2 bytes).

The format of the stored data is determined by the LW address specified by A2+1.

Set "0" to return in bytes.

Set "1" to return by word [high byte first]

Set "2" to return by word [low byte first]

6.. the example program print effect

2017-11-24

张力值: 9.0 毫牛

液体 A 相密度: 8.0

液体 B 相密度: 4.0

实验人: 小明

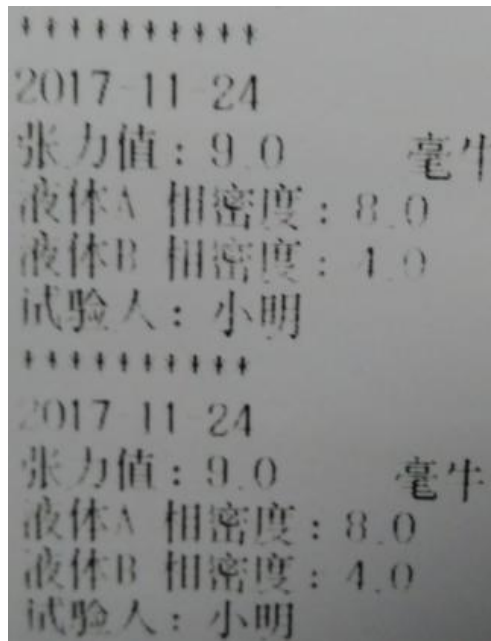
2017-11-24

张力值: 9.0 毫牛

液体 A 相密度: 8.0

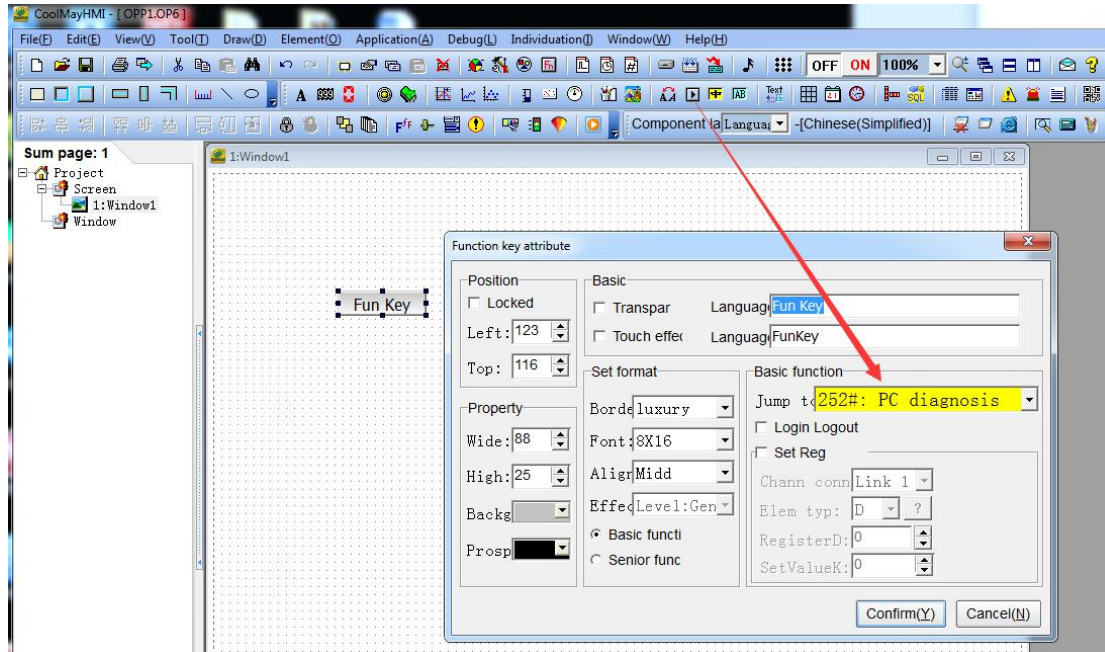
液体 B 相密度: 4.0

实验人: 小明



Chapter 11 MT60 serial HMI USB camera screen setting steps

1. Create a new program in the HMI software, add function keys, in the basic function choose “jump to 252: PC diagnosis”;



2. After compiling the program, download it into the product, click this function key in the product, after the PLC diagnosis screen appears, click “start” button, the camera shooting screen will appear under Video, the resolution of the display is fixed at 320*240; click “stop” button to stop shooting; now this function only supports real-time shooting, and does not support storage.

Note when choose USB camera :

Only support USB camera similar or compatible “ZC VIMICRO 301PLUS Quick Master Chip”.

Appendix 1 MT series supported PLC

1 MITSUBISHI FX Series

1) Software setting

Parameter	Suggested settings
PLC type	Mitsubishi Fx Series
COM port	
Data bit	7
Stop bit	1
Check bit	even
Baud rate	9600
Controller ID	0

2) Operational address

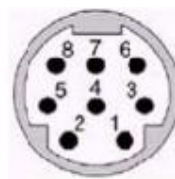
Word Devices	Address Range	Size	Type Code	Int. Addr.	Int. Aux. Addr.
Dn	n: 0-7999	W	8	n	0
Dn	n: 8000-8255	W	9	n	0
Tn	n: 0-255	W	5	n	0
Cn	n: 0-199	W	6	n	0
Cn	n: 200-255	DW	7	n	0

Bit Devices	Address Range		Type Code	Int. Addr.	Int. Aux. Addr.
Mn	n: 0-3071;	<u>B8</u>	0C0H	n	0
Mn	n: 8000-8255;	<u>B8</u>	0C1H	n	0
Xn	n: octal 0-377;	<u>B8</u>	0C3H	n	0
Yn	n: octal 0-377;	<u>B8</u>	0C4H	n	0
Tn	n: 0-255;	<u>B8</u>	0C5H	n	0
Cn	n: 0-255;	<u>B8</u>	0C6H	n	0

3) MT(COM1)-Mitsubishi Fx wiring

MT 9-pin D type female

Fx 8-pin female



2	RXD
3	TXD
5	GND

Pin number	Signal	Discription
1	RXD-	Receive -
2	RXD+	Receive +
3	GND	Ground
4	TXD-	Transmit -
5	+5V	External power supply +5V
6	CCS	Direction control wire
7	TXD+	Transmit +
8	NC	Not conected

2 Omron C Series

1) Software setting

Parameter	Suggested settings
PLC type	Omron C/CPM/CP/CS/CJ Series
COM port	RS232
Data bit	7
Stop bit	2
Check bit	even
Baud rate	9600
Controller ID	0

2) Operational address

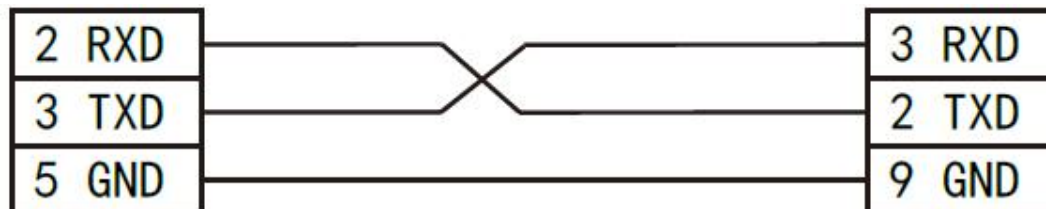
Word Devices	Address Range	Size	Type Code	Int. Addr.	Int. Aux. Addr.
DMn	n: 0-6655	W	5	n	0
TCn	n: 0-511	W	4	n	0
Bit Devices	Address Range		Type Code	Int. Addr.	Int. Aux. Addr.
IRnb	n: 0-511; b=00-15; <u>BB0</u>		0C0H	n	b
HRnb	n: 0-99; b=00-15; <u>BB0</u>		0C1H	n	b
TCn	n: 0-511		0C4H	n	0

3) MT(COM1)- Omron CPM/CQM wiring

MT 9-pin D type female



CPM/CQM 9-pin D type female



3 Siemens S7-200 Series

1) Software setting (Need to customize the COM1 port to 485 port)

Parameter	Suggested settings
PLC type	Siemens S7-200 Series
COM port	RS485
Data bit	8
Stop bit	1
Check bit	even
Baud rate	9600
Controller ID	2

2) Operational address

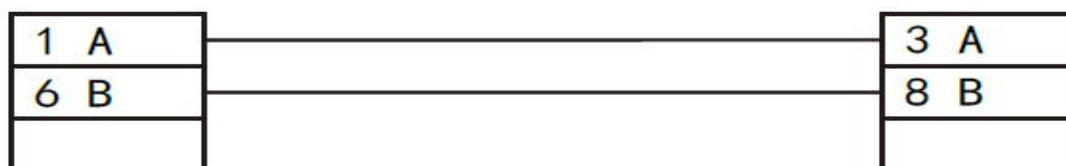
Word Devices	Address Range	Size	Type Code	Int. Addr.	Int. Aux. Addr.
VWn	n: 0-5119	B	8	n	0
Tn	n: 0-255	W	12	n	0
Cn	n: 0-255	W	13	n	0

Bit Devices	Address Range	Type Code	Int. Addr.	Int. Aux. Addr.
SMn.b	n: 0-193; b: 0-7; BBO	0C3H	n	b
In.b	n: 0-7; b: 0-7; BBO	0C0H	n	b
Qn.b	n: 0-7; b: 0-7; BBO	0C1H	n	b
Tn	n: 0-255	0C6H	n	0
Cn	n: 0-255	0C7H	n	0

3) MT(COM 2)- Siemens S7-200 wiring

MT 9-pin D type female

S7-200 9-pin circular female



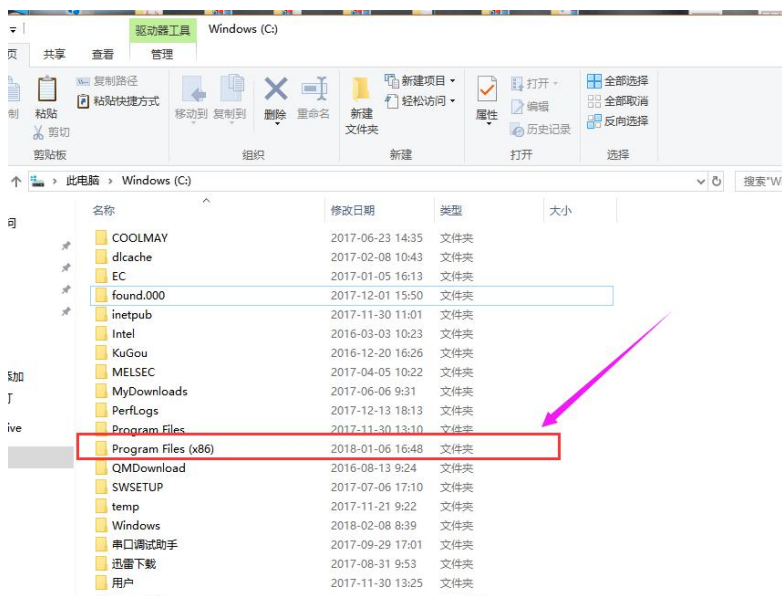
Appendix 2 HMI software adding pictures Method

-Extended library standard library application method

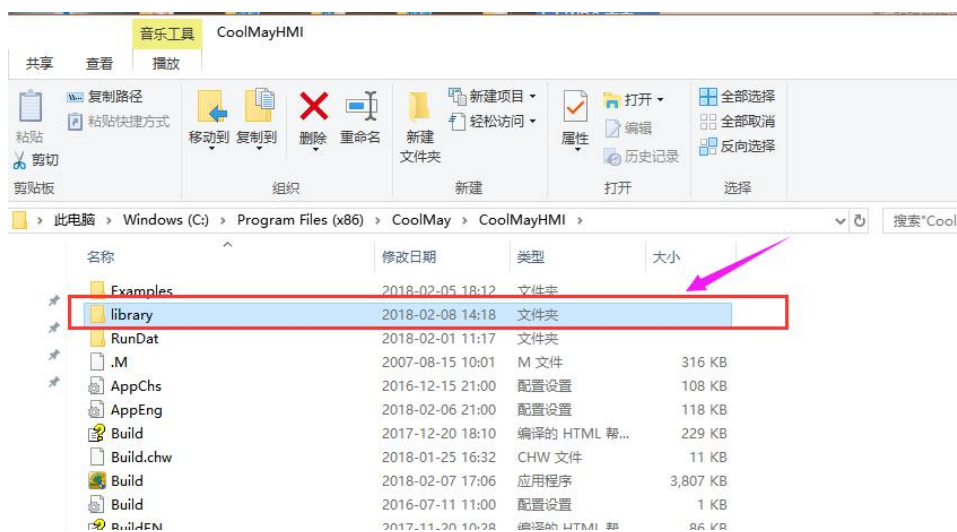
1. Extended library application

1.1 Download the gallery compression package (the gallery file extension is .EL):
<http://www.coolmay.com/webdown/%E6%96%B0%E5%A2%9E%E5%9B%BE%E5%BA%93.zip>

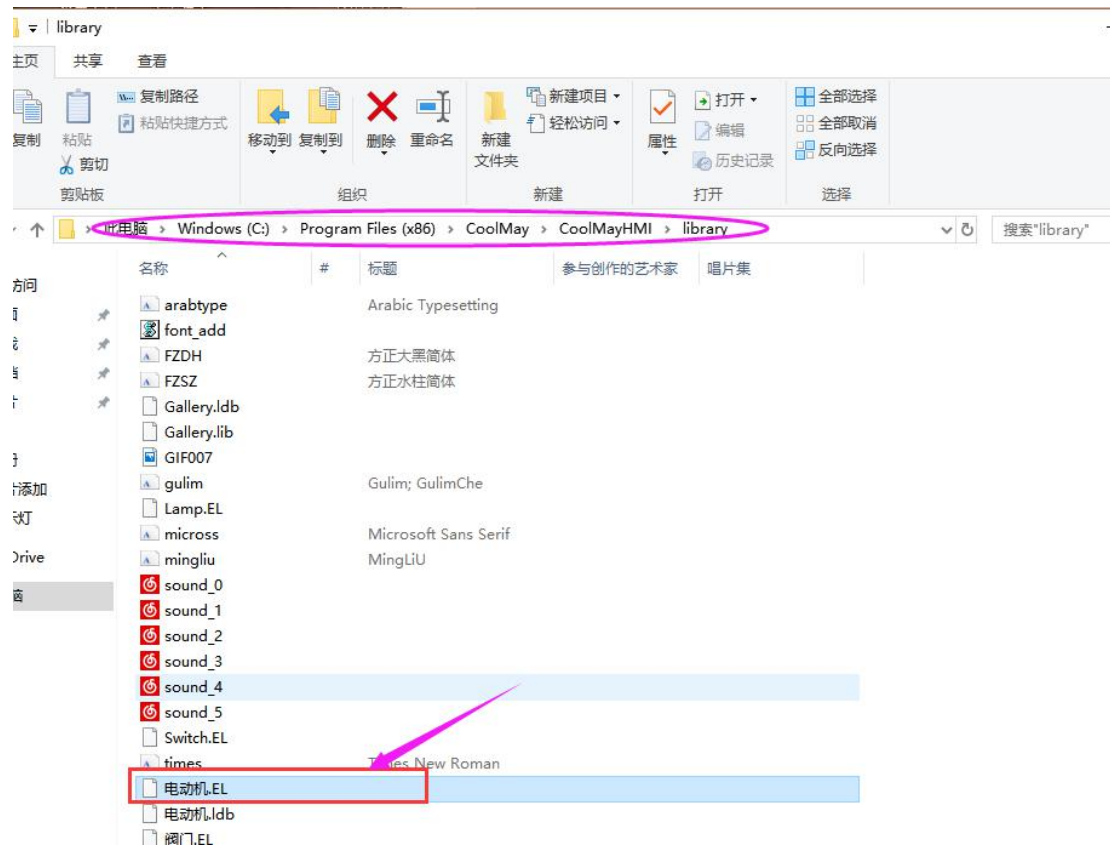
1.2 Find the installation path of the HMI programming software CoolMayHMI on the computer, which is installed on the C drive by default;



1.3 find file“library”;

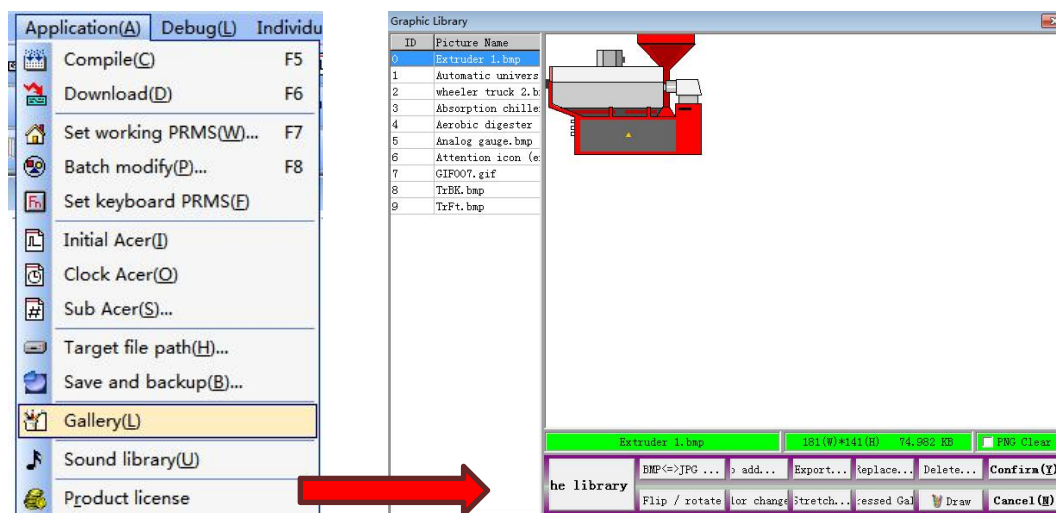


1.4 Copy and paste the gallery to be added, such as "motor.EL";

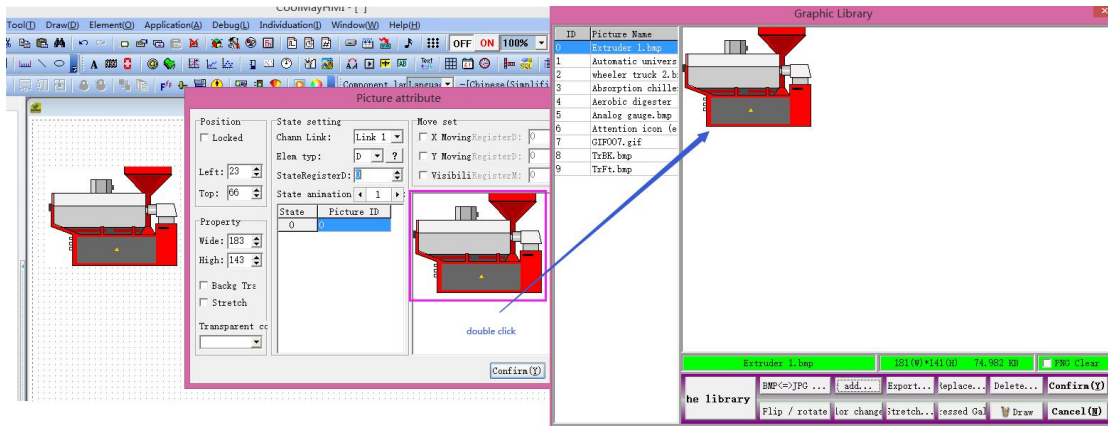


1.5 Open the HMI programming software CoolMayHMI, create a new project, and save;

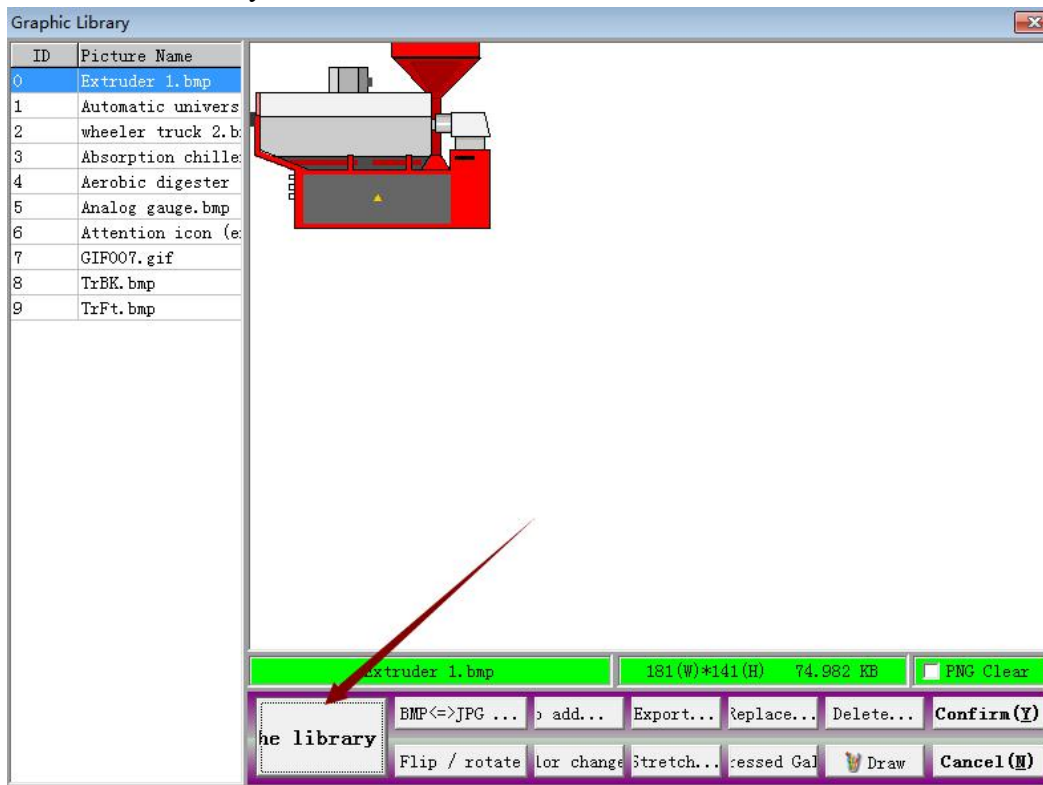
1.6 In the software, click “application-gallery” to “graphic library”



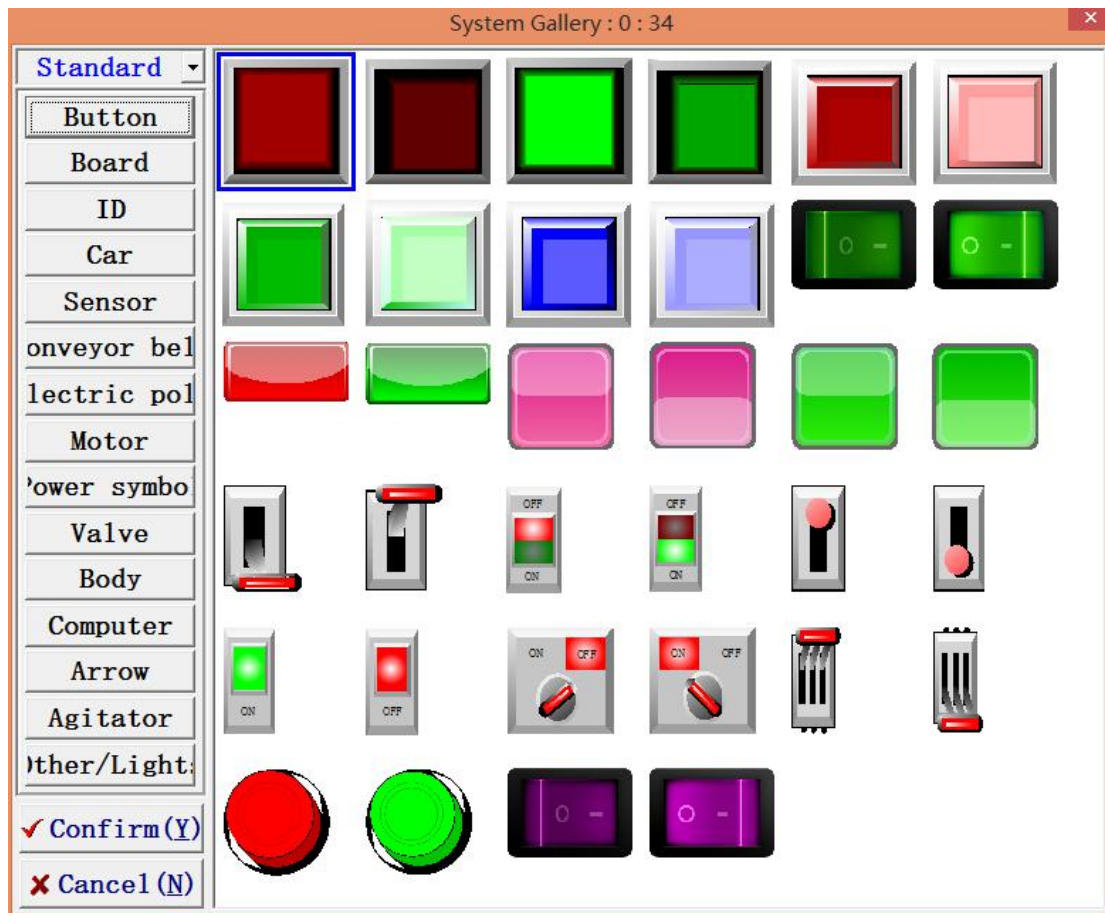
Or add a "picture" component on the window, double-click the picture position to enter the graphics library;



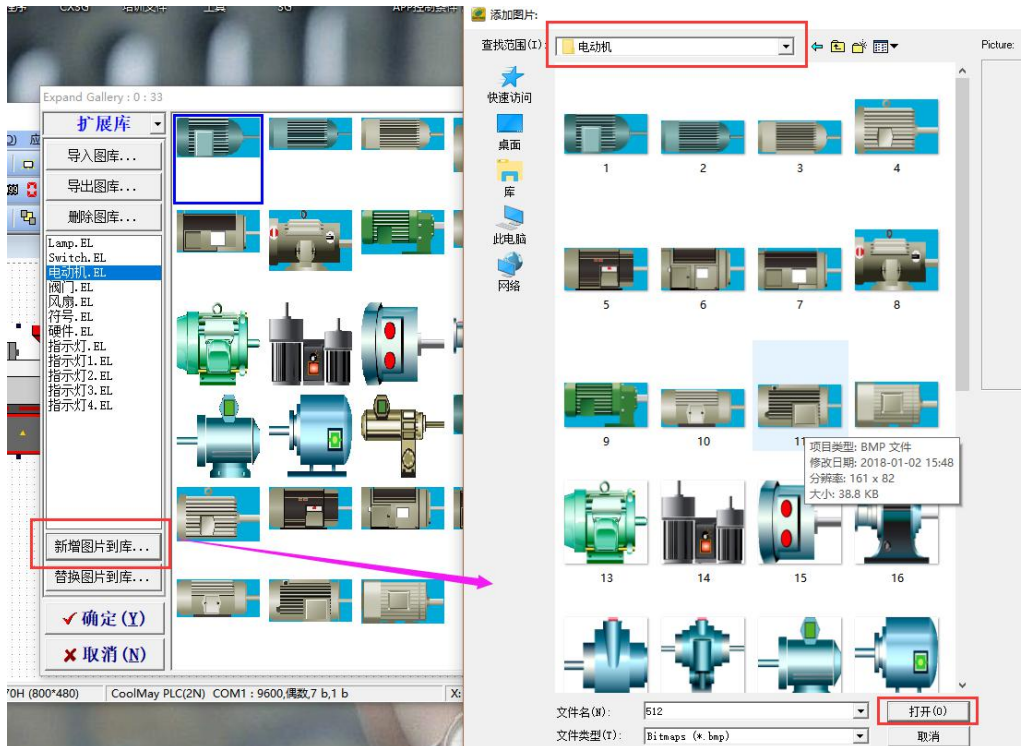
1.7 click “the library”



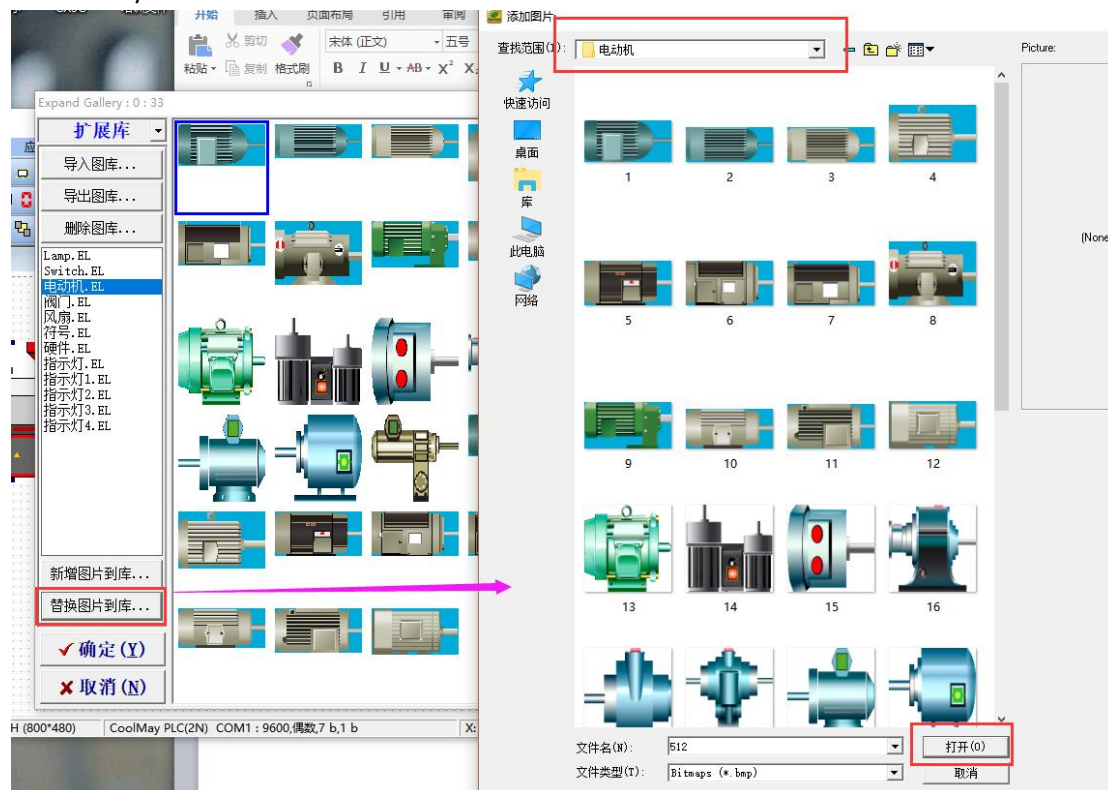
1.8 Change “standard” to be “extension”, and select corresponded picture to confirm
Note: Only when it is “extension”, it can display new added “.E;” gallery file. Such as below”motor.EL”



1.9 If you need to add a picture to the extended library, you need to select the "Add a BMP" button, find and select the picture to be added in the folder, and click "Open" to add it successfully. **Note: The picture must be in .bmp format! !! And the number of pictures in each .EL file cannot exceed 100! !!**

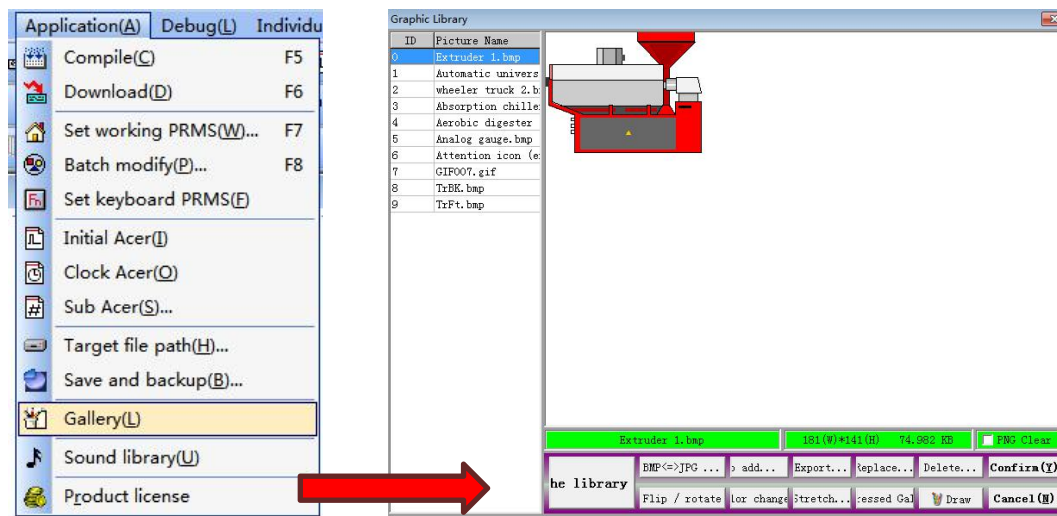


1.10 If you need to replace the pictures in the extended library, you need to select the pictures you want to replace in the library, then click the "Replace BMP" button, find and select the pictures you want to replace in the folder, and click "Open" to replace successfully. .

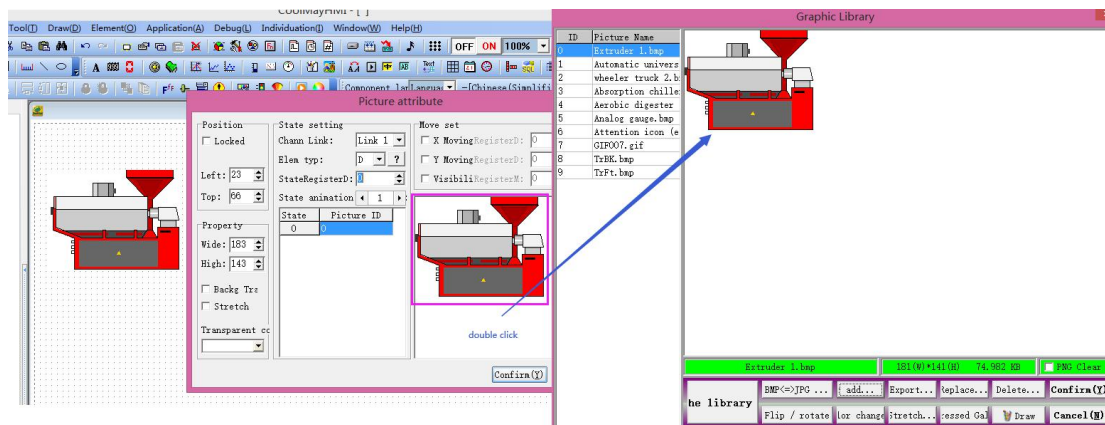


2 Standard library application

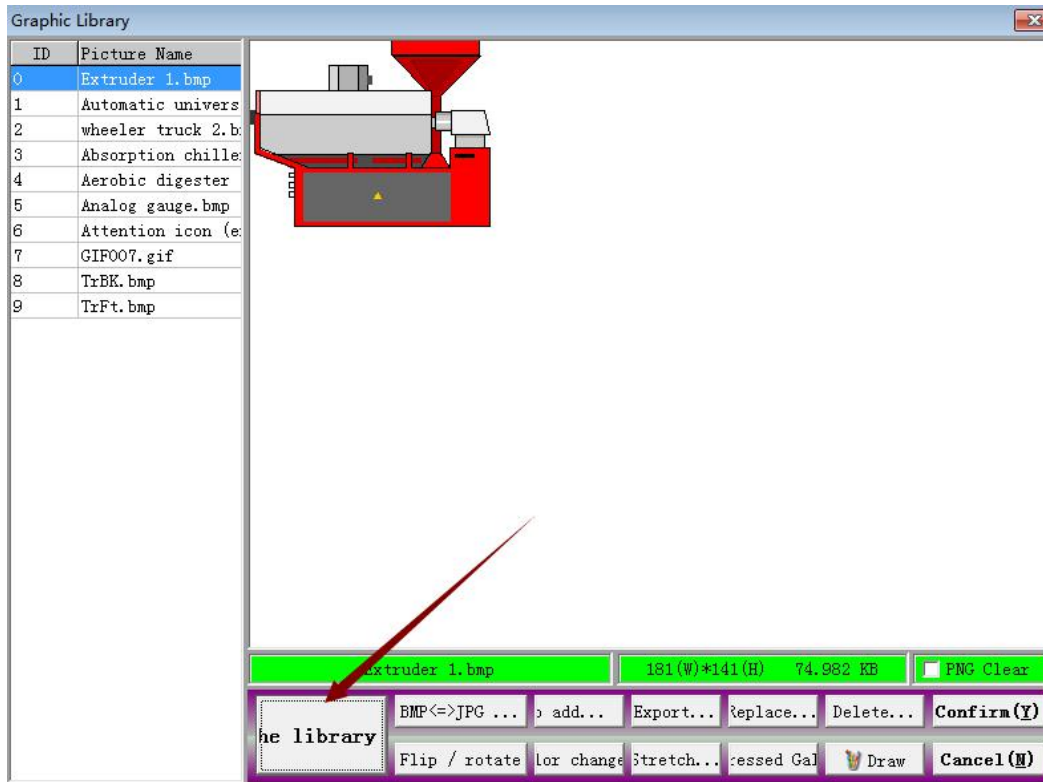
2.1 In the software, click “application-gallery” to “graphic library”



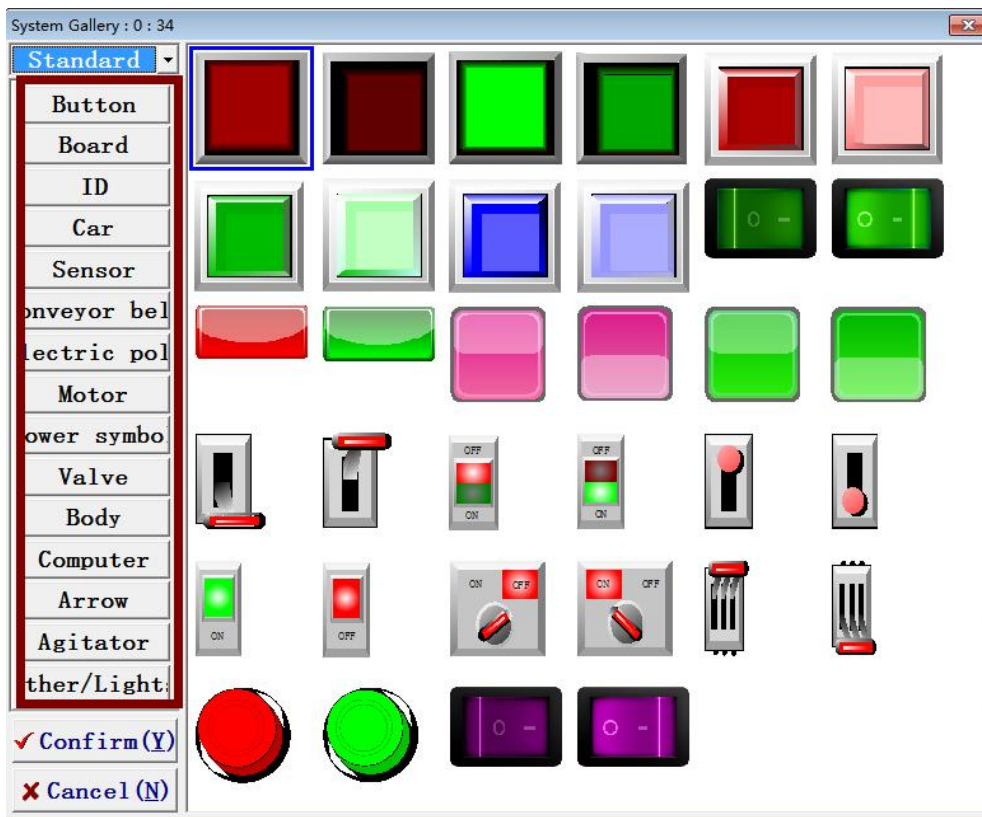
Or add a "picture" component on the window, double-click the picture position to enter the graphics library;

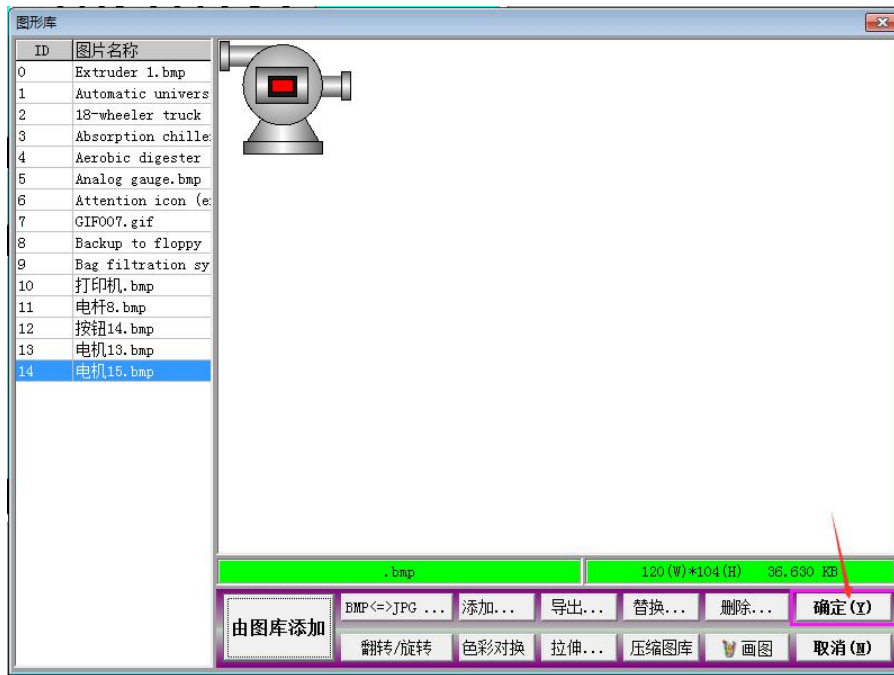


2.2 click “the library”



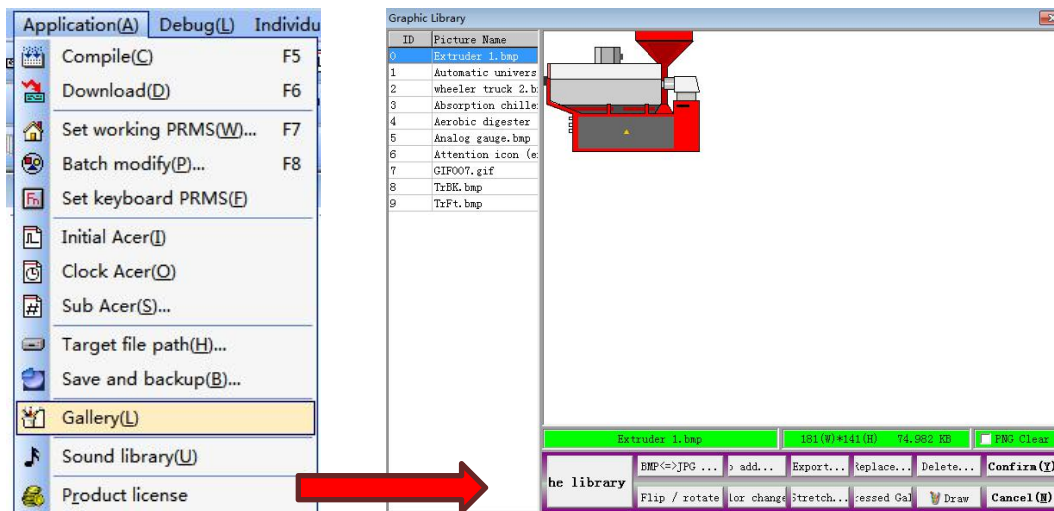
2.3 The "standard library" is a gallery packaged into the software, that is, the gallery that default with the hmi software installed. You can select the picture you want to use in any list, select the picture and click OK.



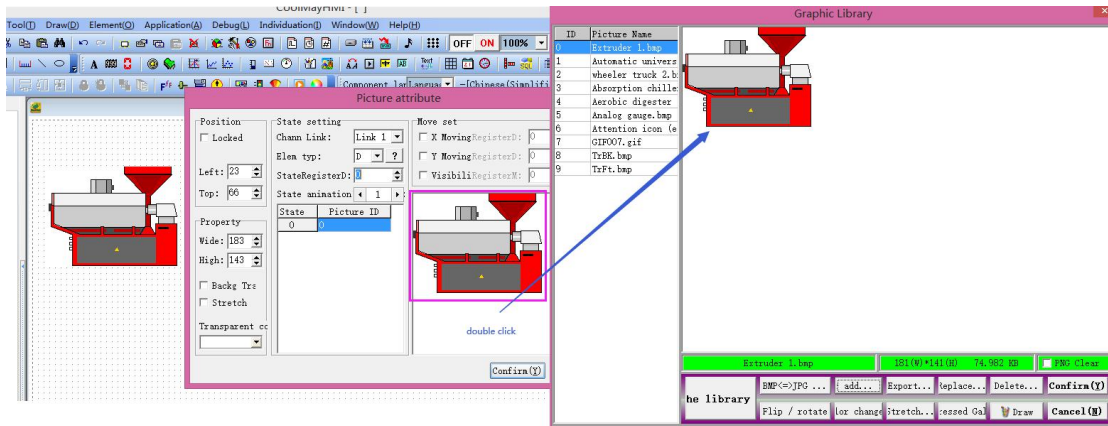


3 Add pictures directly

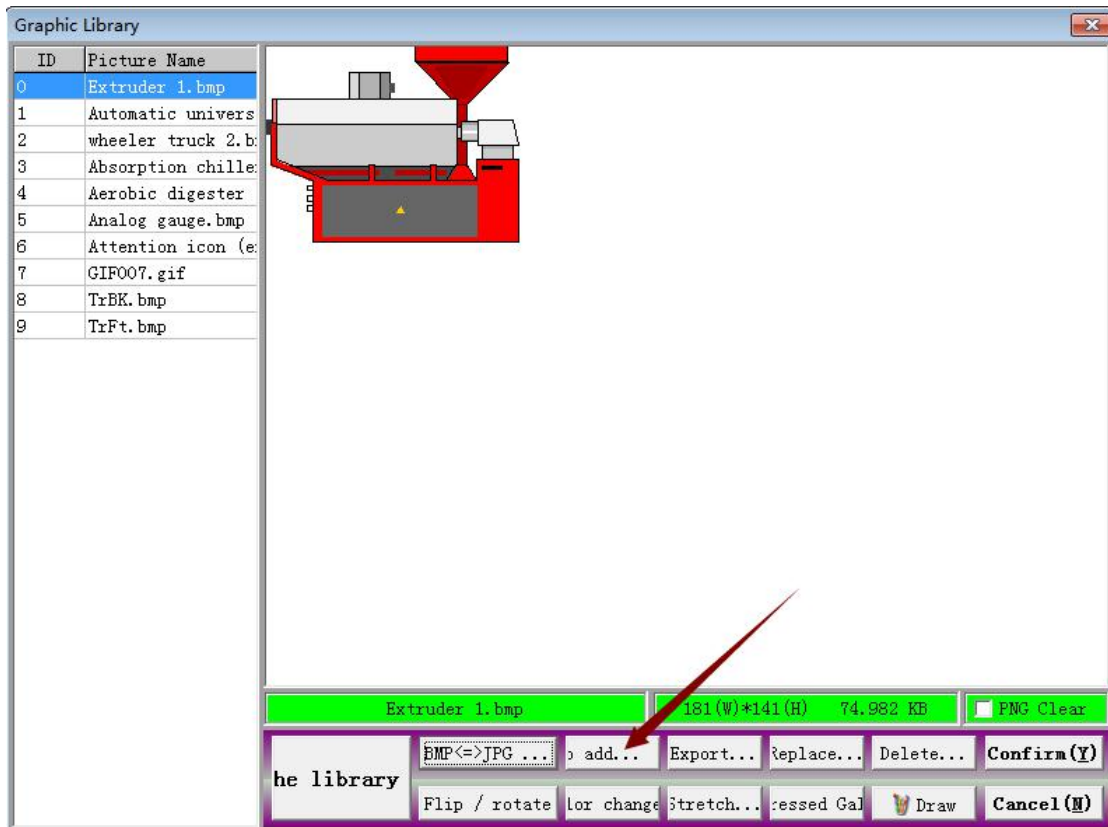
3.1 In the software, click “application-gallery” to “graphic library”



Or add a "picture" component on the window, double-click the picture position to enter the graphics library;



3.2 Click the "Add" button in the graphics library to select the pictures to be added from the folder.



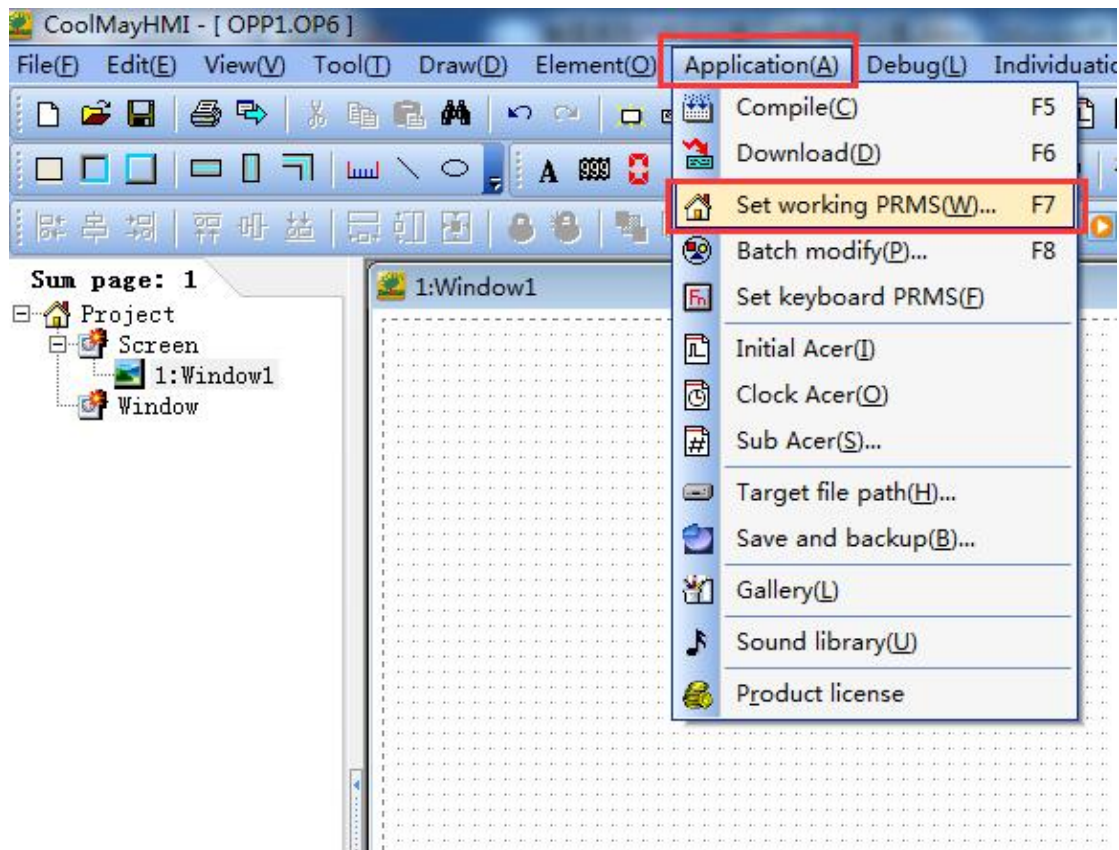
Appendix 3 HMI user password setting and logout settings

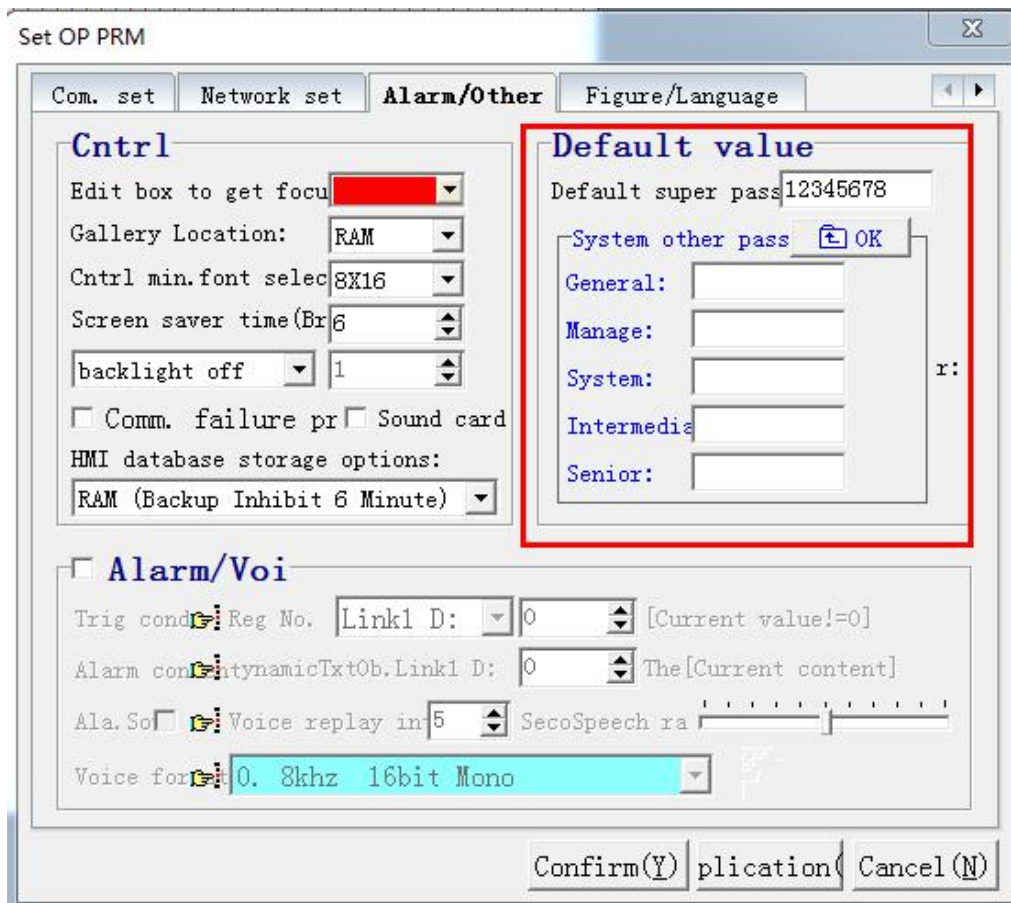
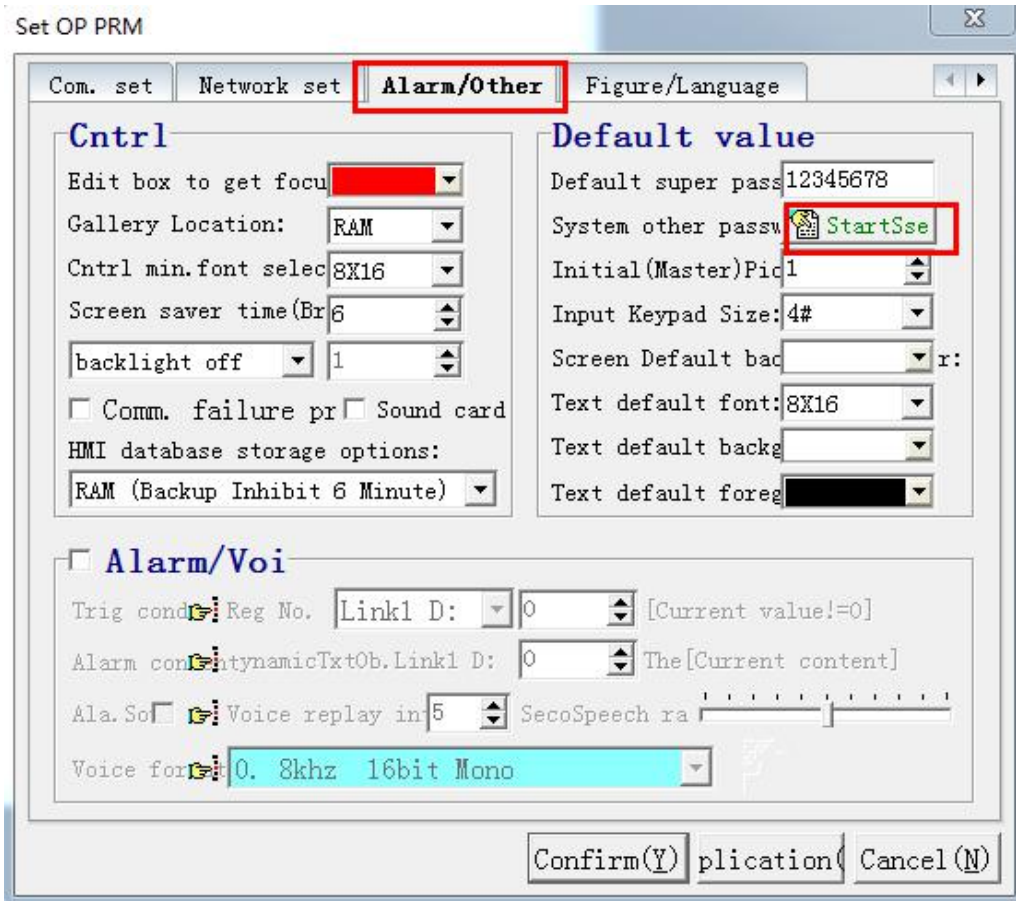
Coolmay HMI user permissions are divided into: Super Password → Advanced Password → Intermediate Password → System Password → Manage Password → Normal Password. Among them: Super password is the highest privilege password, only it can view and set all levels of password; from advanced password to ordinary password, its privilege can only view its own password and password lower than its own level.

1 Coolmay HMI user password setting

1.1 Set a password in the CoolMayHMI software

1.1.1 Set “System Preset Super Password”; Software Path: Application → Set Working Parameters (shortcut F7) → Alarm // Other, click “Expand Settings” to set other levels of password, as shown:

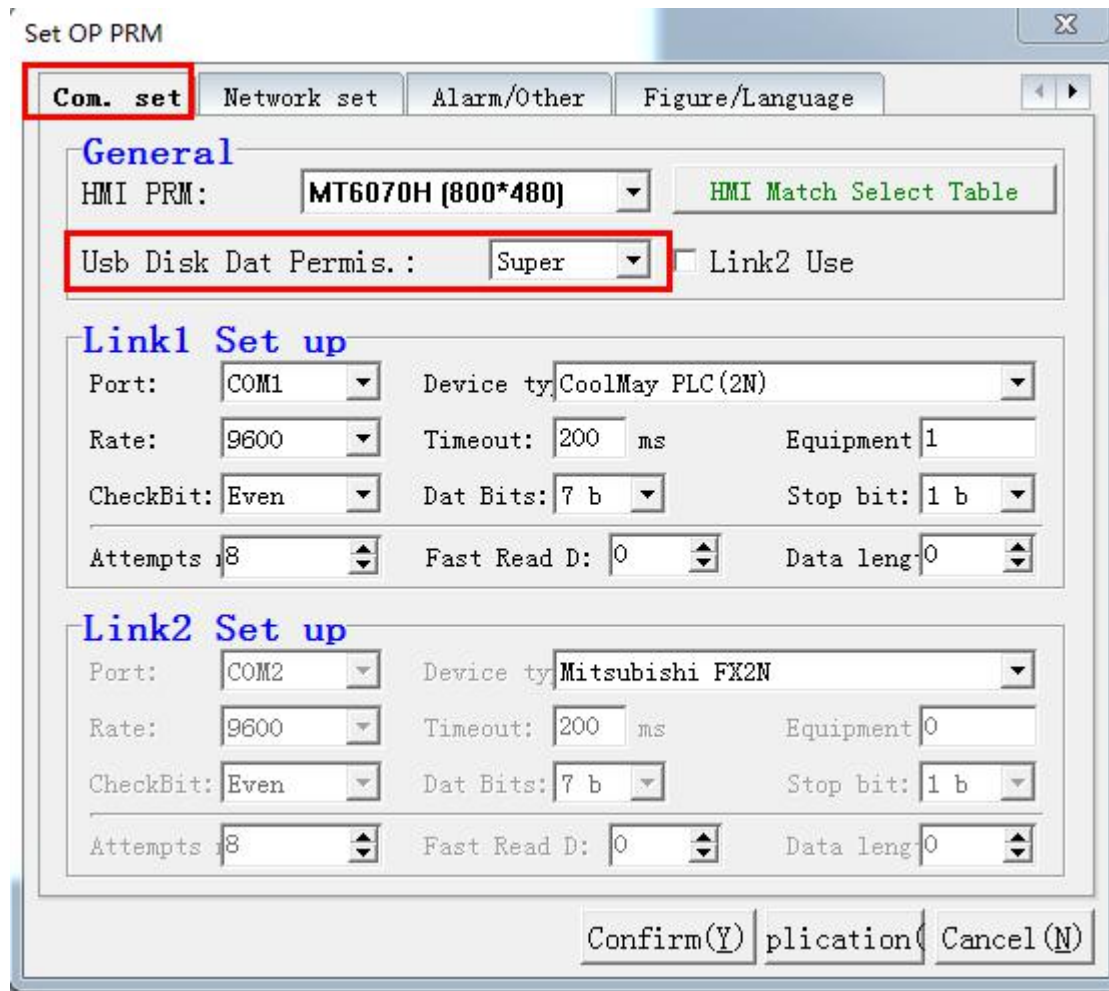




1.1.2 save the program (shortcut Ctrl + S) → compile (shortcut F5) → download (shortcut F6) to the touch screen, Power off and restart will take effect.

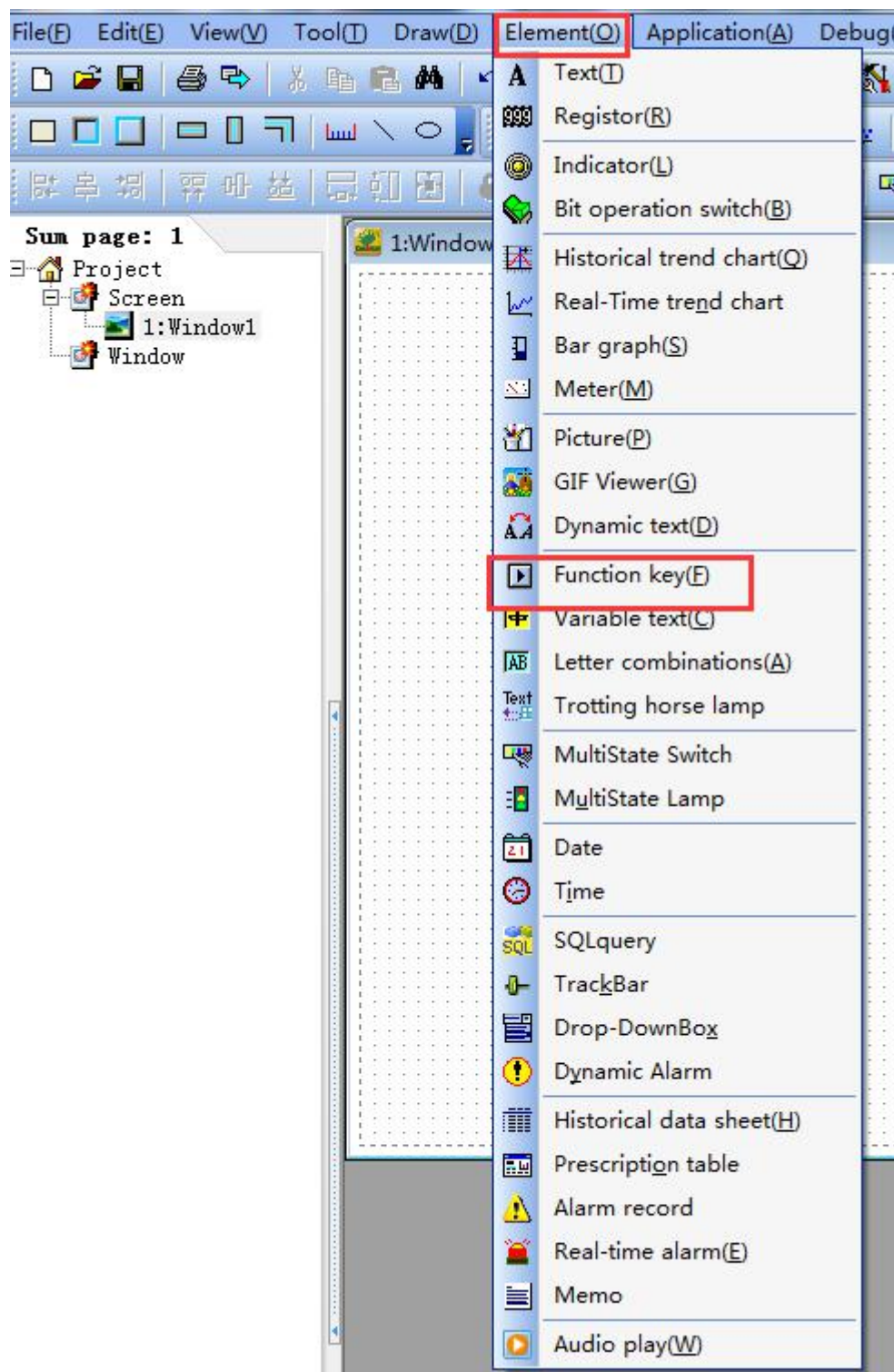
Note: The system default super password is the highest privilege password, it is recommended to set; at the same time, you can set the mobile U disk data upload/download permission, software path: Application → Set working parameters (shortcut F7) → Communication settings, the default password is super password .

As the picture shows:

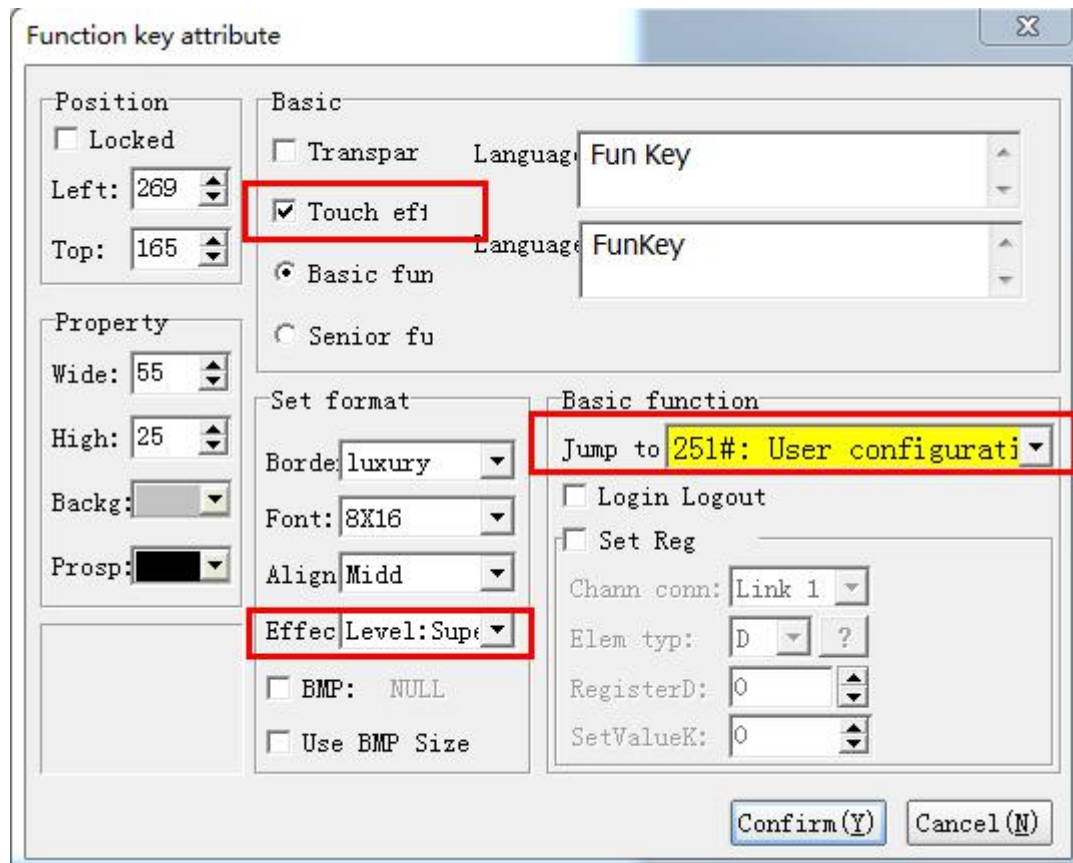


1.2 Use the function keys to set the password on HMI.

1.2.1 Create/open project, click software path: component → function key in the editing screen, add a function key;



1.2.2 Set the functional properties. In the basics, the touch is effectively checked; in the format setting, it will be effectively selected as the level: super; in the basic function, it will jump to the selected [1 251: user set screen]; as the picture shows:

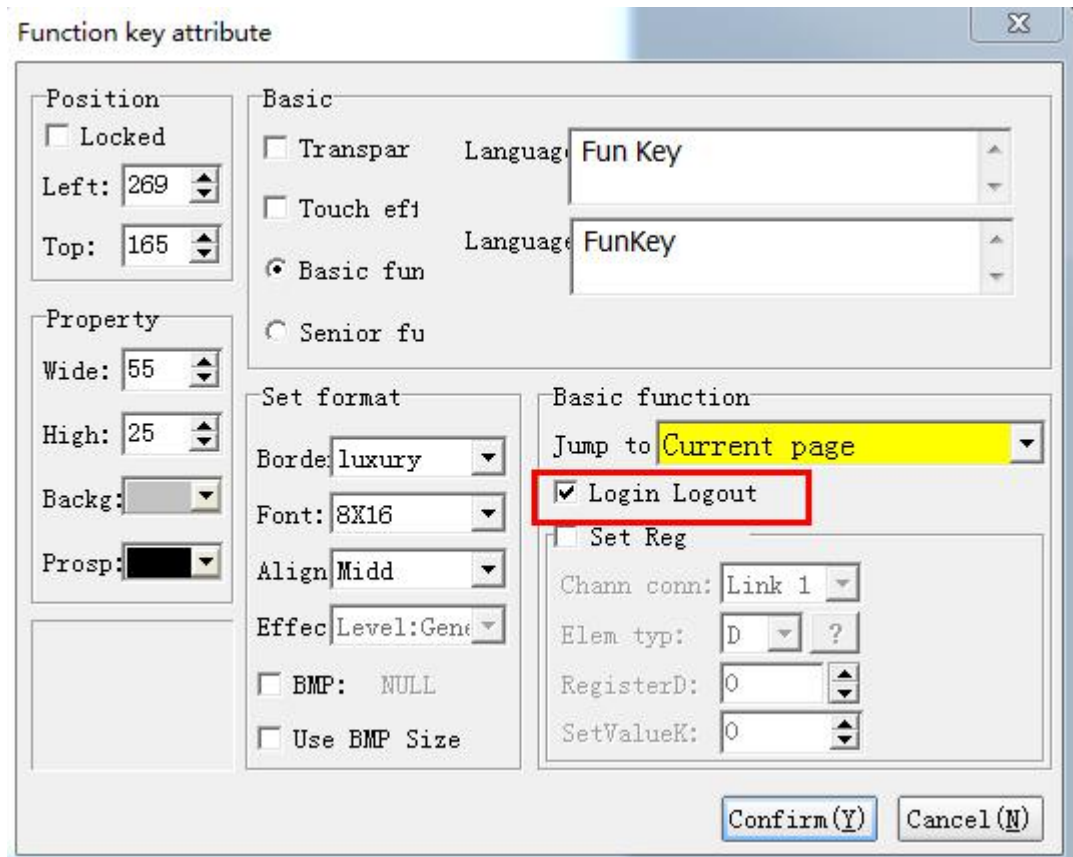


1.2.2 Save the program (shortcut Ctrl+S) → compile (shortcut F5) → download (shortcut F6) to HMI, After clicking the function key and entering the super password, you can enter the user configuration screen to set all levels of password. Note: The super password defaults to 12345678.

2 Logout

2.1 Basic function logs out from the current screen.

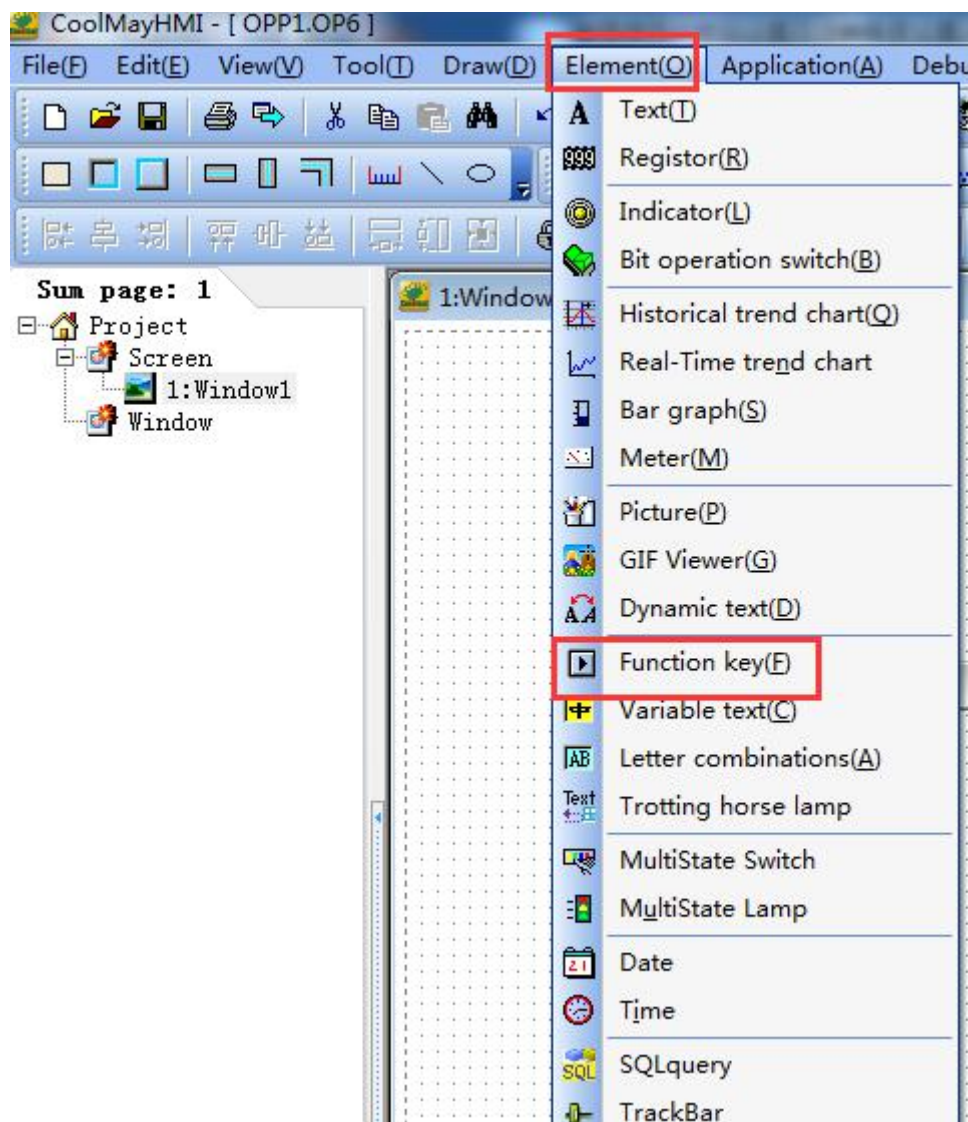
2.1.1 Create/open a project, click any function key on the editing screen, set the function key attribute, and in the basic function, check the logout login as shown in the figure:



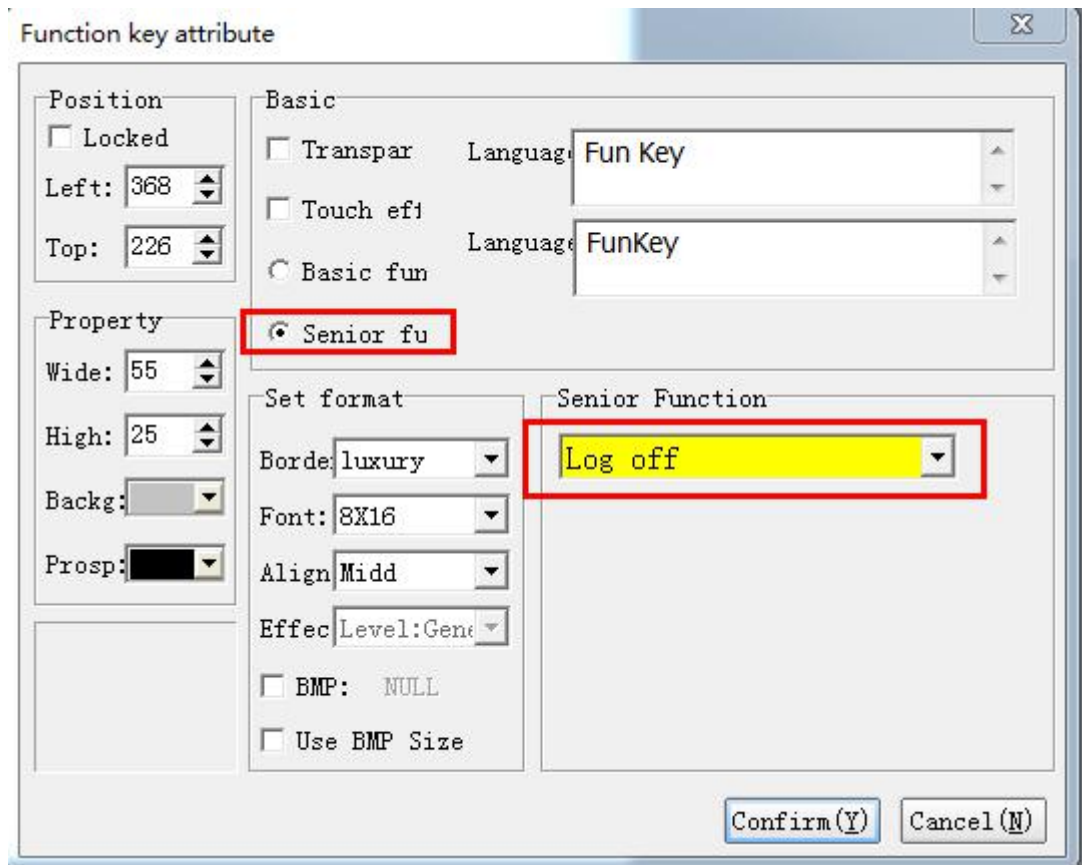
2.1.2 Save the program (shortcut Ctrl+S) → compile (shortcut F5) → download (shortcut F6) to the touch screen, In the touch screen, when the function key is clicked to jump to the screen, the current user password of the screen will be immediately logged out. **The effect of the above picture is:** When clicking on the touch screen to jump to the 5# welcome interface, the password (such as: register, function key, bit operation button, etc.) that has been registered on the current screen will be immediately logged off.

2.2 Advanced function logs out from the current screen

2.2.1 Create/open project, click software path in the editing screen: component → function key, add a function key;



2.2.2 Set the functional properties. In the basics, select the advanced function. In the advanced function, select Logout Login as shown:



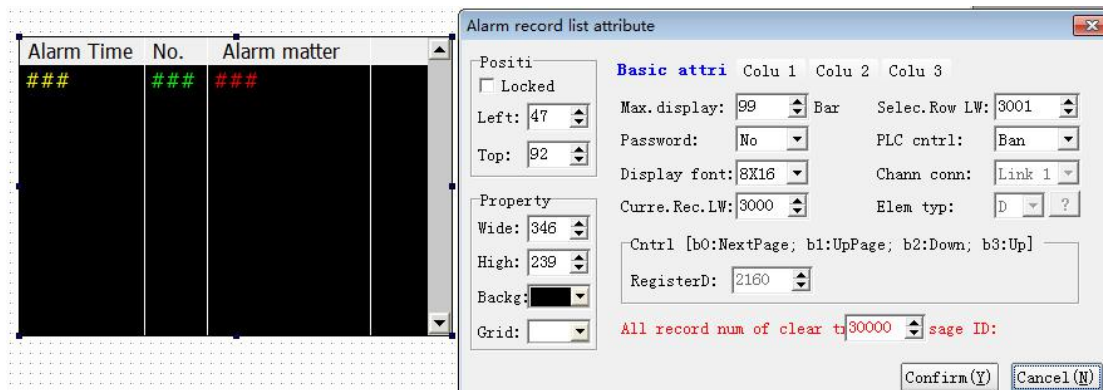
2.2.3 Save the program (shortcut Ctrl+S) → compile (shortcut F5) → download (shortcut F6) to the touch screen. After clicking the function key, the current user password of the screen will be immediately logged off.

2.3 The touch screen automatically logs out.

No operation on the touch screen (no operation such as clicking the touch screen or external USB port) After 6 minutes, the current user password is automatically logged out. Note: The automatic login logout of the touch screen has nothing to do with the length of the screen saver.

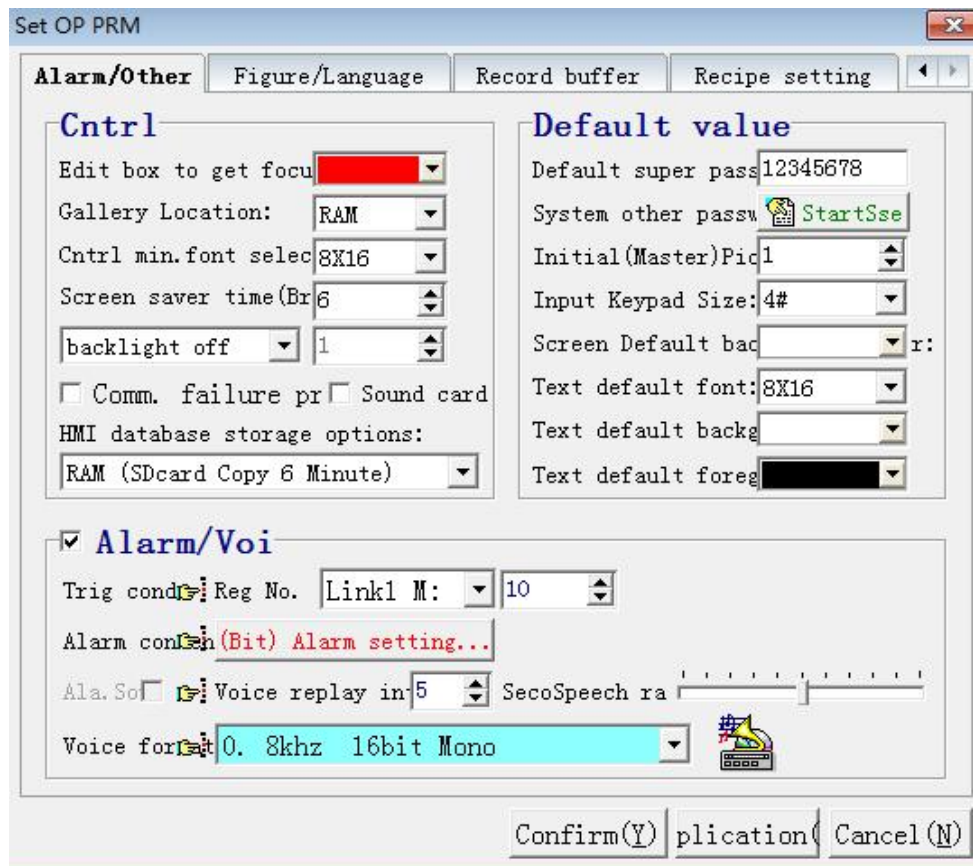
Appendix 4 Alarm record table setting steps

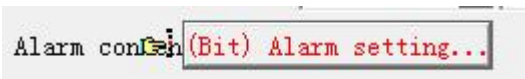
Firstly, Add record alarm table. “Element” -” Alarm record”



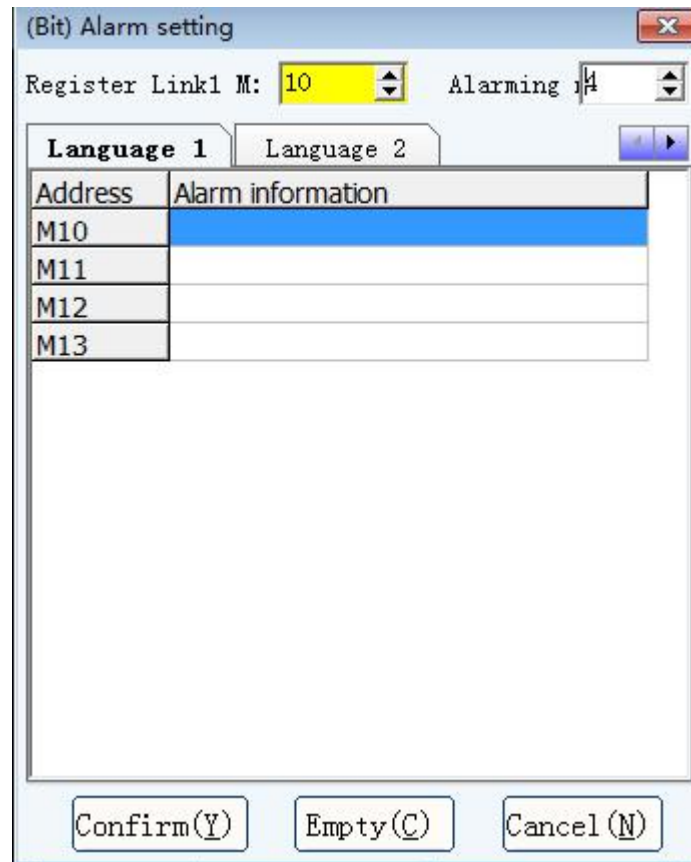
1 Use M element to trigger alarm (Usual method)

1.1. Application-Set Working PMRS- Alarm/other, Set HMI database storage options: RAM(SD card copy**Minute),and Set alarm trigger condition registers no: as picture (set M10, means M10 is first address);

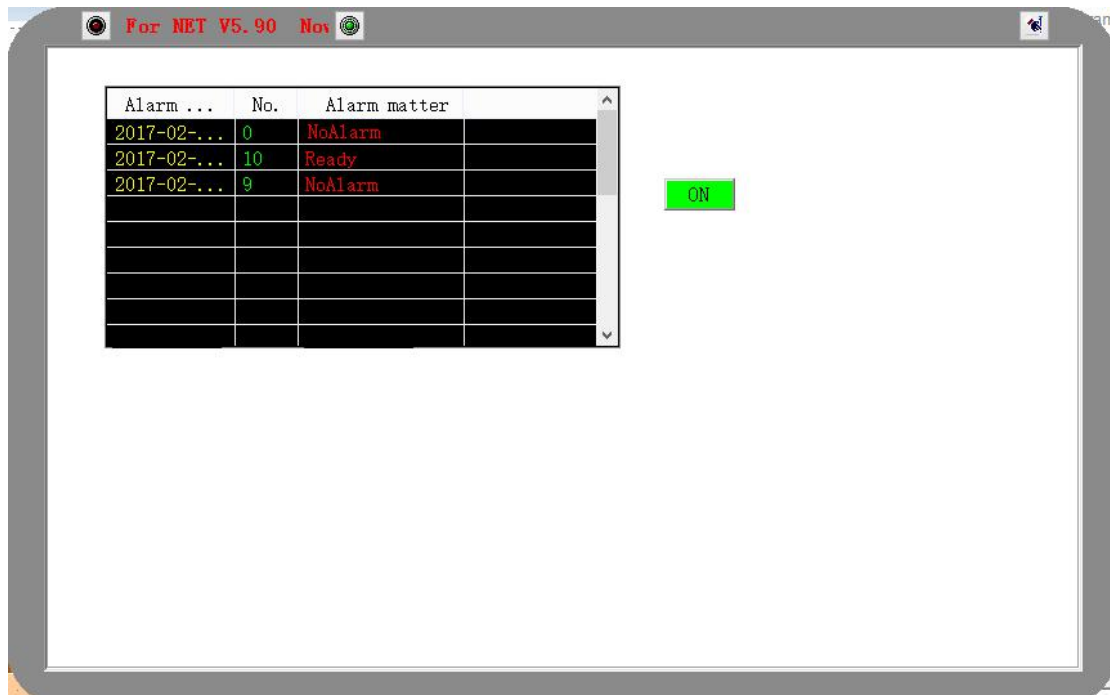


1.2 Alarm content setting: , it can add the alarm numbers, set corresponded alarm information. Note: Alarm address is

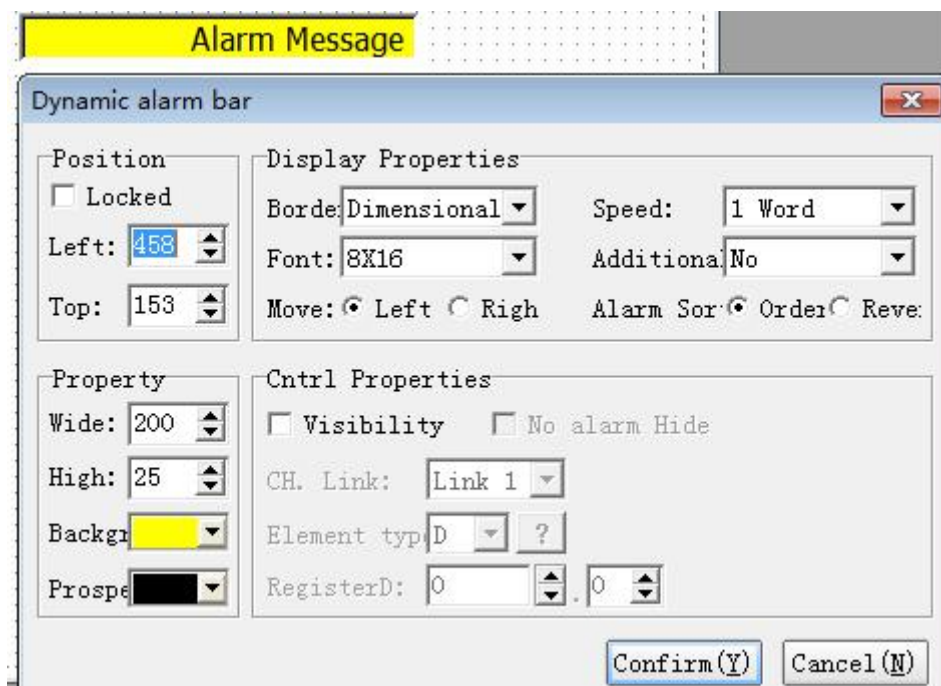
continuous according to the number of alarms;



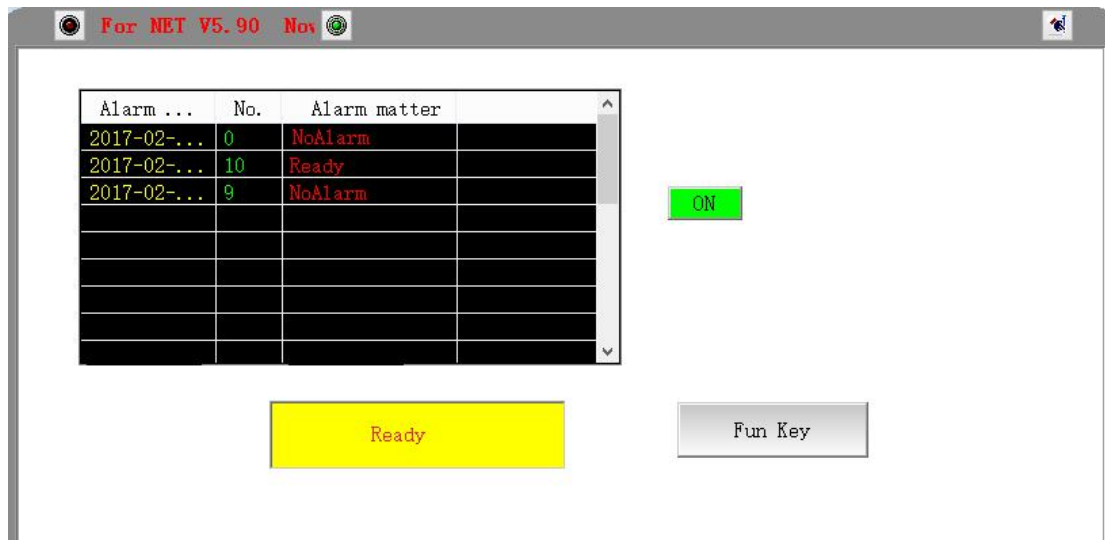
1.3 In simulation operation, when the alarm address M is triggered, the corresponding alarm information will be recorded in the alarm log list.



Note: Using M element to trigger alarm,it can add dynamic alarm bar

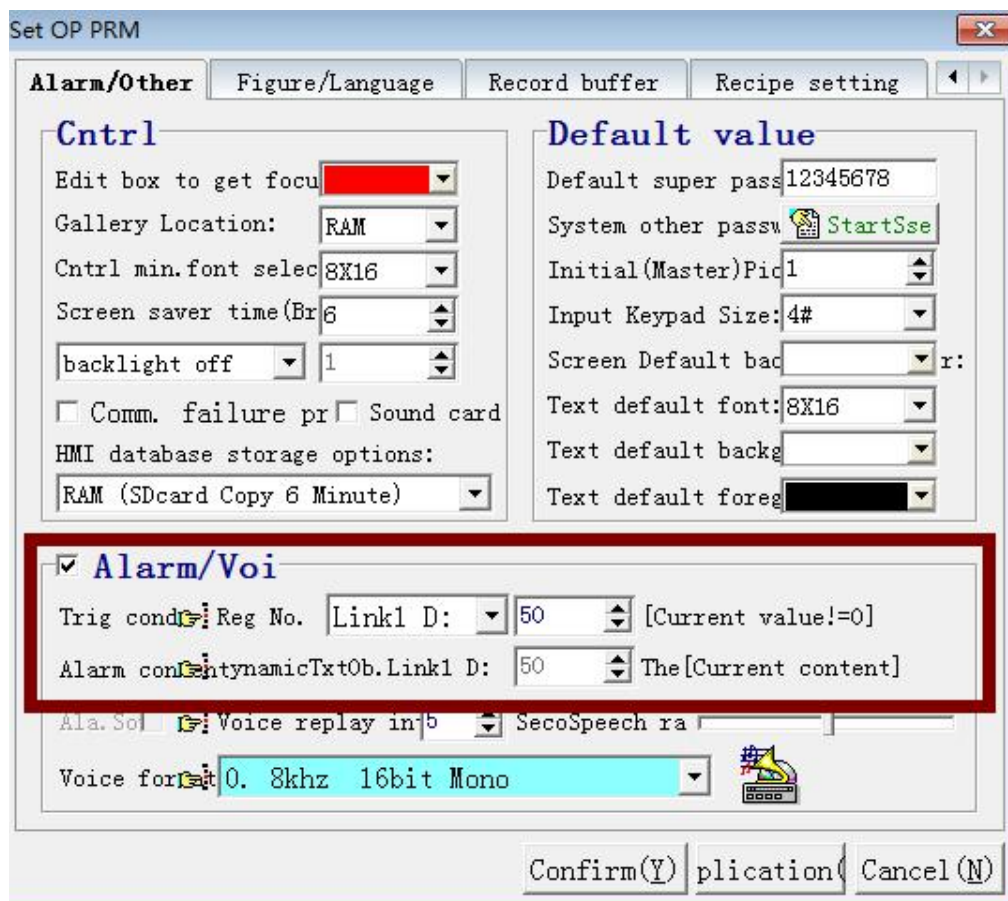



As picture, Select “visibility” and “no alarm hide”,the component is visible only when there is alarm information.

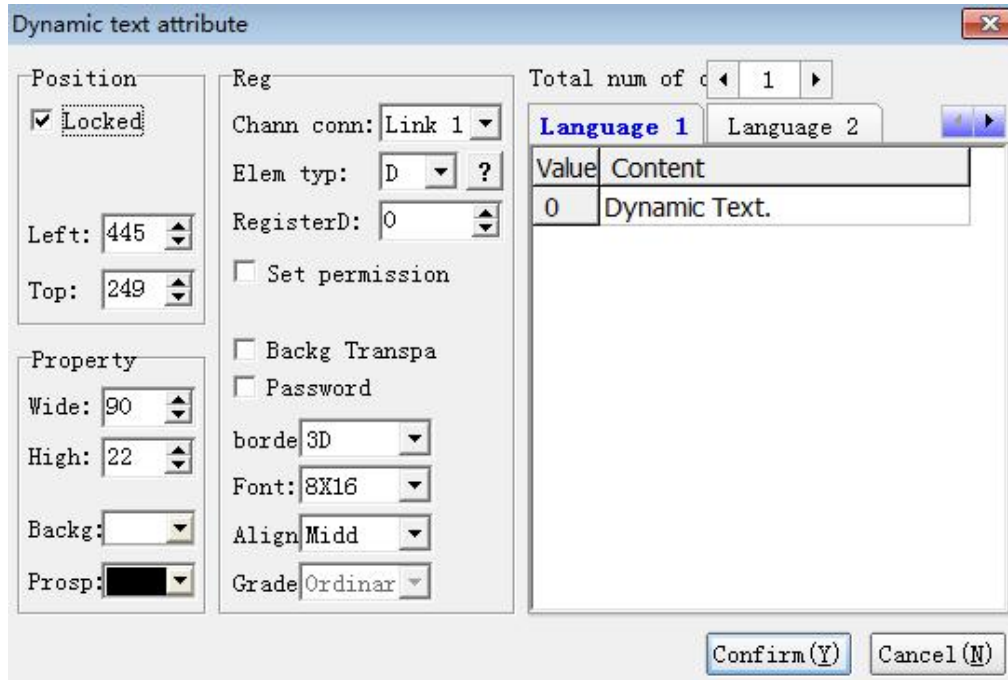


2 Use D register to trigger alarm

2.1 Set the trigger condition register number, as shown in the figure: (Set D50)



2.2 Need to use with dynamic text  ;



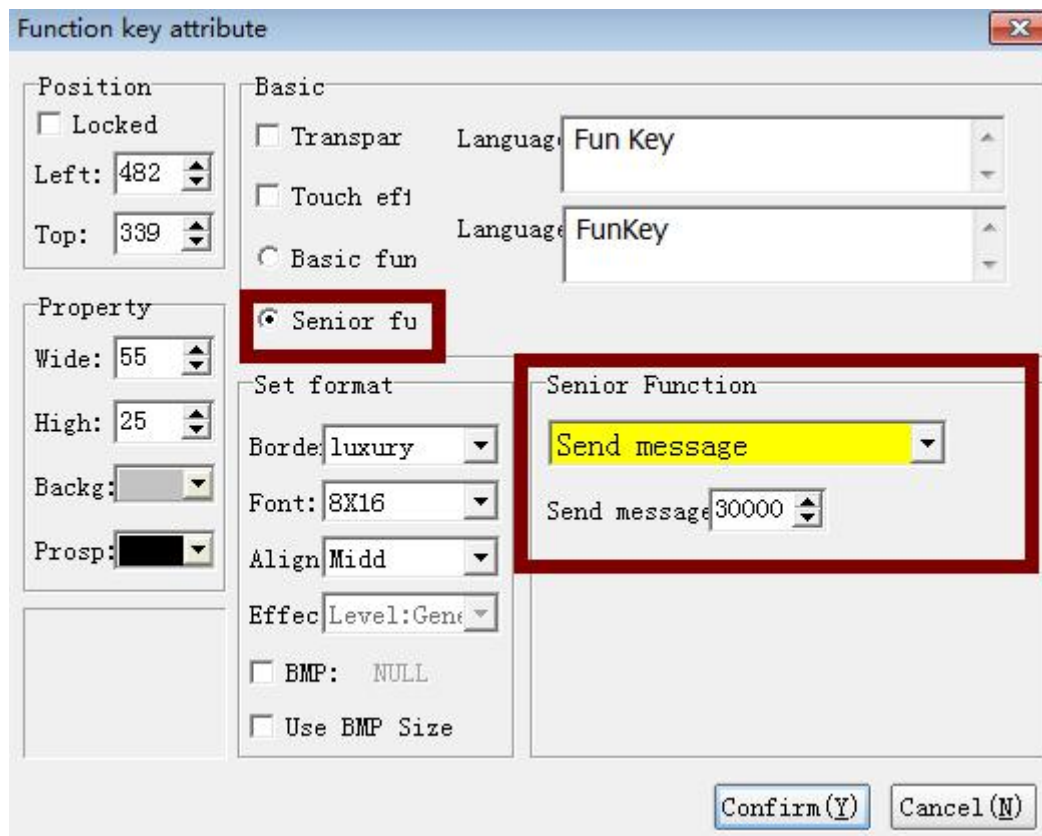
2.3 On simulation operation, when register D50 has different values, the contents of the alarm record list will change as the set value.





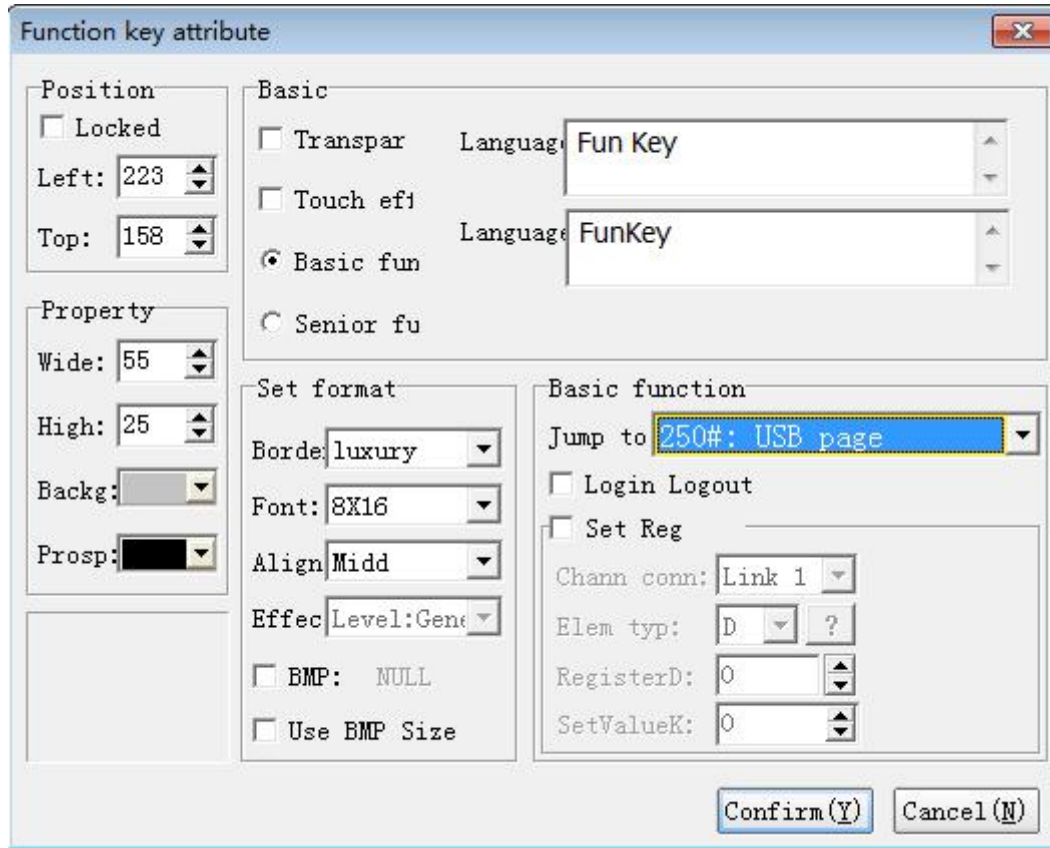
Postscript: Alarm record table clear method

Add function key, select senior function, set “send message” ID :30000. As below:



Appendix 5 MT60 serial HMI calibration steps

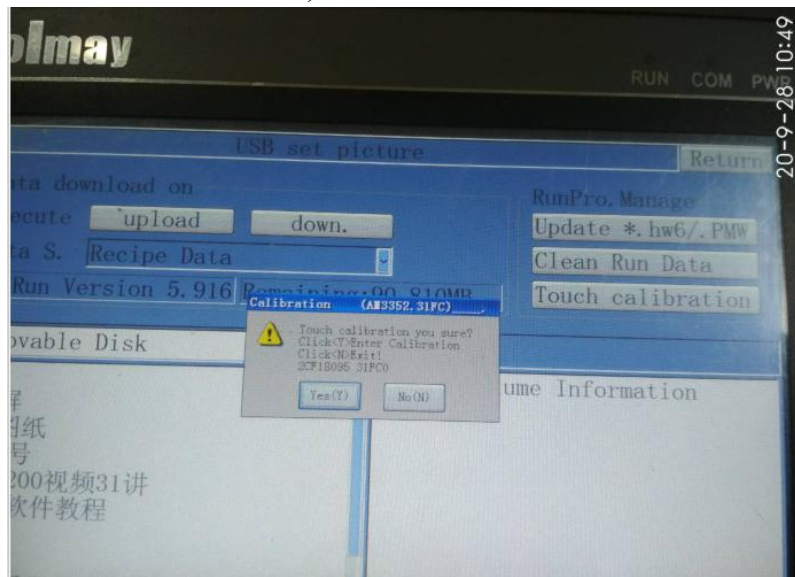
1. Add a function key. Basic function is set to jump to: “250#: USB Page”; then compile and download the program to the HMI. After downloading, click the function key on the HMI to enter the USB setting screen;



2. If it is not convenient to perform step 1 to download the hmi program, you can directly find a U disk with FAT32 file system and insert it into the USB port of the HMI, and you can directly jump to the USB setting screen;



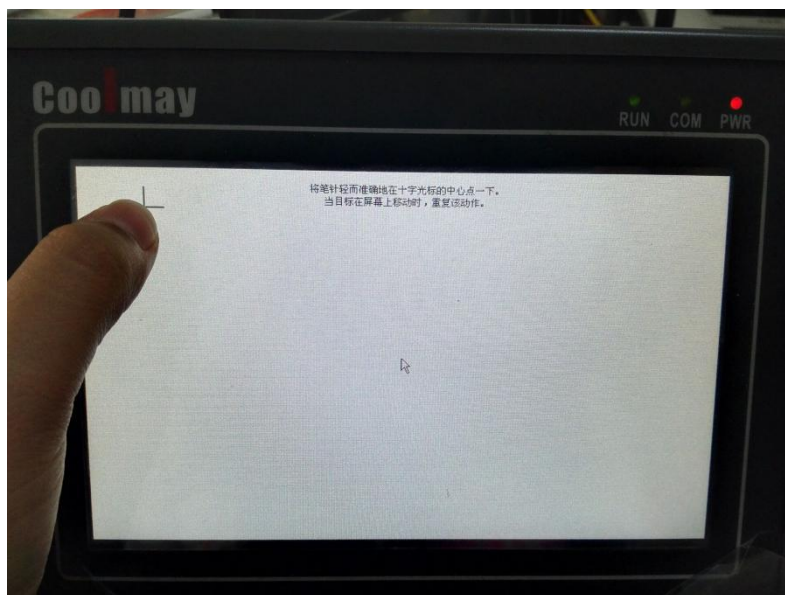
3. Click the “calibration touch screen (stylus)” button, calibration prompt appears, click Yes (Y) to perform touch screen calibration; if the touch screen is not accurate at this time and you cannot click on the calibration touch screen (stylus) button, you can plug in a USB mouse, After the recognition, click this button, and then click Yes (Y) to perform touch screen calibration;

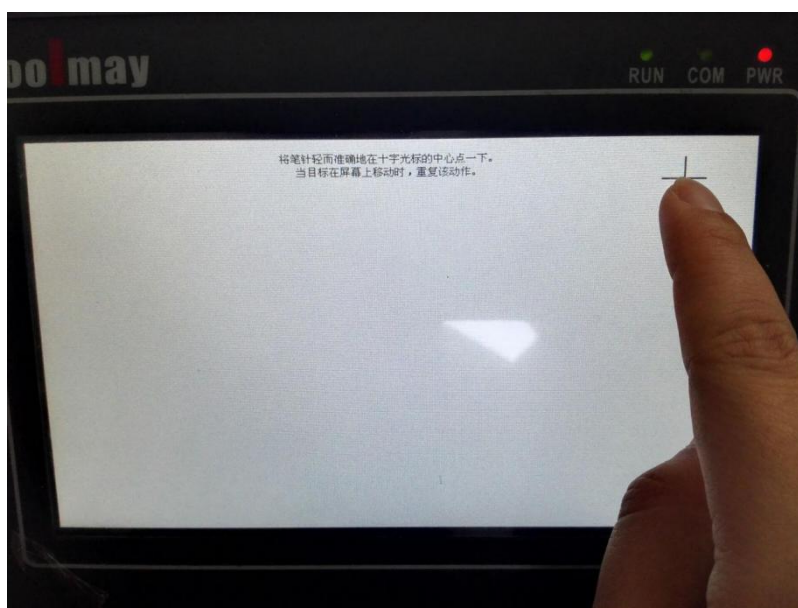
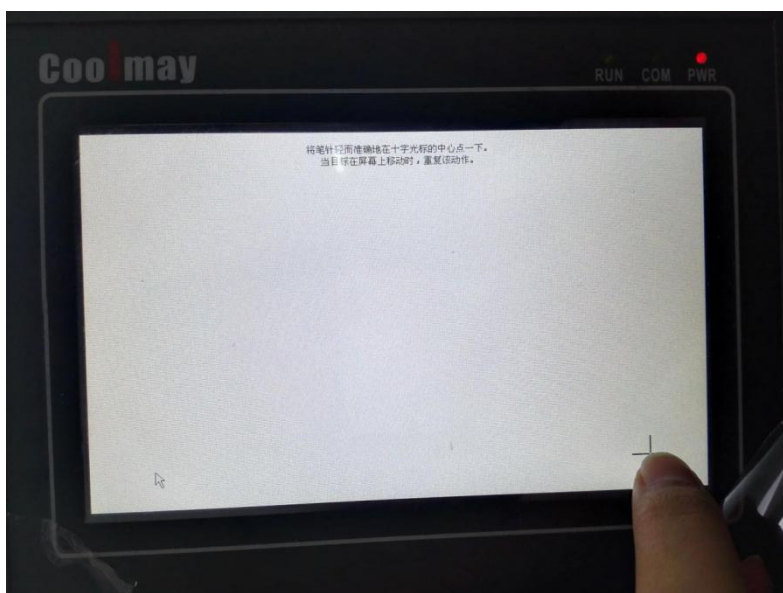
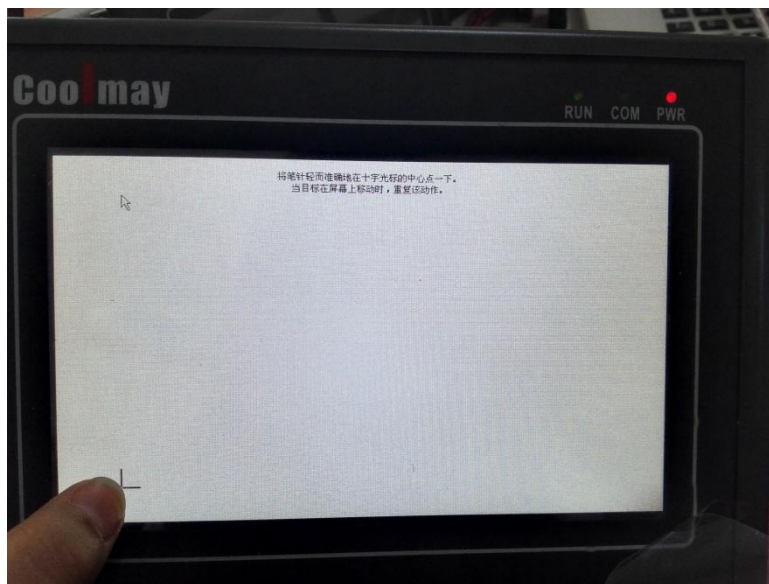


→Another way: After hmi is powered on but display hasn't been light, click the touch screen continuously and quickly with both hands until it jump directly to the calibration screen. (Note: must click the touch screen quickly and continuously before the progress bar appears, and the click frequency should be at least 1-2 times per second)

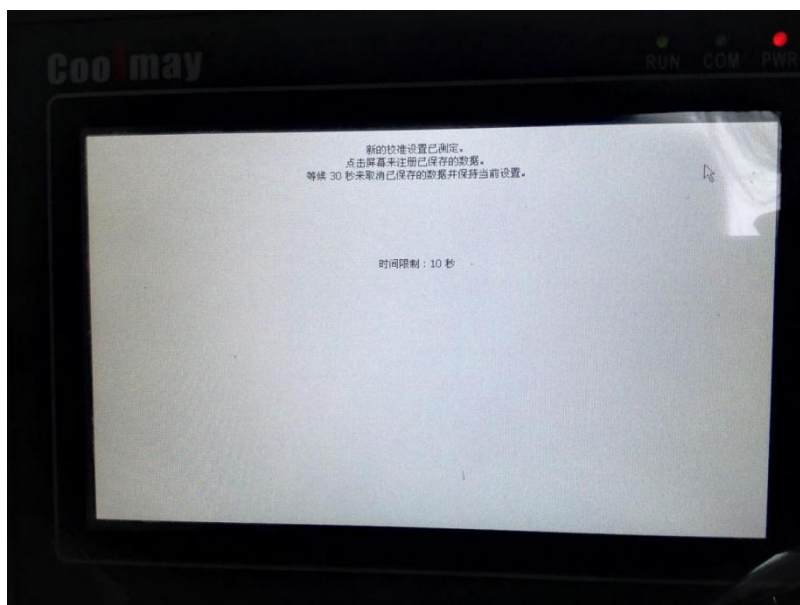
4. After the cross-cursor calibration screen appears, you must press or hold the center of the cross-cursor with your hand or pen. (At this time, USB mouse can't be used)

Long press cross cursor in order, as shown below: (HA series hmi is slightly clicked on the cross cursor)





5. After long pressing the cross cursor for calibration, a prompt will appear indicating that the new calibration settings have been determined. You can wait for 30 seconds to save the current settings to complete the calibration or touch the hmi to exit the calibration page.



Note: MT60 ** H series touch screen rotation method

Plug in the FAT32 format U disk to the usb page or add a function key to jump to: 250#: USB page in the “basic functions”; then compile the program and download it to the HMI . Click this function key to enter the USB setting screen; change the “data selection” to “screen rotation”-click “upload to this machine” --- enter the “super password” (default 12345678)- “confirm”, it will rotate 90 degrees.

After rotating, you must perform screen calibration. If you can't click the stylus calibration button directly with the pen or hand, you can plug in the USB mouse. After you click the stylus calibration button and the cross cursor appears, no matter how many degrees the screen is rotated, you should take the screen right position and do calibration as above orders.

Appendix 6 Differences between MT90 and MT60 HMI

Differences	MT60 series	MT90 series
Software		
Language	Support 18 languages	Only support Chinese& English
Data storage	USB flash disk or SD card can be used or store in internal of HMI, the maximum storage is 100,000.	Only can be stored in the internal of HMI, the maximum storage is 30,000.
USB function	Support USB flash disk/SD card download program and import and export data in database, support external mouse, USB flash disk, etc.	Does not support USB flash disk export data and download program.
Product authorization	Available	Null
Pop-up function	Support setting popup window, window size can be set.	Pop-up window is not supported, only page can be jumped.
Download driver	When operating system is win7/ win8 and win10, need manually update the driver.	Automatic identification, do not need to manually update driver.
Operating system	Based on wince5.0(H series) and wince7.0 (HA series) to develop. There is a startup screen.	No operating system, no startup screen, faster startup.

Software communication port

Default COM1: RS232
COM 2: RS485

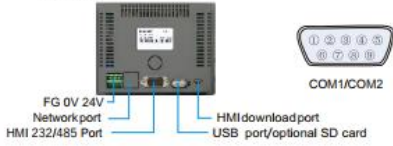
MT9043(50)KH
Default COM1:RS232/RS485 (Can only choose one)
COM 2: RS232
MT9037H/MT9070KH
Default COM1: RS232
COM 2: RS485

Hardware

Vertical screen	MT60**H series support vertical screen	Null
USB port	Default	Null
SD card	Optional	Null
Ethernet port	Optional	Null
Audio	Optional	Null
CAN	Null	MT9043(50)KH/MT9070KH Optional (Can not coexist with COM2)

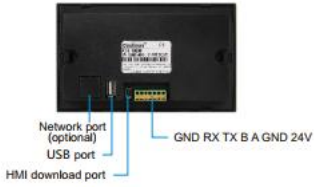
Hardware interface

MT6043H



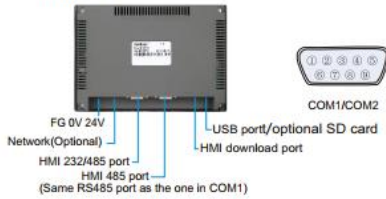
Pin No	Signal	Description
Definition of RS232 COM		
2	RXD	Receive
3	TXD	Send
5	GND	Ground
Definition of RS485 COM		
1	A	485+
6	B	485-

MT6050H



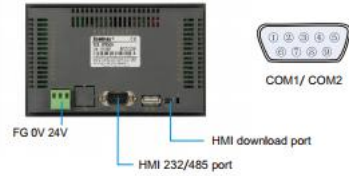
Pin No	Description
Definition of Rs232 COM port	
RXD	Receive
TXD	Send
GND	Ground
Definition of Rs485 COM port	
A	485+
B	485-
DC24V power supply	
24V	DC24V+
GND	DC24V-

MT6070H



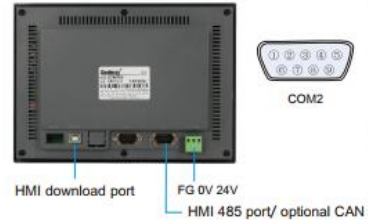
Pin No	Signal	Description
Definition of COM1 RS232 port		
2	RXD	Receive
3	TXD	Send
5	GND	Ground
Definition of COM1/COM2 RS485 port		
1	A	485+
6	B	485-

MT9043KH/MT9050KH



Pin No	Signal	Description
Definition of Rs232 COM port		
2/4	RXD	Receive
3/7	TXD	Send
5	GND	Ground
Definition of Rs485 COM port		
1	A	485+
6	B	485-
Definition of COM2 CAN port		
8		H
9		L

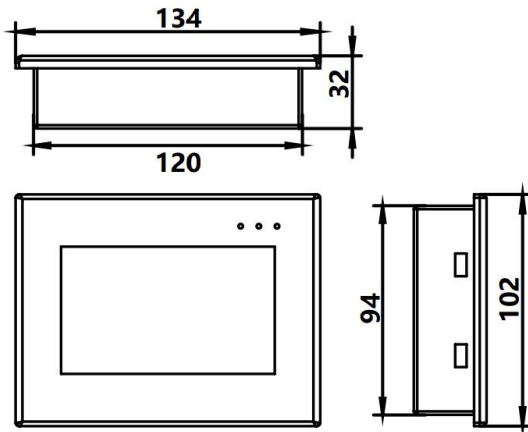
MT9070KH



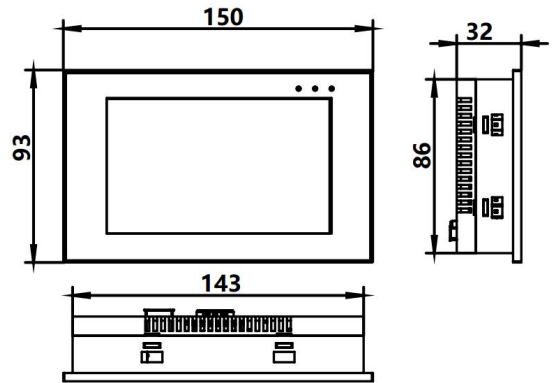
Pin No	Signal	Description
Definition of Rs232 COM port		
2	RXD	Receive
3	TXD	Send
5	GND	Ground
Definition of COM2 RS485 port		
1	A	485+
6	B	485-
Definition of COM2 CAN port		
8		H
9		L

Cutout size

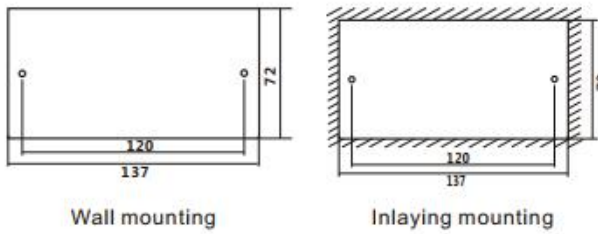
MT6043H



MT9043(50)KH



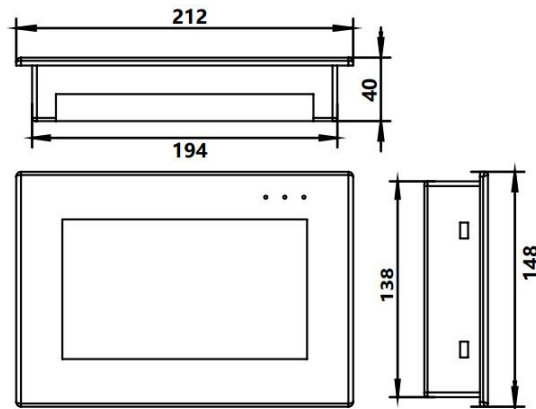
MT6050H



Wall mounting

Inlaying mounting

MT6070H



MT9070KH

